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#include <iostream>
using namespace std;

//WAP to create class named student having data member name ,roll,sem ,age
// create constructor and display()

class Student{
public:
    string name;
    int roll,sem,age;

    /* Student(){ // one way of default
        name=""; // object created with empty string
        roll=0; // object created with roll,sem,age as 0
        sem=0;
        age=0;
        cout<<"object created with above values\n";
    }

    */
    Student(){ // second way of default
        cout<<"enter name ,roll,sem,age:";
        cin>>name>>roll>>sem>>age;
        cout<<"object created with above values\n";
    }
    Student(string n,int r,int s,int a){ // parameterized
        name=n;
        roll=r;
        sem=s;
        age=a;
        cout<<"object created with parameterized values\n";

    }

    void display(){
        cout<<"roll_no:"<<roll<<endl;
        cout<<"name:"<<name<<" semester:"<<sem<<" age:"<<age<<endl;
    }
};

int main(){

    Student s1,s2,s3;
    s1.display();
    s2.display();
    s3.display();
}

```