

Name:

Hemos ID:

CSE-321 Programming Languages 2012  
Midterm

	Prob 1	Prob 2	Prob 3	Prob 4	Prob 5	Prob 6	Total
Score							
Max	14	15	29	20	7	15	100

- There are six problems on 24 pages in this exam.
- The maximum score for this exam is 100 points.
- Be sure to write your name and Hemos ID.
- In Problem 1, write your answers exactly as you would type on the screen. The grading for Problem 1 will be strict (*i.e.*, no partial points).
- When writing individual proof steps in Problems 2 and 6, please write *conclusion* in the left blank and *justification* in the right blank, as in the course notes.
- You have three hours for this exam.

# 1 SML Programming [14 pts]

In this problem, you will implement a number of functions satisfying given descriptions. You should write one character per blank. For example, the following code implements a sum function.

```

f u n _ s u m _ n _ = _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _
_ _ i f _ n _ = _ 0 _ t h e n _ 1 _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _
_ _ e l s e _ n _ + _ s u m _ ( n _ - _ 1 ) _ _ _ _ _ _ _ _ _ _ _ _

```

**Question 1. [4 pts]** The definition of 'a tree for binary trees is as follows:

```
datatype 'a tree = Leaf of 'a | Node of 'a tree * 'a * 'a tree
```

Give a *tail-recursive* implementation of inorder for an inorder traversal of binary trees.

(Type) inorder: 'a tree -> 'a list

(Description) inorder *t* returns a list of elements produced by an inorder traversal of the tree *t*.

(Example) inorder (Node (Node (Leaf 1, 3, Leaf 2), 7, Leaf 4)) returns [1, 3, 2, 7, 4].

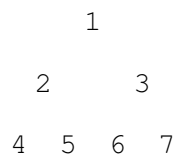
(Hint) inorder can be implemented as follows:

```

fun inorder t =
  let
    fun inorder' (t' : 'a tree) (post : 'a list) : 'a list = ...
  in
    inorder' t [ ]
  end

```

post will be a list of elements to be appended to the result of an inorder traversal of *t'*. For example, when inorder' visits the node marked 2 in the tree below, post will be bound to [1, 6, 3, 7].



[illegible]

In Questions 2, assume the following function `foldr`:

(Type) `foldr`:  $('a * 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ list} \rightarrow 'b$

(Description) `foldr f e l` takes  $e$  and the last item of  $l$  and applies  $f$  to them, feeds the function with this result and the penultimate item, and so on. That is, `foldr f e [x1, x2, ..., xn]` computes  $f(x_1, f(x_2, \dots, f(x_n, e) \dots))$ , or  $e$  if the list is empty.

**Question 2. [5 pts]** Complete the function `lrev` using `foldr`. You may use the operator `@` for list concatenation.

(Type) `lrev`:  $'a \text{ list} \rightarrow 'a \text{ list}$

(Description) `lrev l` returns the reversed list of an input list  $l$ .

(Example) `lrev [1, 2, 3, 4]` returns `[4, 3, 2, 1]`

```
fun lrev l =  
  let  
    val f = _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
  in  
    foldr f _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
    _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _  
  end
```

**Question 3. [5 pts]** A signature SET for sets is given as follows:

```
signature SET =
sig
  type 'a set
  val empty : ''a set
  val member : ''a set -> ''a -> bool
  val insert : ''a set -> ''a -> ''a set
  val intersection : ''a set -> ''a set -> ''a set
  val difference : ''a set -> '' a set -> ''a set
end
```

- `empty` is an empty set.
- `member s x` returns `true` if  $x$  is a member of  $s$ ; otherwise it returns `false`.
- `insert s x` adds  $x$  to the set  $s$  and returns the resultant set.
- `intersection s t` returns the intersection of  $s$  and  $t$ .
- `difference s t` returns the set of elements which are members of  $s$ , but not members of  $t$ .

