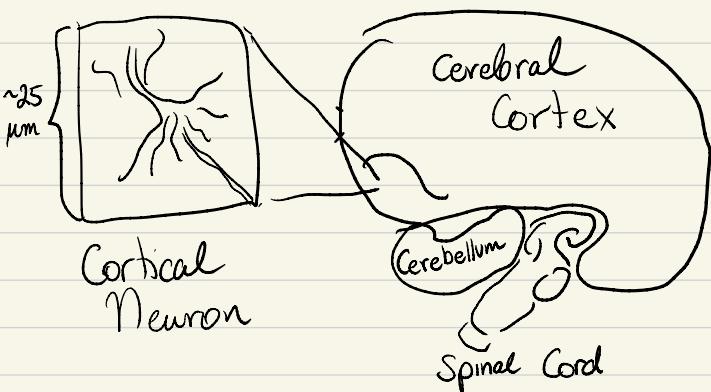
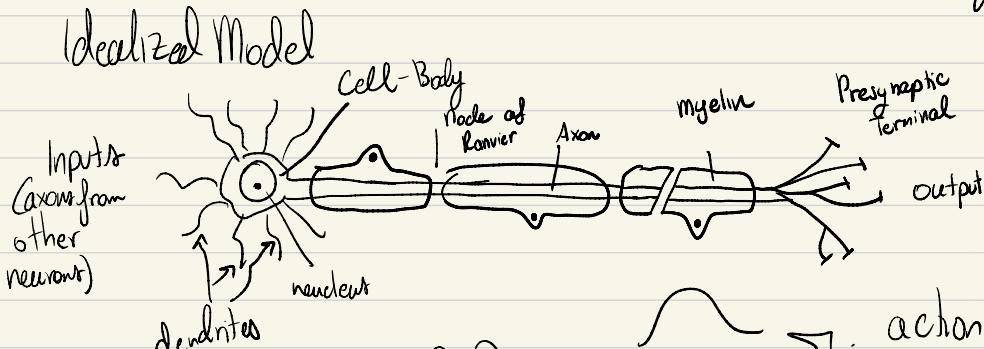


# • Neurons, Synapses & Brain Regions



<sup>rewards</sup>  
Neural Zoo: <sup>rewards</sup>Visual Cortex, Cerebellum, Optic Tectum  
tree-root  
tree-branch  
structure structure kinda mix  
based on depth

- **Neuron Doctrine:**
  - Neuron is fundamental structure + functional unit of brain
  - Neurons are discrete cells & not continuous
  - Information flows from dendrites  $\rightarrow$  axon via cell body



E P S P  
excitatory Post-Synaptic Potential

$\Sigma$ : action-potential  
spike  
threshold  
- resting

Neuron - "leaky bag of charged liquid"

- Contents enclosed within cell membrane outside

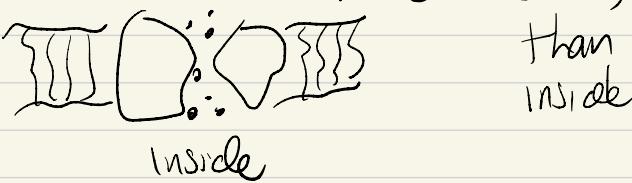
Cell membrane: lipid bi-layer

- bi-layer impermeable to charged ion species (such as  $\text{Na}^+$ ,  $\text{Cl}^-$ ,  $\text{K}^+$ )



- Each neuron maintains a potential difference across its membrane

↳ Inside is  $-70\text{mV}$  relative to outside  
outside more sodium, chlorine & water



- Ionic Pumps maintains  $-70\text{mV}$  difference by expelling  $\text{Na}^+$  out & letting  $\text{K}^+$  ions in

⇒ How do we influence Electric Personality?  
↳ How can elec. potential be changed?

