



Systems Development

CMP-4013A

Lecture 2 Generic Development Activities.

Overview

- Lab round up from last Monday
- Project lifecycle – simple and complex projects
- CBS development activities and team members
- CBS development approaches

Week 2 Lab round up.

- Creative group names
- Team roles questionnaire well done
- IoT – interesting and informative mini-presentations
- TAs comments - enthusiastic and talkative?



A selection of group names.



Systems Development

- Carried out as a project



A planned undertaking that has a beginning and an end, and that produces some definite results.



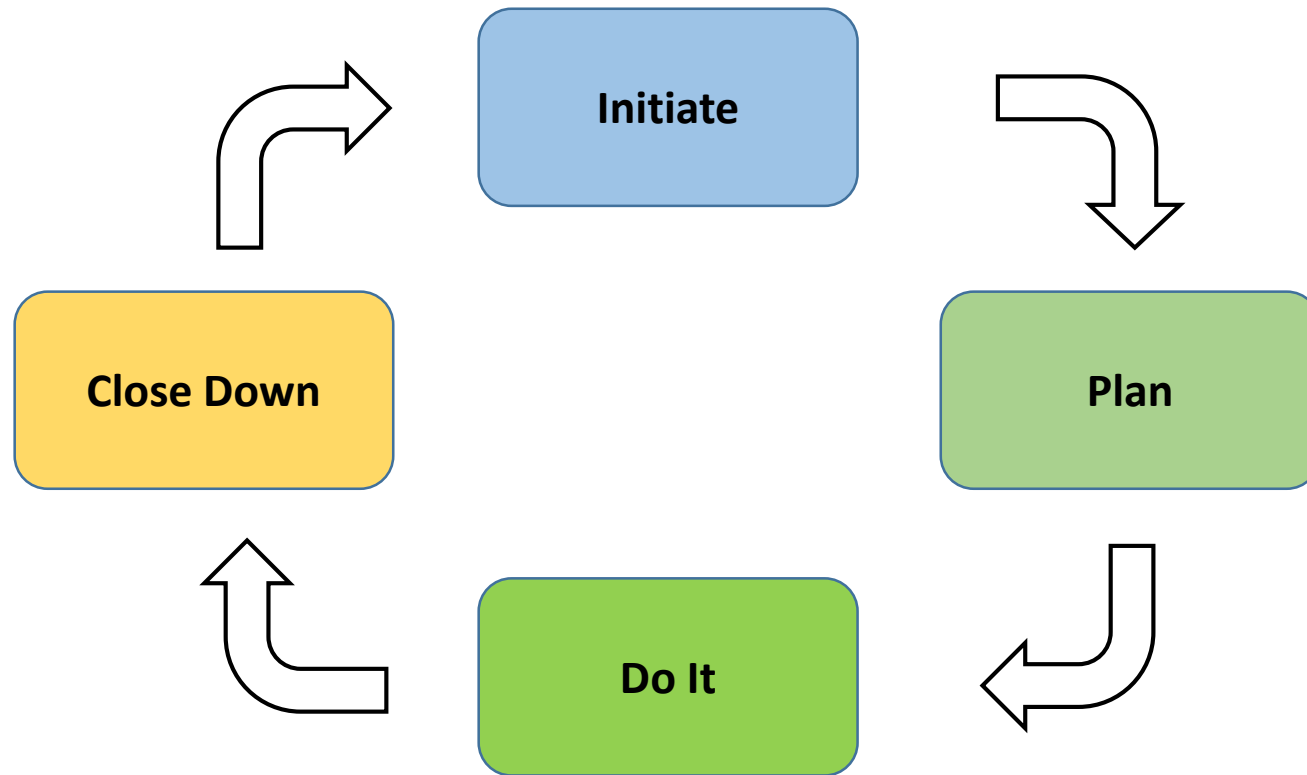
A unique transient endeavour undertaken to achieve planned objectives.



A temporary organisation that is created for the purpose of delivering one or more business products according to an agreed case.



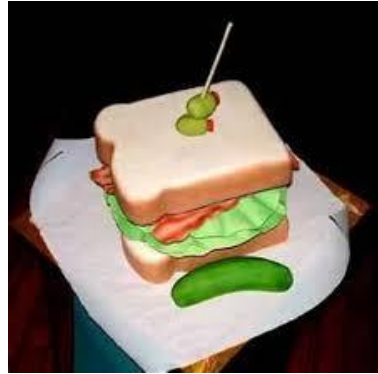
Project lifecycle



Simple project



More complicated – Ace of Cakes



Ace of Cakes activities

What's wanted? Is it possible?

Costing? Deposit? Billing?

Planning

Prototyping

Baking and building

Delivery

Photography, publicity

Learning...



Ace of Cakes people

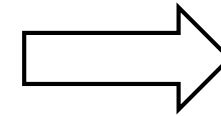
- Customer and reception staff
- Project manager
- Creator and Analyst
- Designer and Baker
- Engineer
- Artists
- Delivery team
- Accountants



Building a house?

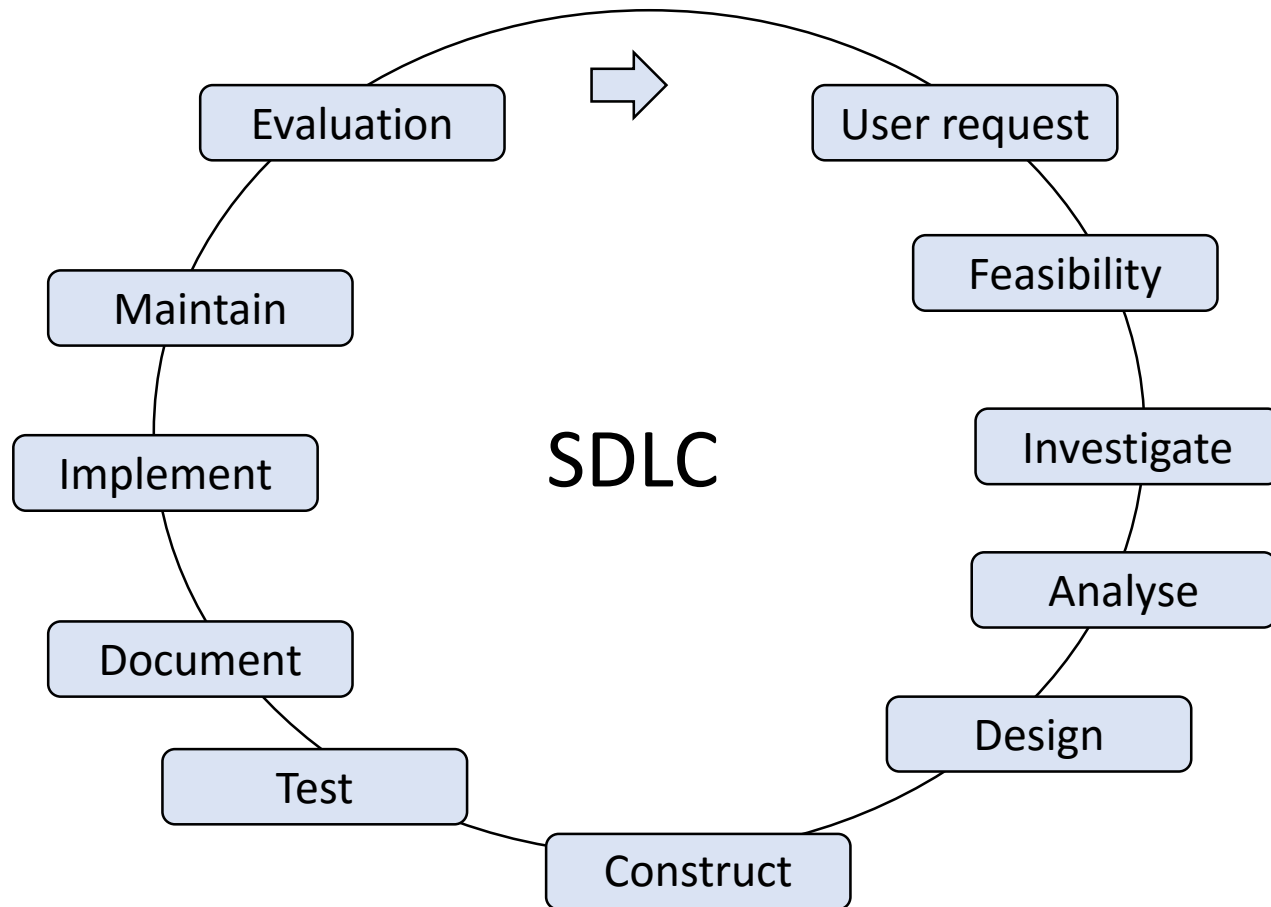


Future occupants
Mortgage companies
Planners
Architects
Construction managers
Construction workers
Buildings inspectors
Etc.



