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# include <iostream>
using namespace std;
/*WAP to create a class named Student having attribute marks.
apply operator overloading and find out the total with the
help of + operator
and find highest with the help of * operator
*/

class Student{
    int marks;
public:
    Student(){
        marks=0;
    }
    Student(int m){
        marks=m;
    }

    void display(){
        cout<<"marks:"<<marks;
    }

    Student operator +(Student obj){
        Student temp;
        temp.marks=marks+obj.marks; //obj.marks -->s2.marks
        return temp;
    }

    Student operator *(Student obj){
        Student temp;
        if(marks>obj.marks)
            temp.marks=marks;
        else
            temp.marks=obj.marks;
        return temp;
    }
};

int main(){
    Student s1(23),s2(34),s3(90);
    Student s4=s1+s2+s3; // s1.operator+(s2)
    cout<<"Class Total:";
}

```

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s4.display();  
Student s5=s1*s2*s3;    // s1.operator*(s2)  
cout<<"\nClass Highest:";  
s5.display();  
  
}
```