

# Engineering Book – Robot Design

## GENIUS Robotics — Genie Firefighter (2026)

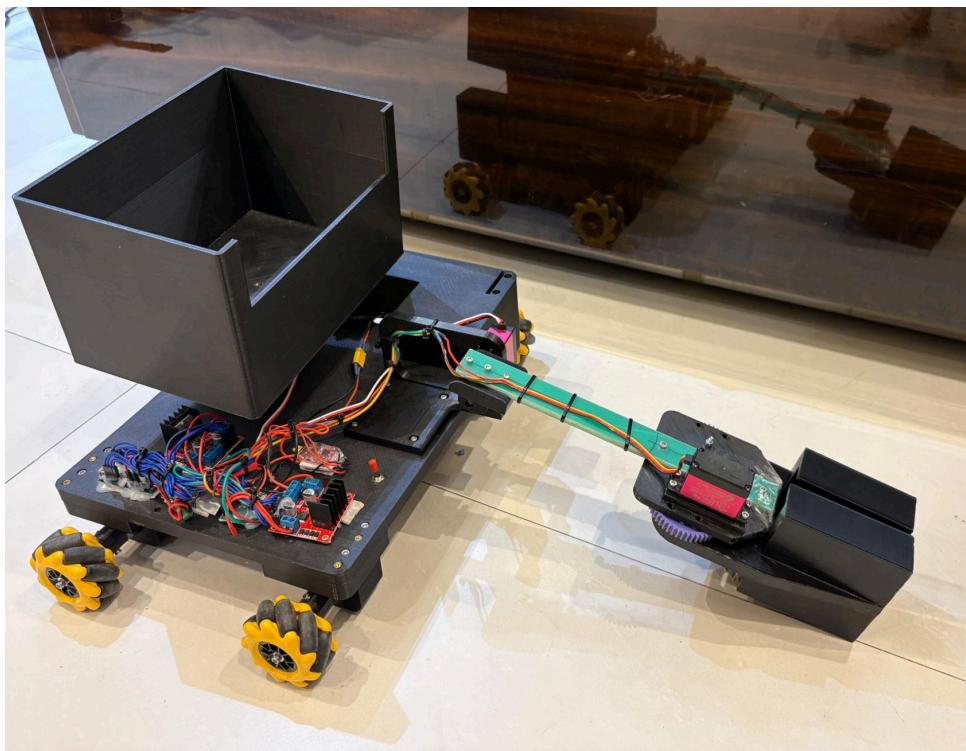
**Team Name:** K.A.D Ballers

**Team Members:** Kushal Sachdeva, Darsh Goel, Aaryan Singhania

**School/Organization:** Vasant Valley School, Delhi, India

**GitHub:** <https://github.com/Kushal-Sachdeva78/K.A.D-Ballers-Genius-Olympiad-Robot>

---



---

## 1. Executive Summary

Our Genie Firefighter robot is a **tele-operated 4-mecanum drive** platform designed to:

1. **Clear debris** (tennis balls) from the safe zone and deposit into the **elevated debris bin**
2. **Collect water gel cubes** from the shared warehouse and place them into the **fire zone**

The robot uses:

- **4× 12V 50 RPM DC motors** for mecanum drive
- **3× metal gear 35 kg servos** for arm lift, gripper open/close, and basket flip
- **Arduino Nano** as the main controller
- **HC-05 Bluetooth module** + phone app for wireless tele-op
- **2× L298N motor drivers** to control the DC motors
- **12V battery + buck converter** to power logic + servos

**Manufacturing note:** The entire robot chassis and mechanisms are 3D-printed in PETG (with metal fasteners/electronics installed).