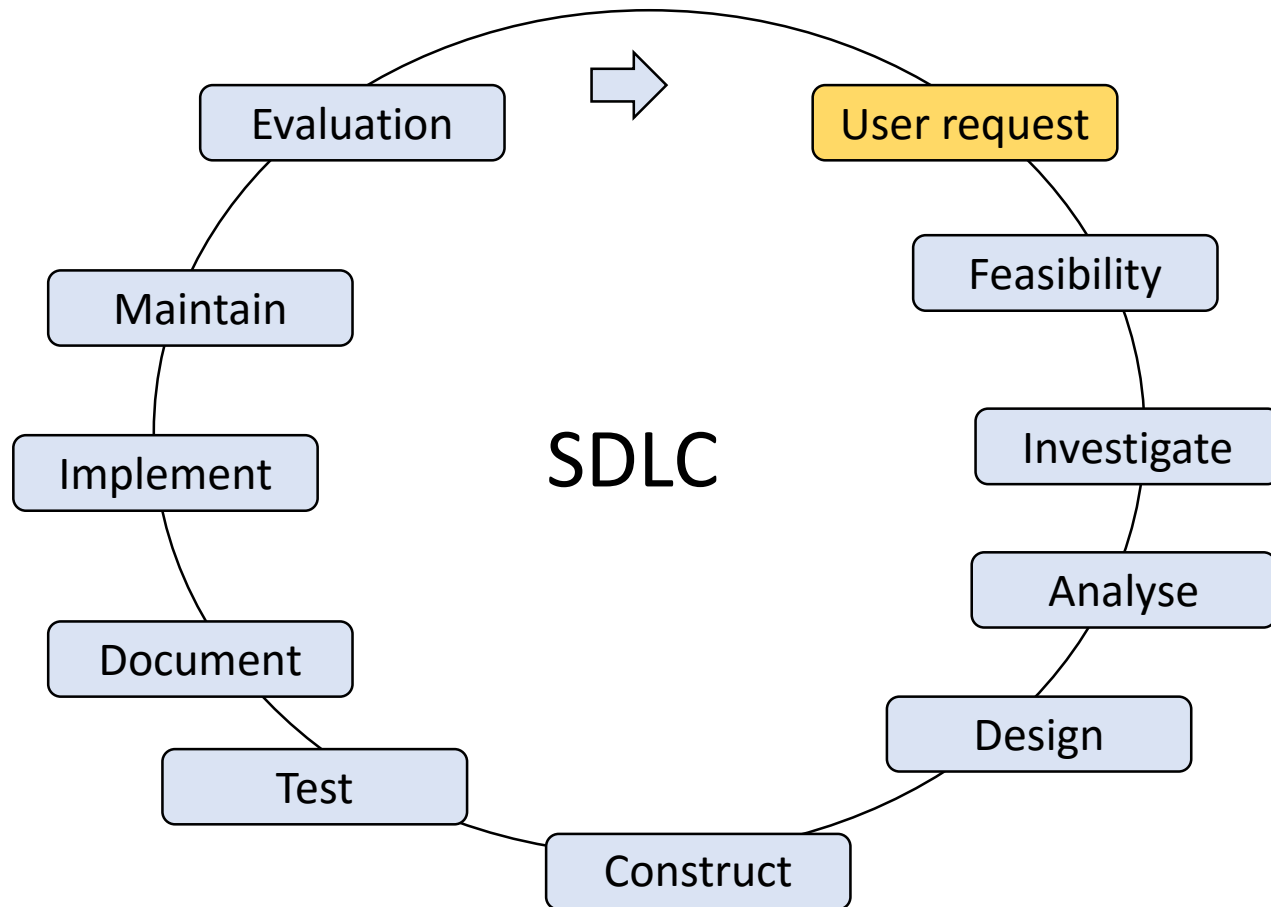
Brick layers
Carpenters
Plumbers
Electricians
Gas fitters
Roofers
Etc.

Development of Computer Based Systems (CBS)



SDLC - the entire process consisting of all the activities required to build, launch and maintain a CBS.

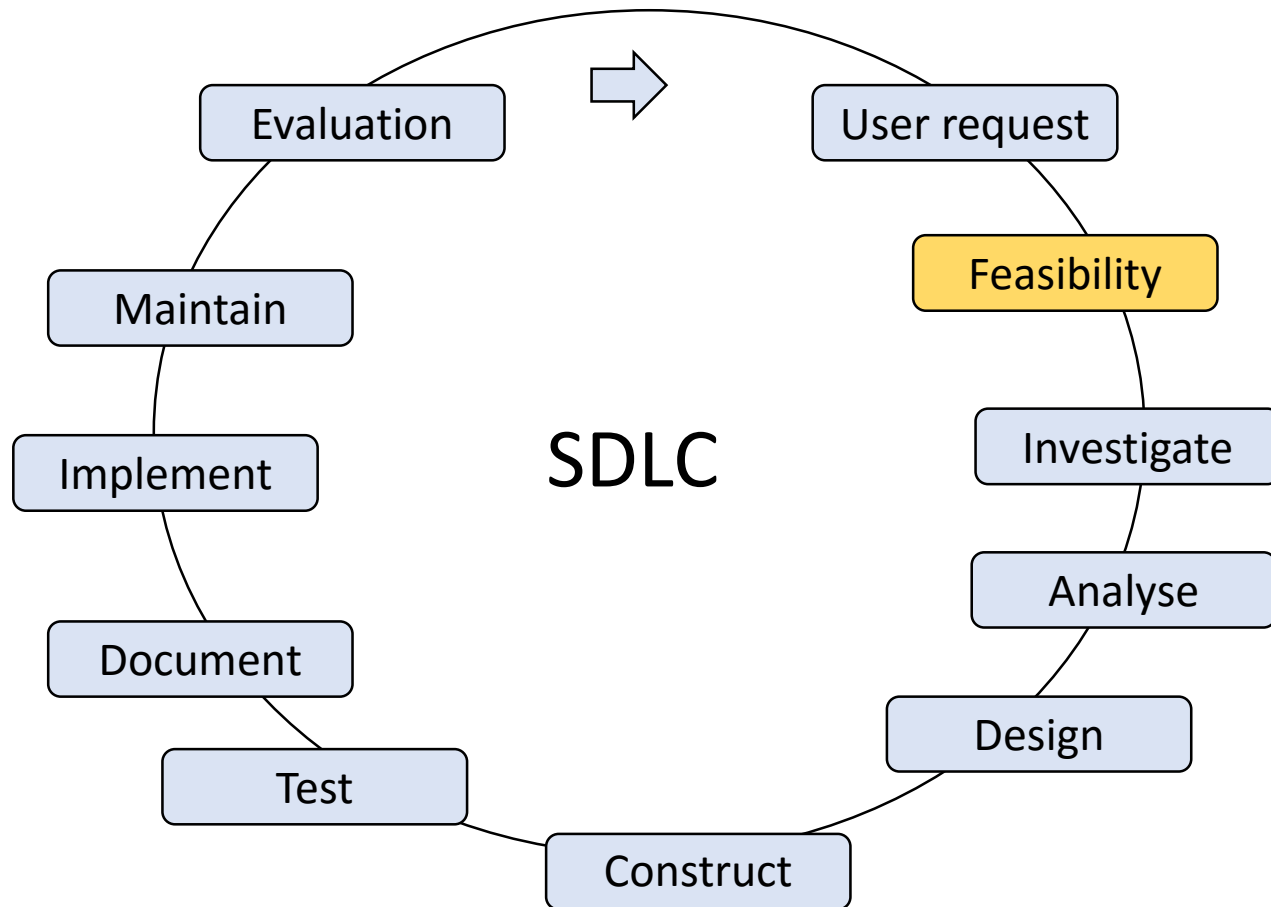
Development of Computer Based Systems (CBS)



User request.

