

# Product Design

Team-4 : Arshiya Noureen, Sanyam Agarwal, Kushal Mangla, Vishak Kashyap, Shreyas Deb

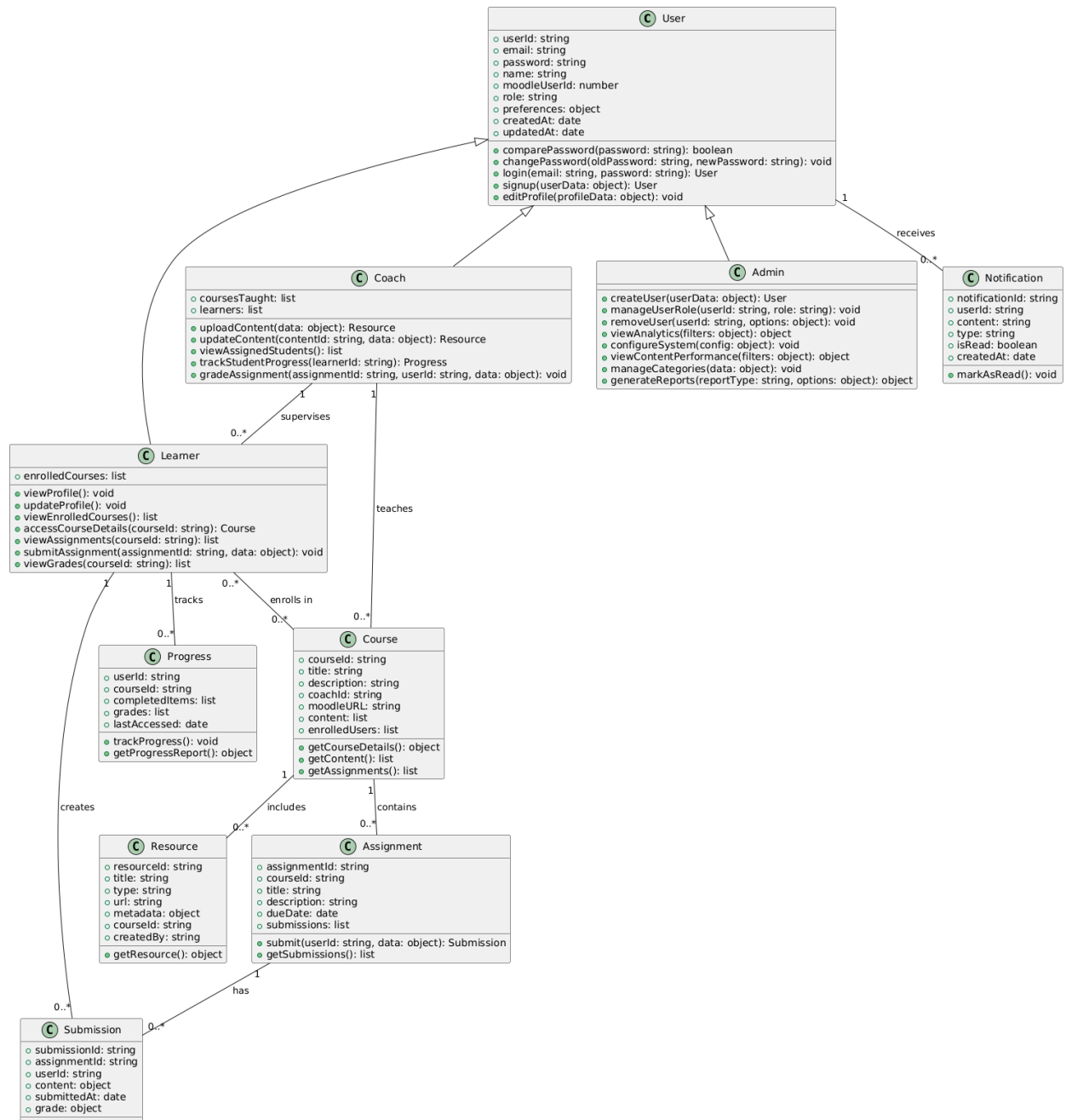
## Design Model

Class No.	Class Name	Class State(Attributes)	Class Behavior
1	User	userId email password name mobileUser role preferences createdAt updatedAt	comparePassword – Compares the given password with the stored password.  changePassword – Updates the password after verifying the old one.  login – Authenticates the user and returns the user details.  signup – Registers a new user with the given details.  editProfile– Updates user profile information.
2	Coach	(Inherits from User) coursesTaught learners	uploadContent– Uploads new course material.  updateContent – Modifies existing course content.  viewAssignedStudents – Lists all students enrolled in the coach's courses.  trackStudentProgress – Retrieves a student's progress report.  gradeAssignment – Assigns grades to a student's submission.
3	Learner	(Inherits from User) enrolledCourses	viewProfile – Displays the learner's profile. updateProfile – Allows the learner to edit their profile details.  viewEnrolledCourses – Returns a list of courses the learner is enrolled in.  accessCourseDetails – Fetches course details.

			<p>viewAssignments – Lists assignments for a given course.</p> <p>submitAssignment – Submits an assignment for grading.</p> <p>viewGrades – Displays grades for completed assignments.</p>
