



# Digital Logic Circuit (SE273 – Fall 2020)

## Lecture 3: Boolean Algebra

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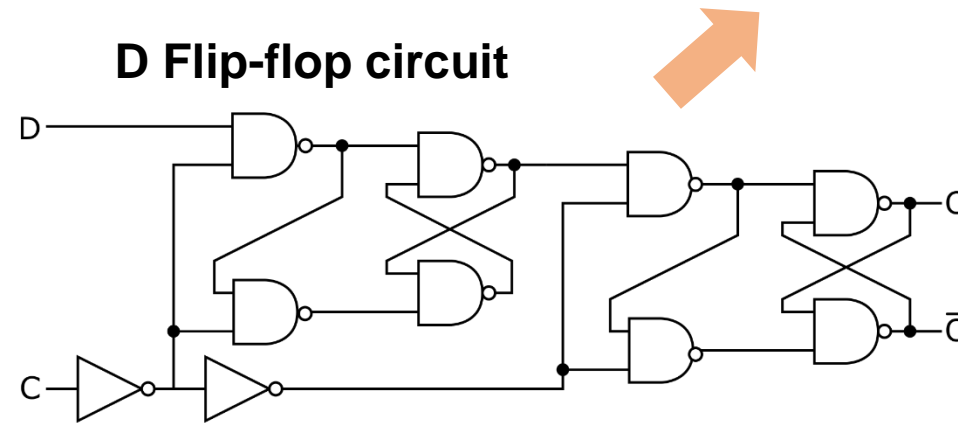
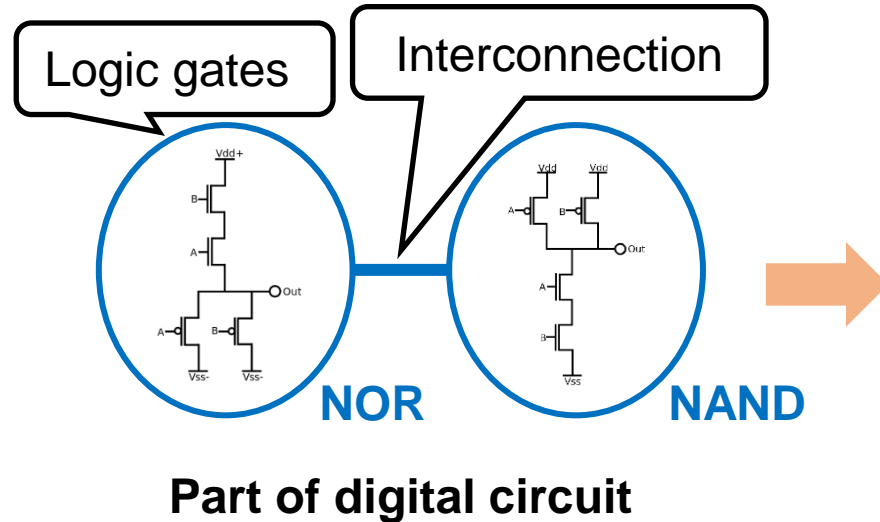
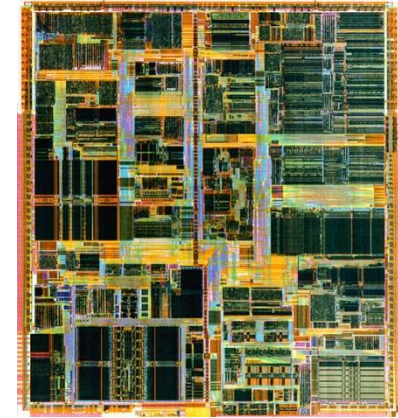
# ► Goal

- Learn Boolean algebra and logic gates
  - Basic theory and properties of Boolean algebra
  - Digital logic gates
- Apply simplification of Boolean functions
  - Karnaugh map (K-map)
  - Sum-of-products/product-of-sums simplification

# ► Binary Logic

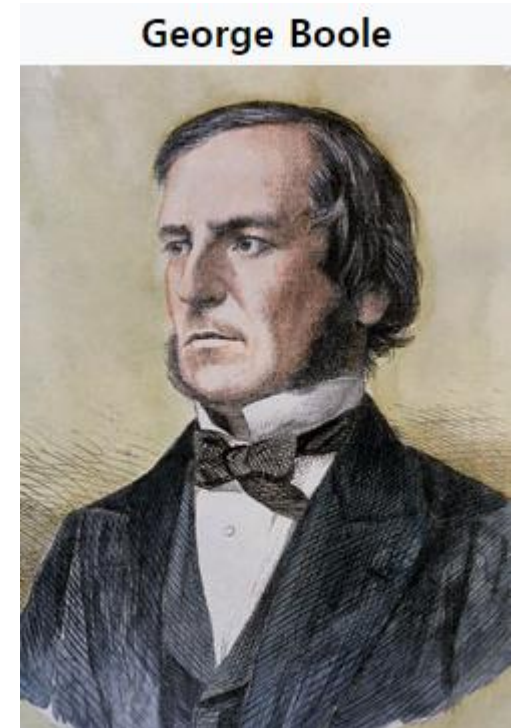
- Digital circuits manipulates binary information
  - Composed of transistors and interconnections
- Basic circuit is referred to as “**logic gate**”
  - Each gate performs a specific logical operation

Digital circuits



# ► Logic Gates and Boolean Algebra

- Why do we need an abstraction of a logic gate?
  - A designer need not be concerned with the internal electronics
  - Only their external logic properties are important
- To describe operational properties of digital circuits,
  - We introduce a mathematical notation to analyze/design circuits
  - The binary logic system is called **Boolean algebras**

