

Assignment 15.3: Input System

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Inputs and Controls

Inputs:

- Mouse Left Click – select menu icons/hit the targets. Easiest to translate to screen tapping.
- WASD keys – alternative control for menus. Always good to have backup inputs.
- ESC – alternative for pause/resume game. Backup inputs are great.
- Enter – select the highlighted icon. Did I mention how awesome backups are?

Controls:

- In-game
 - Pause button – enters pause menu
- Pause menu
 - Resume button – resumes the game
 - Options button – opens the options menu
 - Restart button – restarts the game
 - Exit button – exits the game
- Options
 - Volume slider – turns the volume up or down
 - Sound checkbox – turns volume up or down
 - Return button – returns to the pause menu