4	Admin	(Inherits from User)	<p>createUser – Creates a new user account.</p> <p>manageUser– Updates user information.</p> <p>removeUser – Deletes a user account.</p> <p>viewAnalytics – Retrieves system-wide analytics.</p> <p>configureSystem– Updates platform settings.</p> <p>viewContentPerformance – Analyzes the performance of uploaded content.</p> <p>manageCategories– Organizes content into categories.</p> <p>generateReports – Generates system or user reports.</p>
5	Course	courseId title description coachId moodleURL content enrolledUsers	<p>getCourseDetails – Returns course metadata and enrollment details.</p> <p>getContent – Fetches all content associated with the course.</p> <p>getAssignments – Lists all assignments within the course.</p>
6	Resource	resourceId title type url metadata courseId createdBy	<p>getResource – Fetches details of a specific resource. dding resources or content.</p>

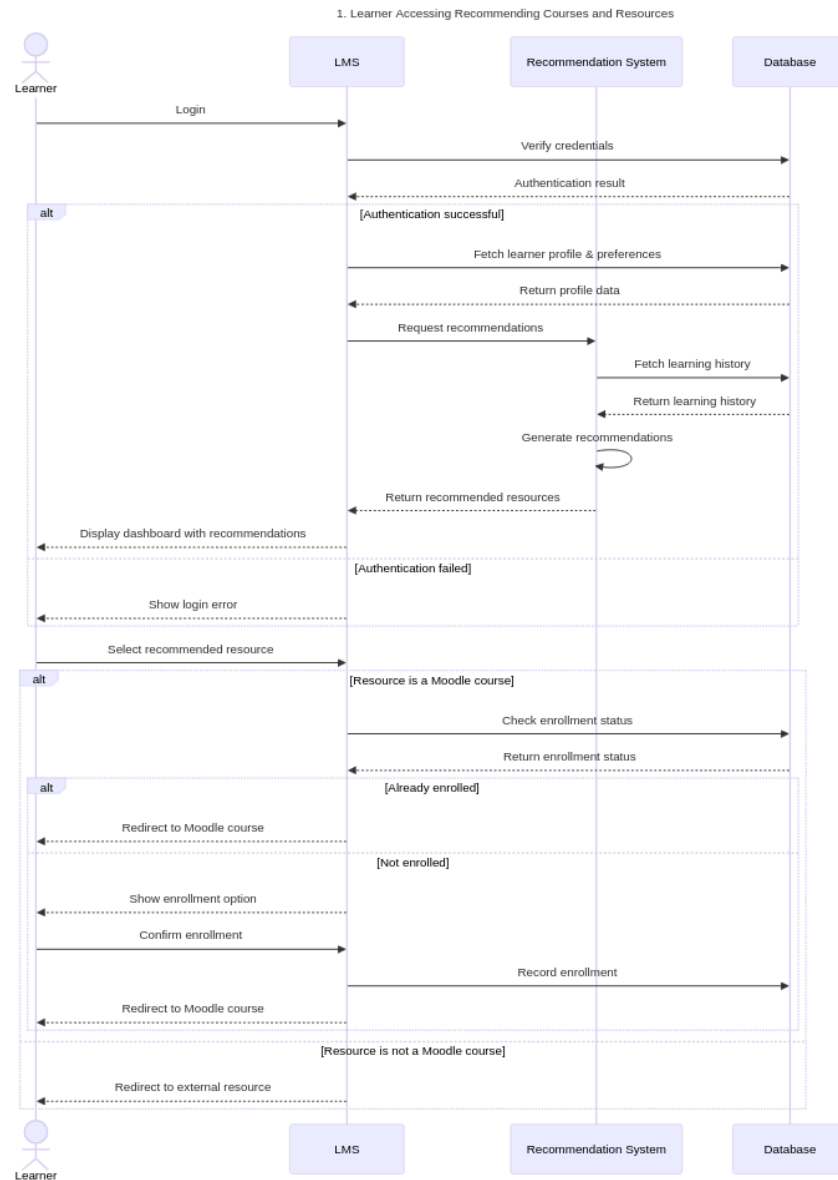
7	Progress	userId courseId completedItems grades lastAccessed	trackProgress – Updates the learner's progress in a course.  getProgressReport – Returns a detailed report of completed modules and grades.
8	Assignment	assignmentId courseId title description dueDate submissions	submit– Saves the user's assignment submission.  getSubmissions – Retrieves all submissions for the assignment.
9	Submission	submissionId assignmentId userId content submittedAt grade	- (No specific methods for this class)