Ion channels: gatekeepers

in membrane selective proteins allowing only specific ions to pass (e.g.  $\text{Na}^+$ , not  $\text{K}^+$  or  $\text{Cl}^-$ )

# Ionic Channels are Gated

- Voltage gated: Depends on membrane voltage
- Chemically gated: Binding to chemical causes channel to open
- Mechanically gated: Sensitive to pressure/touch

## Gated Channels allow Neural Signaling

Inputs from other neurons → chemically gated channels (@ synapt)  
open → Changes in local membrane potential

Synapse: Junctions b/w neurons

⇒ Causes opening/closing of voltage-gated channels in dendrites, body, & axon resulting in depolarization (positive change in voltage)

or hyperpolarization (neg. change in voltage)

Strong enough voltage causes polarization, causes a spike or 'action potential'

To recap,

Spikes (Output) occur from a neuron when

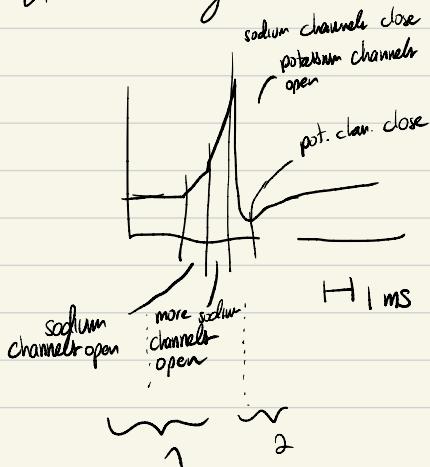
Other Neuron's outputs cause some of the gates to open & allow a different concentration of ions, leading to a strong depolarization & increase chance of a spike.

Voltage-Gated Channels cause action potentials (spikes)

1. Strong Depolarization opens  $\text{Na}^+$  Channels,

causing rapid  $\text{Na}^+$  influx & more channels to open

2.  $\text{K}^+$  outflux restores membrane potential

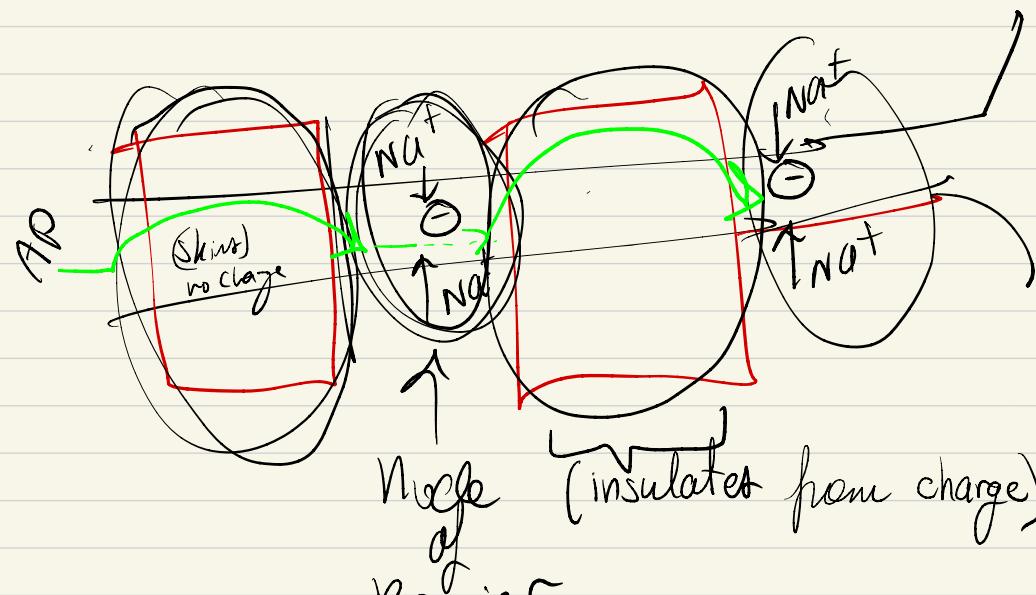
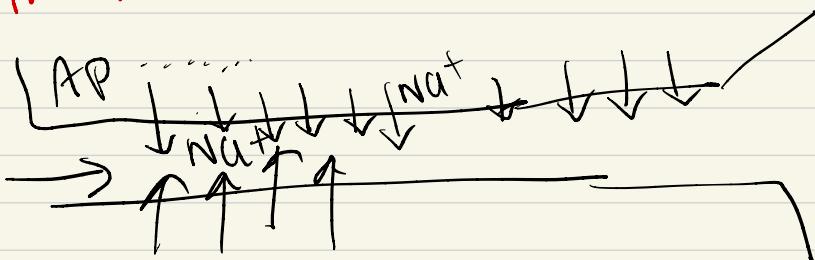