- Opportunities?
- Problems?
- Directives?
- Request for assistance

Development of Computer Based Systems (CBS)

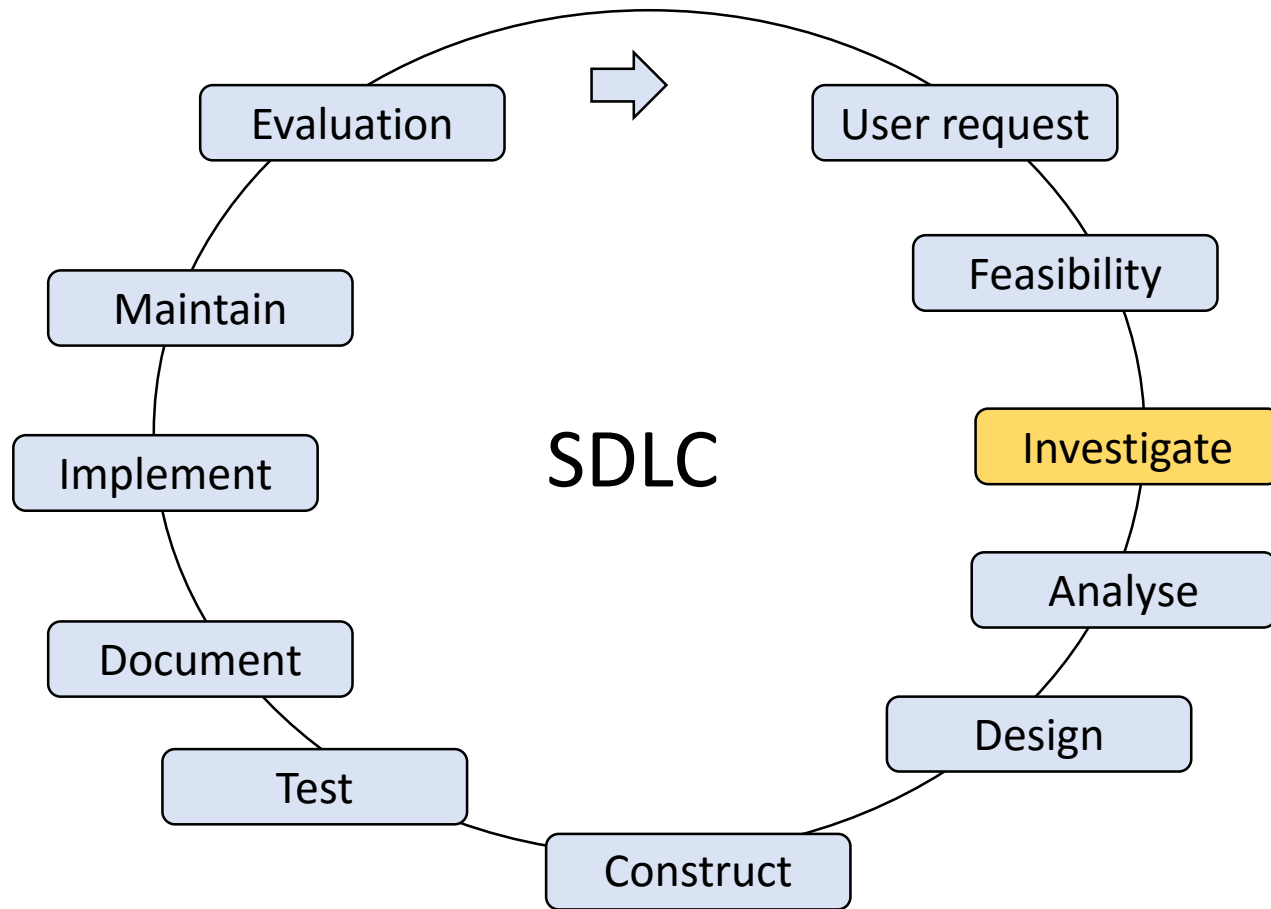


Feasibility.

- Validate request?
- Alternatives?
- Decision?



Development of Computer Based Systems (CBS)

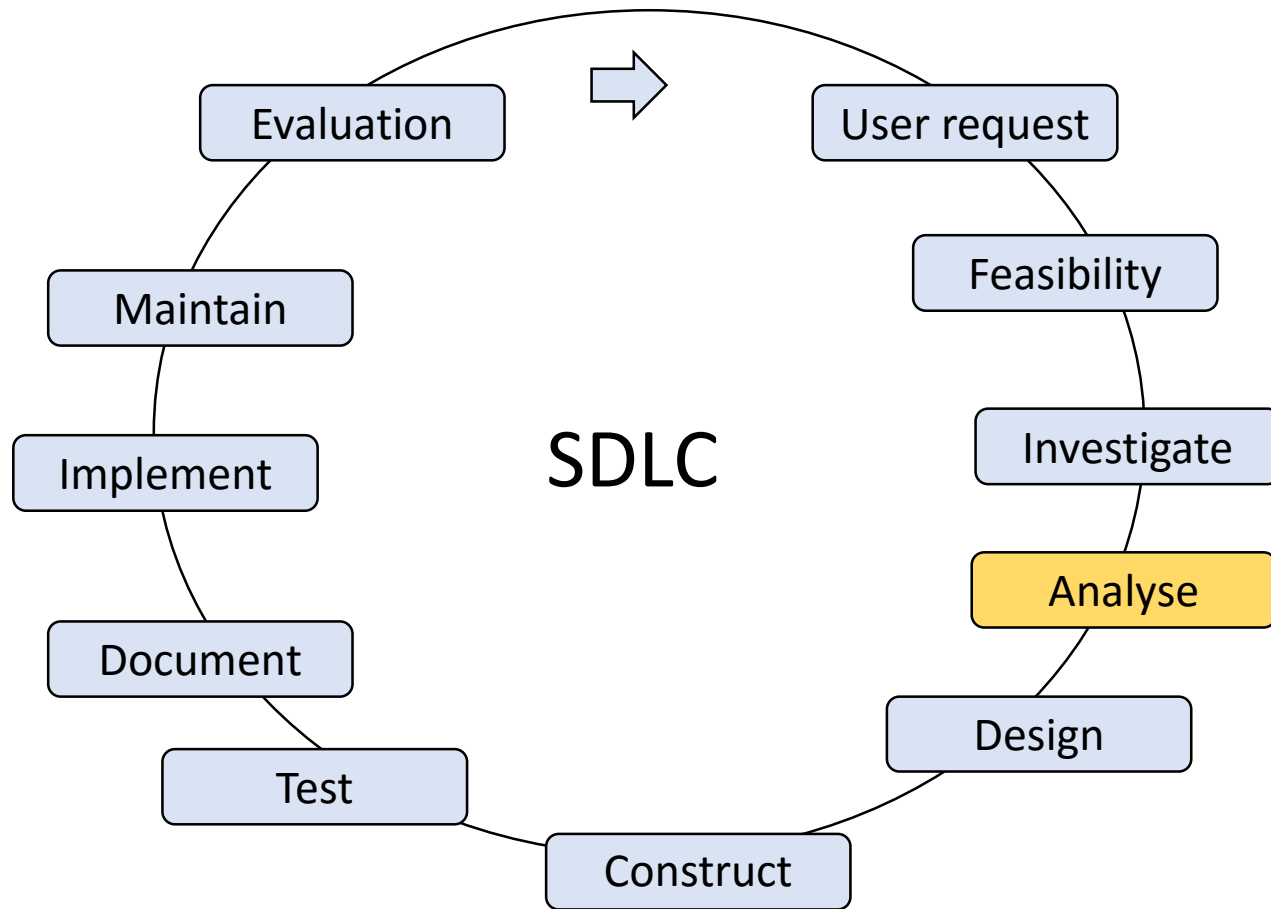


Investigate.