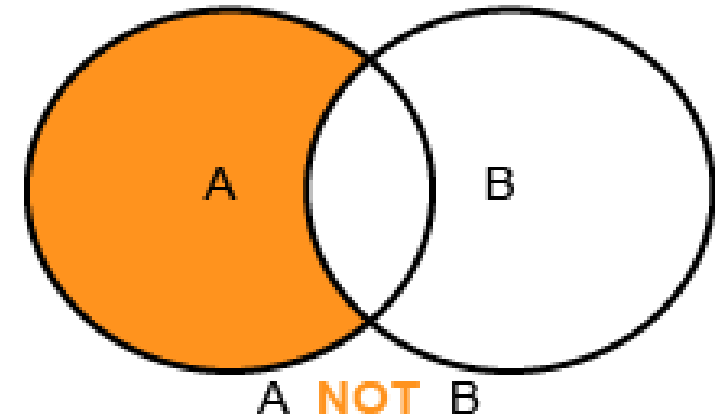
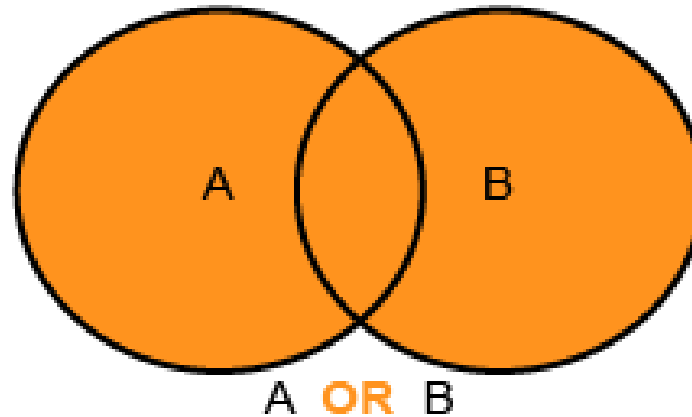
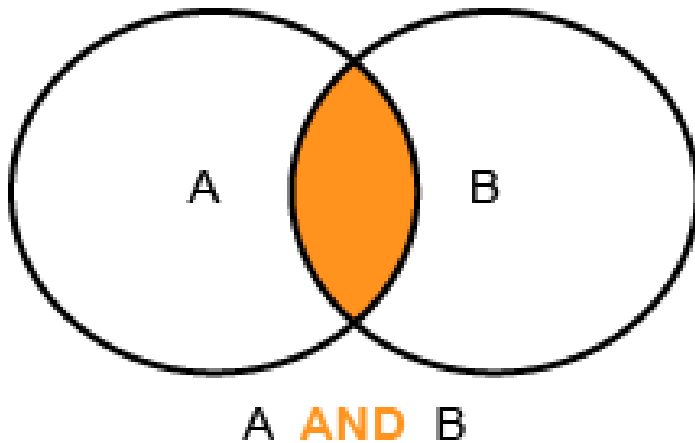


Published a book in 1854  
on mathematical theory of logics

# ► Binary Logic

- It deals with binary variables ( $A, \dots, X, Y, Z$ ) that take on two discrete values (0 or 1)
- Three basic logical operations

Boolean AND, OR, and NOT



# ► Truth Table

- The definition of the logic operation may be listed in compact form (truth table)
  - A table of combinations of the binary variables showing the relation btw the values that the variables take on and its result

**Truth Tables for the Three Basic Logical Operations**

AND			OR			NOT	
X	Y	$Z = X \cdot Y$	X	Y	$Z = X + Y$	X	$Z = \bar{X}$
0	0	0	0	0	0	0	1
0	1	0	0	1	1	1	0
1	0	0	1	0	1		
1	1	1	1	1	1		

# ► Boolean Algebra - Binary Logic

- Three basic logical operations

Operation:

AND (product)  
of two inputs

OR (sum) of  
two inputs

NOT  
(complement)  
on one input

Expression:

$X \cdot Y, X \& Y$

$X + Y, X | Y$

$X', \bar{X}, \sim X$

Truth table:

AND

X	Y	Z = $X \cdot Y$
0	0	0
0	1	0
1	0	0
1	1	1

OR

X	Y	Z = $X + Y$
0	0	0
0	1	1
1	0	1
1	1	1

NOT

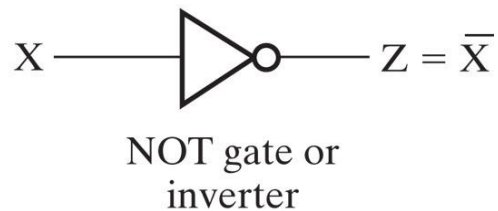
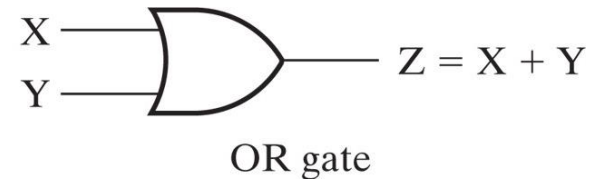
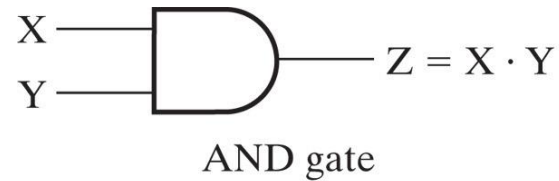
X	Z = $\bar{X}$
0	1
1	0

Do not confuse with  
binary arithmetic: ( $1_2 + 1_2 = 10_2$ )

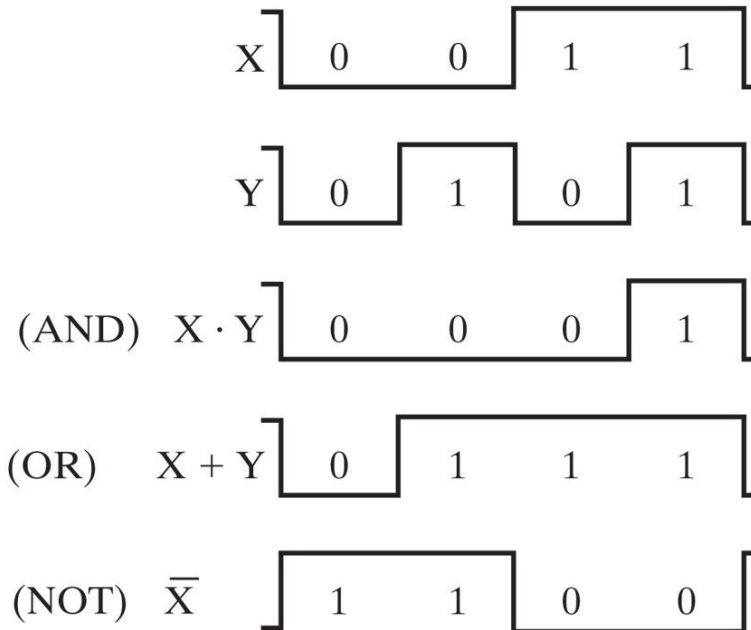
# ► Logic Gates

- They are electronic circuits that operate on one or more input signals to produce an output signal

