

Name:

Hemos ID:

Score: / 100

CSE-321 Programming Languages 2012
Final — Sample Solution

Prob 1	Prob 2	Prob 3	Prob 4	Prob 5	Prob 6	Prob 7	Prob 8	Prob 9	Prob 10
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- There are ten problems on 20 pages in this exam.
- The maximum score for this exam is 100 points.
- Be sure to write your name and Hemos ID.
- You have three hours for this exam.

1 Mutable references and evaluation contexts [10 pts]

Consider the following definitions for simply-typed λ -calculus extended with mutable references:

type	$A ::= P \mid A \rightarrow A \mid \text{unit} \mid \text{ref } A$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid () \mid \text{ref } e \mid !e \mid e := e \mid l$
value	$v ::= \lambda x:A. e \mid () \mid l$
store	$\psi ::= \cdot \mid \psi, l \mapsto v$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A$
store typing context	$\Psi ::= \cdot \mid \Psi, l \mapsto A$

In this problem, we use the following judgments:

- A typing judgment $\Gamma \mid \Psi \vdash e : A$ means that expression e has type A under typing context Γ and store typing context Ψ .
- A reduction judgment $e \mid \psi \mapsto e' \mid \psi'$ means that expression e with store ψ reduces to e' with ψ' . The reduction rules are defined as follows:

$$\frac{e_1 \mid \psi \mapsto e'_1 \mid \psi'}{e_1 e_2 \mid \psi \mapsto e'_1 e_2 \mid \psi'} \text{Lam}$$

$$\frac{e_2 \mid \psi \mapsto e'_2 \mid \psi'}{(\lambda x:A. e) e_2 \mid \psi \mapsto (\lambda x:A. e) e'_2 \mid \psi'} \text{Arg} \quad \frac{}{(\lambda x:A. e) v \mid \psi \mapsto [v/x]e \mid \psi} \text{App}$$

$$\frac{e \mid \psi \mapsto e' \mid \psi'}{\text{ref } e \mid \psi \mapsto \text{ref } e' \mid \psi'} \text{Ref} \quad \frac{l \notin \text{dom}(\psi)}{\text{ref } v \mid \psi \mapsto l \mid \psi, l \mapsto v} \text{Ref'}$$

$$\frac{e \mid \psi \mapsto e' \mid \psi'}{!e \mid \psi \mapsto !e' \mid \psi'} \text{Deref} \quad \frac{\psi(l) = v}{!l \mid \psi \mapsto v \mid \psi} \text{Deref'}$$

$$\frac{e \mid \psi \mapsto e'' \mid \psi'}{e := e' \mid \psi \mapsto e'' := e' \mid \psi'} \text{Assign}$$

$$\frac{e \mid \psi \mapsto e' \mid \psi'}{l := e \mid \psi \mapsto l := e' \mid \psi'} \text{Assign'} \quad \frac{}{l := v \mid \psi \mapsto () \mid [l \mapsto v]\psi} \text{Assign''}$$

- A store judgment $\psi :: \Psi$ means that store typing context Ψ corresponds to store ψ , or simply, ψ is well-typed with Ψ . The formal definition is as follows:

$$\frac{\text{dom}(\Psi) = \text{dom}(\psi) \quad \cdot \mid \Psi \vdash \psi(l) : \Psi(l) \text{ for every } l \in \text{dom}(\psi)}{\psi :: \Psi} \text{Store}$$

We write $\text{dom}(\psi)$ for the domain of ψ , i.e., the set of locations mapped to certain values under ψ . Formally we define $\text{dom}(\psi)$ as follows:

$$\begin{aligned} \text{dom}(\cdot) &= \emptyset \\ \text{dom}(\psi, l \mapsto v) &= \text{dom}(\psi) \cup \{l\} \end{aligned}$$

We write $[l \mapsto v]\psi$ for the store obtained by updating the contents of l in ψ with v . Note that in order for $[l \mapsto v]\psi$ to be defined, l must be in $\text{dom}(\psi)$:

$$[l \mapsto v](\psi', l \mapsto v') = \psi', l \mapsto v$$

We write $\psi(l)$ for the value to which l is mapped under ψ ; in order for $\psi(l)$ to be defined, l must be in $\text{dom}(\psi)$:

$$(\psi', l \mapsto v)(l) = v$$

Question 1. [4 pts] State progress and type preservation theorems:

Theorem 1.1 (Progress).