- Data gathering?
- Fact finding?
- Lots of methods?

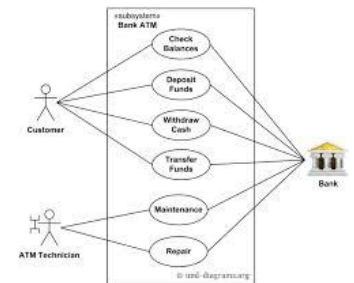


Development of Computer Based Systems (CBS)

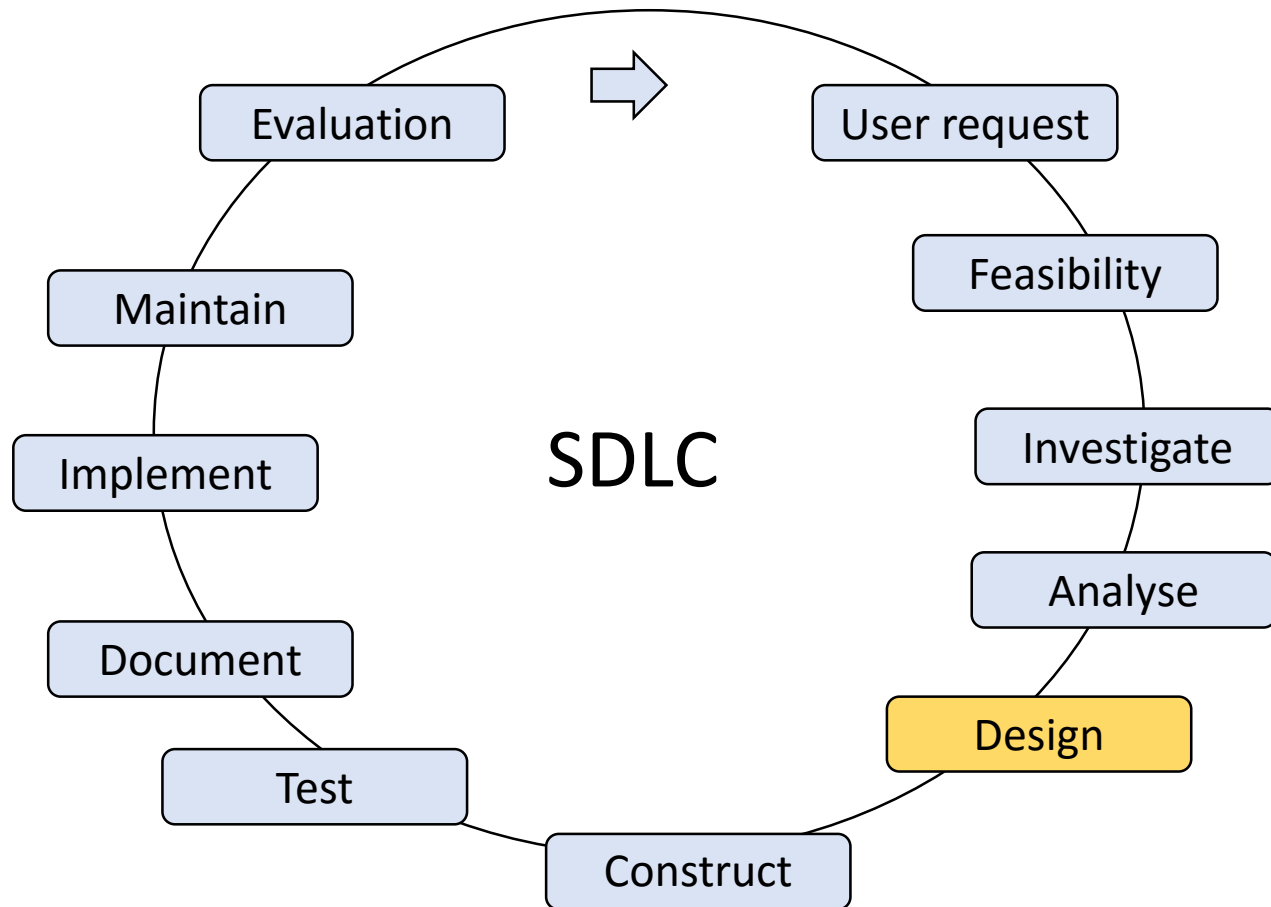


Analysis.

- Determines WHAT the system should do?
- Prioritise
- Model



Development of Computer Based Systems (CBS)

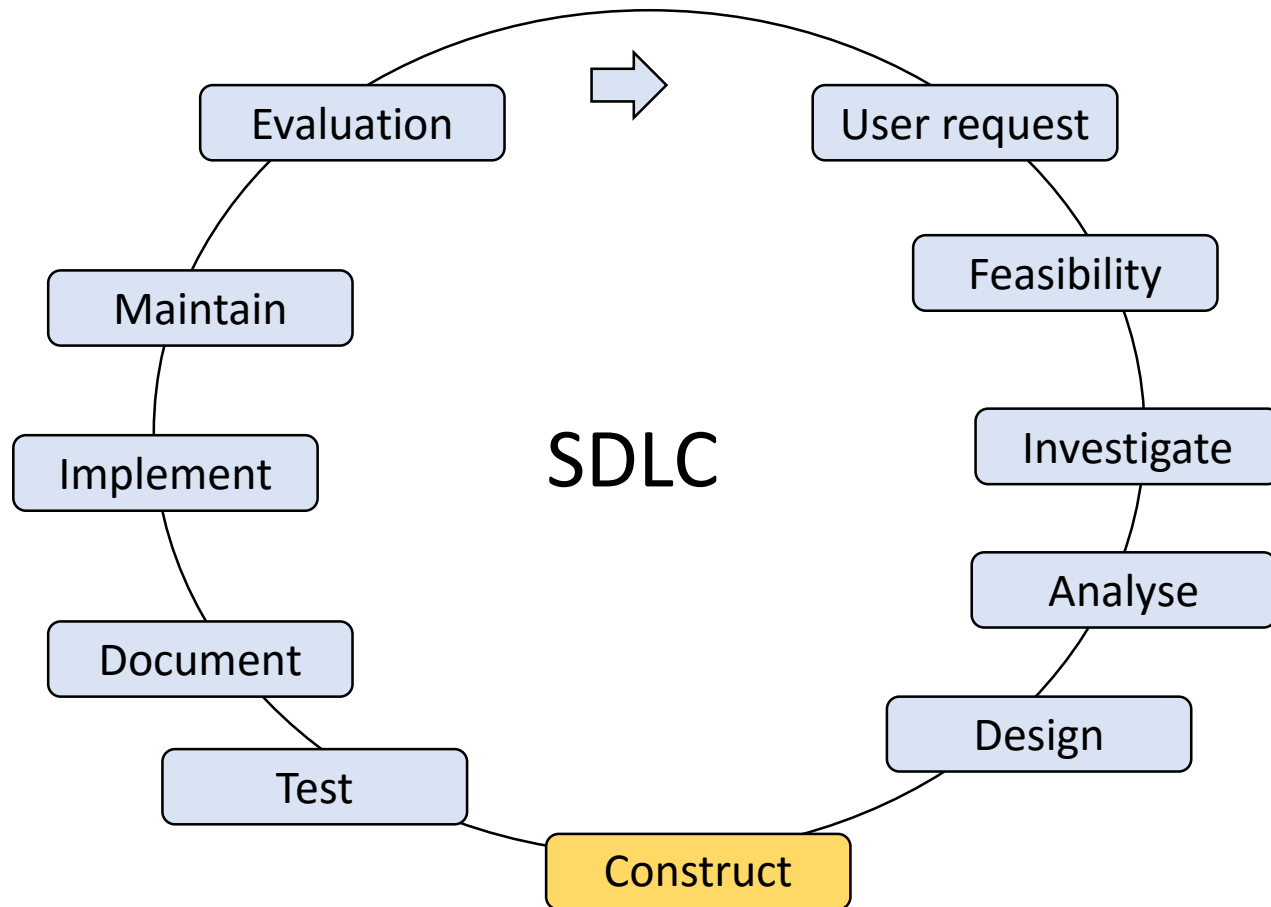


Design.