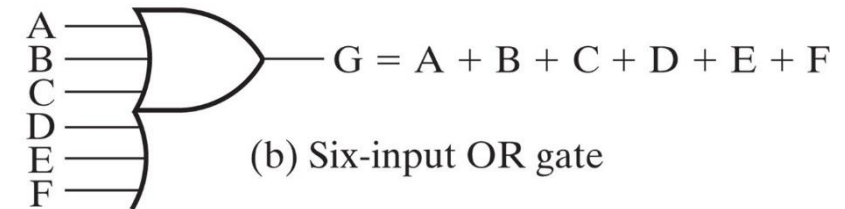
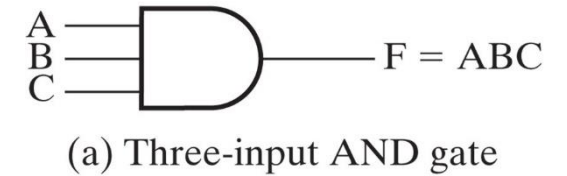
## Graphic symbols



## Timing diagram



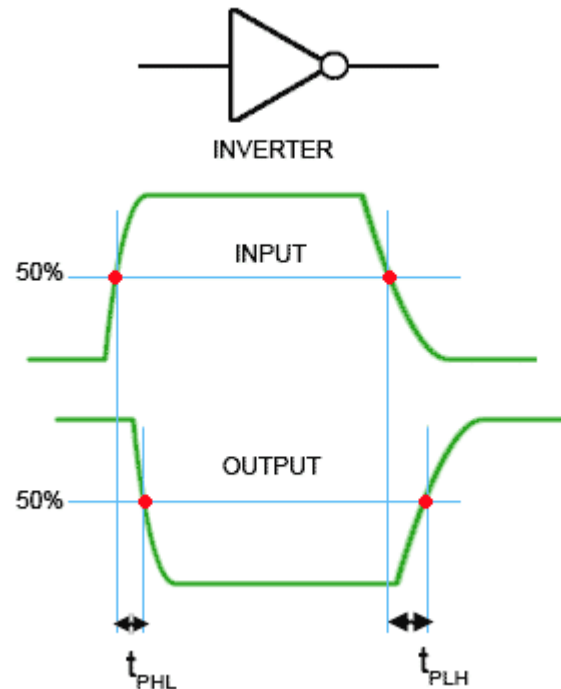
## Multi-input gate





# ► Gate Delay

- Each gate has a very important property called gate delay
  - The length of time it takes for an input change to result in the corresponding output change
  - It depends on the technology node (ex: 7nm vs. 65nm), # of inputs, or a gate type



$t_{PHL}$  = Propagation delay high-low

$t_{PLH}$  = Propagation delay low-high

# ▶ Example – Reading the datasheet

## • SN74LVC1G04 – Single Inverter Gate



SN74LVC1G04  
SCES214AD–APRIL1999–REVISED OCTOBER 2014

### SN74LVC1G04 Single Inverter Gate

#### 1 Features

- Available in the Ultra-Small 0.64-mm<sup>2</sup> Package (DPW) with 0.5-mm Pitch
- Supports 5-V  $V_{CC}$  Operation
- Inputs Accept Voltages up to 5.5 V Allowing Down Translation to  $V_{CC}$
- Max  $t_{pd}$  of 3.3 ns at 3.3-V
- Low Power Consumption, 10- $\mu$ A Max  $I_{CC}$
- $\pm 24$ -mA Output Drive at 3.3-V
- $I_{off}$  Supports Live-Insertion, Partial-Power-Down Mode, and Back-Drive Protection
- Latch-Up Performance Exceeds 100 mA Per JESD 78, Class II
- ESD Protection Exceeds JESD 22
  - 2000-V Human-Body Model (A114-A)
  - 200-V Machine Model (A115-A)
  - 1000-V Charged-Device Model (C101)

#### 3 Description

This single inverter gate is designed for 1.65-V to 5.5-V  $V_{CC}$  operation.

The SN74LVC1G04 device performs the Boolean function  $Y = \bar{A}$ .

The CMOS device has high output drive while maintaining low static power dissipation over a broad  $V_{CC}$  operating range.

The SN74LVC1G04 device is available in a variety of packages, including the ultra-small DPW package with a body size of 0.8 mm  $\times$  0.8 mm.

#### Device Information<sup>(1)</sup>

DEVICE NAME	PACKAGE	BODY SIZE
SN74LVC1G04	SOT-23 (5)	2.9mm $\times$ 1.6mm
	SC70 (5)	2.0mm $\times$ 1.25mm
	SON (6)	1.45mm $\times$ 1.0mm
	SON (6)	1.0mm $\times$ 1.0mm
	X2SON (4)	0.8mm $\times$ 0.8mm

(1) For all available packages, see the orderable addendum at the end of the datasheet.

#### 2 Applications

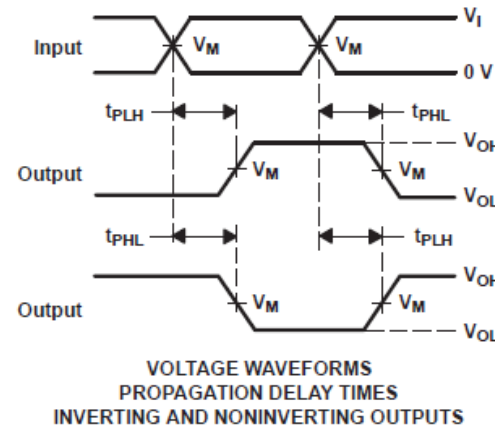
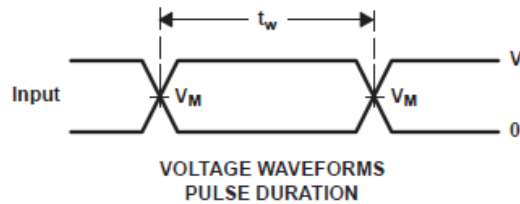
- AV Receiver
- Audio Dock: Portable
- Blu-ray Player and Home Theater
- Embedded PC
- MP3 Player/Recorder (Portable Audio)
- Personal Digital Assistant (PDA)
- Power: Telecom/Server AC/DC Supply: Single Controller: Analog and Digital
- Solid State Drive (SSD): Client and Enterprise
- TV: LCD/Digital and High-Definition (HDTV)
- Tablet: Enterprise
- Video Analytics: Server
- Wireless Headset, Keyboard, and Mouse

