

DISC SCHEDULING ALGORITHMS

```
#include <stdio.h>
#include <stdlib.h>

void cLook(int RQ[], int n, int initial, int size) {
    int TotalHeadMovement = 0, i, index;

    // Sort the request array
    for (i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (RQ[j] > RQ[j + 1]) {
                int temp = RQ[j];
                RQ[j] = RQ[j + 1];
                RQ[j + 1] = temp;
            }
        }
    }

    // Find the index of the first request greater than the initial position
    index = 0;
    while (index < n && RQ[index] < initial) {
        index++;
    }

    // C-look logic
    if (index < n) {
        for (i = index; i < n; i++) {
            TotalHeadMovement += abs(RQ[i] - initial);
            initial = RQ[i];
        }
        // Go to the first request
        if (index > 0) {
            TotalHeadMovement += abs(RQ[0] - initial);
            initial = RQ[0];
            for (i = 1; i < index; i++) {
                TotalHeadMovement += abs(RQ[i] - initial);
                initial = RQ[i];
            }
        }
    }

    printf("Total head movement (C-look) is %d\n", TotalHeadMovement);
}

void scan(int RQ[], int n, int initial, int size, int move) {
    int TotalHeadMovement = 0, i, index = 0;

    // Sort the request array
    for (i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (RQ[j] > RQ[j + 1]) {
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        int temp = RQ[j];
        RQ[j] = RQ[j + 1];
        RQ[j + 1] = temp;
    }
}

```

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// Find the index of the first request greater than the initial position
while (index < n && RQ[index] < initial) {
    index++;
}

```

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// Scan logic
if (move == 1) { // Move towards high values
    for (i = index; i < n; i++) {
        TotalHeadMovement += abs(RQ[i] - initial);
        initial = RQ[i];
    }
    // Move to the end of the disk
    if (initial < size - 1) {
        TotalHeadMovement += abs(size - 1 - initial);
        initial = size - 1; // Move to the end
    }
    // Now move left to the start of the requests
    for (i = index - 1; i >= 0; i--) {
        TotalHeadMovement += abs(RQ[i] - initial);
        initial = RQ[i];
    }
} else { // Move towards low values
    for (i = index - 1; i >= 0; i--) {
        TotalHeadMovement += abs(RQ[i] - initial);
        initial = RQ[i];
    }
    // Move to the beginning of the disk
    if (initial > 0) {
        TotalHeadMovement += abs(0 - initial);
        initial = 0; // Move to the start
    }
    // Now move right to the end of the requests
    for (i = index; i < n; i++) {
        TotalHeadMovement += abs(RQ[i] - initial);
        initial = RQ[i];
    }
}

```

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printf("Total head movement (Scan) is %d\n", TotalHeadMovement);
}

```

```

void sSTF(int RQ[], int n, int initial) {
    int TotalHeadMovement = 0, count = 0;

    // SSTF disk scheduling logic

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while (count < n) {
    int min = 1000, index = -1;
    for (int i = 0; i < n; i++) {
        if (RQ[i] != 1000) { // Only consider unprocessed requests
            int d = abs(RQ[i] - initial);
            if (d < min) {
                min = d;
                index = i;
            }
        }
    }

    if (index != -1) {
        TotalHeadMovement += min;
        initial = RQ[index];
        RQ[index] = 1000; // Mark this request as processed
        count++;
    } else {
        break; // No more requests to process
    }
}

printf("Total head movement (SSTF) is %d\n", TotalHeadMovement);
}

int main() {
    int RQ[100], n, initial, size, move, choice;

    // Input the number of requests
    printf("Enter the number of Requests (max 100):\n");
    scanf("%d", &n);

    if (n <= 0 || n > 100) {
        printf("Invalid number of requests. Please enter a number between 1 and 100.\n");
        return 1;
    }

    // Input the request sequence
    printf("Enter the Requests sequence:\n");
    for (int i = 0; i < n; i++) {
        scanf("%d", &RQ[i]);
    }

    // Input the initial head position
    printf("Enter initial head position:\n");
    scanf("%d", &initial);

    // Input the total disk size for scan and C-look
    printf("Enter total disk size:\n");
    scanf("%d", &size);

    // Input the direction for scan

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```
printf("Enter the head movement direction for Scan (high = 1, low = 0):\n");
scanf("%d", &move);
```

```
// Choose scheduling algorithm
printf("Select Disk Scheduling Algorithm:\n");
printf("1. C-look\n");
printf("2. Scan\n");
printf("3. SSTF\n");
printf("Enter your choice (1-3):\n");
scanf("%d", &choice);
```

```
switch (choice) {
    case 1:
        cLook(RQ, n, initial, size);
        break;
    case 2:
        scan(RQ, n, initial, size, move);
        break;
    case 3:
        sSTF(RQ, n, initial);
        break;
    default:
        printf("Invalid choice! Please select a valid algorithm.\n");
        break;
}
```

```
return 0;
```

```
}
```

/*Output :

```
pl-lab@pplab-OptiPlex-3000:~$ gcc Disk.c
```

```
pl-lab@pplab-OptiPlex-3000:~$ ./a.out
```

```
Enter the number of Requests (max 100):
```

```
5
```

```
Enter the Requests sequence:
```

```
12 10 96 35 42
```

```
Enter initial head position:
```

```
7
```

```
Enter total disk size:
```

```
100
```

```
Enter the head movement direction for Scan (high = 1, low = 0):
```

```
1
```

```
Select Disk Scheduling Algorithm:
```

```
1. C-look
```

```
2. Scan
```

```
3. SSTF
```

```
Enter your choice (1-3):
```

```
3
```

```
Total head movement (SSTF) is 89
```

```
pl-lab@pplab-OptiPlex-3000:~$ gcc Disk.c
```

```
pl-lab@pplab-OptiPlex-3000:~$ ./a.out
Enter the number of Requests (max 100):
5
Enter the Requests sequence:
10 10 96 35 42
Enter initial head position:
7
Enter total disk size:
100
Enter the head movement direction for Scan (high = 1, low = 0):
1
Select Disk Scheduling Algorithm:
1. C-look
2. Scan
3. SSTF
Enter your choice (1-3):
2
Total head movement (Scan) is 92
pl-lab@pplab-OptiPlex-3000:~$ gcc Disk.c
pl-lab@pplab-OptiPlex-3000:~$ ./a.out
Enter the number of Requests (max 100):
5
Enter the Requests sequence:
12 10 96 35 42
Enter initial head position:
100
Enter total disk size:
100
Enter the head movement direction for Scan (high = 1, low = 0):
1
Select Disk Scheduling Algorithm:
1. C-look
2. Scan
3. SSTF
Enter your choice (1-3):
1
Total head movement (C-look) is 0
```

*/