- Determines HOW the system will do it?
- Alternatives?
- Prototypes?



Development of Computer Based Systems (CBS)

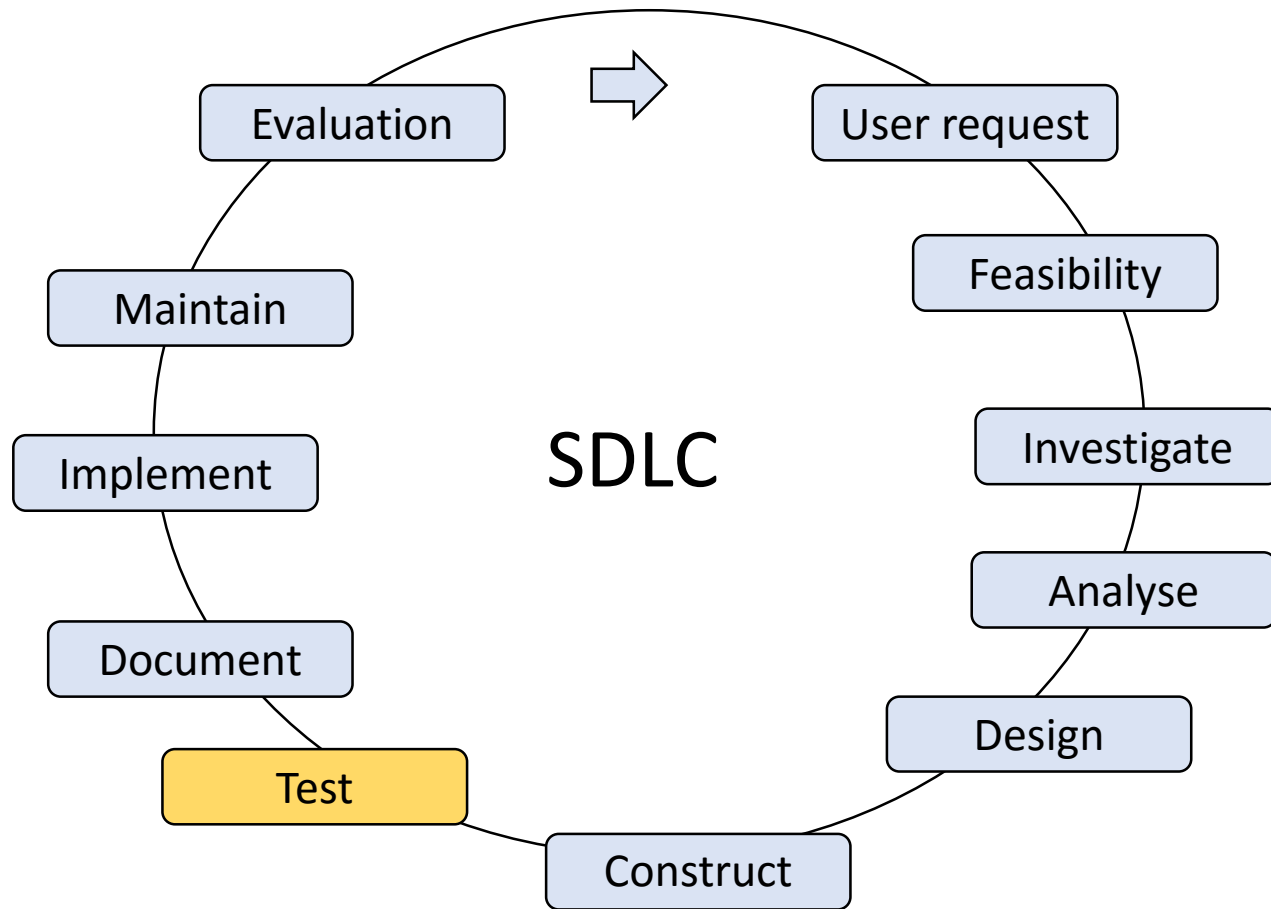


Constructing.

- Coding?
- Customising?
- Outsourcing?
- Evolving



Development of Computer Based Systems (CBS)

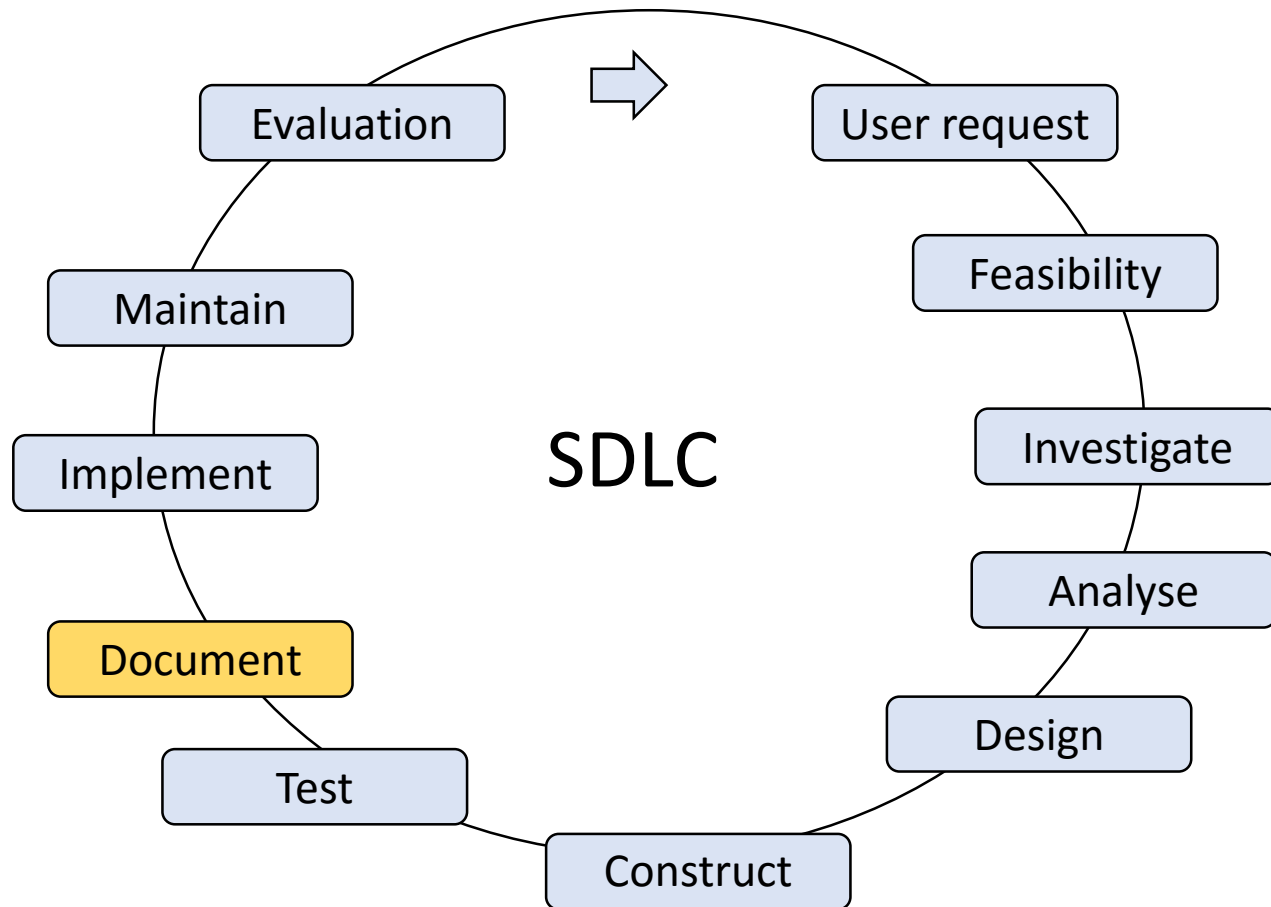


Testing.

