Kinetic Novel

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A sub-category of Visual Novels that avert the tradition of having Multiple Endings and instead focusing on a singular, linear plot. There are no choices whatsoever, nor is there any form of interactivity involved. In other words, it's basically a single, linear story accompanied by visuals and audio. Originally used to describe certain visual novels by Key/Visual Arts (notably *Planetarian*), it has since then been used to encompass other visual novels.

07th Expansion refers to their work as "sound novels," the vast majority of which have no real gameplay options or choices. The name refers to the greater emphasis on using music and sound effects to establish setting and "punctuate" key scenes. Although the first episode of *Higurashi: When They Cry* was released two years before *Planetarian*, the name has not caught on outside of 07th Expansion's own work.

Examples of this genre:

- *Absolutely Perfect Specimen*
- *Aster Asks!*
- *Bad Faith*
- *Contract Demon*
- *Dies irae ~Interview with Kaziklu Bey~*
- *Dimensional Prophecy of Zohar Redux*
- *Disney's Animated Storybook*
- *eden*: They were only two, on the planet.*
- *fault - milestone one*. It has one branch in Chapter 3, but it only affects the dialog immediately following it and doesn't impact the overall story in any meaningful way.
- *fault milestone two*
- *fault - SILENCE THE PEDANT*
- *The Fountain*