Suppose that expression e satisfies $\cdot \mid \Psi \vdash e : A$ for some store typing context Ψ and type A . Then either:

(1) e is a value _____, or

(2) for any store ψ _____ such that $\psi :: \Psi$ _____,

there exist some expression e' _____ and store ψ' _____ such that $e \mid \psi \mapsto e' \mid \psi'$ _____.

Theorem 1.2 (Type preservation).

Suppose $\left\{ \begin{array}{l} \Gamma \mid \Psi \vdash e : A \\ \psi :: \Psi \\ e \mid \psi \mapsto e' \mid \psi' \end{array} \right.$.

Then there exists a store typing context Ψ' such that $\left\{ \begin{array}{l} \Gamma \mid \Psi' \vdash e' : A \\ \Psi \subset \Psi' \\ \psi' :: \Psi' \end{array} \right.$.

In class, we learned how to rewrite an expression as a pair of an evaluation context κ (an expression with a hole in it) and a redex. We also defined the call-by-value operational semantics using evaluation contexts for the simply-typed λ -calculus. We write $\kappa[e]$ for the expression obtained by filling the hole in evaluation context κ with expression e .

In this problem, we expand the idea of using evaluation contexts to deal with mutable references.

Question 2. [2 pts] Complete the definition of the evaluation context κ that corresponds to the operational semantics based on the call-by-value reduction strategy:

$$\text{evaluation context} \quad \kappa ::= \underline{\square \mid \kappa \ e \mid (\lambda x:A.e) \ \kappa \mid \text{ref } \kappa \mid !\kappa \mid \kappa := e \mid l := \kappa}$$

Question 3. [4 pts] Define the operational semantics using $\kappa[e]$ with as many reduction rules as you need. In your reduction rules, you may use the following relation \mapsto_β for reducing redexes:

$$(\lambda x:A.e) \ v \ \mapsto_\beta \ [v/x]e$$

$$\frac{e \mapsto_\beta e'}{\kappa[e] \mid \psi \mapsto \kappa[e'] \mid \psi}$$

$$\frac{l \notin \text{dom}(\psi)}{\kappa[\text{ref } v] \mid \psi \mapsto \kappa[l] \mid \psi, l \mapsto v}$$

$$\frac{\psi(l) = v}{\kappa[l] \mid \psi \mapsto \kappa[v] \mid \psi}$$

$$\frac{}{\kappa[l := v] \mid \psi \mapsto \kappa[()] \mid [l \mapsto v] \psi}$$

2 Environments and closures [11 pts]

In this problem, we design an abstract machine **E** which allows a fixed point construct $\text{fun } f\ x:A. e$ and follows the call-by-name reduction strategy. We use the following definitions:

type	$A ::= P \mid A \rightarrow A$
expression	$e ::= x \mid \lambda x:A. e \mid e\ e \mid \text{fun } f\ x:A. e$
value	$v ::= \underline{\hspace{10em}}$
environment	$\eta ::= \underline{\hspace{10em}}$
frame	$\phi ::= \underline{\hspace{10em}}$
stack	$\sigma ::= \square \mid \sigma; \phi$
state	$s ::= \sigma \blacktriangleright e @ \eta \mid \sigma \blacktriangleleft v$

In the definition of state s :

- $\sigma \blacktriangleright e @ \eta$ means that the machine is currently analyzing e under the environment η .
- $\sigma \blacktriangleleft v$ means that the machine is currently returning v to the stack σ .

The transition judgment for the abstract machine **E** is as follows:

$$s \mapsto_{\mathbf{E}} s' \quad \Leftrightarrow \quad \text{the machine makes a transition from state } s \text{ to another state } s'$$

Complete the definitions of value v , environment η , and frame ϕ . Then define transition rules for the abstract machine **E**. You may introduce as many transition rules as you need. Explain your definitions and reduction rules.

