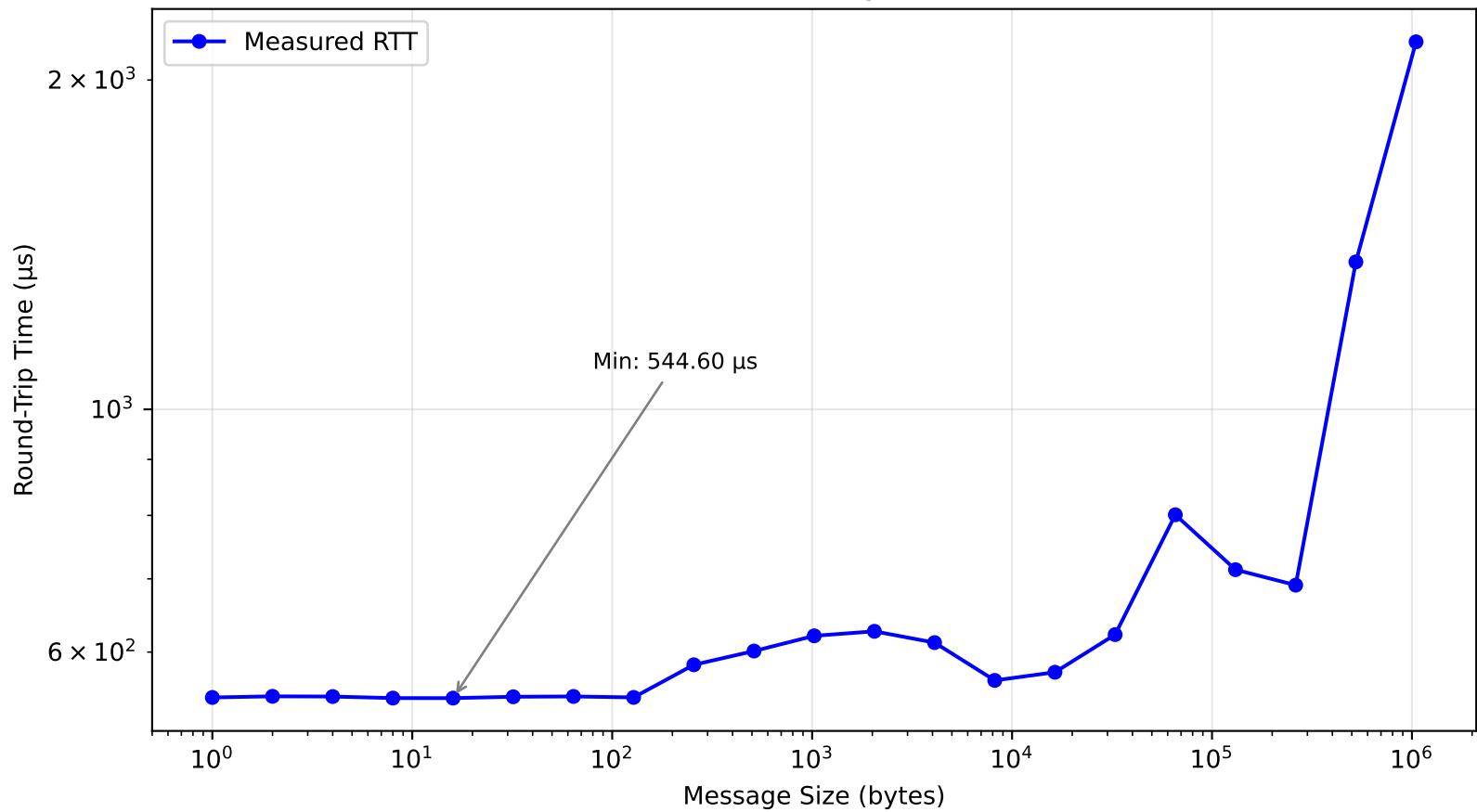
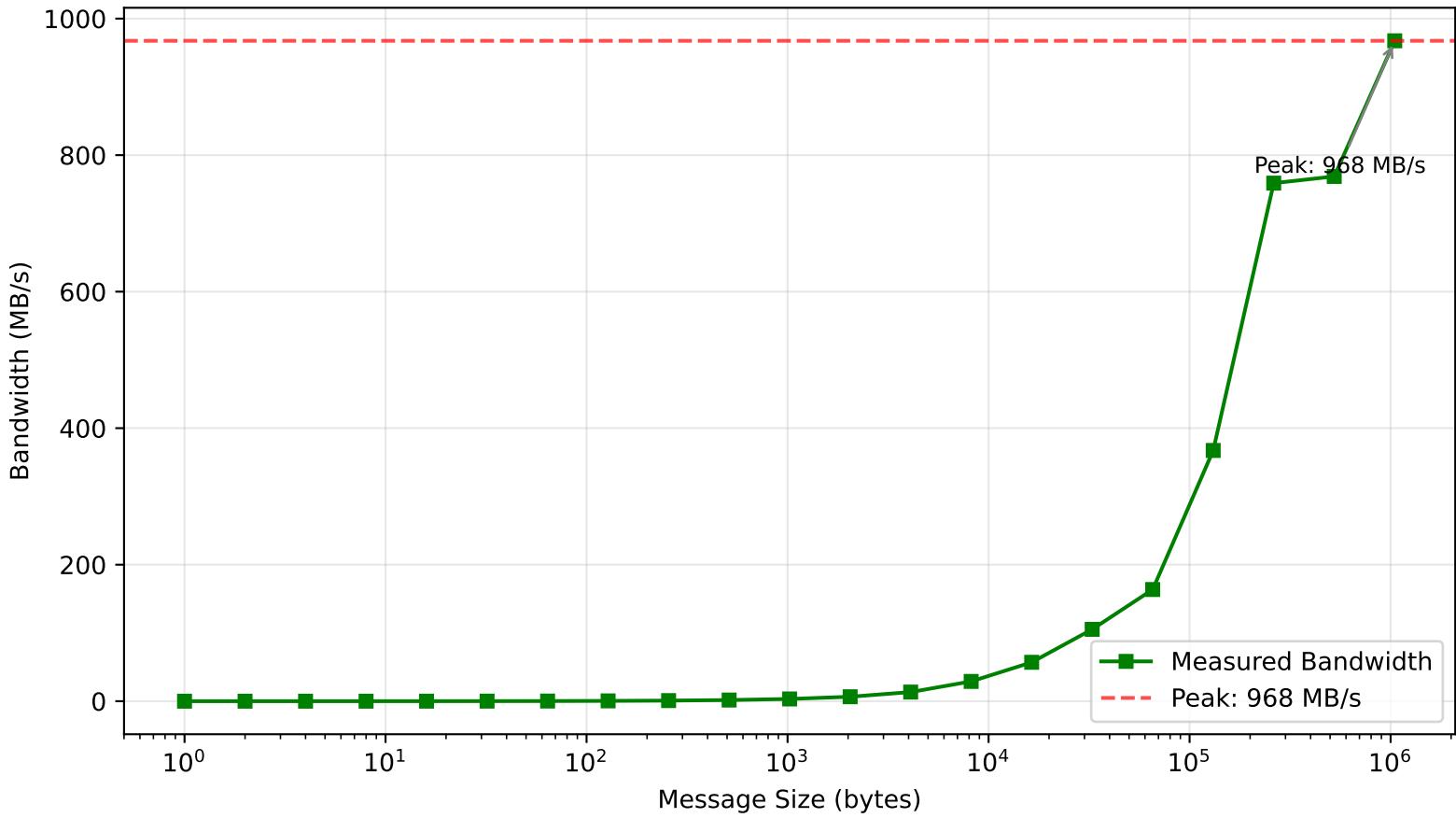