## Class Diagram:

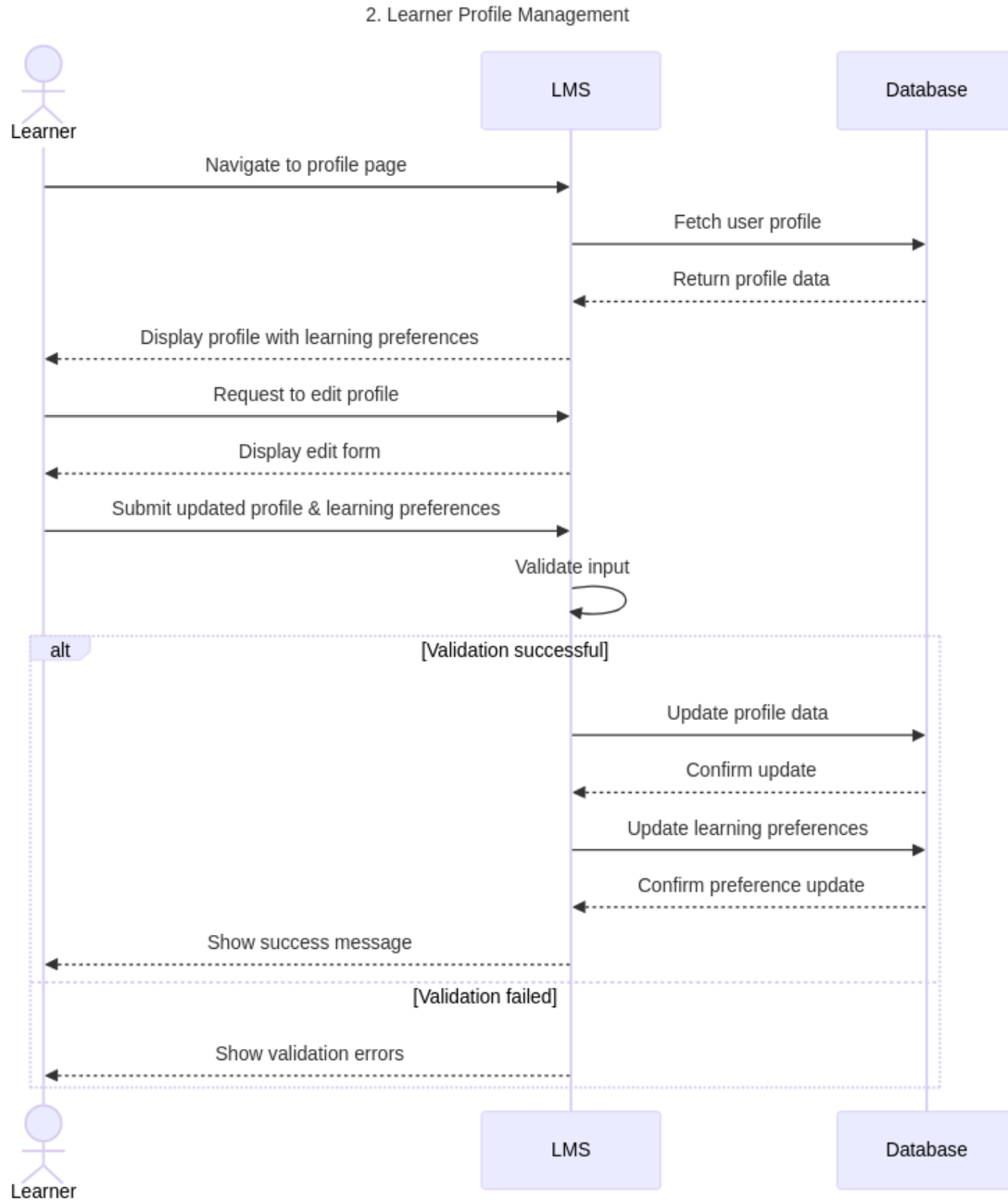


# Sequence Diagrams