#### 4 Simplified Schematic



### Function Table

INPUT A	OUTPUT Y
H	L
L	H



G.  $t_{PLH}$  and  $t_{PHL}$  are the same as  $t_{pd}$ .

#### 7.6 Switching Characteristics, $C_L = 15$ pF

over recommended operating free-air temperature range,  $C_L = 15$  pF (unless otherwise noted) (see Figure 3)

PARAMETER	FROM (INPUT)	TO (OUTPUT)	–40°C to 85°C								UNIT
			$V_{CC} = 1.8\text{ V}$ $\pm 0.15\text{ V}$		$V_{CC} = 2.5\text{ V}$ $\pm 0.2\text{ V}$		$V_{CC} = 3.3\text{ V}$ $\pm 0.3\text{ V}$		$V_{CC} = 5\text{ V}$ $\pm 0.5\text{ V}$		
			MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	
$t_{pd}$	A	Y	2	6.4	1	4.2	0.7	3.3	0.7	3.1	ns

#### 7.7 Switching Characteristics, $C_L = 30$ pF or 50 pF, –40°C to 85°C

over recommended operating free-air temperature range,  $C_L = 30$  pF or 50 pF (unless otherwise noted) (see Figure 4)

PARAMETER	FROM (INPUT)	TO (OUTPUT)	-40°C to 85°C								UNIT
			V <sub>CC</sub> = 1.8 V ± 0.15 V		V <sub>CC</sub> = 2.5 V ± 0.2 V		V <sub>CC</sub> = 3.3 V ± 0.3 V		V <sub>CC</sub> = 5 V ± 0.5 V		
			MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	
t <sub>pd</sub>	A	Y	3	7.5	1.4	5.2	1	4.2	1	3.7	ns

#### 7.8 Switching Characteristics, $C_L = 15$ pF, –40°C to 125°C

over recommended operating free-air temperature range,  $C_L = 15$  pF (unless otherwise noted) (see Figure 3)

PARAMETER	FROM (INPUT)	TO (OUTPUT)	–40°C to 125°C								UNIT
			$V_{CC} = 1.8\text{ V}$ $\pm 0.15\text{ V}$		$V_{CC} = 2.5\text{ V}$ $\pm 0.2\text{ V}$		$V_{CC} = 3.3\text{ V}$ $\pm 0.3\text{ V}$		$V_{CC} = 5\text{ V}$ $\pm 0.5\text{ V}$		
			MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	
$t_{pd}$	A	Y	2	6.4	1	4.2	0.7	3.3	0.7	3.1	ns

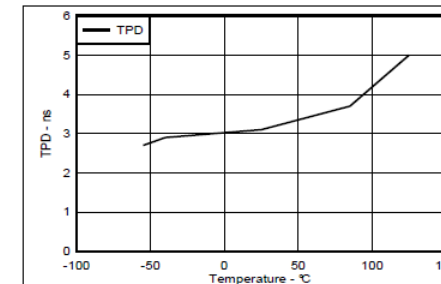


Figure 1. TPD Across Temperature at 3.3-V  $V_{CC}$

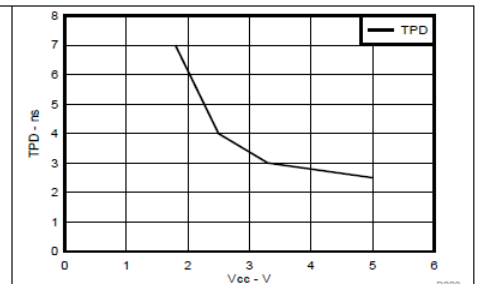


Figure 2. TPD Across  $V_{CC}$  at 25°C

# ► Boolean Function

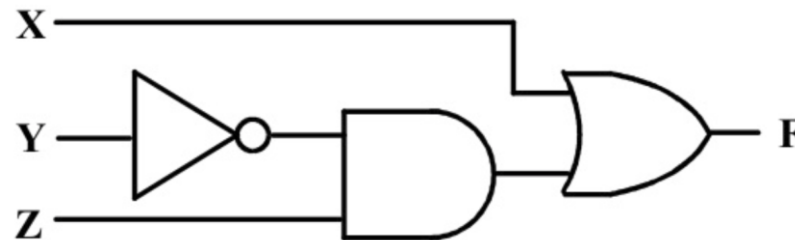
- Boolean algebra: an algebra dealing with binary variables
- Boolean function  $F$  (or Boolean expression)
  - $X$  and  $\bar{Y}Z$  are called '*terms*'

$$F = X + \bar{Y}Z$$

Denotes the Boolean function

Algebraic expression formed by binary variables

Logic circuit diagram



**NOT UNIQUE!!**

Can be simplified in some cases  
(The end justifies the means)

Truth table

X Y Z	F = X + $\bar{Y}$ · Z
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	1
1 0 1	1
1 1 0	1
1 1 1	1

**UNIQUE!!**

# ► Boolean Function Example

- We can design a logic for lowering the driver's power window

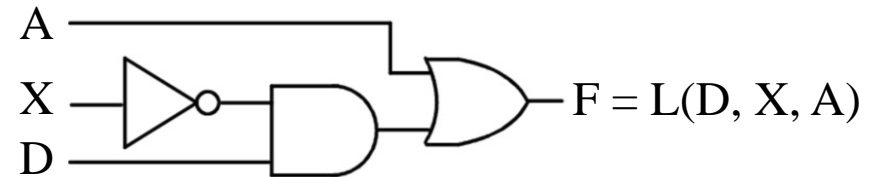
$$L(D, X, A) = D\bar{X} + A$$

- $L$ : “lower the window” command
- $D$ : output produced by pushing the ↓ button
- $X$ : output of a mechanical limit
- $A$ : onset of automated lowering operation (ex: when  $D=1$  for more than 0.5s)




