

Issue name 1: Sensors in Vehicle are not editable in SVL simulator browser
Issue Link 1: <https://github.com/lgsvl/simulator/issues/2052>
Issue name 2: How can we have horizontal field of view in camera (svl simulator)?
Issue Link 2: <https://github.com/lgsvl/simulator/issues/2051>
Issue name 3: Why the "steer" value in simulator published not same with setting value?
Issue Link 3: <https://github.com/lgsvl/simulator/issues/2050>
Issue name 4: lane-line sensor only output lane lines for the current lane
Issue Link 4: <https://github.com/lgsvl/simulator/issues/2049>
Issue name 5: How to get CAN sensor data from LGSVL and send using CAN hardware
Issue Link 5: <https://github.com/lgsvl/simulator/issues/2048>
Issue name 6: lgsvl_bridge cannot work?
Issue Link 6: <https://github.com/lgsvl/simulator/issues/2047>
Issue name 7: Lidar topic under windows environment
Issue Link 7: <https://github.com/lgsvl/simulator/issues/2046>
Issue name 8: Bidirectional lanes in Lanelet2 map.
Issue Link 8: <https://github.com/lgsvl/simulator/issues/2045>
Issue name 9: Connection of Apollo 5.0 CAN bus sensor with MATLAB
Issue Link 9: <https://github.com/lgsvl/simulator/issues/2044>
Issue name 10: is lgsvl team dismissed in the year?
Issue Link 10: <https://github.com/lgsvl/simulator/issues/2043>
Issue name 11: Color camera sensor low fps
Issue Link 11: <https://github.com/lgsvl/simulator/issues/2042>
Issue name 12: lgsvl vse simulation cannot connect to apollo cyber_bridge
Issue Link 12: <https://github.com/lgsvl/simulator/issues/2040>
Issue name 13: Cannot run VSE .json
Issue Link 13: <https://github.com/lgsvl/simulator/issues/2039>
Issue name 14: Can I use apollo with GTX 1660, 6GB GPU memory?
Issue Link 14: <https://github.com/lgsvl/simulator/issues/2037>
Issue name 15: simulation failed after click run simulation, cannot find central directory
Issue Link 15: <https://github.com/lgsvl/simulator/issues/2036>
Issue name 16: Running lgsvl simulator in linux
Issue Link 16: <https://github.com/lgsvl/simulator/issues/2035>
Issue name 17: How we can publish data to lgsvl?
Issue Link 17: <https://github.com/lgsvl/simulator/issues/2034>
Issue name 18: Question about fisheye camera parameters.
Issue Link 18: <https://github.com/lgsvl/simulator/issues/2033>
Issue name 19: python-api docker repository down?
Issue Link 19: <https://github.com/lgsvl/simulator/issues/2031>
Issue name 20: can not launch LGSVL
Issue Link 20: <https://github.com/lgsvl/simulator/issues/2030>
Issue name 21: How to create other types of npc? such as engineering vehicles
Issue Link 21: <https://github.com/lgsvl/simulator/issues/2029>
Issue name 22: 3D Ground Truth Sensor cannot get the profile of pedestrians controlled by waypoint mode
Issue Link 22: <https://github.com/lgsvl/simulator/issues/2027>
Issue name 23: Sensor position

Issue Link 23: <https://github.com/lgsvl/simulator/issues/2026>

Issue name 24: Not able to spawn pedestrians and NPCs from the CloudData in Unity Editor

Issue Link 24: <https://github.com/lgsvl/simulator/issues/2025>

Issue name 25: vse simulation failed to connect to cyber bridge

Issue Link 25: <https://github.com/lgsvl/simulator/issues/2024>