---

## 2. Mission Breakdown & Constraints

### 2.1 Tasks

#### Task 1 (Debris):

- Collect **10 tennis balls** from the safe zone
- Deposit them into the **debris bin** outside the field perimeter
- Safe zone must be cleared before Task 2 begins

#### Task 2 (Fire):

- Collect gel cubes (2.2") from the shared warehouse
- Place/throw them into the **fire zone**
- Carry limit: **max 5 cubes at a time**
- Must not enter smoked damaged area; avoid touching buckets/houses

### 2.2 Constraints That Shaped Our Design

- Start size  $\leq 20'' \times 20'' \times 20''$
  - **Tele-op only**, wireless communication only
  - Onboard power only;  $\leq 12V$  per power item
  - Up to 8 DC motors allowed (we use 4)
  - Accurate navigation near tape boundaries is essential (penalty avoidance)
-

## 3. Design Choices (Why this design)

### 3.1 Why Mecanum Drive

- Items are randomly placed → alignment speed matters
- Mecanum allows **strafe + diagonal** movement without turning
- Helps the driver make micro-adjustments near taped borders and around obstacles

### 3.2 Why Arm + Gripper + Basket Dump

- Tennis balls and gel cubes are different textures and shapes; a controlled grab is more reliable than pushing
  - Arm + gripper gives repeatable pickup, basket provides storage, dump makes unloading faster
- 

## 4. System Layout (Architecture)

### 4.1 Control Flow

#### Driver Phone (Bluetooth Serial App)

→ sends single character commands

→ **HC-05 Bluetooth**

→ **Arduino Nano**

→ outputs to:

- **Motor Drivers (2× L298N)** → 4 DC motors → mecanum wheels
- **Servos** → arm servo / gripper servo / basket servo

### 4.2 Power Distribution

- **12V battery** → **L298N boards** → **DC motors**
  - **12V battery** → **buck converter** → **regulated 5V rail** → **Arduino + HC-05 + servos**
  - **Common ground shared across all modules** for stability
- 

## 5. Mechanical Design (Detailed)

## 5.1 Chassis & Packaging (PETG 3D Print)

**Material:** PETG (full robot printed)

**Why PETG:**

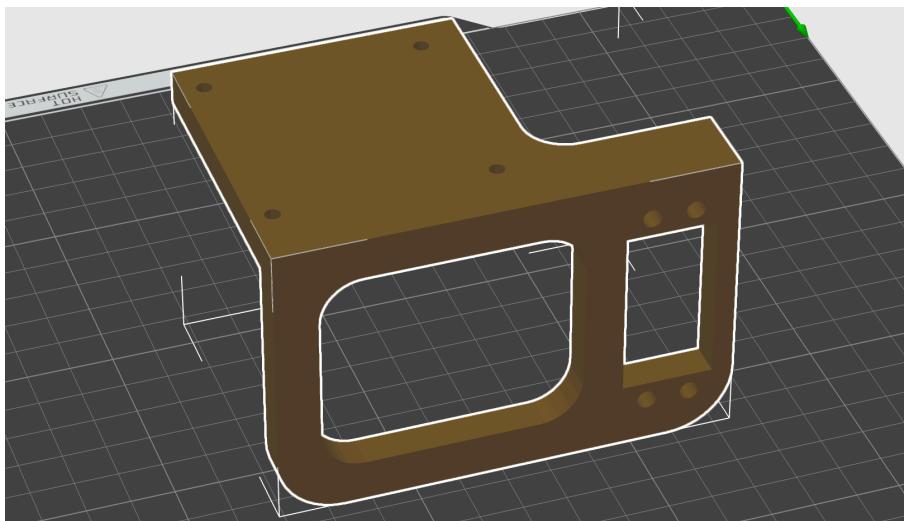
- Stronger and less brittle than PLA
- Better temperature resistance than PLA (helpful for motors/servo heat zones)
- Good layer adhesion for load-bearing parts

**Chassis goals:**

- Fit within starting size limits
- Keep center of gravity low (battery low, central)
- Protect electronics and wiring
- Provide rigid mounts for motors and servos (reduce flex)

**Design features we included (recommended to mention during judging):**

- Reinforced motor mounts (thicker walls + ribbing)
- Cable channels / tie points to prevent snagging
- Standoffs for electronics and buck converter
- Mount points that can be reprinted quickly if broken