## Truth Table??



A X D	$F = A + \bar{X} \cdot D$
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	1
1 0 1	1
1 1 0	1
1 1 1	1

## Circuit Diagram





# ▶ Logic Gates & Boolean Function

Name	Distinctive-Shape Graphics Symbol	Algebraic Equation	Truth Table															
AND		$F = XY$	<table><tr><th>X</th><th>Y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	X	Y	F	0	0	0	0	1	0	1	0	0	1	1	1
X	Y	F																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR		$F = X + Y$	<table><tr><th>X</th><th>Y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	X	Y	F	0	0	0	0	1	1	1	0	1	1	1	1
X	Y	F																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
NOT (inverter)		$F = \overline{X}$	<table><tr><th>X</th><th>F</th></tr><tr><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td></tr></table>	X	F	0	1	1	0									
X	F																	
0	1																	
1	0																	


Name	Distinctive-Shape Graphics Symbol	Algebraic Equation	Truth Table															
NAND		$F = \overline{X \cdot Y}$	<table><tr><th>X</th><th>Y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	X	Y	F	0	0	1	0	1	1	1	0	1	1	1	0
X	Y	F																
0	0	1																
0	1	1																
1	0	1																
1	1	0																
NOR		$F = \overline{X + Y}$	<table><tr><th>X</th><th>Y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	X	Y	F	0	0	1	0	1	0	1	0	0	1	1	0
X	Y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	0																

## Universal Gates

Exclusive-OR (XOR)		$F = X\overline{Y} + \overline{X}Y$ $= X \oplus Y$	<table><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	0	0	0	0	1	1	1	0	1	1	1	0			
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Exclusive-NOR (XNOR)		$F = \overline{X\overline{Y} + \overline{X}Y}$ $= X \oplus Y$	<table><tr><th>X</th><th>Y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	X	Y	F	0	0	1	0	1	0	1	0	0	1	1	1
X	Y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	1																

# ► Boolean Algebra

## • Basic identities of Boolean algebra

1. $X + 0 = X$		2. $X \cdot 1 = X$	Identity element
3. $X + 1 = 1$	<b>Duality</b> 	4. $X \cdot 0 = 0$	
5. $X + X = X$		6. $X \cdot X = X$	Idempotence
7. $X + \bar{X} = 1$		8. $X \cdot \bar{X} = 0$	Complement
9. $\bar{\bar{X}} = X$			Involution
10. $X + Y = Y + X$		11. $XY = YX$	Commutative
12. $(X + Y) + Z = X + (Y + Z)$		13. $(XY)Z = X(YZ)$	Associative
14. $X(Y + Z) = XY + XZ$		15. $X + YZ = (X + Y)(X + Z)$	Distributive
16. $\overline{X + Y} = \bar{X} \cdot \bar{Y}$		17. $\overline{X \cdot Y} = \bar{X} + \bar{Y}$	DeMorgan's

# ► Extension of DeMorgan's Theorem

- Very important in Boolean algebra
  - Used to obtain the complement of an expression
  - Manipulate it to reduce # of terms/literals in a function
- Can extend to multiple variables

$$\overline{X_1 + X_2 + \dots + X_n} = \overline{X_1} \cdot \overline{X_2} \cdot \dots \cdot \overline{X_n}$$

$$\overline{X_1 X_2 \dots X_n} = \overline{X_1} + \overline{X_2} + \dots + \overline{X_n}$$