(Definitions)

$$\text{value} \quad v ::= \underline{[\eta, \lambda x:A. e] \mid [\eta, \text{fun } f\ x:A. e]}$$

$$\text{environment} \quad \eta ::= \underline{\cdot \mid \eta, x \hookrightarrow \text{delayed}(e, \eta) \mid \eta, f \hookrightarrow [\eta', \text{fun } f\ x:A. e]}$$

$$\text{frame} \quad \phi ::= \underline{\square_{\eta} e}$$

(Transition rules)

$$\frac{x \hookrightarrow \text{delayed}(e, \eta') \in \eta}{\sigma \blacktriangleright x @ \eta \mapsto_E \sigma \blacktriangleright e @ \eta'} \text{Var}_E$$

$$\frac{}{\sigma \blacktriangleright \lambda x:A. e @ \eta \mapsto_E \sigma \blacktriangleleft [\eta, \lambda x:A. e]} \text{Closure}_E$$

$$\frac{}{\sigma \blacktriangleright e_1 e_2 @ \eta \mapsto_E \sigma; \Box_\eta e_2 \blacktriangleright e_1 @ \eta} \text{Lam}_E$$

$$\frac{}{\sigma; \Box_\eta e_2 \blacktriangleleft [\eta', \lambda x:A. e] \mapsto_E \sigma \blacktriangleright e @ \eta', x \hookrightarrow \text{delayed}(e_2, \eta)} \text{App}_E$$

$$\frac{}{\sigma; \Box_\eta e_2 \blacktriangleleft [\eta', \text{fun } f x:A. e] \mapsto_E \sigma \blacktriangleright e @ \eta', f \hookrightarrow [\eta', \text{fun } f x:A. e], x \hookrightarrow \text{delayed}(e_2, \eta)} \text{App}_E^R$$

$$\frac{}{\sigma \blacktriangleright \text{fun } f x:A. e @ \eta \mapsto_E \sigma \blacktriangleleft [\eta, \text{fun } f x:A. e]} \text{Closure}_E^R$$

3 Abstract machine N [11 pts]

4 Subtyping [10 pts]

Consider the following definitions for the simply-typed λ -calculus:

type	$A ::= P \mid A \rightarrow A \mid A \times A$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid (e, e) \mid \text{fst } e \mid \text{snd } e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A$

We write $A \leq B$ if A is a subtype of B , or equivalently, if B is a supertype of A . We also use a typing judgment $\Gamma \vdash x : A$.

Question 1. [2 pts] Write the subtyping rule for function types:

$$\frac{A' \leq A \quad B \leq B'}{A \rightarrow B \leq A' \rightarrow B'} \text{Fun}_{\leq}$$

Question 2. [2 pts] Write the *rule of subsumption*:

The *rule of subsumption* is a typing rule which enables us to change the type of an expression to its supertype:

$$\frac{\Gamma \vdash e : A \quad A \leq B}{\Gamma \vdash e : B} \text{Sub}$$

Question 3. [6 pts] In this question, we study the *coercion semantics* for subtyping. Under the coercion semantics, a subtyping relation $A \leq B$ holds if there exists a method to convert values of type A to values of type B . As a witness to the existence of such a method, we usually use a λ -abstraction, called a *coercion function*, of type $A \rightarrow B$. We use a *coercion subtyping judgment*

$$A \leq B \Rightarrow f$$

to mean that $A \leq B$ holds under the coercion semantics with a coercion function f of type $A \rightarrow B$. For example, a judgment $\text{int} \leq \text{float} \Rightarrow \text{int2float}$ holds if the coercion function `int2float` converts integers of type `int` to floating point numbers of type `float`.

The following is a subtyping system for the coercion semantics. The rules $\text{Ref}_{\leq}^{\mathcal{C}}$ and $\text{Trans}_{\leq}^{\mathcal{C}}$ express reflexivity and transitivity of the subtyping relation, respectively. Define the subtyping rules for product types and function types:

$$\begin{array}{c} \frac{}{A \leq A \Rightarrow \lambda x:A. x} \text{Ref}_{\leq}^{\mathcal{C}} \quad \frac{A \leq B \Rightarrow f \quad B \leq C \Rightarrow g}{A \leq C \Rightarrow \lambda x:A. g (f x)} \text{Trans}_{\leq}^{\mathcal{C}} \\[10pt] \frac{A \leq A' \Rightarrow f \quad B \leq B' \Rightarrow g}{A \times B \leq A' \times B' \Rightarrow \lambda x:A \times B. (f (\text{fst } x), g (\text{snd } x))} \text{Prod}_{\leq}^{\mathcal{C}} \\[10pt] \frac{A' \leq A \Rightarrow f \quad B \leq B' \Rightarrow g}{A \rightarrow B \leq A' \rightarrow B' \Rightarrow \lambda h:A \rightarrow B. \lambda x:A'. g (h (f x))} \text{Fun}_{\leq}^{\mathcal{C}} \end{array}$$