---

## 5.2 Drivetrain (4-Mecanum)

**Components:**

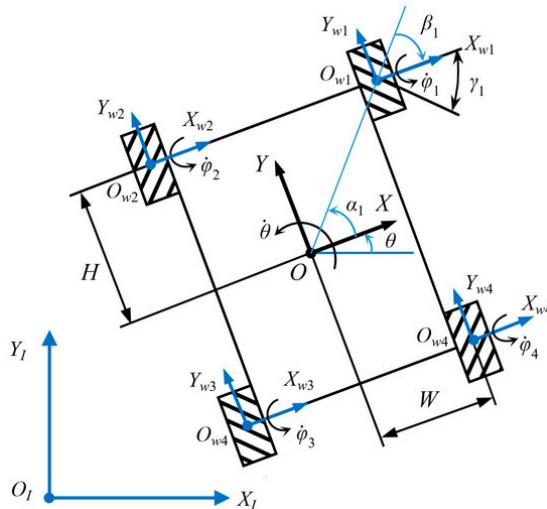
- 4 mecanum wheels
- 4× 12V 50 RPM DC motors
- 2× L298N drivers

**Why it works for this game:**

- Strafing reduces time spent turning
- Diagonals speed up alignment to scattered objects
- Rotation in place helps quick reorientation without overshooting taped boundaries

**Build notes (PETG-specific):**

- Wheel mounts printed with extra wall thickness
- Use washers/spacers to reduce wobble
- Ensure correct roller orientation (front-left/front-right must be mirrored)



## 5.3 Arm Mechanism (Servo Lift)

**Function:** reach floor → lift to basket height

**Servo:** 35 kg metal gear servo

**Design requirements:**

- Reach ground without pushing objects away
- Lift high enough to drop into basket
- Minimize flex (PETG parts reinforced)

## Mechanical notes:

- Arm pivot printed thick + supported with ribs
- Servo horn mounting holes reinforced
- Endpoints tuned to avoid servo stalling at hard stops



---

## 5.4 Gripper (Servo Open/Close)

**Function:** capture balls/cubes reliably

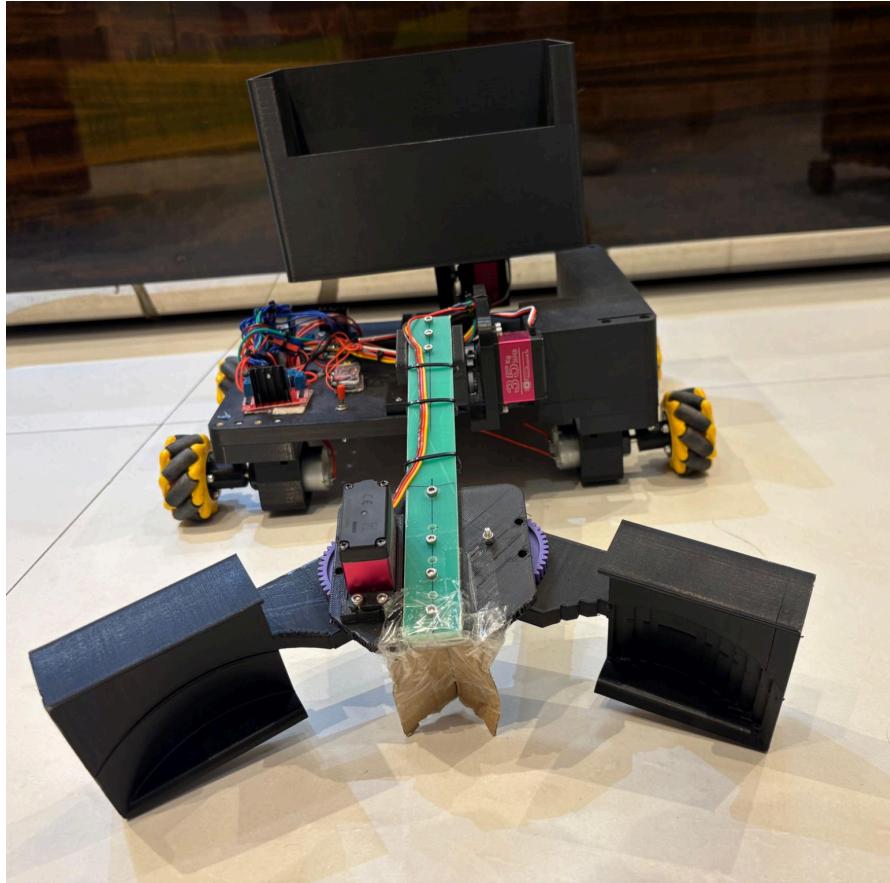
**Servo:** 35 kg metal gear servo

**Design features:**

- Jaw profile shaped to “cup” a tennis ball
- Closing angle tuned so gel cubes are held, not crushed
- Printed jaws reinforced at stress points (fillets/ribs)