# MPI Ping-Pong Results

RTT vs Message Size



Bandwidth vs Message Size



## Results Summary

| Parameter             | Value          | Method                       |
|-----------------------|----------------|------------------------------|
| Latency ( $\alpha$ )  | 272.30 $\mu$ s | RTT/2 for small messages     |
| Bandwidth ( $\beta$ ) | 968 MB/s       | Peak observed throughput     |
| Buffer Size           | ~128 B         | Send time increase threshold |

How I Got These Numbers:

Latency: For small messages, most of the time is network overhead rather than data transfer. The minimum RTT I measured was 544.60  $\mu$ s, so one-way latency is about 272.30  $\mu$ s. This is typical for real network communication.

Bandwidth: Peak throughput was 968 MB/s (7.7 Gbps) at larger message sizes where data transfer dominates over latency overhead.

Buffer Size: MPI buffers small messages so `Send()` can return immediately. The buffer threshold is around ~128 B, where send times start increasing significantly as MPI switches to rendezvous protocol.

Communication Model:

$$T(n) = \alpha + n/\beta$$

Where  $T(n)$  is transfer time for  $n$  bytes,  $\alpha = 272.30 \mu$ s,  $\beta = 968 \text{ MB/s}$

Notes:

- Latency of 272  $\mu$ s is consistent with network communication
- Bandwidth of ~1.0 GB/s suggests a fast interconnect (InfiniBand or similar)
- Bandwidth increases with message size as fixed overhead becomes less significant