

Kwabena Boateng

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EXPERIENCE

Climbing Assistant — The Cliffs, Valhalla

MARCH 2022 - SEPTEMBER 2022

At The Cliffs, I was responsible for servicing customers on top rope and boulder climbs, maintaining the safety and cleanliness of the facility, and leading groups and camps. This experience improved my customer service and leadership skills while exposing me to the fitness industry.

Student Researcher — MOCORE Laboratory

FEBRUARY 2020 - JUNE 2022

At the MOCORE Laboratory, I developed a virtual reality rehabilitation environment for individuals with upper-limb motor disabilities and presented at various research competitions.

Busboy/Runner — Fortina Armonk

JUNE 2021 - SEPTEMBER 2021

At Fortina, I was responsible for customer service, communicating orders to the kitchen, and preparing/cleaning the restaurant. This experience exposed me to the restaurant industry and improved my organizational skills and customer service.

EDUCATION

Northeastern University — Bachelor's Degree

SEPTEMBER 2022 - MAY 2026

I am currently a second-year student at Northeastern University pursuing a bachelor's degree in Behavioral Neuroscience with a minor in Computer Science.

Ossining High School — High School Diploma

SEPTEMBER 2018 - JUNE 2022

Graduated from high school with honors, having participated in Varsity Football and Wrestling as well as performed research through the Ossining Science Research Program.

SKILLS

Research and Analysis
Project Management
Customer Service
Music Production
Application Development
HTML, CSS, Java, Unity C#

AWARDS

Office of Naval Research
Award for Computer Science
1st place Westchester Science
and Engineering Fair
(WESEF)

PROJECTS

The Sense of Agency and
Movement Control Virtual
Reality Rehabilitation
Environment — Research
Project

<http://mocorelab.com>