Give a functional representation of sets by implementing a structure `SetFun` of signature `SET`. In your answer, do not use the `if/then/else` construct. You may use `true`, `false`, `not`, `andalso`, and `orelse`.

```

structure SetFun : SET where type 'a set = 'a -> bool =
  struct
    type 'a set = 'a -> bool

    val empty = _____

    _____

    fun member s = _____

    _____

    fun insert s x = _____

    _____

    fun intersection s t = _____

    _____

    fun difference s t = _____

    _____
  end

```

## 2 Inductive proof on strings of matched parentheses [15 pts]

In this problem, we study a system of strings of matched parentheses. First we define a syntactic category `paren` for strings of parentheses:

$$\text{paren} \quad s ::= \epsilon \mid (s \mid )s$$

To identify strings of matched parentheses, we introduce a judgment  $s \text{ lparen}$  with the following inference rules:

$$\frac{}{\epsilon \text{ lparen}} \text{Leps} \quad \frac{s_1 \text{ lparen} \quad s_2 \text{ lparen}}{(s_1) s_2 \text{ lparen}} \text{Lseq}$$

We also introduce another judgment  $s \text{ tparen}$  for identifying strings of matched parentheses:

$$\frac{}{\epsilon \text{ tparen}} \text{Teps} \quad \frac{s_1 \text{ tparen} \quad s_2 \text{ tparen}}{s_1 (s_2) \text{ tparen}} \text{Tseq}$$

Our goal is to prove Theorem 2.1. If you need a lemma to complete the proof, state the lemma, prove it, and use it in your proof of Theorem 2.1.

**Theorem 2.1.** *If  $s \text{ lparen}$ , then  $s \text{ tparen}$ .*

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[illegible]

[illegible]



### 3 $\lambda$ -Calculus [29 pts]

In this problem, we study the properties of the untyped  $\lambda$ -calculus:

expression	$e ::= x \mid \lambda x. e \mid e e$
value	$v ::= \lambda x. e$

The reduction judgment is as follows:

$$e \mapsto e' \quad \Leftrightarrow \quad e \text{ reduces to } e'$$

**Question 1.** [5 pts] Complete the inductive definition of substitution. You may use  $[x \leftrightarrow y]e$  for the expression obtained by replacing all occurrences of  $x$  in  $e$  by  $y$  and all occurrences of  $y$  in  $e$  by  $x$ .

$$[e/x]x = e$$

$$[e/x]y = \underline{\hspace{2cm}} \quad \text{if } x \neq y$$

$$[e/x](e_1 e_2) = \underline{\hspace{2cm}}$$

$$[e'/x]\lambda x. e = \underline{\hspace{2cm}}$$

$$[e'/x]\lambda y. e = \underline{\hspace{2cm}} \quad \text{if } x \neq y, y \notin FV(e')$$

$$[e'/x]\lambda y. e = \underline{\hspace{2cm}} \quad \text{if } x \neq y, y \in FV(e')$$

where  $\underline{\hspace{2cm}}$

$\underline{\hspace{2cm}}$

$\underline{\hspace{2cm}}$

$\underline{\hspace{2cm}}$

**Question 2. [3 pts]** Complete the reduction rules for the call-by-value strategy. You may use the substitution which you defined in the previous question:

\_\_\_\_\_  $\mapsto$

\_\_\_\_\_  $\mapsto$

\_\_\_\_\_  $\mapsto$

**Question 3. [3 pts]** Show the reduction sequence of a given expression under the call-by-name strategy. *Do not* rename bound variables.

call-by-name:

$(\lambda t. \lambda f. f) ((\lambda x. x) (\lambda y. y)) ((\lambda z. z) (\lambda w. w))$

$\mapsto$  \_\_\_\_\_

$\mapsto$  \_\_\_\_\_

$\mapsto$  \_\_\_\_\_

$\mapsto$  \_\_\_\_\_

$\mapsto$  \_\_\_\_\_

In Questions 4 and 5, you may use the following pre-defined constructs: `zero`, `one`, `tt`, `ff`, `and`, `or`, and `pred`. You do not need to copy definitions of these constructs.

