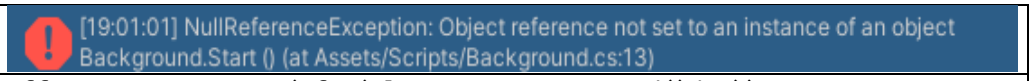
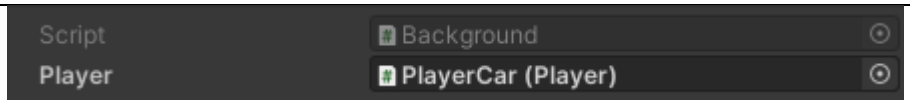
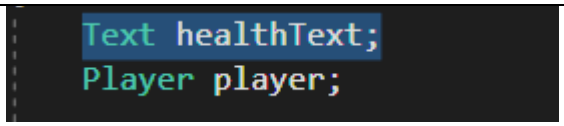
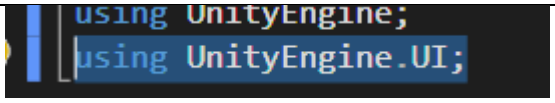
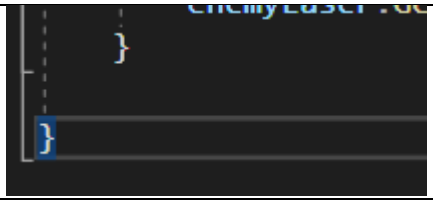
Test Case 1	
Line Error	`offSet = new Vector2(0f, (player.returnCarSpeed()/10));`
Error Explanation	There is no object to base the player.returnCarSpeed
Error Correction	Object Player Car was added to the background script on each background in the scenes.
Error Correction Screen Shot	

Test Case 2	
Line Error	`healthText = GetComponent<Text>();`
Error Explanation	No health text variable was declared
Error Correction	Added health text variable to script
Error Correction Screen Shot	

Test Case 3	
Line Error	`scoreText = GetComponent<Text>();`
Error Explanation	Correct Package was not importa
Error Correction	Add using `UnityEngine.UI;`
Error Correction Screen Shot	

Test Case 4	
Line Error	}
Error Explanation	There is a missing closing bracket
Error Correction	Added closing bracket
Error Correction Screen Shot	

Test Case 5	
Line Error	`enemyLaser.GetComponent<Rigidbody2D>().velocity = new Vector2(, -enemyBulletSpeed);`
Error Explanation	There is an argument missing in Vector 2
Error Correction	Added 0 before the comma In the vector 2 arguments
Error Correction Screen Shot	

Test Case 6	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 7	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 8	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 9	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 1	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 1	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	

Test Case 1	
Line Error	
Error Explanation	
Error Correction	
Error Correction Screen Shot	