Player	
# name	
# hand	
# funds	
# bet	
# stats	
+ Player()	
+ Player()	
+ ~Player()	
+ wantHit()	
+ dispHand()	
+ addCard()	
+ getVal()	
+ isBust()	
+ clear()	
+ setBet()	
and 11 more.	
À	
Human	1
Human	

+ Human() + wantHit() + dispHand()