

Name:

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CSE-321 Programming Languages 2007
Midterm — Sample Solution

	Prob 1	Prob 2	Prob 3	Prob 4	Prob 5	Prob 6	Prob 7	Total
Score								
Max	13	11	26	5	10	20	15	100

1 SML Programming [13 pts]

Question 1. [3 pts] Give a tail-recursive implementation of `fact` for the factorial function. Perhaps you will need two lines of code.

```
fun fact n =  
  let  
  
    fun fact' 0 m = m  
  
      | fact' n m = fact' (n - 1) (n * m)  
  in  
    fact' n 1  
  end
```

Question 2. [5 pts] Exploit mutable references in SML to implement a factorial function of type `int -> int`. You may use the `fn` keyword, but not the `fun` keyword. That is, do not use the built-in mechanism for building recursive functions in SML. Your program should evaluate to a factorial function that returns $n!$ if its argument n is positive, *i.e.*, $n > 0$. Perhaps you will need three or four lines of code.

```
let  
  
  val f = ref (fn (x : int) => 0)  
  
  val _ =  
  
    f := (fn (n : int) => if n = 1 then 1 else n * (!f)(n - 1))  
in  
  
  !f  
end
```

Question 3. [5 pts] A signature SET for sets is given as follows:

```
signature SET =  
sig  
  type 'a set  
  val empty : ''a set  
  val singleton : ''a -> ''a set  
  val union : ''a set -> '' a set -> ''a set  
  val intersection : ''a set -> '' a set -> ''a set  
  val diff : ''a set -> '' a set -> ''a set  
end
```

- `empty` is an empty set.
- `singleton x` returns a singleton set consisting of x .
- `union s s'` returns the union of s and s' .
- `intersection s s'` returns the intersection of s and s' .
- `diff s s'` returns the difference of s and s' : the set of elements in s but not in s' .

Give a functional representation of sets by implementing a structure `SetFun` of signature `SET`. You may not use the `if/then/else` construct. Instead use `not`, `andalso`, and `orelse`.

```
structure SetFun : SET where type 'a set = 'a -> bool =  
  struct  
    type 'a set = 'a -> bool  
  
    val empty = fn _ => false  
  
    fun singleton x = fn y => x = y  
  
    fun union s s' = fn x => s x orelse s' x  
  
    fun intersection s s' = fn x => s x andalso s' x  
  
    fun diff s s' = fn x => s x andalso not (s' x)  
  end
```

2 True/false questions [11 pts]

For true/false questions, a wrong answer gives a penalty equal to the points assigned to the question. Given an answer only if you are convinced!

Question 1. [1 pts] A derivable rule is always admissible. True or false?

True

Question 2. [1 pts] When reducing a closed expression, we may need to use α -conversions. True or false?

False

Question 3. [1 pts] We can prove $\lambda x. e \equiv_\alpha \lambda y. e'$ when $x \neq y$ and $y \in FV(e)$ where $FV(e)$ calculates the set of free variables in e . True or false?

False

Question 4. [1 pts] Given a function f in the untyped λ -calculus, we write f^n for the function applying f exactly n times, *i.e.*, $f^n = f \circ f \cdots \circ f$ (n times). A fixed point of f is also a fixed point of f^n if $n \geq 1$. True or false?

True

Question 5. [1 pts] In the presence of an abort expression $\text{abort}_A e$, type safety of the simply typed λ -calculus continues to hold. True or false?

False

Question 6. [2 pts] The fixed point construct $\text{fix } x:A. e$ makes every type inhabited in the simply typed λ -calculus. True or false?

True

Question 7. [1 pts] If an algorithmic typing judgment covers all possible cases of well-typed expressions, it is said to be “sound.” True or false?

False

Question 8. [3 pts] If a language has no static type system, it cannot be a safe language. True or false?