5 Recursive types [7 pts]

Consider the simply-typed λ -calculus with product types, sum types, unit type, base type `nat`, recursive types, and the fixed point construct:

type	$A ::= A \rightarrow A \mid A \times A \mid A + A \mid \alpha \mid \mu\alpha.A \mid \text{unit} \mid \text{nat}$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid \text{fix } x:A. e \mid$ $(e, e) \mid \text{fst } e \mid \text{snd } e \mid$ $\text{inl}_A e \mid \text{inr}_A e \mid \text{case } e \text{ of } \text{inl } x. e \mid \text{inr } y. e \mid$ $\text{fold}_C e \mid \text{unfold}_C e \mid () \mid$ $+$ $\mid - \mid 0 \mid 1 \mid \dots$
typing context	$\Gamma ::= \cdot \mid \Gamma, x:A \mid \Gamma, \alpha \text{ type}$
value	$v ::= \lambda x:A. e \mid (v, v) \mid \text{inl}_A v \mid \text{inr}_A v \mid () \mid \text{fold}_C v \mid + \mid - \mid 0 \mid 1 \mid \dots$

$+$ and $-$ are functions for arithmetic addition and subtraction, respectively. $0, 1, \dots$ are integer constants.

Question 1. [4 pts] Translate the following definition in SML for lists of natural numbers into the simply-typed λ -calculus with recursive types.

```

datatype nlist = Nil | Cons of nat × nlist

nlist = μα.unit + (nat × α)

Nil = foldnlist inlnat × nlist ()

Cons e = foldnlist inrunit e

case e of Nil ⇒ e1 | Cons x ⇒ e2 = case unfoldnlist e of inl  $\_.$  e1 | inr x. e2

```

Question 2. [3 pts] In this question, we define a datatype for streams of natural numbers, that is, `nstream`. A formal definition of `nstream` is as follows:

$$\text{nstream} = \mu\alpha.\text{unit} \rightarrow \text{nat} \times \alpha$$

When “unfolded,” a value of type `nstream` yields a function of type `unit \rightarrow nat \times nstream` which returns a natural number and another stream. For example, the following λ -abstraction has type `nstream \rightarrow nat \times nstream`:

$$\lambda s:\text{nstream}.\text{unfold}_{\text{nstream}} s ()$$

Define a function f of type `nat \rightarrow nstream` that returns a stream of natural numbers beginning with its argument. For example, $f\ n$ returns the stream $\{n, n+1, n+2, \dots\}$.

$$f = \lambda n:\text{nat}.\text{fix } f:\text{nat} \rightarrow \text{nstream}.\lambda x:\text{nat}.\text{fold}_{\text{nstream}} \lambda y:\text{unit}.\text{let } (x, f\ (+\ (x, 1))) \text{ in } n$$

6 System F [17 pts]

Consider the following definitions for System F:

type	$A ::= A \rightarrow A \mid \alpha \mid \forall \alpha. A$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid \Lambda \alpha. e \mid e \llbracket A \rrbracket$
value	$v ::= \lambda x:A. e \mid \Lambda \alpha. e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A \mid \Gamma, \alpha \text{ type}$

Note that a typing context Γ is an *ordered* set of type bindings and type declarations.

We use three judgments: a reduction judgment, a type judgment, and a typing judgment.

$$e \mapsto e' \quad \Leftrightarrow \quad e \text{ reduces to } e'$$

$$\Gamma \vdash A \text{ type} \quad \Leftrightarrow \quad A \text{ is a valid type with respect to typing context } \Gamma$$

$$\Gamma \vdash e : A \quad \Leftrightarrow \quad e \text{ has type } A \text{ under typing context } \Gamma$$

Question 1. [2 pts] Write the reduction rules for type applications:

$$\frac{e \mapsto e'}{e \llbracket A \rrbracket \mapsto e' \llbracket A \rrbracket} \text{ Tlam} \quad \frac{}{(\Lambda \alpha. e) \llbracket A \rrbracket \mapsto [A/\alpha]e} \text{ Tapp}$$