- propagation flows along Axon



# Myelination of Axons

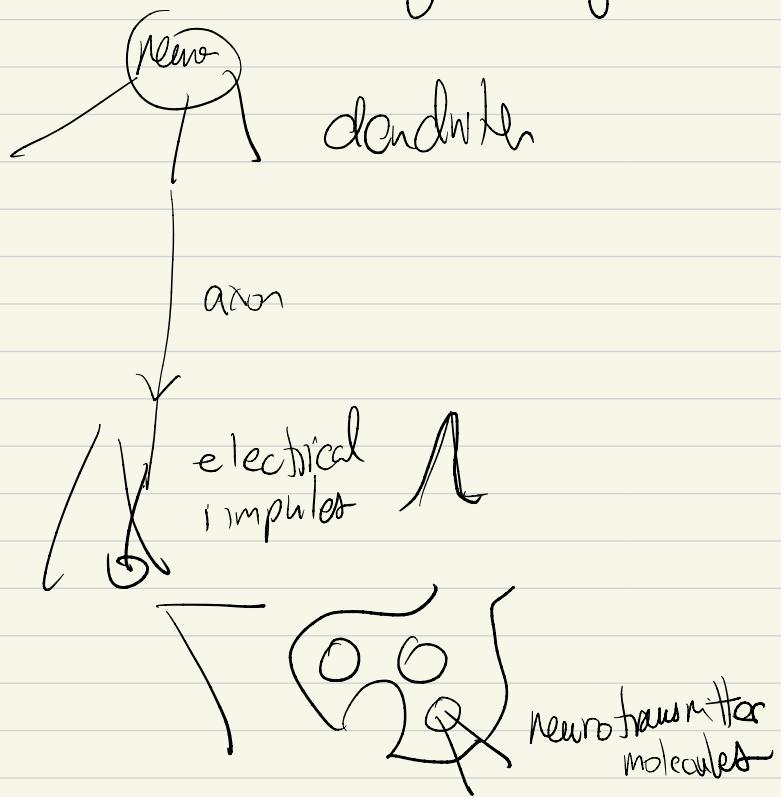
nonmyelin



Ranvier

due to oligodendrocytes (glial cells)  
wrap axons and  
enable fast-long-range spike communication  
AP "hops" from one node of Ranvier to another (saltatory conduction)

"active wire" allows lossless signal propagation



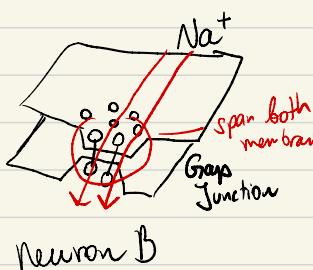
# Synapses

What happens to the spike (action potential) when it reaches the end of the axon?