False

3 Short answers [26 pts]

Question 1. [4 pts] Show the reduction sequence of the following expression under the call-by-name strategy.

$$\begin{aligned}
 & (\lambda x. x \ x) ((\lambda y. y) (\lambda z. z)) \\
 \mapsto & \underline{((\lambda y. y) (\lambda z. z)) ((\lambda y. y) (\lambda z. z))} \\
 \mapsto & \underline{(\lambda z. z) ((\lambda y. y) (\lambda z. z))} \\
 \mapsto & \underline{(\lambda y. y) (\lambda z. z)} \\
 \mapsto & \underline{\lambda z. z}
 \end{aligned}$$

Question 2. [2 pts] Suppose that v_1 , v_2 , and v_3 are all values of type A in the simply typed λ -calculus. Assuming the *lazy* reduction strategy, how many steps does it take to fully reduce to a value the following expression?

$$\text{fst} \left((\lambda x : A \times A. \text{fst } x) ((\lambda x : A. x) \ v_1, v_2), \ v_3 \right)$$

(Given a reduction sequence $e \mapsto e' \mapsto e'' \mapsto v$, we say that it takes three steps to fully reduce e , for example.)

4 steps

Question 3. [3 pts] Encode the boolean type `bool` and its constructs `true`, `false`, and `if e then e1 else e2` using the sum type $A + A$, the unit type `unit`, and their constructs.

$$\begin{aligned}
 \text{bool} &= \underline{\text{unit} + \text{unit}} \\
 \text{true} &= \underline{\text{inl}_{\text{unit}} ()} \\
 \text{false} &= \underline{\text{inr}_{\text{unit}} ()} \\
 \text{if } e \text{ then } e_1 \text{ else } e_2 &= \underline{\text{case } e \text{ of inl } x_1. e_1 \mid \text{inr } x_2. e_2}
 \end{aligned}$$

Question 4. [2 pts] Give an expression in the extended simply typed λ -calculus that denotes a recursive function f of type $A \rightarrow B$ whose formal argument is x and whose body is e .

$$\underline{\text{fix } f : A \rightarrow B. \lambda x : A. e}$$

Question 5. [3 pts] Show the reduction sequence of the expression $\text{!ref } (\lambda x:A. x)$ in the simply typed λ -calculus with mutable references. The reduction begins with an empty store and uses a location l when allocating a reference. The reduction judgment has the form $e \mid \psi \mapsto e' \mid \psi'$ where a store ψ is a collection of bindings of the form $l \mapsto v$.

$$\text{!ref } (\lambda x:A. x) \mid \cdot \mapsto \frac{!l \mid l \mapsto \lambda x:A. x \mapsto \lambda x:A. x \mid l \mapsto \lambda x:A. x}{\text{Store}}$$

Question 6. [3 pts] Complete the rule for the store typing judgment $\psi :: \Psi$ in the simply typed λ -calculus with mutable references.

$$\frac{\text{dom}(\Psi) = \text{dom}(\psi) \quad \cdot \mid \Psi \vdash \psi(l) : \Psi(l) \text{ for every } l \in \text{dom}(\psi)}{\psi :: \Psi} \text{Store}$$

Question 7. [6 pts] Consider the environment semantics (using the environment evaluation judgment $\eta \vdash e \hookrightarrow v$) for the simply typed λ -calculus with a base type **bool**:

type	$A ::= P \mid A \rightarrow A$
base type	$P ::= \text{bool}$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid \text{true} \mid \text{false} \mid \text{if } e \text{ then } e \text{ else } e$
environment	$\eta ::= \cdot \mid \eta, x \hookrightarrow v$

Give an inductive definition of values:

$$\text{value} \quad v ::= [\eta, \lambda x:A. e] \mid \text{true} \mid \text{false}$$

Write the environment evaluation rule for applications:

$$\frac{\eta \vdash e_1 \hookrightarrow [\eta', \lambda x:A. e] \quad \eta \vdash e_2 \hookrightarrow v_2 \quad \eta', x \hookrightarrow v_2 \vdash e \hookrightarrow v}{\eta \vdash e_1 e_2 \hookrightarrow v} \text{App}_e$$

Question 8. [3 pts] What is the language construct in C++ that realizes parametric polymorphism, although it is “a terribly hacked and inadequate feature” from our point of view?