Question 2. [2 pts] Write the typing rules for type abstractions and type applications:

$$\frac{\Gamma, \alpha \text{ type} \vdash e : A}{\Gamma \vdash \Lambda \alpha. e : \forall \alpha. A} \forall I \quad \frac{\Gamma \vdash e : \forall \alpha. B \quad \Gamma \vdash A \text{ type}}{\Gamma \vdash e \llbracket A \rrbracket : [A/\alpha]B} \forall E$$

Question 3. [6 pts] In order to prove type preservation of the simply-typed λ -calculus, we introduced the substitution lemma. The proof of type safety of System F needs three substitution lemmas because there are three kinds of substitutions in System F: type substitution into types, type substitution into expressions, and expression substitution.

State the substitution lemmas for the proof of type safety of System F:

(for substituting types for type variables in types)

If $\Gamma \vdash A$ type and Γ, α type, $\Gamma' \vdash B$ type, then $\Gamma, [A/\alpha]\Gamma' \vdash [A/\alpha]B$ type.

(for substituting types for type variables in expressions)

If $\Gamma \vdash A$ type and Γ, α type, $\Gamma' \vdash e : B$, then $\Gamma, [A/\alpha]\Gamma' \vdash [A/\alpha]e : [A/\alpha]B$.

(for substituting expressions for variables in expressions)

If $\Gamma \vdash e : A$ and $\Gamma, x : A, \Gamma' \vdash e' : C$, then $\Gamma, \Gamma' \vdash [e/x]e' : C$.

Question 4. [3 pts] Encode a product type $A \times B$, **pair**, and **fst** in System F:

$$A \times B = \forall \alpha. (A \rightarrow B \rightarrow \alpha) \rightarrow \alpha$$

$$\text{pair} : \forall \alpha. \forall \beta. \alpha \rightarrow \beta \rightarrow \alpha \times \beta = \Lambda \alpha. \Lambda \beta. \lambda x : \alpha. \lambda y : \beta. \Lambda \gamma. \lambda f : \alpha \rightarrow \beta \rightarrow \gamma. f \ x \ y$$

$$\text{fst} : \forall \alpha. \forall \beta. \alpha \times \beta \rightarrow \alpha = \Lambda \alpha. \Lambda \beta. \lambda p : \alpha \times \beta. p \llbracket \alpha \rrbracket (\lambda x : \alpha. \lambda y : \beta. x)$$

Question 5. [4 pts] Explain why System F is called an *impredicative* polymorphic λ -calculus, not a predicative polymorphic λ -calculus:

impredicative polymorphism - allows type variables to range over polymorphic types; type variables can be substituted all kinds of types including polymorphic types.

predicative polymorphism - prohibits type variables from being substituted by polymorphic types; type substitutions accept only monomorphic types.

System F is impredicative polymorphic because a type A in a type application $e \llbracket A \rrbracket$ ranges over polymorphic types.

7 Predicative polymorphic λ -calculus [4 pts]

Consider the following definitions for the predicative polymorphic λ -calculus:

monotype	$A ::= A \rightarrow A \mid \alpha$
polytype	$U ::= A \mid \forall \alpha. U$
expression	$e ::= x \mid \lambda x : A. e \mid e \ e \mid \Lambda \alpha. e \mid e \llbracket A \rrbracket$
value	$v ::= \lambda x : A. e \mid \Lambda \alpha. e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A \mid \Gamma, \alpha \text{ type}$

Question 1. [2 pts] Write the typing rules for type abstractions and type applications:

$$\frac{\Gamma, \alpha \text{ type} \vdash e : U}{\Gamma \vdash \Lambda \alpha. e : \forall \alpha. U} \forall I \quad \frac{\Gamma \vdash e : \forall \alpha. U \quad \Gamma \vdash A \text{ type}}{\Gamma \vdash e \llbracket A \rrbracket : [A/\alpha]U} \forall E$$

Question 2. [2 pts] Give an expression in the *untyped* λ -calculus that is typable in System F but not in the predicative polymorphic λ -calculus. You may use the following constructs in your solution:

- (e_1, e_2) builds a pair of expressions e_1 and e_2 .
- `true` has type `bool` in both System F and the predicative polymorphic λ -calculus.
- `0` has type `int` in both System F and the predicative polymorphic λ -calculus.

$$(\lambda f. ((f \text{ true}), (f \text{ 0}))) (\lambda x. x)$$

8 Type reconstruction [8 pts]

In this problem, we study the design of a type reconstruction algorithm. We assume an untyped language L_u , a typed language L_t , and a type reconstruction algorithm Y .