- Quality?
- Components
- System
- Usability



Development of Computer Based Systems (CBS)

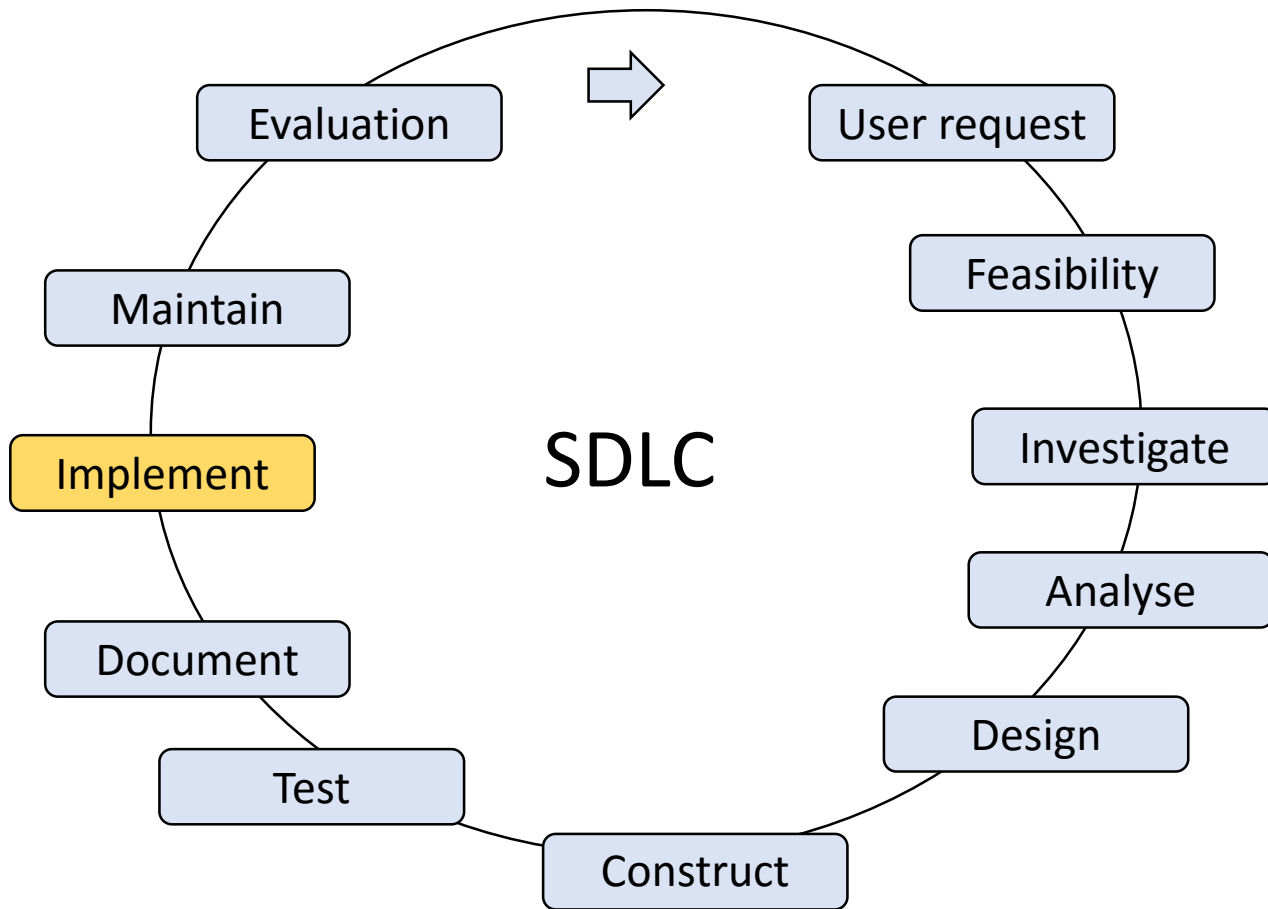


Documentation.



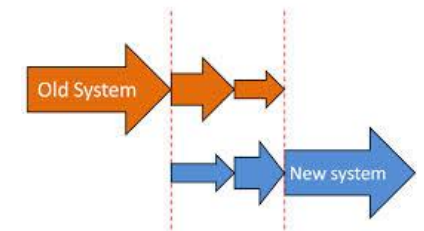
- User help
- Systems documentation
- Done throughout
- Complete?
- Needed for evolution

Development of Computer Based Systems (CBS)

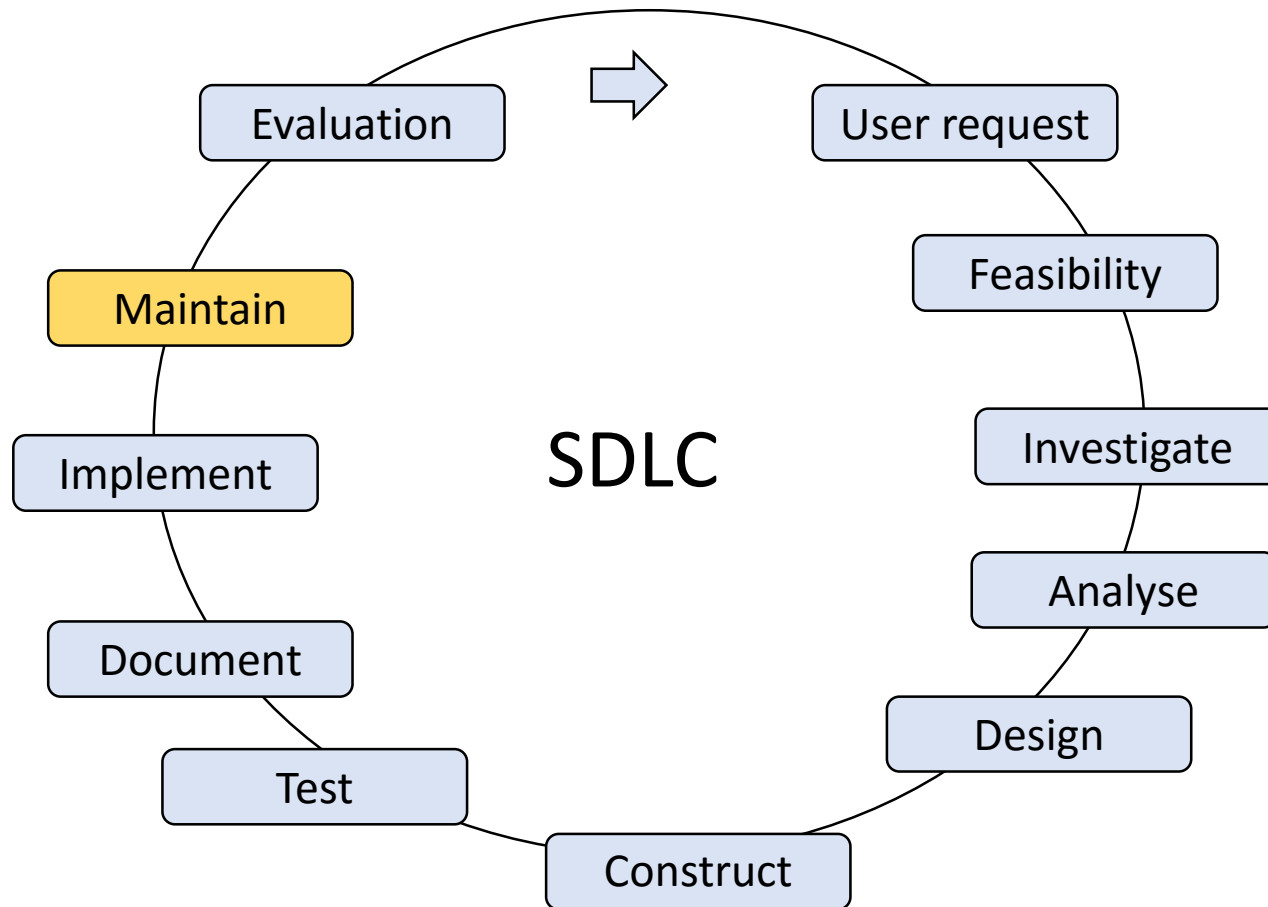


Implementation.