Templates

4 Inductive definition [5 pts]

Suppose that we use a sequence of digits **0** and **1** as a binary representation of a natural number. As usual, the rightmost digit corresponds to the least significant bit and the leftmost digit corresponds to the most significant bit. For example, **1101** denotes a natural number $2^3 + 2^2 + 2^0 = 13$. A syntactic category **bin** for such sequences of digits can be inductively defined in several ways, but we use the following definition:

$$\text{bin } b ::= 0 \mid 1 \mid b0 \mid b1$$

We wish to inductively define a syntactic category **pbin** for sequences of digits that denote *positive* natural numbers and also do not have a leading **0**. For example, **1101** belongs to **pbin**, but **01101** does not because it has a leading **0**. **0** does not belong to **pbin**, either, because it does not denote a positive natural number.

Question 1. [3 pts] Give an inductive definition of **pbin**. You may not introduce auxiliary syntactic categories.

$$\text{pbin } p ::= \underline{1 \mid p0 \mid p1}$$

Question 2. [2 pts] Give an inductive definition of a function *num* which takes a sequence *p* belonging to **pbin** and returns its corresponding decimal number. For example, we have $\text{num}(\mathbf{10}) = 2$ and $\text{num}(\mathbf{1101}) = 13$.

$$\begin{aligned} \text{num}(\mathbf{1}) &= 1 \\ \text{num}(p\mathbf{0}) &= \text{num}(p) \times 2 \\ \text{num}(p\mathbf{1}) &= \text{num}(p) \times 2 + 1 \end{aligned}$$

5 Programming in the λ -calculus [10 pts]

A Church numeral encodes a natural number n as a λ -abstraction \hat{n} which takes a function f and returns $f^n = f \circ f \cdots \circ f$ (n times):

$$\hat{n} = \lambda f. f^n = \lambda f. \lambda x. f \ f \ f \ \cdots \ f \ x$$

The goal of this problem is to define a logarithm function \log which finds the logarithm in base 2 of a given non-zero natural number (encoded as a Church numeral).

- $\log \hat{k}$ evaluates to \hat{n} if $2^n \leq k < 2^{n+1}$.
- \log never takes $\hat{0}$ as an argument. Hence the result of evaluating $\log \hat{0}$ is unspecified.

Your answers may use the following pre-defined constructs: `zero`, `one`, `succ`, `if/then/else`, `pair`, `eq`, `halve`, and `fix`.

- `zero` and `one` encode natural numbers zero and one, respectively.

$$\begin{aligned} \text{zero} &= \hat{0} = \lambda f. \lambda x. x \\ \text{one} &= \hat{1} = \lambda f. \lambda x. f \ x \end{aligned}$$

- `succ` finds the successor of a given natural number.

$$\text{succ} = \lambda \hat{n}. \lambda f. \lambda x. \hat{n} \ f \ (f \ x)$$

- `if e then e_1 else e_2` is a conditional construct.

$$\text{if } e \text{ then } e_1 \text{ else } e_2 = e \ e_1 \ e_2$$

- `pair` creates a pair of two expressions, and `fst` and `snd` are projection operators.

$$\begin{aligned} \text{pair} &= \lambda x. \lambda y. \lambda b. b \ x \ y \\ \text{fst} &= \lambda p. p \ (\lambda t. \lambda f. t) \\ \text{snd} &= \lambda p. p \ (\lambda t. \lambda f. f) \end{aligned}$$

- `eq` tests two natural numbers for equality.

$$\text{eq} = \lambda x. \lambda y. \text{and} \ (\text{isZero} \ (x \ \text{pred} \ y)) \ (\text{isZero} \ (y \ \text{pred} \ x))$$