1) untyped language L_u

- syntax:

untyped expression $e ::= \dots$

- reduction judgment:

$e \rightarrow e' \Leftrightarrow e \text{ reduces to } e'$

2) typed language L_t

- syntax:

type $A ::= \dots$

typed expression $t ::= \dots$

- typing judgment:

$t : A \Leftrightarrow t \text{ has type } A$

- reduction judgment:

$t \Rightarrow t' \Leftrightarrow t \text{ reduces to } t'$

3) type reconstruction algorithm Y

- input: an untyped expression e in L_u
- output: a typed expression t and a type A in L_t if the input e is typable, and *failure* otherwise.

Suppose that the algorithm Y produces a typed expression t and a type A from an untyped expression e . Explain what conditions on e , t , and A are necessary in order for Y to be eligible for a type reconstruction algorithm.

For this, we assume a function $erase(t)$ that takes a typed expression t and removes all type annotations in it. e , t , and A should satisfy the following conditions:

- $t : A$
- $erase(t) = e$
- if $t \Rightarrow t'$, then there exists an untyped expression e' such that $erase(t') = e'$ and $e \rightarrow^* e'$

9 Value restriction [6 pts]

The interaction between polymorphism and computational effects such as mutable references makes a naive type reconstruction algorithm unsound. SML solves this problem with value restriction on let-bindings.

Consider the following three SML expressions:

```
(** expression 1 **)
let val id = (fn y => y) (fn z => z) in id true end

(** expression 2 **)
let val id = (fn y => y) (fn z => z) in (id true, id 0) end

(** expression 3 **)
let val id = (fn y => y) (fn z => z) in id end
```

Each expression either typechecks, raises a type error, or prints a warning message. State and explain the result of typechecking each expression.

(expression 1) : typechecks because `id` is monomorphically used.

(expression 2) : does not typecheck. The value restriction prohibits any non-value expression from having a polytype, and `id` binds to `(fn y => y) (fn z => z)` which is not a value, but in `(id true, id 0)`, `id` is polymorphically used.

(expression 3) : typechecks, but prints a warning message because the typechecking algorithm cannot infer the type of `id`.

10 The algorithm \mathcal{W} [16 pts]

Consider the following definitions for the implicit let-polymorphic λ -calculus:

monotype	$A ::= A \rightarrow A \mid \alpha$
polytype	$U ::= A \mid \forall \alpha. U$
expression	$e ::= x \mid \lambda x. e \mid e e \mid \text{let } x = e \text{ in } e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : U$
type substitution	$S ::= \text{id} \mid \{A/\alpha\} \mid S \circ S$
type equations	$E ::= \cdot \mid E, A = A$

We use the following auxiliary functions and notations:

- $S \cdot U$ and $S \cdot \Gamma$ denote applications of S to U and Γ , respectively.
- $ftv(\Gamma)$ denotes the set of free type variables in Γ ; $ftv(U)$ denotes the set of free type variables in U .
- We write $\Gamma + x : U$ for $\Gamma - \{x : U'\}, x : U$ if $x : U' \in \Gamma$, and for $\Gamma, x : U$ if Γ contains no type binding for variable x .

We use a typing judgment $\Gamma \triangleright e : U$ to express that untyped expression e is typable with polytype U . The typing rules for the typing judgment $\Gamma \triangleright e : U$ are as follows:

$$\begin{array}{c}
\frac{x : U \in \Gamma}{\Gamma \triangleright x : U} \text{Var} \quad \frac{\Gamma, x : A \triangleright e : B}{\Gamma \triangleright \lambda x. e : A \rightarrow B} \rightarrow I \quad \frac{\Gamma \triangleright e : A \rightarrow B \quad \Gamma \triangleright e' : A}{\Gamma \triangleright e e' : B} \rightarrow E \\
\frac{\Gamma \triangleright e : U \quad \Gamma, x : U \triangleright e' : A}{\Gamma \triangleright \text{let } x = e \text{ in } e' : A} \text{Let} \quad \frac{\Gamma \triangleright e : U \quad \alpha \notin ftv(\Gamma)}{\Gamma \triangleright e : \forall \alpha. U} \text{Gen} \quad \frac{\Gamma \triangleright e : \forall \alpha. U}{\Gamma \triangleright e : [A/\alpha]U} \text{Spec}
\end{array}$$

