

Program 1 (point-to-point)

```
#Create Simulator
set ns [new Simulator]

#Open Trace file and NAM file set ntrace [open prog1.tr w]
$ns trace-all $ntrace
set namfile [open prog1.nam w]
$ns namtrace-all $namfile

#Finish Procedure proc Finish {} {
global ns ntrace namfile

#Dump all the trace data and close the files
$ns flush-trace close $ntrace close $namfile

#Execute the nam animation file exec nam prog1.nam &

#Show the number of packets dropped
exec echo "The number of packet drops is " & exec grep -c "^d" prog1.tr &
exit 0
}

#Create 3 nodes set n0 [$ns node] set n1 [$ns node] set n2 [$ns node]

#Label the nodes
$n0 label "TCP Source"
$n2 label "Sink"

#Set the color
$ns color 1 blue

#Create Links between nodes
#You need to modify the bandwidth to observe the variation in packet drop
$ns duplex-link $n0 $n1 1Mb 10ms DropTail
$ns duplex-link $n1 $n2 1Mb 10ms DropTail

#Make the Link Orientation
$ns duplex-link-op $n0 $n1 orient right
$ns duplex-link-op $n1 $n2 orient right

#Set Queue Size
#You can modify the queue length as well to observe the variation in packet drop
$ns queue-limit $n0 $n1 10
$ns queue-limit $n1 $n2 10
```

```
#Set up a Transport layer connection. set tcp0 [new Agent/TCP]
$ns attach-agent $n0 $tcp0
set sink0 [new Agent/TCPSink]
$ ns attach-agent $n2 $sink0
$ns connect $tcp0 $sink0
```

```
#Set up an Application layer Traffic
set cbr0 [new Application/Traffic/CBR]
$cbr0 set type_ CBR
$cbr0 set packetSize_ 100
$cbr0 set rate_ 1Mb
$cbr0 set random_ false
$cbr0 attach-agent $tcp0
$tcp0 set class_ 1
```

```
#Schedule Events
$ns at 0.0 "$cbr0 start"
$ns at 5.0 "Finish"
```

```
#Run the Simulation
$ns run
```