## ► Algebraic Manipulation

- Can **simplify digital circuits** at early design stage
- Let's consider

$$F = \bar{X}YZ + \bar{X}Y\bar{Z} + XZ$$

$$= \bar{X}Y(Z + \bar{Z}) + XZ$$

Identity 14: distributive

$$= \bar{X}Y \cdot 1 + XZ$$

Identity 7: Complment

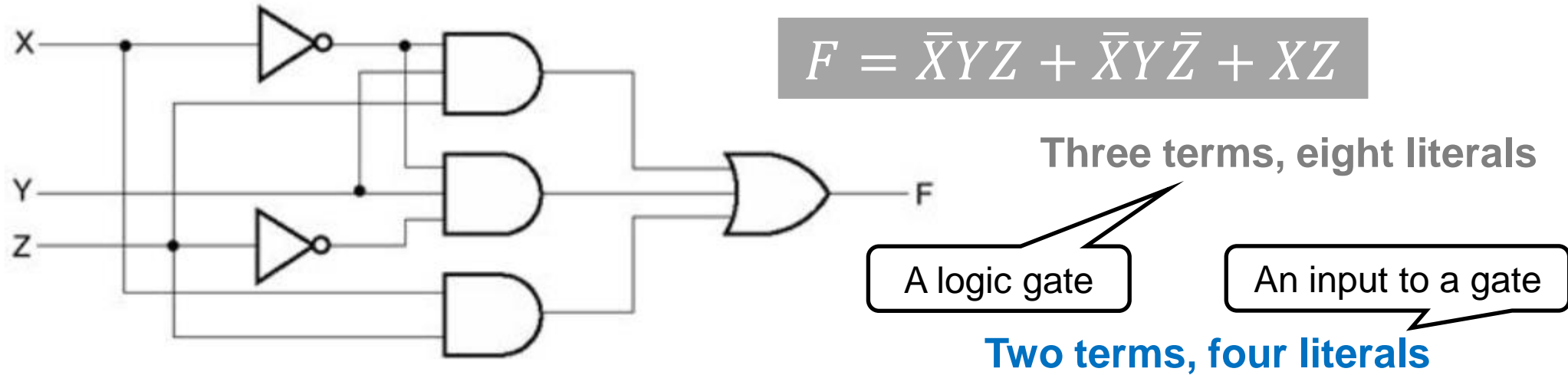
$$= \bar{X}Y + XZ$$

Identity 2: Identity Element

Reduced to **two** terms from **three**



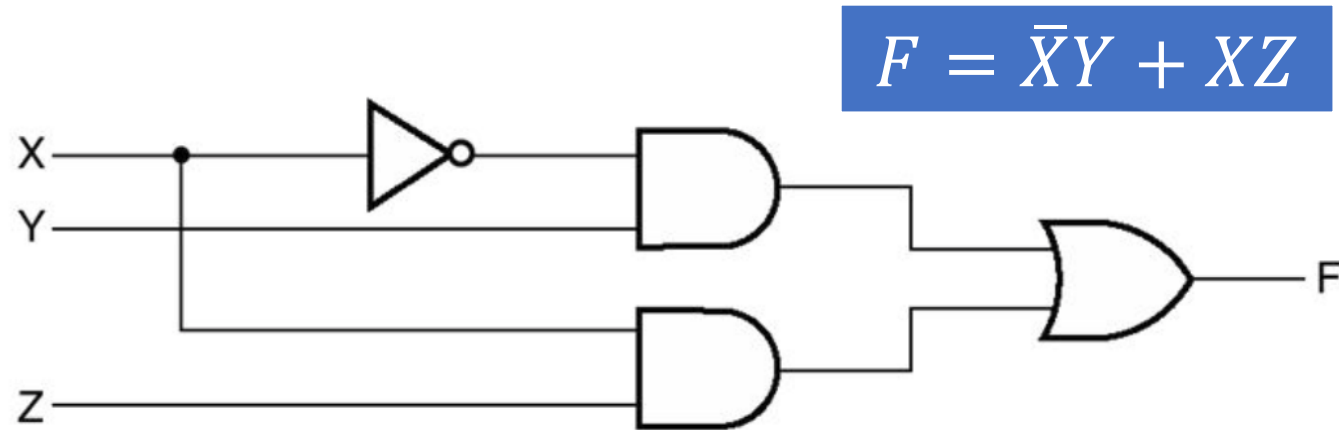
# ► What is the Benefit of Algebraic Manipulation?



Reduce an expression!!

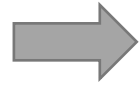
1. **Fewer** gates

2. **Fewer** inputs per gate



# ► But, Same Truth Table!

$$F = \bar{X}YZ + \bar{X}Y\bar{Z} + XZ$$



$$F = \bar{X}Y + XZ$$

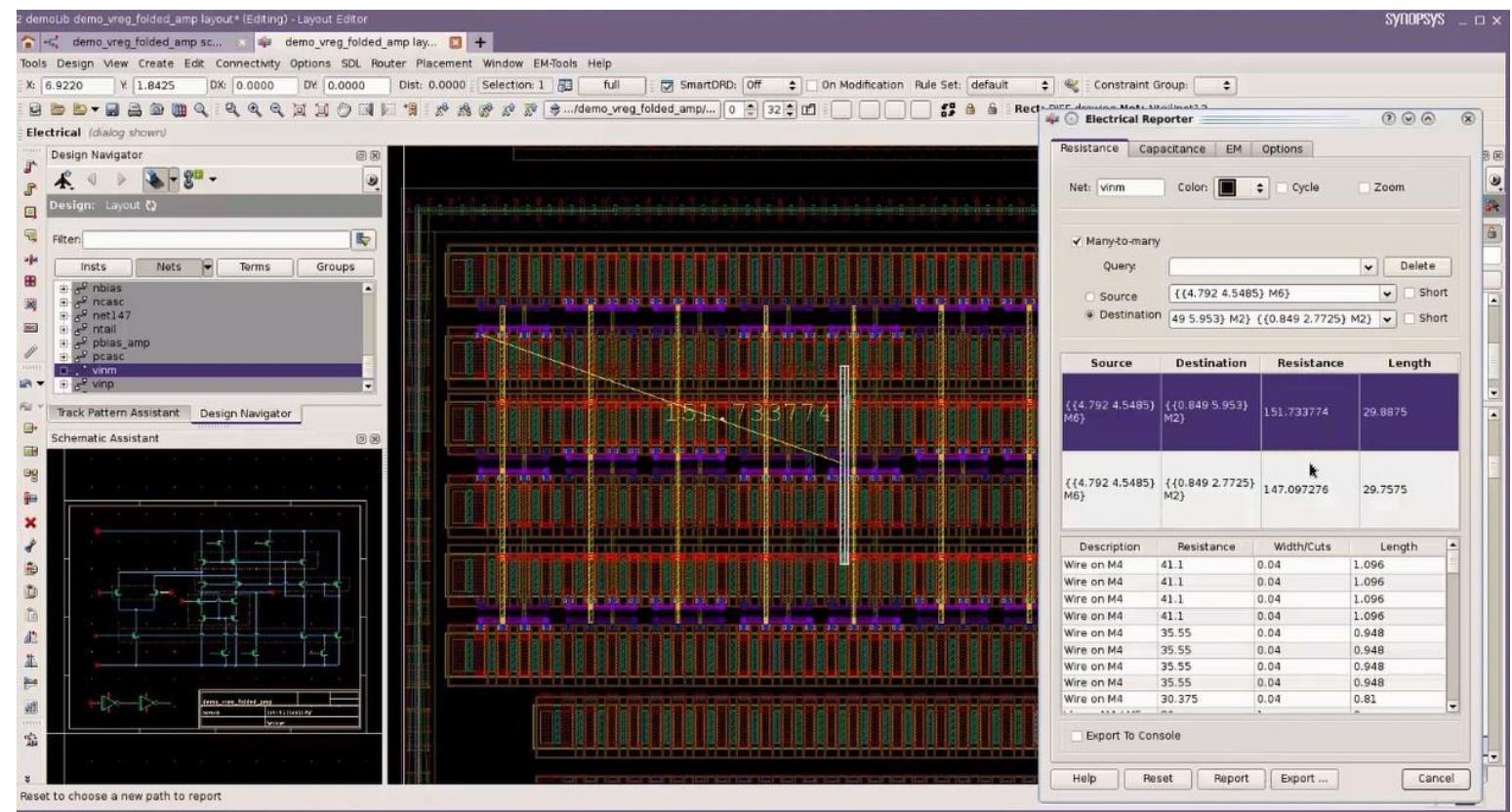
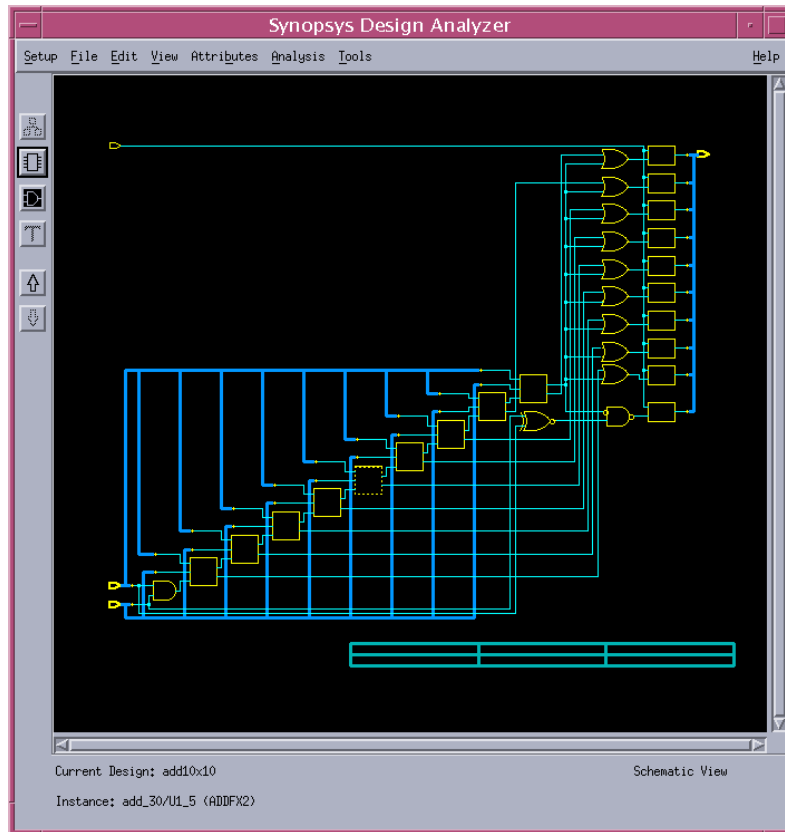