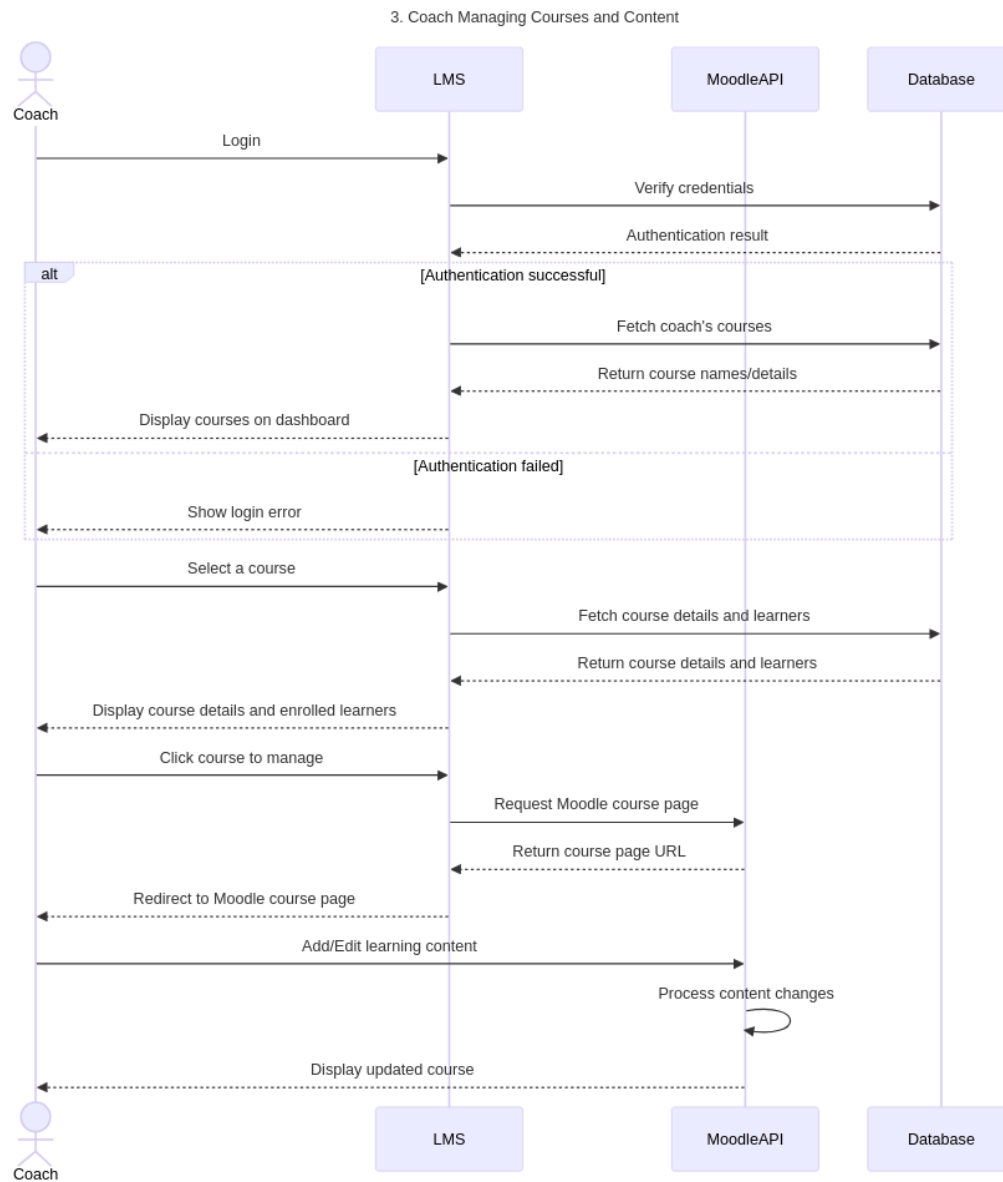
## 1. Learner Accessing Recommending Courses and Resources