Synapse: Connection/Junction b/w two neurons

\* Electrical Synapse: gap junction

Neuron A



\* Smooth

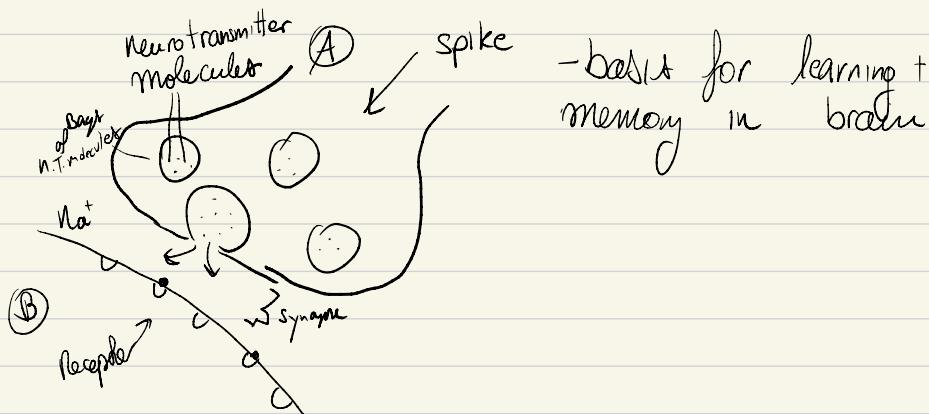
Allows electrical activity of A directly comm w/ neuB via Gap Junction

Neuron B

Useful in fast connections

Chemical Synapse

use neurotransmitters



• Synapses can be excitatory or Inhibitory

Increase or decrease postsynaptic membrane potential

A := pre

↓  
synapse

B := post

Excitatory: Input spike → neurotransmitter release (e.g. glutamate)  
→ Binds to ion channel receptor  
→ ion channels open  
→  $\text{Na}^+$  influx  
→ Depolarization due to EPSP (excitatory postsynaptic potential)

Synapse Doctrine

Synapses are built for memory + learning

• How do Brains learn? Synaptic Plasticity

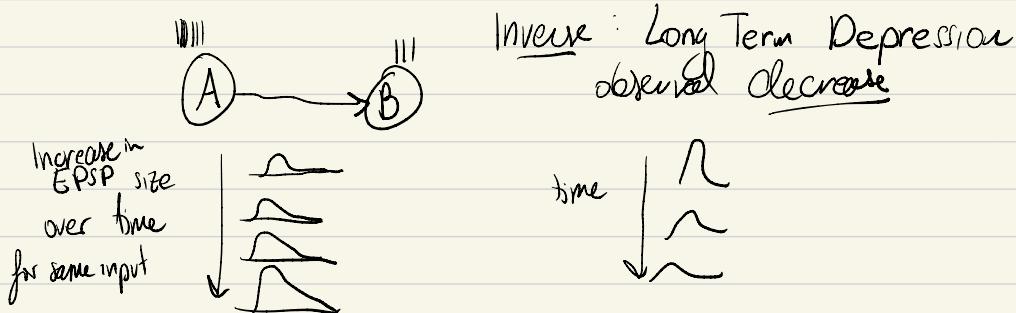
Habits plasticity: If neuron A repeatedly takes part in firing Neuron B, then the synapse from A to B is strengthened.

$\textcircled{A} \rightarrow \textcircled{B} \Rightarrow \textcircled{A} \rightarrow \textcircled{B}$

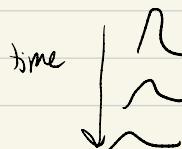
Mantra: Neurons that fire together wire together

LTP: Long Term Potentiation

LTP = Experimentally observed increase in synaptic strength that lasts for hours or days



Inverse: Long Term Depression  
observed decrease



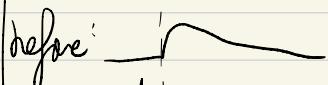
LTP/LTD depends on relative timing of input/output spikes