**Truth Table for Boolean Function**

X	Y	Z	(a) F	(b) F
0	0	0	0	0
0	0	1	0	0
0	1	0	1	1
0	1	1	1	1
1	0	0	0	0
1	0	1	1	1
1	1	0	0	0
1	1	1	1	1

# ► Logic Synthesis: Synopsys Design Compiler

- Logic synthesis tools help designers reduce complex expressions



# ► Logic Gate Reduction

- Again, use Boolean algebra to reduce complexity of digital circuits

1. $X + 0 = X$	2. $X \cdot 1 = X$	Identity element
3. $X + 1 = 1$	4. $X \cdot 0 = 0$	
5. $X + X = X$	6. $X \cdot X = X$	Idempotence
7. $X + \bar{X} = 1$	8. $X \cdot \bar{X} = 0$	
9. $\bar{\bar{X}} = X$		Involution
10. $X + Y = Y + X$	11. $XY = YX$	Commutative
12. $(X + Y) + Z = X + (Y + Z)$	13. $(XY)Z = X(YZ)$	
14. $X(Y + Z) = XY + XZ$	15. $X + YZ = (X + Y)(X + Z)$	Distributive
16. $\overline{X + Y} = \bar{X} \cdot \bar{Y}$	17. $\overline{X \cdot Y} = \bar{X} + \bar{Y}$	
		DeMorgan's

$$X + XY = X(1 + Y) = X$$

$$XY + X\bar{Y} = X(Y + \bar{Y}) = X$$

$$X + \bar{X}Y = (X + \bar{X})(X + Y) = X + Y$$

# ► Logic Gate Reduction

1. $X + 0 = X$	2. $X \cdot 1 = X$	Identity element
3. $X + 1 = 1$	4. $X \cdot 0 = 0$	
5. $X + X = X$	6. $X \cdot X = X$	Idempotence
7. $X + \bar{X} = 1$	8. $X \cdot \bar{X} = 0$	
9. $\bar{\bar{X}} = X$		Involution
10. $X + Y = Y + X$	11. $XY = YX$	Commutative
12. $(X + Y) + Z = X + (Y + Z)$	13. $(XY)Z = X(YZ)$	
14. $X(Y + Z) = XY + XZ$	15. $X + YZ = (X + Y)(X + Z)$	Distributive
16. $\overline{X + Y} = \bar{X} \cdot \bar{Y}$	17. $\overline{X \cdot Y} = \bar{X} + \bar{Y}$	

$$X + XY = X(1 + Y) = X$$

$$XY + X\bar{Y} = X(Y + \bar{Y}) = X$$

$$X + \bar{X}Y = (X + \bar{X})(X + Y) = X + Y$$

$$X(X + Y) = X + XY = X$$

$$(X + Y)(X + \bar{Y}) = X + Y\bar{Y} = X$$

$$X(\bar{X} + Y) = X\bar{X} + XY = XY$$



Duals of previous examples

# ► Consensus Theorem

- Allows us to remove a redundant term

$$XY + \bar{X}Z + YZ = XY + \bar{X}Z$$

*Proof:*

$$\begin{aligned} XY + \bar{X}Z + YZ &= XY + \bar{X}Z + YZ(X + \bar{X}) \\ &= XY + \bar{X}Z + XYZ + \bar{X}YZ \\ &= XY(1 + Z) + \bar{X}(Z + YZ) \\ &= XY + \bar{X}Z \end{aligned}$$

Sum of Product form

Dual of  
consensus theorem

$$(X + Y)(\bar{X} + Z)(Y + Z) = (X + Y)(\bar{X} + Z)$$

Product of Sum form

## ► Consensus Theorem: Example

- Example of minimizing Boolean expression with consensus theorem

$$\begin{aligned}(A + B)(\bar{A} + C) &= A\bar{A} + AC + \bar{A}B + BC \\ &= AC + \bar{A}B + BC \\ &= AC + \bar{A}B\end{aligned}$$