- `halve $2 * \hat{k}$` returns \hat{k} .
`halve $2 * \hat{k} + 1$` returns \hat{k} .

$$\text{halve} = \lambda \hat{n}. \text{fst} \ (\hat{n} \ (\lambda p. \text{pair} \ (\text{snd} \ p) \ (\text{succ} \ (\text{fst} \ p)))) (\text{pair} \ \text{zero} \ \text{zero}))$$

- `fix` is the fixed point combinator.

$$\text{fix} = \lambda F. (\lambda f. F \ \lambda x. (f \ f \ x)) \ (\lambda f. F \ \lambda x. (f \ f \ x))$$

These constructs use the following auxiliary constructs, which you do not need:

$$\begin{aligned} \text{tt} &= \lambda t. \lambda f. t \\ \text{ff} &= \lambda t. \lambda f. f \\ \text{and} &= \lambda x. \lambda y. x \ y \ \text{ff} \\ \text{isZero} &= \lambda x. x \ (\lambda y. \text{ff}) \ \text{tt} \\ \text{next} &= \lambda p. \text{pair} \ (\text{snd } p) \ (\text{succ} \ (\text{snd } p)) \\ \text{pred} &= \lambda \hat{n}. \text{fst} \ (\hat{n} \ \text{next} \ (\text{pair} \ \text{zero} \ \text{zero})) \end{aligned}$$

Question 1. [3 pts] Use the fixed point combinator to define `log`. You may use the above pre-defined constructs, but do not expand them into their definitions.

$$\text{log} = \underline{\text{fix} \ (\lambda f. \ \lambda \hat{n}. \ \text{if eq } \hat{n} \ \text{one then zero else succ } (f \ (\text{halve } \hat{n})))}$$

Question 2. [7 pts] Define `log` without using the fixed point combinator. You may use the above pre-defined constructs, but do not expand them into their definitions. (You are not allowed to rewrite your answer to the previous question by expanding `fix` into its definition!)

$$\text{log} = \lambda \hat{n}. \underline{\text{snd} \ (\hat{n} \ (\lambda p. \text{if eq zero } (\text{fst } p) \text{ then } p \text{ else pair } (\text{halve } (\text{fst } p)) \ (\text{succ} \ (\text{snd } p)))) \ (\text{pair } \hat{n} \ \text{zero})}$$

6 Complete call-by-name reduction [20 pts]

Consider the following fragment of the simply typed λ -calculus:

type	$A ::= P \mid A \rightarrow A$
base type	P
expression	$e ::= x \mid \lambda x:A. e \mid e e$
value	$v ::= \lambda x:A. e$

Under the *call-by-name* (CBN) strategy, an expression reduces to a value using two reduction rules below:

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{Lam} \quad \frac{}{(\lambda x:A. e) e' \mapsto [e'/x]e} \text{App}$$

Note that the second subexpression in an application (*e.g.*, e_2 in $e_1 e_2$) is not reduced immediately.

In this problem, we will consider a variant of the CBN strategy, called the *complete CBN strategy*, in which we attempt to reduce the expression e in $\lambda x:A. e$ before applying the rule *App*. As a result, we reduce $(\lambda x:A. e) e'$ to $[e'/x]e$ by the rule *App* only when the function body e is a normal form. Recall that an expression e is said to be a normal form if no reduction rule is applicable, *i.e.*, if there is no e' such that $e \mapsto e'$. Thus, if a reduction sequence terminates, it must end up with a normal form.

Under the complete CBN strategy, a normal form is not necessarily a value. For example, $\lambda x:A. x (\lambda y:B. y)$ is a normal form (because there is no e' such that $\lambda x:A. x (\lambda y:B. y) \mapsto e'$) and also a value, whereas $x y$ is a normal form (because there is no e' such that $x y \mapsto e'$) but not a value. Conversely a value is not necessarily a normal form. For example, $\lambda x:A. (\lambda y:B. y) x$ is a value but not a normal form because its body $(\lambda y:B. y) x$ reduces to another expression x , as shown in $\lambda x:A. (\lambda y:B. y) x \mapsto \lambda x:A. x$. We call a normal form that is a value as a *value normal form*, and a normal form that is not a value as a *non-value normal form*.