Question 1. [3 pts] $\text{Unify}(E)$ is a function that attempts to calculate a type substitution that unifies two types A and A' in every type equation $A = A'$ in E . If no such type substitution exists, $\text{Unify}(E)$ returns *fail*. Complete the definition of $\text{Unify}(E)$.

$$\text{Unify}(\cdot) = \text{id}$$

$$\text{Unify}(E, \alpha = A) = \text{Unify}(E, A = \alpha) = \text{if } \alpha = A \text{ then } \text{Unify}(E)$$

$$\text{else if } \alpha \in \text{ftv}(A) \text{ then } \text{fail}$$

$$\text{else } \text{Unify}(\{A/\alpha\} \cdot E) \circ \{A/\alpha\}$$

$$\text{Unify}(E, A_1 \rightarrow A_2 = B_1 \rightarrow B_2) = \text{Unify}(E, A_1 = B_1, A_2 = B_2)$$

Question 2. [4 pts] Write the result of applying the function $\text{Gen}_\Gamma(A)$ which generalizes monotype A to a polytype after taking into account free type variables in typing context Γ :

$$\text{Gen}(\alpha \rightarrow \alpha) = \forall \alpha. \alpha \rightarrow \alpha$$

$$\text{Gen}_{x:\alpha}(\alpha \rightarrow \alpha) = \alpha \rightarrow \alpha$$

$$\text{Gen}_{x:\alpha}(\alpha \rightarrow \beta) = \forall \beta. \alpha \rightarrow \beta$$

$$\text{Gen}_{x:\alpha, y:\beta}(\alpha \rightarrow \beta) = \alpha \rightarrow \beta$$

Question 3. [7 pts] The type reconstruction algorithm \mathcal{W} takes a typing context Γ and an expression e as input, and returns a pair of a type substitution S and a monotype A as output:

$$\mathcal{W}(\Gamma, e) = (S, A)$$

Complete the definition of the algorithm \mathcal{W} :

$$\begin{aligned} \mathcal{W}(\Gamma, x) &= (\text{id}, \{\vec{\beta}/\vec{\alpha}\} \cdot A) & x : \forall \vec{\alpha}. A \in \Gamma \text{ and fresh } \vec{\beta} \\ \mathcal{W}(\Gamma, \lambda x. e) &= \text{let } (S, A) = \mathcal{W}(\Gamma + x : \alpha, e) \text{ in} & \text{fresh } \alpha \\ & (S, (S \cdot \alpha) \rightarrow A) \end{aligned}$$

$$\mathcal{W}(\Gamma, e_1 \ e_2) = \text{let } (S_1, A_1) = \mathcal{W}(\Gamma, e_1) \text{ in}$$

$$\text{let } (S_2, A_2) = \mathcal{W}(S_1 \cdot \Gamma, e_2) \text{ in}$$

$$\text{let } S_3 = \text{Unify}(S_2 \cdot A_1 = A_2 \rightarrow \alpha) \text{ in} \quad \text{fresh } \alpha$$

$$(S_3 \circ S_2 \circ S_1, S_3 \cdot \alpha)$$

$$\mathcal{W}(\Gamma, \text{let } x = e_1 \text{ in } e_2) = \text{let } (S_1, A_1) = \mathcal{W}(\Gamma, e_1) \text{ in}$$

$$\text{let } (S_2, A_2) = \mathcal{W}(S_1 \cdot \Gamma + x : \text{Gen}_{S_1 \cdot \Gamma}(A_1), e_2) \text{ in}$$

$$(S_2 \circ S_1, A_2)$$

Question 4. [2 pts] State the soundness theorem of the algorithm \mathcal{W} :

(Soundness of \mathcal{W})

If $\mathcal{W}(\Gamma, e) = (S, A)$, then $S \cdot \Gamma \triangleright e : A$.

Work sheet