

17. Write a program to perform Booth's multiplication of two signed numbers using any high level language.

AIM:

To perform Booth's multiplication of two signed numbers using any high level language.

ALGORITHM:

1. Start
2. Product = 0
3. Ask user to enter two decimal numbers: n1, n2
4. Convert them into binary and store them in arrays num1 and num2
5. Two's complement the numbers if they are negative
6. Two's complement num2 and store as n com
7. Create a copy of num1 as n copy
8. Set q = 0
9. If num1[i] == q, arithmetic shift product : ncopy
10. Else if num1[i] == 1 and q == 0, add ncom to product and arithmetic shift product : ncopy
11. Else add num2 to product and arithmetic shift product : ncopy
12. In each step set q = num1[i] after shift operation
13. Repeat steps 9, 10, 11 and 12 until all bits of num1 are shifted out
14. Display final result as product : ncopy
15. End

PROGRAM:

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int a = 0, b = 0, c = 0, a1 = 0, b1 = 0, com[5] = { 1, 0, 0, 0, 0};
```

```
int anum[5] = {0}, anumcp[5] = {0}, bnum[5] = {0};
```

```
int acomp[5] = {0}, bcomp[5] = {0}, pro[5] = {0}, res[5] = {0};
```

```
void binary(){
```

```
    a1 = fabs(a);
```

```
    b1 = fabs(b);
```

```
    int r, r2, i, temp;
```

```
    for (i = 0; i < 5; i++){
```

```
        r = a1 % 2;
```

```
        a1 = a1 / 2;
```

```
        r2 = b1 % 2;
```

```
        b1 = b1 / 2;
```

```

    anum[i] = r;
    anumcp[i] = r;
    bnum[i] = r2;
    if(r2 == 0){
        bcomp[i] = 1;
    }
    if(r == 0){
        acomp[i] = 1;
    }
}
//part for two's complementing
c = 0;
for ( i = 0; i < 5; i++){
    res[i] = com[i] + bcomp[i] + c;
    if(res[i] >= 2){
        c = 1;
    }
    else
        c = 0;
    res[i] = res[i] % 2;
}
for (i = 4; i >= 0; i--){
    bcomp[i] = res[i];
}
//in case of negative inputs
if (a < 0){
    c = 0;
    for (i = 4; i >= 0; i--){
        res[i] = 0;
    }
    for ( i = 0; i < 5; i++){
        res[i] = com[i] + acomp[i] + c;
        if (res[i] >= 2){
            c = 1;
        }
        else
            c = 0;
        res[i] = res[i] % 2;
    }
    for (i = 4; i >= 0; i--){
        anum[i] = res[i];
        anumcp[i] = res[i];
    }
}

```

```

    }
    if(b < 0){
        for (i = 0; i < 5; i++){
            temp = bnum[i];
            bnum[i] = bcomp[i];
            bcomp[i] = temp;
        }
    }
}

void add(int num[]){
    int i;
    c = 0;
    for ( i = 0; i < 5; i++){
        res[i] = pro[i] + num[i] + c;
        if (res[i] >= 2){
            c = 1;
        }
        else{
            c = 0;
        }
        res[i] = res[i]%2;
    }
    for (i = 4; i >= 0; i--){
        pro[i] = res[i];
        printf("%d",pro[i]);
    }
    printf(":");
    for (i = 4; i >= 0; i--){
        printf("%d", anumcp[i]);
    }
}

void arshift(){//for arithmetic shift right
    int temp = pro[4], temp2 = pro[0], i;
    for (i = 1; i < 5 ; i++){//shift the MSB of product
        pro[i-1] = pro[i];
    }
    pro[4] = temp;
    for (i = 1; i < 5 ; i++){//shift the LSB of product
        anumcp[i-1] = anumcp[i];
    }
    anumcp[4] = temp2;
    printf("\nAR-SHIFT: ");//display together
    for (i = 4; i >= 0; i--){
        printf("%d",pro[i]);
    }
}

```

```

    }
    printf(":");
    for(i = 4; i >= 0; i--){
        printf("%d", anumcp[i]);
    }
}

```

```

int main(){
    int i, q = 0;
    printf("\t\tBOOTH'S MULTIPLICATION ALGORITHM");
    printf("\nEnter two numbers to multiply: ");
    printf("\nBoth must be less than 16");
    //simulating for two numbers each below 16
    do{
        printf("\nEnter A: ");
        scanf("%d",&a);
        printf("Enter B: ");
        scanf("%d", &b);
    }while(a >=16 || b >=16);

    printf("\nExpected product = %d", a * b);
    binary();
    printf("\n\nBinary Equivalents are: ");
    printf("\nA = ");
    for (i = 4; i >= 0; i--){
        printf("%d", anum[i]);
    }
    printf("\nB = ");
    for (i = 4; i >= 0; i--){
        printf("%d", bnum[i]);
    }
    printf("\nB'+ 1 = ");
    for (i = 4; i >= 0; i--){
        printf("%d", bcomp[i]);
    }
    printf("\n\n");
    for (i = 0; i < 5; i++){
        if (anum[i] == q){//just shift for 00 or 11
            printf("\n-->");
            arshift();
            q = anum[i];
        }
        else if(anum[i] == 1 && q == 0){//subtract and shift for 10
            printf("\n-->");

```

```

        printf("\nSUB B: ");
        add(bcomp);//add two's complement to implement subtraction
        arshift();
        q = anum[i];
    }
    else{//add ans shift for 01
        printf("\n-->");
        printf("\nADD B: ");
        add(bnum);
        arshift();
        q = anum[i];
    }
}

printf("\nProduct is = ");
for (i = 4; i >= 0; i--){
    printf("%d", pro[i]);
}
for (i = 4; i >= 0; i--){
    printf("%d", anumcp[i]);
}
}

```

OUTPUT:

```
D:\LAB JAN 2023\Computer Architecture lab\17 booths multiplication.exe
Both must be less than 16
Enter A: 5
Enter B: 4

Expected product = 20

Binary Equivalents are:
A = 00101
B = 00100
B'+ 1 = 11100

-->
SUB B: 11100:00101
AR-SHIFT: 11110:00010
-->
ADD B: 00010:00010
AR-SHIFT: 00001:00001
-->
SUB B: 11101:00001
AR-SHIFT: 11110:10000
-->
ADD B: 00010:10000
AR-SHIFT: 00001:01000
-->
AR-SHIFT: 00000:10100
Product is = 0000010100
-----
Process exited after 18.08 seconds with return value 0
Press any key to continue . . .
```

RESULT:

Thus the Program for Booth's multiplication was executed Successfully.