### Testing outcomes:

- Best grip happens when object is centered before closing
- Slow approach + stop command improves pickup reliability



---

## 5.5 Basket / Holder + Flip Dump

### Purpose:

- Store collected items (reduce trips)
- Dump quickly into debris bin / release cubes into fire zone

### Mechanism:

- Basket mount hinged
- Servo moves between:
  - **LOAD position:** holds items during driving
  - **UNLOAD position:** flips to release

## **Key design constraint:**

- Debris bin is elevated, so dumping angle and approach matter (future lift planned below)
- 

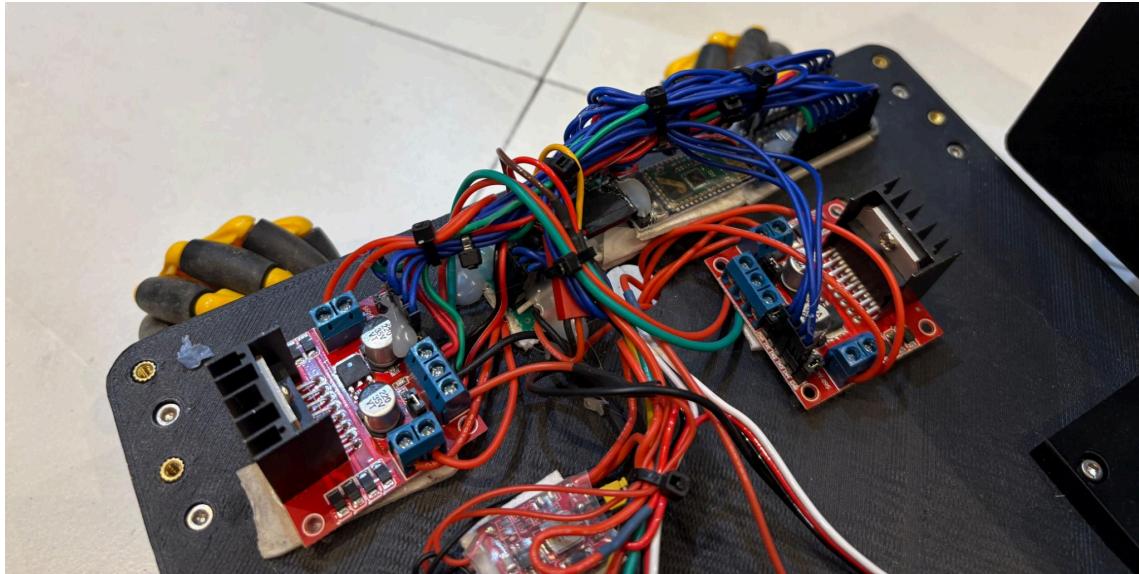
# **6. Electronics Design**

## **6.1 Parts Used**

- Arduino Nano (main controller)
- HC-05 Bluetooth module
- 2× L298N motor driver boards
- 4× DC motors (12V, 50 RPM)
- 3× 35 kg metal gear servos
- 12V battery
- Buck converter (12V → 5V)
- Wiring, connectors, switch (recommended)

## **6.2 Electronics Layout Notes**

- Keep buck converter close to Arduino/servo power distribution
- Route motor wires away from Bluetooth wires where possible
- Secure all connectors to withstand vibrations and arm motion



## 7. Coding Scheme

### 7.1 Control Method

A phone app sends single-character commands over Bluetooth to HC-05. Arduino Nano reads the character and triggers:

- mecanum movement patterns (forward/back/strafe/diagonal/rotate)
- servo position actions (arm, gripper, basket)

### 7.2 Driver Command Map (Summary)

Movement: F B L R S G H I J X Y

Servos: U/D arm, O/C gripper, M/N basket load/unload

---

## 8. Testing & Experiments (Development Evidence)

### 8.1 Drive Testing

- Straight driving (check drift)
- Strafing along tape line (precision)
- Rotation in place (control near boundaries)

