**V.Gameplay Strategy**

Basketball 3D is a simple arcade-style game where the player flicks a basketball towards a hoop. The gameplay strategy involves timing and accuracy in swiping the ball towards the hoop. As the player makes consecutive baskets, the basket will begin moving across the screen, increasing the difficulty of the game. The player must then adjust their timing and accuracy to continue making baskets. The goal of the game is to make as many consecutive baskets as possible and achieve a high score.

**Level of interactivity**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Type of Gameplay**  **(Customer Development)** | **Low** | **Medium** | **High** | **Type of Knowledge Taught** |
| Simulation/Free Play Area |  |  |  | Hand-eye Coordination are developed. |
| Strategy |  |  |  | Create strategies to score more efficiently. |

**VI.Description of Characters**

The basketball 3d doesn't have any specific characters or objects other than the basketball itself and the hoop.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Name** | **Role/Position** | **Attitude** | **Attire** | **Represents** |
| Drew | Main Character | Friendly and competetive. | Simple white jersey, yellow short ,and orange rubber shoes. | Shooter |
| Hoop | Obstacle | -- | Circular ring with a net attached to it | Score giver |

increase speed, provide special abilities, or grant other benefits that give players an edge in matches. They offer a strategic element and allow players to strategically utilize their earned resources for short-term advantages.

1. **Look and Feel of the Game**

The look and feel of the game would be more immersive and realistic. Here are some possible features and elements that could be included in the 3D version:

The basketball court would be fully rendered in 3D with realistic textures and lighting, providing a more immersive experience.

The basketball hoop and net, with realistic physics simulations that would affect the trajectory and bounce of the ball.

1. **Technical Specifications**

For Mobile devices:

* Android 5.0 and up
* Snapdragon 8 Gen2 (CPU)
* 8GB of RAM or more

For Desktop:

* Windows 10 to latest version
* Intel Core i5
* 4GB of RAM or more