- `zero` and `one` encode the natural numbers zero and one, respectively.

$$\begin{aligned}\text{zero} &= \hat{0} = \lambda f. \lambda x. x \\ \text{one} &= \hat{1} = \lambda f. \lambda x. f\ x\end{aligned}$$

- `tt` and `ff` represent the boolean values true and false, respectively.

$$\begin{aligned}\text{tt} &= \lambda t. \lambda f. t \\ \text{ff} &= \lambda t. \lambda f. f\end{aligned}$$

- `and` and `or` encode the boolean operators ‘and’ and ‘or’, respectively.

$$\begin{aligned}\text{and} &= \lambda x. \lambda y. x\ y\ \text{ff} \\ \text{or} &= \lambda x. \lambda y. x\ \text{tt}\ y\end{aligned}$$

- `pred` computes the predecessor of a given natural number where the predecessor of 0 is 0.

$$\text{pred} = \lambda \hat{n}. \text{fst } (\hat{n}\ \text{next } (\text{pair zero zero}))$$

**Question 4. [3 pts]** Define the function `exp` for exponentiation such that `exp  $\hat{m}$   $\hat{n}$`  evaluates to a church numeral for the product of  $n$  copies of  $m$ . In other words, `exp  $\hat{m}$   $\hat{n}$`   $\mapsto^* \widehat{m^n}$ .

`exp` = \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Question 5. [3 pts]** Define the function  $\text{isZero} = \lambda \hat{n}. \dots$  which tests if a given Church numeral is  $\hat{0}$ . That is,  $\text{isZero } \hat{0}$  reduces to  $\text{tt}$ , and  $\text{isZero } \hat{n}$  evaluates to  $\text{ff}$  for any non-zero number  $n$ .

$\text{isZero} =$  \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Question 6. [3 pts]** Define the function  $\text{eq} = \lambda \hat{m}. \lambda \hat{n}. \dots$  which tests if two given Church numerals are equal. You may use the function  $\text{isZero}$ .

$\text{eq} =$  \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Following is the definition of de Bruijn expressions:

$$\begin{array}{ll} \text{de Bruijn expression} & M ::= n \mid \lambda. M \mid M M \\ \text{de Bruijn index} & n ::= 0 \mid 1 \mid 2 \mid \dots \end{array}$$

**Question 7.** [4 pts] Complete the definition of  $\tau_i^n(N)$ , as given in the course notes, for shifting by  $n$  (*i.e.*, incrementing by  $n$ ) all de Bruijn indexes in  $N$  corresponding to free variables, where a de Bruijn index  $m$  in  $N$  such that  $m < i$  does not count as a free variable.

$$\tau_i^n(N_1 N_2) = \underline{\hspace{10em}}$$

$$\tau_i^n(\lambda. N) = \underline{\hspace{10em}}$$

$$\tau_i^n(m) = \underline{\hspace{10em}} \quad \text{if } m \geq i$$

$$\tau_i^n(m) = \underline{\hspace{10em}} \quad \text{if } m < i$$

**Question 8.** [5 pts] Complete the definition of  $\sigma_n(M, N)$  for substituting  $N$  for every occurrence of  $n$  in  $M$  where  $N$  may include free variables. You may use  $\tau_i^n(N)$ .

$$\sigma_n(M_1 \ M_2, N) = \underline{\hspace{10cm}}$$

$$\sigma_n(\lambda. M, N) = \underline{\hspace{10cm}}$$

$$\sigma_n(m, N) = \underline{\hspace{10cm}} \quad \text{if } m < n$$

$$\sigma_n(n, N) = \underline{\hspace{10cm}}$$

$$\sigma_n(m, N) = \underline{\hspace{10cm}} \quad \text{if } m > n$$

## 4 Simply typed $\lambda$ -calculus [20 pts]

In this problem, we study the properties of the simply typed  $\lambda$ -calculus.

type	$A ::= P \mid A \rightarrow A$
expression	$e ::= x \mid \lambda x:A. e \mid e e$
value	$v ::= \lambda x:A. e$
typing context	$\Gamma ::= \cdot \mid \Gamma, x : A$

The reduction judgment and typing judgment are of the following forms:

$$\begin{array}{ll} e \mapsto e' & \Leftrightarrow \quad e \text{ reduces to } e' \\ \Gamma \vdash e : A & \Leftrightarrow \quad e \text{ has type } A \text{ under typing context } \Gamma \end{array}$$

**Question 1.** [3 pts] Give the typing rules for the simply typed  $\lambda$ -calculus:

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**Question 2.** [2 pts] State the canonical forms lemma, which is necessary to prove progress:

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**Question 3.** [2 pts] State the inversion property, which is necessary to prove type preservation:

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**Question 4.** [4 pts] State the two theorems, progress and type preservation, constituting type safety:

**Theorem 4.1.** (*Progress*).

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**Theorem 4.2.** (*Preservation*).