Input spike before output spike



A fired first → B fired after

Reverse: Input spike occurs after output spike



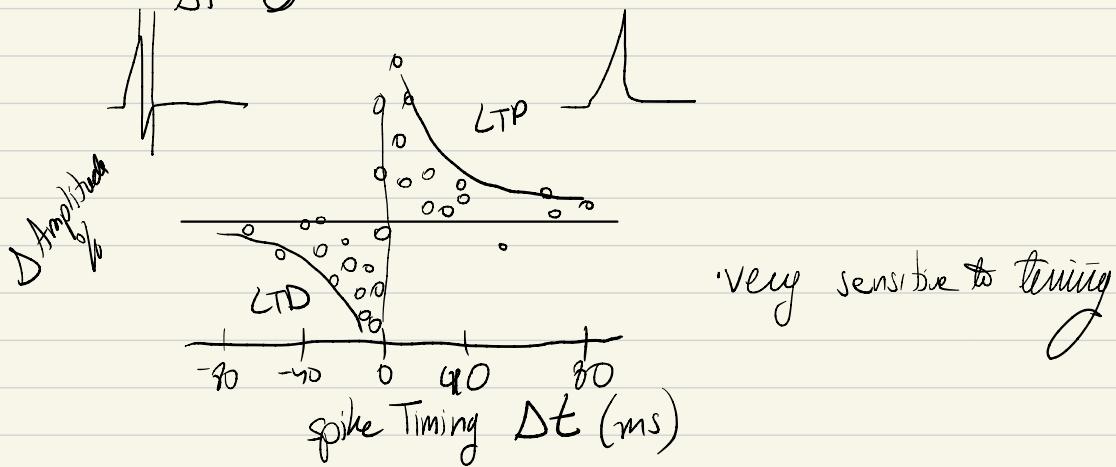
LTD

\*Output neuron fires before input neuron due to inputs B receives from other neurons

# Spike-Timing Dependent Plasticity

Input after output  
 $\Delta t < 0$

Input before Output



Know about Channels, neurons, synapses

Not knowledge about neural networks + consciousness  
cognition

# Organization + Function of Nervous System

## Peripheral Nervous System (PNS)

## Central Nervous System

Somatic: Nerve connecting voluntary skeletal muscles + sensory receptors

Automatic  
Send commands to muscles & get tactile info from sensors called sensory receptor

Afferent: Nerve Fibers (incoming) Axons that carry info away from periphery to CNS

Efferent: Nerve Fibers (outgoing): Axons carrying info from CNS to periphery

## Central Nervous System (CNS)

↳ Spinal Cord + Brain

### Spinal Cord:

↙  
responses

\* Local feedback loops control reflexes ("reflex arcs")  
ie moving hand away when burned subconsciously

\* Descending motor cortex signals from brain activate spinal motor neurons

\* Ascending sensory axons convey info from muscles skin back to brain

CNS = Spinal Cord + Brain

- Hind Brain:
  - Medulla Oblongata - controls breathing, muscle tone + blood pressure
  - Pons - sleep + arousal
- Cerebellum - coordination, voluntary movement, language

Midbrain: Eye movements, visual + auditory reflex

• Reticular Formation:

• Thalamus - 'relay' station for + sensory info (except smell)  
regulates sleep + wakefulness

Hypo Thalamus: Regulates basic needs

Fighting, Fighting, Feeding, Flocking (Mating)

Cerebrum: Cerebral cortex, basal ganglia, hippocampus, amygdala  
↳ perception, motor control, cognition, memory, language

Cerebral Cortex: Convoluted cerebrum, about  
 $\frac{1}{3}$  th of inch thick

~ 30 billion neurons

Each neuron ~ 10,000 synapses

$\Rightarrow$  300 trillion connections total

6 layers

- rel. uniform
- common computational principle

Input  $\rightarrow$  4  
out  $\leftarrow$  5  
sub regions  $\leftarrow$  6

1  $\leftarrow$  (input layer)  
2  $\rightarrow$  output to 'higher' cortical

? common computational principle  
operating across cortex.

Try \* undelocalized comp through brain via 3 models.

# Neural V. Digital Computing

Human brain:  $10^{11}$  neurons ( $10^4$  conn each)

Silicon:  $10^{10}$  transistors

Biology: 100es temporal resolution

Digital: 100ps clock (10 GHz)

## Computing Paradigm

Brain: Parallel computation + adaptive connectivity

Digital: Seq. computing

Capabilities: D