- Conversion
- Deploy the system



Development of Computer Based Systems (CBS)

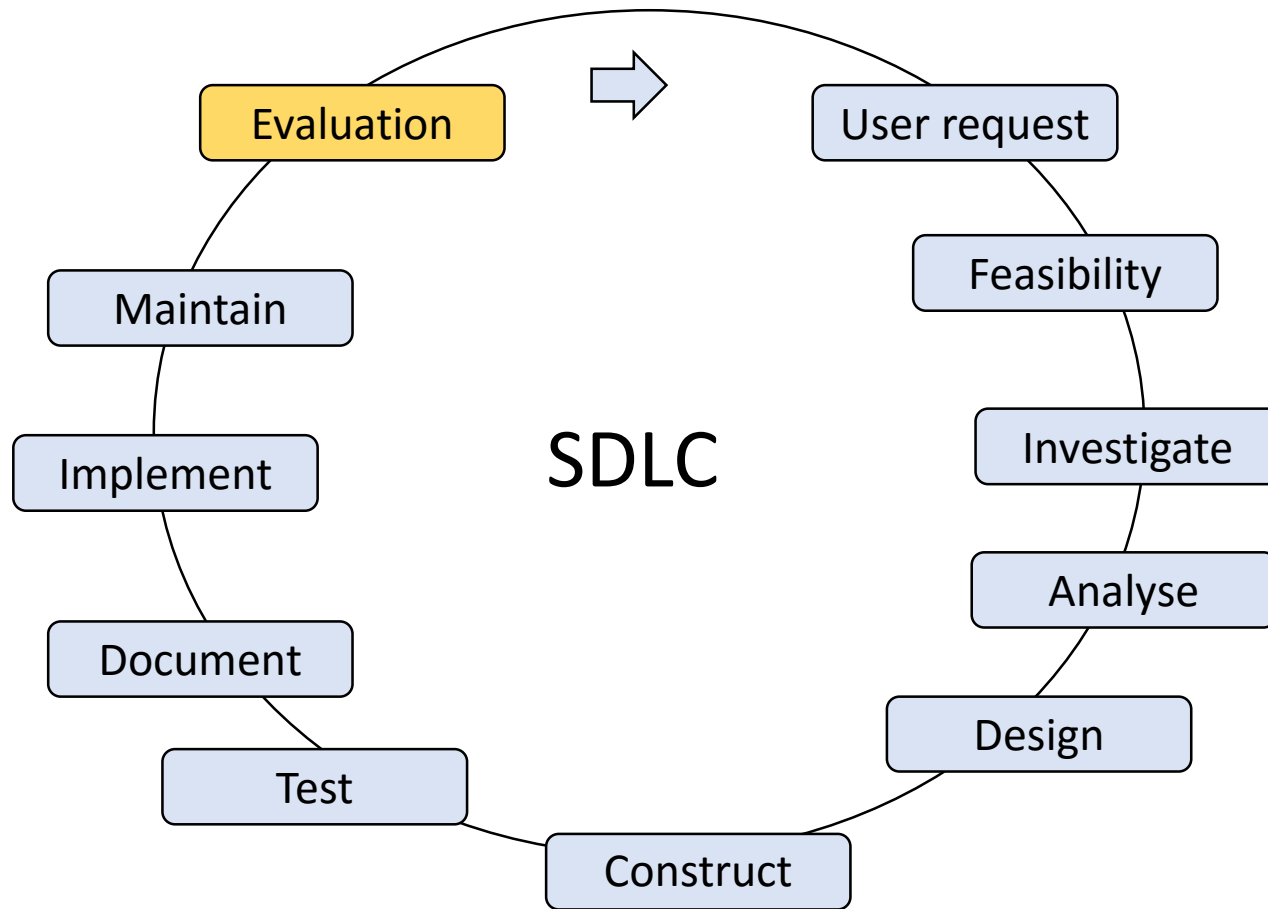


Maintenance.

- Corrections
- Enhancements
- Adaptions



Development of Computer Based Systems (CBS)

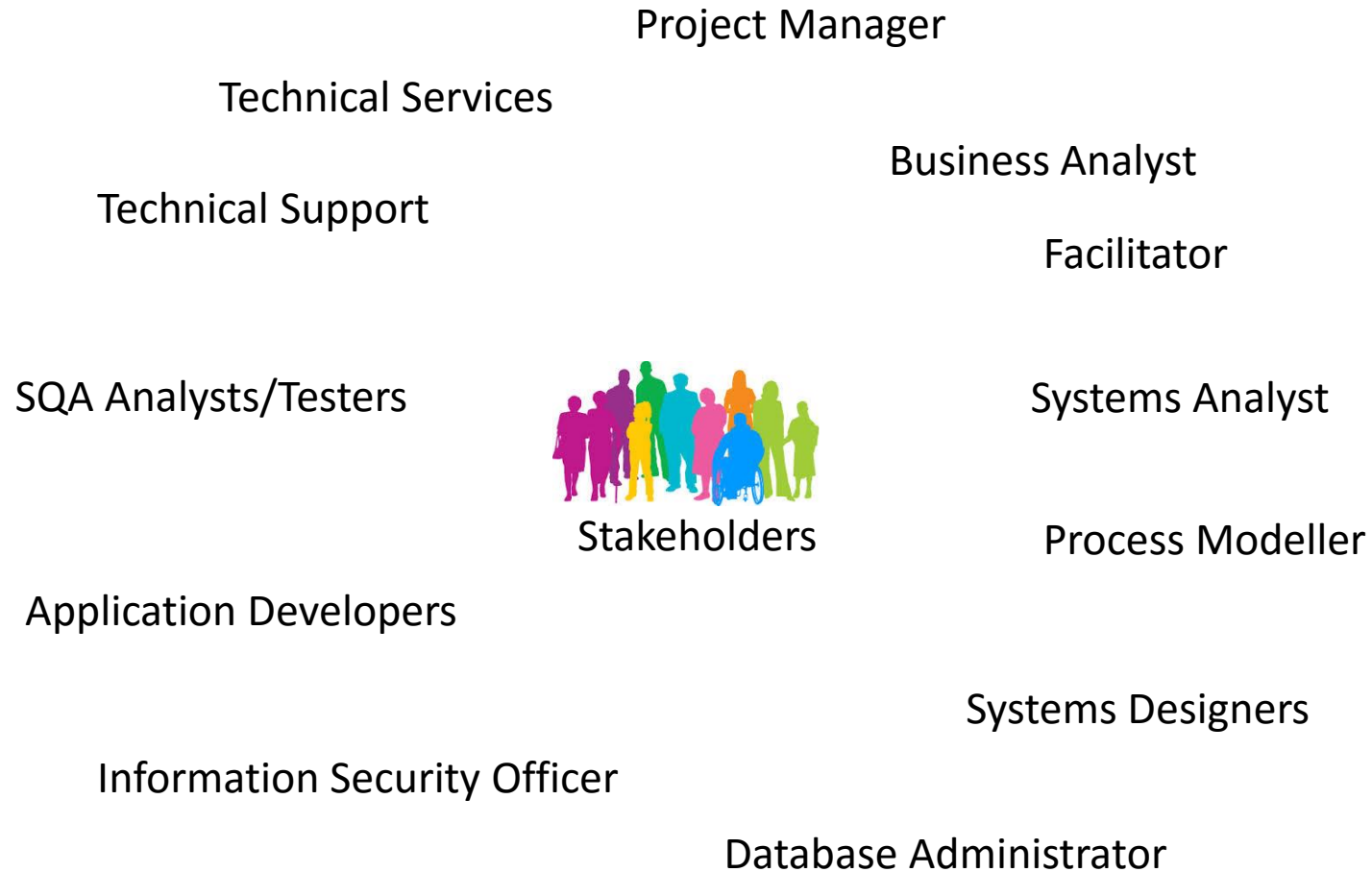


Evaluation.