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**Question 5. [3 pts]** Consider the extension of the simply-typed  $\lambda$ -calculus with sum types:

type	$A ::= \dots \mid A + A$
expression	$e ::= \dots \mid \text{inl}_A e \mid \text{inr}_A e \mid \text{case } e \text{ of } \text{inl } x. e \mid \text{inr } x. e$

Complete the typing rules.

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$$\Gamma \vdash \text{inl}_A e :$$


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$$\Gamma \vdash \text{inr}_A e :$$


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$$\Gamma \vdash \text{case } e \text{ of } \text{inl } x_1. e_1 \mid \text{inr } x_2. e_2 :$$

**Question 6.** [2 pts] Consider the extension of the simply-typed  $\lambda$ -calculus with fixed point constructs

expression  $e ::= \dots \mid \text{fix } x:A. e$

Write the typing rule for  $\text{fix } x:A. e$  and its reduction rule.

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$\Gamma \vdash \text{fix } x:A. e :$

---

$\mapsto$

**Question 7.** [4 pts] Explain how to encode two mutually recursive functions  $f_1$  of type  $A_1 \rightarrow B_1$  and  $f_2$  of type  $A_2 \rightarrow B_2$  using product types.

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## 5 Mutable references [7 pts]

Consider the following simply-typed  $\lambda$ -calculus extended with mutable references.

type	$A ::= P \mid A \rightarrow A \mid \text{int} \mid \text{ref } A \mid \text{unit}$
base type	$P ::= \text{bool}$
expression	$e ::= x \mid \lambda x:A. e \mid e e \mid \text{let } x = e \text{ in } e \mid$ $\text{true} \mid \text{false} \mid \text{if } e \text{ then } e \text{ else } e$ $\text{ref } e \mid !e \mid e := e \mid () \mid$ $+ \mid - \mid * \mid \div \mid = \mid$ $0 \mid 1 \mid \dots$
value	$v ::= \lambda x:A. e \mid () \mid \text{true} \mid \text{false} \mid 0 \mid 1 \mid \dots$

**Question 1.** [3 pts] We want to represent an array of integers as a function taking an index (of type `int`) and returning a corresponding element of the array. We choose a functional representation of arrays by defining type `iarray` for arrays of integers as follows:

$$\text{iarray} = \text{ref } (\text{int} \rightarrow \text{int})$$

We need the following constructs for arrays:

- `new : unit  $\rightarrow$  iarray` for creating a new array.  
`new ()` returns a new array of indefinite size; all elements are initialized as 0.
- `access : iarray  $\rightarrow$  int  $\rightarrow$  int` for accessing an array.  
`access a i` returns the  $i$ -th element of array  $a$ .
- `update : iarray  $\rightarrow$  int  $\rightarrow$  int  $\rightarrow$  unit` for updating an array.  
`update a i n` updates the  $i$ -th element of array  $a$  with integer  $n$ .

Exploit the constructs for mutable references to implement `new`, `access` and `update`. Fill in the blank:

$$\text{new} = \lambda_. \text{unit. ref } \lambda i:\text{int. } 0$$

$$\text{access} = \lambda a:\text{iarray. } \lambda i:\text{int. } (!a) i$$

$$\text{update} = \lambda a:\text{iarray. } \lambda i:\text{int. } \lambda n:\text{int.}$$

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**Question 2.** [4 pts] Use the constructs for mutable references to implement a recursive function `fact` for factorials such that `fact  $n$`  evaluates to  $n!$ .

`fact =` \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## 6 Symmetry of the $\alpha$ -equivalence relation [15 pts]

In this problem, we prove the symmetry of the  $\alpha$ -equivalence relation in the untyped  $\lambda$ -calculus (Theorem 6.4). We use the following inference rules, where  $FV(e)$  computes the set of free variables in  $e$  and  $[x \leftrightarrow y]e$  denotes the expression obtained by replacing all occurrences of  $x$  in  $e$  by  $y$  and all occurrences of  $y$  in  $e$  by  $x$ .