**Result:** mecanum improved alignment speed significantly compared to turning-based drive.

### 8.2 Pickup Testing

- Tested tennis balls and cubes at different angles
- Tuned arm down position to prevent pushing objects away
- Tuned gripper close angle for secure hold without crushing cubes

### 8.3 Basket Testing

- Verified load position prevents spills while moving
- Verified unload position releases consistently into a target container

### 8.4 Power & Bluetooth Stability

- Tested simultaneous driving + servo movement for resets

- Verified stable control when phone is kept within close range
  - Buck converter + common ground improved stability
- 

## 9. Build Log (Recommended for Judges)

- Stage 1: CAD + first PETG chassis print (date, issues, fixes)
  - Stage 2: drivetrain assembly and wheel orientation verification
  - Stage 3: arm/gripper print iterations (strength improvements)
  - Stage 4: electronics mounting + wiring organization
  - Stage 5: integrated testing + driver training
- 

## 10. Match Strategy

**Task 1:** strafe/diagonal align → arm down → grip → arm up → store → repeat → dump

**Task 2:** warehouse entry → collect cubes ( $\leq 5$ ) → return → place/throw into fire zone (avoid smoked zone)

Penalty prevention:

- slow down near buckets/tape
  - stop before gripping
  - avoid risky turns—use strafing instead
- 

## 11. Future Implementations (Planned Upgrades)

### 11.1 Scissor Lift for Basket (Raise to Bin Height)

**Problem:** debris bin is elevated; dumping from low height can be inconsistent.

**Upgrade:** add a **scissor lift under the basket** to raise it before unloading.

- Actuation options: lead screw + motor, linear actuator, or gear-driven lift
- Adds controlled vertical reach for consistent bin dumping

**Expected benefit:** faster scoring + fewer missed deposits.

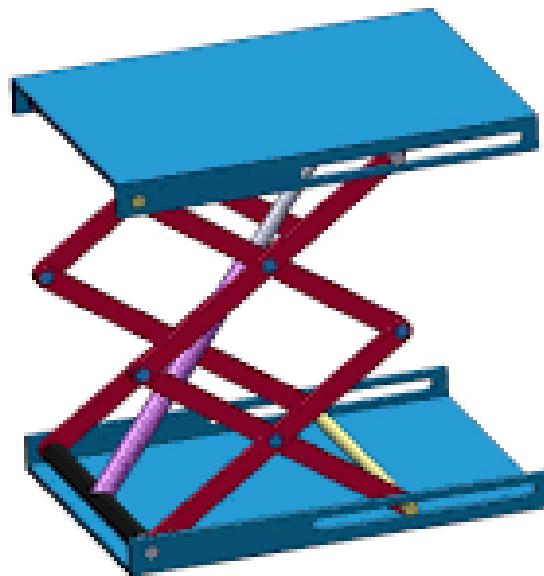
## 11.2 Rubber-Band Rotating Intake (Fast Automatic Intake)

**Problem:** arm+gripper is reliable but slower for many items.

**Upgrade:** add a front **rubber-band roller intake**:

- two inward-spinning rollers pull balls/cubes automatically
- guides items into basket with less driver precision needed

**Expected benefit:** faster debris clear + faster cube collection + reduced driver workload.



---

## 12. Bill of Materials (BOM)

### Mechanical (3D Printed PETG)

- PETG filament (chassis, mounts, arm, gripper, basket, brackets)
- 4× mecanum wheels
- Fasteners: screws/nuts/washers (assorted)
- Hinges/pins for arm and basket pivots (printed or metal)

### Electrical

- Arduino Nano
- HC-05 Bluetooth module
- 2× L298N motor drivers

- 4× 12V 50 RPM DC motors
  - 3× 35 kg metal gear servos
  - 12V battery pack
  - Buck converter (12V → 5V)
  - Wiring/connectors/switch/zip ties
- 

## 13. GitHub Repository (Code + 3D Models + Photos)

All design files, code, and documentation are stored in our GitHub repository.

**GitHub Repo Link:**

<https://github.com/Kushal-Sachdeva78/K.A.D-Ballers-Genius-Olympiad-Robot>