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Aufgabe 2

(a)

```
(b) putGrain();

/*@ requires !mouthEmpty();
  @ requires isInitalized();
  @*/

turnRight();

/* @requires isInitalized();
  @*/
```

@*/

(c) /*@ requires that back of the hamster is clear; @ requires isInitalized; @ ensures getDirection() == Direction.NORTH ==> \old(getLocation()).getRow() == getLocation().getRow() - 1 && @ \old(getLocation()).getColumn() == getLocation().getColumn(); @ @ ensures getDirection() == Direction.SOUTH ==> \old(getLocation()).getRow() == getLocation().getRow() + 1 && @ \old(getLocation()).getColumn() == getLocation().getColumn(); @ @ ensures getDirection() == Direction.EAST ==> \old(getLocation()).getRow() == getLocation().getRow() && @ \old(getLocation()).getColumn() == getLocation().getColumn() + 1; @ @ ensures getDirection() == Direction.WEST ==> \old(getLocation()).getRow() == getLocation().getRow() && @ \old(getLocation()).getColumn() == getLocation().getColumn() - 1; @

```
(d) int grainCount;

/*@ invariant grainCount >= 0;
@*/

location;

/*@ invariant location != null;
@*/

direction;

/*@ invariant direction != null;
```

@*/