- Post implementation audit
- Learning?
- Process improvement
- Too rarely done?



People needed throughout SDLC



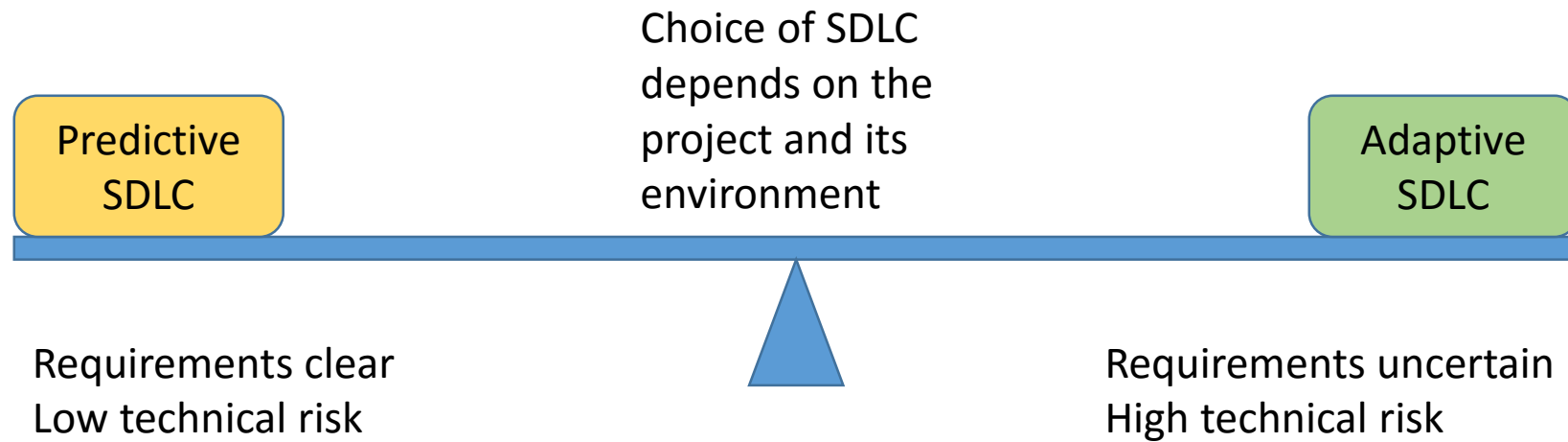
Two main approaches to SD

Two main approaches to SDLC:

- predictive approach (planned in advance)
- adaptive approach (cannot be planned in advance)

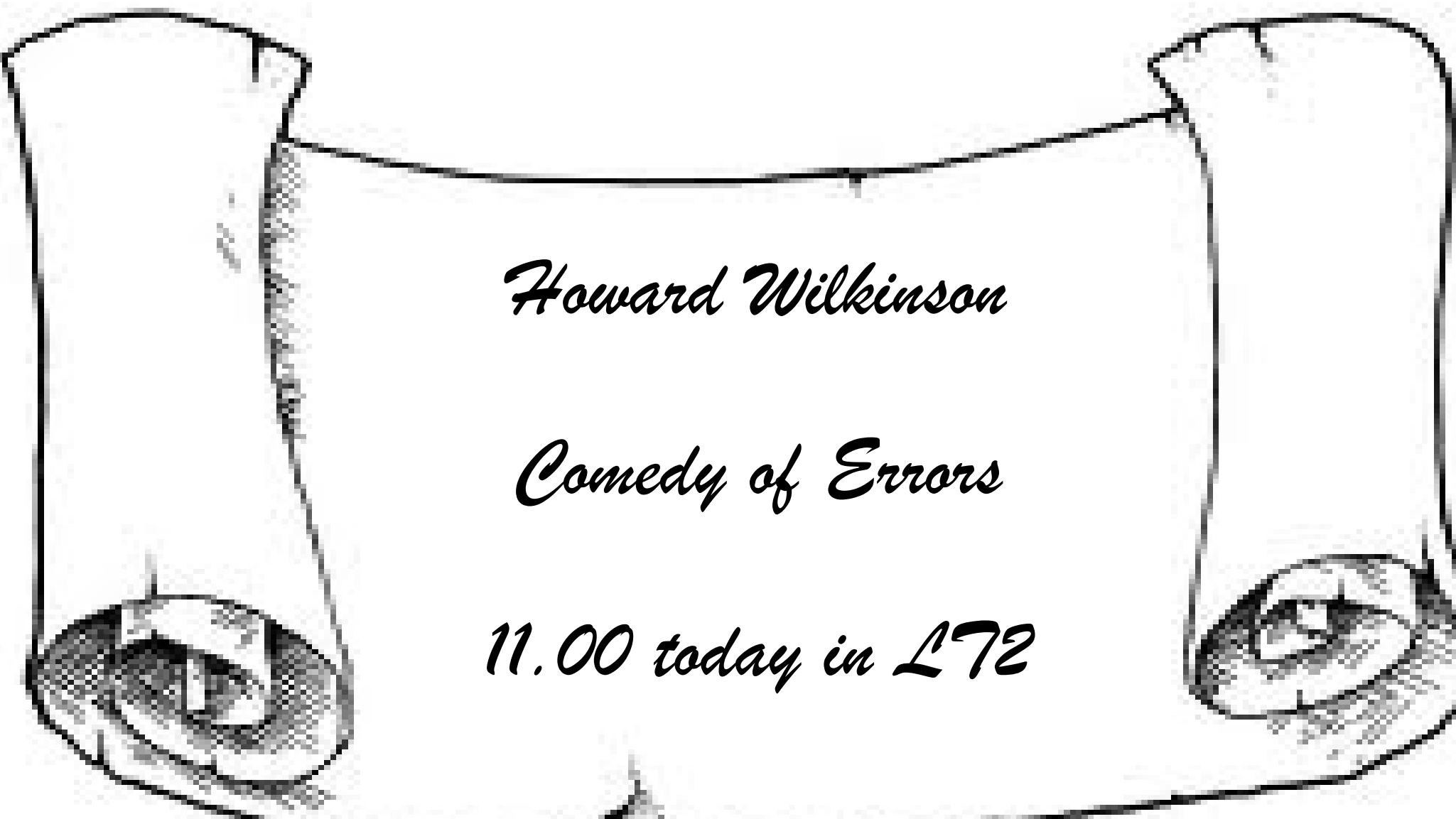


Choosing an approach



Summary

- Systems development carried out as a project
- Using a SDLC and a project team
- Two main approaches to SDLC (predictive and adaptive)

A hand-drawn scroll with a textured, slightly irregular border. The scroll is unrolled, showing a central rectangular area with text. The ends of the scroll are rolled up, showing the inner layers. The text is written in a cursive, handwritten style.

Howard Wilkinson

Comedy of Errors

11.00 today in £72