In order to syntactically distinguish the two kinds of normal forms, we introduce two new syntactic categories:

non-value normal form	$xnf ::= x \mid xnf e$
normal form	$nf ::= xnf \mid \lambda x:A. nf$

Examples of non-value normal forms are $x (\lambda y:A. y)$ and $x y$. Note that a non-value normal form can always be written as $x e_1 e_2 \cdots e_n$. A normal form nf is either a non-value normal form xnf or a value normal form $\lambda x:A. nf'$. Note that the body of a value normal form $\lambda x:A. nf$ is just a normal form, not necessarily another value normal form.

Question 1. [6 pts] Give the rules for the reduction judgment $e \mapsto e'$. You need three rules.

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \quad \frac{e \mapsto e'}{\lambda x:A. e \mapsto \lambda x:A. e'} \quad \frac{}{(\lambda x:A. nf) e_2 \mapsto [e_2/x]nf}$$

Question 2. [4 pts] Give the rules for the evaluation judgment $e \hookrightarrow nf$ which means that an expression e evaluates to a normal form nf . You need three rules and we provide one.

$$\frac{}{nf \hookrightarrow nf} \quad \frac{e \hookrightarrow nf}{\lambda x:A. e \hookrightarrow \lambda x:A. nf} \quad \frac{e_1 \hookrightarrow \lambda x:A. nf' \quad [e_2/x]nf' \hookrightarrow nf}{e_1 e_2 \hookrightarrow nf}$$

Question 3. [4 pts] Give the definition of evaluation contexts corresponding to the complete CBN strategy.

$$\text{evaluation context} \quad \kappa ::= \frac{\square \mid \kappa e \mid \lambda x:A. \kappa}{} \quad \text{---}$$

Question 4. [6 pts] Give the definition of frames and the rules for the state transition judgment $s \mapsto_C s'$ for the abstract machine C . $\sigma \blacktriangleright e$ means that the machine is currently reducing $\sigma[e]$, but has yet to analyze e . $\sigma \blacktriangleleft nf$ means that the machine is currently reducing $\sigma[nf]$ and has already analyzed nf ; that is, it is returning nf to the top frame of σ . Fill in the blank:

$$\begin{array}{lll} \text{frame} & \phi & ::= \frac{\square e \mid \lambda x:A. \square}{} \\ \text{stack} & \sigma & ::= \frac{\square \mid \sigma; \phi}{} \\ \text{state} & s & ::= \sigma \blacktriangleright e \mid \sigma \blacktriangleleft nf \end{array}$$

$$\frac{}{\sigma \blacktriangleright nf \mapsto_C \sigma \blacktriangleleft nf} \quad Nf_C$$

$$\frac{}{\sigma \blacktriangleright e_1 e_2 \mapsto_C \sigma; \square e_2 \blacktriangleright e_1} \quad Lam_C$$

$$\frac{}{\sigma \blacktriangleright \lambda x:A. e \mapsto_C \sigma; \lambda x:A. \square \blacktriangleright e} \quad BodyA_C$$

$$\frac{}{\sigma; \lambda x:A. \square \blacktriangleleft nf \mapsto_C \sigma \blacktriangleleft \lambda x:A. nf} \quad BodyR_C$$

$$\frac{}{\sigma; \square e_2 \blacktriangleleft xnf \mapsto_C \sigma \blacktriangleleft xnf e_2} \quad Xnf_C$$

$$\frac{}{\sigma; \square e_2 \blacktriangleleft \lambda x:A. nf \mapsto_C \sigma \blacktriangleright [e_2/x]nf} \quad App_C$$

