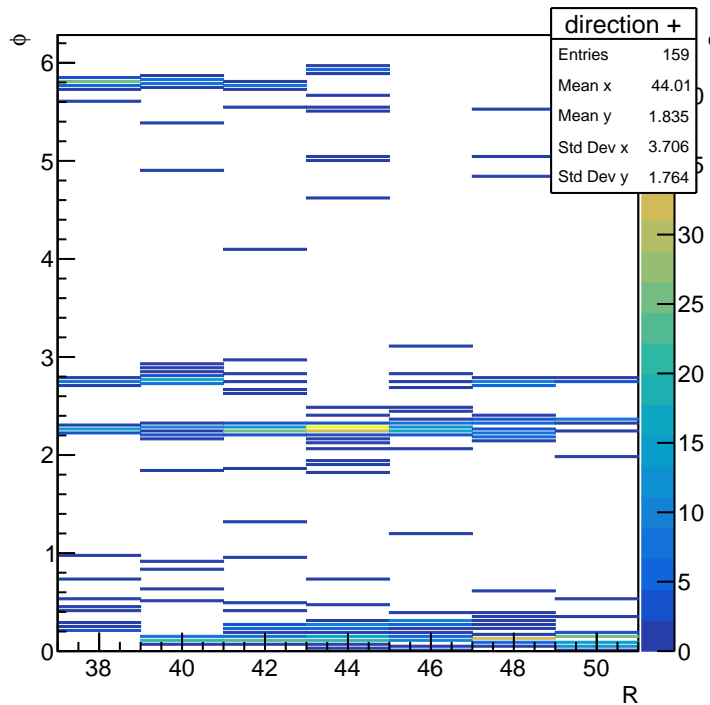


direction +



direction -

