KEVIN SANCHEZ

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PROFESSIONAL SUMMARY

Skilled computer technician, creative problem solver and developer. Strong interest in software development, application development, graphic and video game design with eagerness to learn and grow. Strong understanding of web design, navigation, content presentation, usability best practices and web technology. Apt at troubleshooting computer software, hardware and network infrastructure issues. Fast learner with quick pick up of technical concepts. Excellent analytical, verbal and written communication skills. Fluent in Spanish.

EDUCATION

Montclair State University (MSU), Montclair, NJ

Bachelor of Science in Computer Science Graduation: May 2022

Relevant Coursework: Software Engineering I & II, Systems Administration, Database Systems, Computer Systems

CERTIFICATIONS

AWS Certified Cloud Practitioner | Amazon Web Services (AWS) | Dec '22

TECHNOLOGIES, TOOLS & OTHER

- Microsoft Office Suite
- Google Suite
- Eclipse
- Visual Studio Code
- GitHub

- Figma
- Software Development Life Cycle
- Scrum Methodology
- Agile Methodology
- Windows OS

- VirtualBox
- Linux
- Unity Engine
- Unreal Engine 5

TECHNICAL SKILLS

- Cloud (AWS)
- SQL (MySQL)
- Typescript

- Python
- C
- C++

- C#
- PHP
- JavaScript

PROJECTS

Web App Development

Montclair State University

Sep 2021 – May 2022

- Collaborate with the team on growth initiatives to ensure all communications to clients efficiently meet app goals.
- Drive new features through the full development cycle from requirements through application release.
- Anticipate and proactively address security concerns from both process and technology standpoints to improve product and workflow.
- Responsible for the design, development, coding, testing, debugging and documentation of the application to satisfy the requirements of one or more user areas.

Database Management

Montclair State University

Sep 2021 – Dec 2021

- Responsible for project management and development of a fully functional MySQL Database for a shopping Web application.
- Maintain adequate backups and implement a fault-tolerant architecture to provide immediate disaster recovery.
- Strong understanding of regulatory as well as solutions and process improvement.
- Performed database administration and monitored performance. Responsible for inventory reports and updates.

Unity Game Development

June 2022

- Constructing a 2D Top-Down RPG with C# in the Unity game engine.
- Features interactive NPCs, Player and Weapon experience Systems and Magic.

EXPERIENCE

Medical Billing

Reyno Car Service

May 2016 – March 2022

- Managed the Client Service Authorization Process including preparing, initiating, reconciling, and paying DVR invoices.
- Ensured close follow-up with providers to ensure payment commitments are met.
- Processed electronic transportation claims and posted payments.
- Maintained driver credentials carefully and accurately.
- Operated on TransAid software daily.