Consensus theorem  
applied

## ► Complement of a Function

- Obtain by interchanging 1's to 0's and vice versa in the truth table
- Also, it can be derived by using DeMorgan's theorem

$$\begin{aligned}\bar{F}_1 &= \overline{\bar{X}Y\bar{Z} + \bar{X}\bar{Y}Z} = \overline{(\bar{X}Y\bar{Z})} \cdot \overline{(\bar{X}\bar{Y}Z)} \\ &= (X + \bar{Y} + Z) \cdot (X + Y + \bar{Z})\end{aligned}$$

$$\begin{aligned}\bar{F}_2 &= \overline{X(\bar{Y}\bar{Z} + YZ)} = \bar{X} + \overline{(\bar{Y}\bar{Z} + YZ)} \\ &= \bar{X} + (\overline{\bar{Y}\bar{Z}} \cdot \overline{YZ}) = \bar{X} + (Y + Z)(\bar{Y} + \bar{Z})\end{aligned}$$



# ► Standard Forms - Minterms

- **Minterm:** a product term in which all the variables appear only once
  - It represents exactly one combination of the binary variables in a truth table
  - For 'n' variables, there are '2<sup>n</sup>' distinct minterms

**Minterms for Three Variables**

X	Y	Z	Product Term	Symbol	m <sub>0</sub>	m <sub>1</sub>	m <sub>2</sub>	m <sub>3</sub>	m <sub>4</sub>	m <sub>5</sub>	m <sub>6</sub>	m <sub>7</sub>
0	0	0	$\overline{X}\overline{Y}\overline{Z}$	m <sub>0</sub>	1	0	0	0	0	0	0	0
0	0	1	$\overline{X}\overline{Y}Z$	m <sub>1</sub>	0	1	0	0	0	0	0	0
0	1	0	$\overline{X}Y\overline{Z}$	m <sub>2</sub>	0	0	1	0	0	0	0	0
0	1	1	$\overline{X}YZ$	m <sub>3</sub>	0	0	0	1	0	0	0	0
1	0	0	$X\overline{Y}\overline{Z}$	m <sub>4</sub>	0	0	0	0	1	0	0	0
1	0	1	$X\overline{Y}Z$	m <sub>5</sub>	0	0	0	0	0	1	0	0
1	1	0	$XY\overline{Z}$	m <sub>6</sub>	0	0	0	0	0	0	1	0
1	1	1	$XYZ$	m <sub>7</sub>	0	0	0	0	0	0	0	1

1 for a specific binary combination

Two discrete signals

# ► Standard Forms - Maxterms

- **Maxterm:** a sum term that contains all the variables
  - Each maxterm is a logical sum with each variable
  - Complemented if it is 1 and uncomplemented if it is 0

**Maxterms for Three Variables**

X	Y	Z	Sum Term	Symbol	M <sub>0</sub>	M <sub>1</sub>	M <sub>2</sub>	M <sub>3</sub>	M <sub>4</sub>	M <sub>5</sub>	M <sub>6</sub>	M <sub>7</sub>
0	0	0	$X+Y+Z$	M <sub>0</sub>	0	1	1	1	1	1	1	1
0	0	1	$X+Y+\bar{Z}$	M <sub>1</sub>	1	0	1	1	1	1	1	1
0	1	0	$X+\bar{Y}+Z$	M <sub>2</sub>	1	1	0	1	1	1	1	1
0	1	1	$X+\bar{Y}+\bar{Z}$	M <sub>3</sub>	1	1	1	0	1	1	1	1
1	0	0	$\bar{X}+Y+Z$	M <sub>4</sub>	1	1	1	1	0	1	1	1
1	0	1	$\bar{X}+Y+\bar{Z}$	M <sub>5</sub>	1	1	1	1	1	0	1	1
1	1	0	$\bar{X}+\bar{Y}+Z$	M <sub>6</sub>	1	1	1	1	1	1	0	1
1	1	1	$\bar{X}+\bar{Y}+\bar{Z}$	M <sub>7</sub>	1	1	1	1	1	1	1	0

0 for a specific binary combination

$$M_j = \overline{m_j}$$

# ► Representing a Boolean Function w/ Minterms

- A Boolean function can be expressed by forming logical sum of all the minterms that produce a 1 in the truth table

<i>X</i>	<i>Y</i>	<i>Z</i>	<i>F</i>	$\bar{F}$
0	0	0	1	0
0	0	1	0	1
0	1	0	1	0
0	1	1	0	1
1	0	0	0	1
1	0	1	1	0
1	1	0	0	1
1	1	1	1	0

Boolean function *F*

Sum of minterms

$$F = (\bar{X}\bar{Y}\bar{Z} + \bar{X}Y\bar{Z} + X\bar{Y}Z + XYZ) \\ = m_0 + m_2 + m_5 + m_7$$

Can be abbreviated by listing  
only decimal subscripts of minterms

$$F(X, Y, Z) = \sum m(0, 2, 5, 7)$$

Logical sum  
(Boolean OR)

# ► Representing a Boolean Function w/ Maxterms

- Consider the complement of a Boolean function  $F$

$X$	$Y$	$Z$	$F$	$\bar{F}$
0	0	0	1	0
0	0	1	0	1
0	1	0	1	0
0	1	1	0	1
1	0	0	0	1
1	0	1	1	0
1	1	0	0	1
1	1	1	1	0

$$\begin{aligned}\bar{F} &= (\bar{X}\bar{Y}Z + \bar{X}YZ + X\bar{Y}\bar{Z} + XY\bar{Z}) \\ &= m_1 + m_3 + m_4 + m_6 = \sum m(1,3,4,6)\end{aligned}$$

Take complement again

$$\begin{aligned}F &= \overline{m_1 + m_3 + m_4 + m_6} \\ &= \overline{m_1} \cdot \overline{m_3} \cdot \overline{m_4} \cdot \overline{m_6} = M_1 \cdot M_3 \cdot M_4 \cdot M_6 \\ &= (X + Y + \bar{Z})(X + \bar{Y} + \bar{Z})(\bar{X} + Y + Z)(\bar{X} + \bar{Y} + Z)\end{aligned}$$

Logical product  
(Boolean AND)

Product of maxterms

$$F(X, Y, Z) = \prod M(1,3,4,6)$$

# ► Summary on Minterms

- Important properties of minterms

1. There are  $2^n$  minterms for  $n$  Boolean variables
2. Any Boolean function can be expressed as a logical sum of minterms
3. The complement of a function contains those minterms not included in the original function
4. A function that includes all the  $2^n$  minterms is equal to logic 1