$$\begin{array}{c} \frac{}{x \equiv_{\alpha} x} \text{Var}_{\alpha} \quad \frac{e_1 \equiv_{\alpha} e'_1 \quad e_2 \equiv_{\alpha} e'_2}{e_1 e_2 \equiv_{\alpha} e'_1 e'_2} \text{App}_{\alpha} \\[10pt] \frac{e \equiv_{\alpha} e'}{\lambda x. e \equiv_{\alpha} \lambda x. e'} \text{Lam}_{\alpha} \quad \frac{x \neq y \quad y \notin FV(e) \quad [x \leftrightarrow y]e \equiv_{\alpha} e'}{\lambda x. e \equiv_{\alpha} \lambda y. e'} \text{Lam}'_{\alpha} \end{array}$$

In the proof of Theorem 6.4, you may use the following lemmas on the  $\alpha$ -equivalence relation without proofs:

**Lemma 6.1.**  $[x \leftrightarrow y][x \leftrightarrow y]e = [y \leftrightarrow x][x \leftrightarrow y]e = e$ .

**Lemma 6.2.** If  $e_1 \equiv_{\alpha} e_2$ , then  $[x \leftrightarrow y]e_1 \equiv_{\alpha} [x \leftrightarrow y]e_2$ .

**Lemma 6.3.** If  $e_1 \equiv_{\alpha} e_2$ , then  $FV(e_1) = FV(e_2)$ .

Complete the proof of Theorem 6.4.

**Theorem 6.4.** If  $e_1 \equiv_{\alpha} e_2$ , then  $e_2 \equiv_{\alpha} e_1$

*Proof.*

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## 7 (Extra-credit) Transitivity of the $\alpha$ -equivalence relation

In this problem, we prove the transitivity of the  $\alpha$ -equivalence relation from the previous problem:

**Theorem 7.1.** *If  $e_1 \equiv_\alpha e_2$  and  $e_2 \equiv_\alpha e_3$ , then  $e_1 \equiv_\alpha e_3$ .*

In your proof, you may use the following lemmas without proofs (Lemmas 7.2 to 7.5). Lemma 7.2 shows how two variable swappings  $[p \leftrightarrow q]$  and  $[x \leftrightarrow y]$  commute. Lemma 7.3 shows how a variable swapping affects the set of free variables in a given expression. Lemma 7.4 states the symmetry of the  $\alpha$ -equivalence relation. Lemma 7.5 is the inversion property of the  $\alpha$ -equivalence relation and holds because the inference rules for the  $\alpha$ -equivalence relation are syntax-directed.

**Lemma 7.2.**  $[p \leftrightarrow q][x \leftrightarrow y]e = [[p \leftrightarrow q]x \leftrightarrow [p \leftrightarrow q]y][p \leftrightarrow q]e$ .

**Lemma 7.3.**

*$x \notin FV(e)$  if and only if  $[p \leftrightarrow q]x \notin FV([p \leftrightarrow q]e)$ .  
 $x \in FV(e)$  if and only if  $[p \leftrightarrow q]x \in FV([p \leftrightarrow q]e)$ .*

**Lemma 7.4.** *If  $e_1 \equiv_\alpha e_2$ , then  $e_2 \equiv_\alpha e_1$ .*

**Lemma 7.5** (Inversion).

*If  $x \equiv_\alpha e$ , then  $e = x$ .*

*If  $e'_1 e''_1 \equiv_\alpha e$ , then  $e = e'_2 e''_2$ ,  $e'_1 \equiv_\alpha e'_2$ , and  $e''_1 \equiv_\alpha e''_2$  for some  $e'_2$  and  $e''_2$ .*

*If  $\lambda x. e_1 \equiv_\alpha \lambda x. e_2$ , then  $e_1 \equiv_\alpha e_2$ .*

*If  $\lambda x. e_1 \equiv_\alpha \lambda y. e_2$  and  $x \neq y$ , then  $y \notin FV(e_1)$ , and  $[x \leftrightarrow y]e_1 \equiv_\alpha e_2$ .*

Prove Theorem 7.1.

Hint: Perhaps the proof should proceed by rule induction on  $e_1 \equiv_\alpha e_2$ . You will need a lemma that shows how variable swappings affect the  $\alpha$ -equivalence relation. Identifying this lemma is critical to the proof of Theorem 7.1. If you introduce such a lemma, you should give a proof of it as well.