7 Type preservation [15 pts]

In this problem, we use the following fragment of the simply typed λ -calculus. We do not consider base types.

type	$A ::= P \mid A \rightarrow A$
base type	P
expression	$e ::= x \mid \lambda x:A. e \mid e e$
value	$v ::= \lambda x:A. e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A$
$\frac{x : A \in \Gamma}{\Gamma \vdash x : A} \text{Var} \quad \frac{\Gamma, x : A \vdash e : B}{\Gamma \vdash \lambda x:A. e : A \rightarrow B} \rightarrow I \quad \frac{\Gamma \vdash e : A \rightarrow B \quad \Gamma \vdash e' : A}{\Gamma \vdash e e' : B} \rightarrow E$	
$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{Lam} \quad \frac{e_2 \mapsto e'_2}{(\lambda x:A. e) e_2 \mapsto (\lambda x:A. e) e'_2} \text{Arg} \quad \frac{}{(\lambda x:A. e) v \mapsto [v/x]e} \text{App}$	

Question 1. [5 pts] Fill in the blank in the next page to complete the proof of the substitution lemma. We assume that a typing context is an unordered set and that variables in a typing context are all distinct.

Question 2. [10 pts] Fill in the blank in the page after to complete the proof of the type preservation theorem. Unlike the proof given in the Course Notes, we apply rule induction to $\Gamma \vdash e : A$ instead of $e \mapsto e'$. You may use Lemmas 7.2 (Substitution) and 7.1 (Inversion).

Lemma 7.1 (Inversion). *Suppose $\Gamma \vdash e : C$.*

If $e = x$, then $x : C \in \Gamma$.

If $e = \lambda x:A. e'$, then $C = A \rightarrow B$ and $\Gamma, x : A \vdash e' : B$ for some type B .

If $e = e_1 e_2$, then $\Gamma \vdash e_1 : A \rightarrow C$ and $\Gamma \vdash e_2 : A$ for some type A .

Lemma 7.2 (Substitution). *If $\Gamma \vdash e : A$ and $\Gamma, x : A \vdash e' : C$, then $\Gamma \vdash [e/x]e' : C$.*

Proof. By rule induction on the judgment $\Gamma, x : A \vdash e' : C$. In the third case, we assume (without loss of generality) that y is a fresh variable such that $y \notin FV(e)$ and $y \neq x$. If $y \in FV(e)$ or $y = x$, we can always choose a different variable by applying an α -conversion to $\lambda y : C_1. e''$.

Case $\frac{y : C \in \Gamma, x : A}{\Gamma, x : A \vdash y : C} \text{Var}$ where $e' = y$ and $y : C \in \Gamma$:

$\Gamma \vdash y : C$ from $y : C \in \Gamma$
 $[e/x]y = y$ from $x \neq y$

$\Gamma \vdash [e/x]y : C$

Case $\overline{\Gamma, x : A \vdash x : A} \text{Var}$ where $e' = x$ and $C = A$:

$\Gamma \vdash e : A$

assumption

$\Gamma \vdash [e/x]x : A$

$[e/x]x = e$

Case $\frac{\Gamma, x : A, y : C_1 \vdash e'' : C_2}{\Gamma, x : A \vdash \lambda y : C_1. e'' : C_1 \rightarrow C_2} \rightarrow I$ where $e' = \lambda y : C_1. e''$ and $C = C_1 \rightarrow C_2$:

$\Gamma, y : C_1 \vdash [e/x]e'' : C_2$

by induction hypothesis

$\Gamma \vdash \lambda y : C_1. [e/x]e'' : C_1 \rightarrow C_2$

by the rule $\rightarrow I$

$[e/x]\lambda y : C_1. e'' = \lambda y : C_1. [e/x]e''$

from $y \notin FV(e)$ and $x \neq y$

$\Gamma \vdash [e/x]\lambda y : C_1. e'' : C_1 \rightarrow C_2$

Case $\frac{\Gamma, x : A \vdash e_1 : B \rightarrow C \quad \Gamma, x : A \vdash e_2 : B}{\Gamma, x : A \vdash e_1 e_2 : C} \rightarrow E$ where $e' = e_1 e_2$:

$\Gamma \vdash [e/x]e_1 : B \rightarrow C$

by induction hypothesis on $\Gamma, x : A \vdash e_1 : B \rightarrow C$

$\Gamma \vdash [e/x]e_2 : B$

by induction hypothesis on $\Gamma, x : A \vdash e_2 : B$

$\Gamma \vdash [e/x]e_1 [e/x]e_2 : C$

by the rule $\rightarrow E$

$\Gamma \vdash [e/x](e_1 e_2) : C$

from $[e/x](e_1 e_2) = [e/x]e_1 [e/x]e_2$

□

Theorem 7.3 (Type preservation). *If $\Gamma \vdash e : A$ and $e \mapsto e'$, then $\Gamma \vdash e' : A$.*

Proof. By rule induction on the judgment $\Gamma \vdash e : A$.

Case $\frac{x : A \in \Gamma}{\Gamma \vdash x : A} \text{Var}$ where $e = x$:

There is no expression e' such that $x \mapsto e'$, so we do not need to consider this case.

Case $\frac{\Gamma, x : A_1 \vdash e'' : A_2}{\Gamma \vdash \lambda x : A_1. e'' : A_1 \rightarrow A_2} \rightarrow I$ where $e = \lambda x : A_1. e''$ and $A = A_1 \rightarrow A_2$:

There is no expression e' such that $\lambda x : A_1. e'' \mapsto e'$, so we do not need to consider this case.

Case $\frac{\Gamma \vdash e_1 : C \rightarrow A \quad \Gamma \vdash e_2 : C}{\Gamma \vdash e_1 e_2 : A} \rightarrow E$ where $e = e_1 e_2$:

There are three subcases depending on the reduction rule used in the derivation of $e \mapsto e'$. Note that if e_1 is a λ -abstraction, it must have the form $\lambda x : C. e''$ by Lemma 7.1 with $\Gamma \vdash e_1 : C \rightarrow A$.

Subcase $\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2} \text{Lam}$ where $e' = e'_1 e_2$:

$$\frac{\Gamma \vdash e'_1 : C \rightarrow A}{\text{by induction hypothesis on } \Gamma \vdash e_1 : C \rightarrow A \text{ with } e_1 \mapsto e'_1} \quad \text{from } \frac{\Gamma \vdash e'_1 : C \rightarrow A \quad \Gamma \vdash e_2 : C}{\Gamma \vdash e'_1 e_2 : A} \rightarrow E$$

Subcase $\frac{e_2 \mapsto e'_2}{(\lambda x : C. e'') e_2 \mapsto (\lambda x : C. e'') e'_2} \text{Lam}$ where $e_1 = \lambda x : C. e''$ and $e' = (\lambda x : C. e'') e'_2$:

$$\frac{\Gamma \vdash e'_2 : C}{\text{by induction hypothesis on } \Gamma \vdash e_2 : C \text{ with } e_2 \mapsto e'_2} \quad \text{from } \frac{\Gamma \vdash \lambda x : C. e'' : C \rightarrow A \quad \Gamma \vdash e'_2 : C}{\Gamma \vdash (\lambda x : C. e'') e'_2 : A} \rightarrow E$$

Subcase $\frac{(\lambda x : C. e'') v \mapsto [v/x]e''}{\text{App}}$ where $e_1 = \lambda x : C. e''$ and $e_2 = v$ and $e' = [v/x]e''$:

$$\frac{\Gamma, x : C \vdash e'' : A}{\text{by Lemma 7.1 with } \Gamma \vdash \lambda x : C. e'' : C \rightarrow A} \quad \text{by Lemma 7.2 with } \Gamma \vdash v : C \text{ and } \Gamma, x : C \vdash e'' : A$$

□