

Player::addGame

```
graph LR; A[Player::addGame] --> B[PStats::add]; B --> C[GameRes::isWin];
```

A flowchart illustrating a sequence of three steps. The first step, 'Player::addGame', is contained within a gray rectangular box. A blue arrow points from this box to the second step, 'PStats::add', which is in a white rectangular box with a black border. Another blue arrow points from the second box to the third step, 'GameRes::isWin', also in a white rectangular box with a black border. The boxes are arranged horizontally and connected by arrows pointing from left to right.

PStats::add

GameRes::isWin