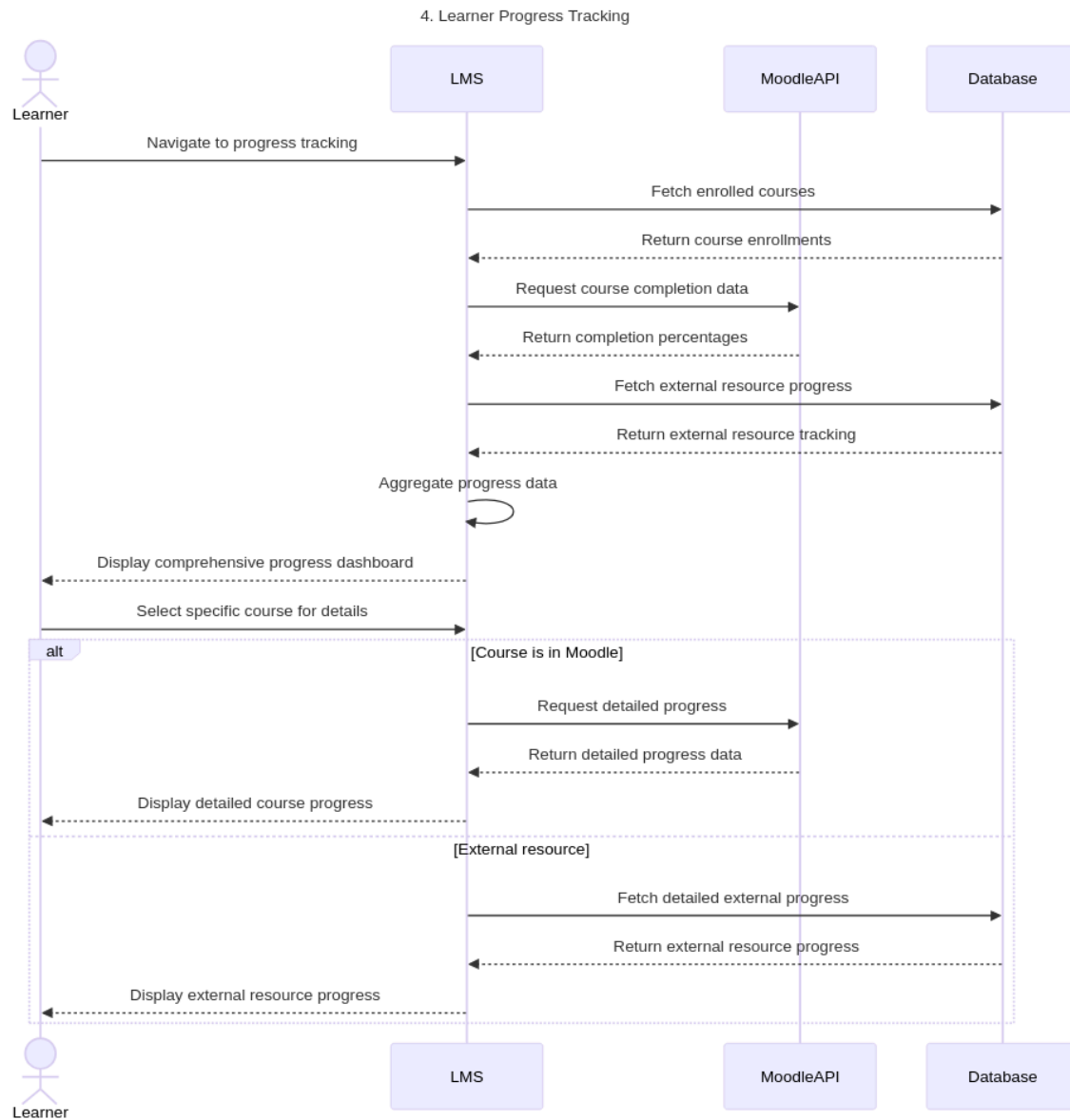
## 2. Learner Profile Management



### 3. Coach Managing Courses and Content



## 4. Learner Progress Tracking





## **Design Rationale**

### **1. Decision on Custom Build vs Building on top of Moodle**

#### **Alternatives Considered:**

- Build a custom course management system from scratch.
- Use Moodle LMS.
- Use other LMS like Canvas.

#### **Final Choice:**

- **Moodle LMS** was chosen due to its open-source nature, flexibility, and support for structured course management.

#### **Rationale:**

- Moodle enables efficient course management without the need for custom development. While integration and customization require effort, its flexibility outweighs the costs. Custom systems demand significant resources, and alternatives like Canvas have licensing costs and limited customization.

### **2. Server Allocation and Scalability**

#### **Alternatives Considered:**

- Single server for both backend and frontend.
- Two nodes one for Moodle & frontend, one for backend & recommendation engine.

#### **Final Choice:**

- Two VM nodes: One for Moodle & frontend, one for backend & recommendation engine.

#### **Rationale:**

- The two VM setup ensures better performance scaling and fault isolation by keeping the frontend, backend, and recommendation engine separate. The single server approach was not considered due to potential performance bottlenecks and higher risk of failure, which could negatively impact user experience and scalability.

### **3. User Interface Design**

#### **Alternatives Considered:**

- Design with all features on one page.

- Focused and simplified UI with a streamlined profile, prioritized learning activities, and additional details in tabs.

**Final Choice:**

- Focused and simplified UI with a streamlined profile and prioritized learning activities.

**Rationale:**

- The chosen UI design prioritizes essential learning activities, offering a streamlined user experience. The alternative approach with all features on one page was not preferred, as it could lead to a cluttered experience, making navigation more complex for users.

#### **4. Login and Redirection to Courses in Moodle**

**Alternatives Considered:**

- Manual login for Moodle.
- Auto-login using Single Sign-On (SSO).

**Final Choice:**

- Auto-login through token-based authentication.

**Rationale:**

- Token-based authentication improves user experience by automating the login process. Although backend integration with Moodle authentication is required, this approach ensures a smooth user journey without manual login steps.

#### **5. Video Content Strategy**

**Alternatives Considered:**

- Store file paths rather than video or file objects in Moodle.
- Direct Moodle video or file uploads.

**Final Choice:**

- Store file paths rather than video or file objects in Moodle.

**Rationale:**

- Storing file paths keeps video management more efficient and gives better control over user experience while minimizing storage constraints.

