



# Data Preprocessing Techniques/Methods Use for Weka, Python

# Why Data Preprocessing?

- Data in the real world is imperfect
  - **incomplete**: lacking attribute values, lacking certain attributes of interest, or containing only aggregate data
  - **noisy**: containing errors or outliers
  - **inconsistent**: containing discrepancies in codes or names
- No quality data, **no quality mining results!**
  - Quality decisions must be based on quality data
  - Data warehouse needs consistent integration of quality data

# Types of Data Sets

- Relational records

NAME	AGE	INCOME	CREDIT RATING
Mike	<= 30	low	fair
Mary	<= 30	low	poor
Bill	31..40	high	excellent
Jim	>40	med	fair
Dave	>40	med	fair
Anne	31..40	high	excellent

- Transaction data

<i>TID</i>	<i>Items</i>
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk

- Data matrix, e.g., numerical matrix
- Document data:
  - text documents: term-frequency vector

# Data Objects

- Data sets are made up of data objects.
- A **data object** represents an entity.
- Examples:
  - sales database: customers, store items, sales
  - medical database: patients, treatments
  - university database: students, professors, courses
- Also called *samples* , *examples*, *instances*, *data points*, *objects*, *tuples*.
- Data objects are described by **attributes**.
- Database rows -> data objects; columns -> attributes.

# Attributes

- **Attribute (or dimensions, features, variables):** a data field, representing a characteristic or feature of a data object.
  - *e.g., customer\_ID, name, address*
- **Types:**
  - Nominal
    - ◆ special kind of nominal – binary, ordinal
  - Numeric
    - ◆ Quantitative
    - ◆ Interval-scaled

# Nominal Attributes

- **Nominal:** categories, states, or “names of things”
  - *Hair\_color* = {auburn, black, blond, brown, grey, red, white}
  - marital status, occupation, ID numbers, zip codes
- **Special kind of nominal:**
  - **Binary**
    - ◆ Nominal attribute with only 2 states (0 and 1)
    - ◆ Symmetric binary: both outcomes equally important
      - e.g., gender
    - ◆ Asymmetric binary: outcomes not equally important.
      - e.g., medical test (positive vs. negative)
      - Convention: assign 1 to most important outcome (e.g., HIV positive)
  - **Ordinal**
    - ◆ Values have a meaningful order (ranking) but magnitude between successive values is not known.
    - ◆ *Size* = {small, medium, large}, grades

# Numeric Attributes

- **Quantity** (integer or real-valued)
- **Interval**
  - ◆ Measured on a scale of **equal-sized units**
  - ◆ Values have order
    - e.g., *calendar dates*
  - ◆ No true zero-point

# Discrete and Continuous Attributes

## ■ Discrete Attribute

- Has only a finite or countably infinite set of values
  - ◆ e.g., zip codes, profession, or the set of words in a collection of documents
- Sometimes, represented as integer variables
- Note: Binary attributes are a special case of discrete attributes

## ■ Continuous Attribute

- Has real numbers as attribute values
  - ◆ e.g., temperature, height, or weight
- Practically, real values can only be measured and represented using a finite number of digits
- Continuous attributes are typically represented as floating-point variables



# Basic Statistical Descriptions of Data

## ■ Motivation

- To better understand the data: central tendency, variation and spread

## ■ Data dispersion characteristics

- median, max, min, quantiles, outliers, variance, etc.

## ■ Numerical dimensions correspond to sorted intervals

- Data dispersion: analyzed with multiple granularities of precision
- Boxplot or quantile analysis on sorted intervals

# Measuring the Central Tendency

## ■ Mean (algebraic measure) (sample vs. population):

Note:  $n$  is sample size and  $N$  is population size.

- Weighted arithmetic mean:
- Trimmed mean: chopping extreme values

$$\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i \quad \mu = \frac{\sum x}{N}$$

$$\bar{x} = \frac{\sum_{i=1}^n w_i x_i}{\sum_{i=1}^n w_i}$$

## ■ Median:

- Middle value if odd number of values, or average of the middle two values otherwise
- Estimated by interpolation (for *grouped data*):

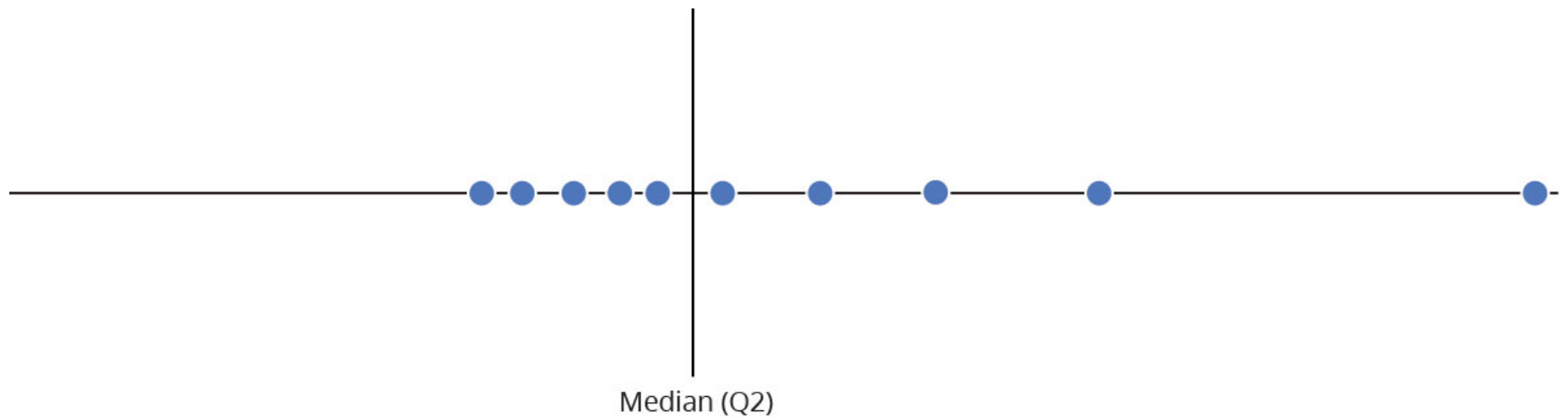
$$median = L_1 + \left( \frac{n/2 - (\sum freq)_l}{freq_{median}} \right) width$$

## ■ Mode

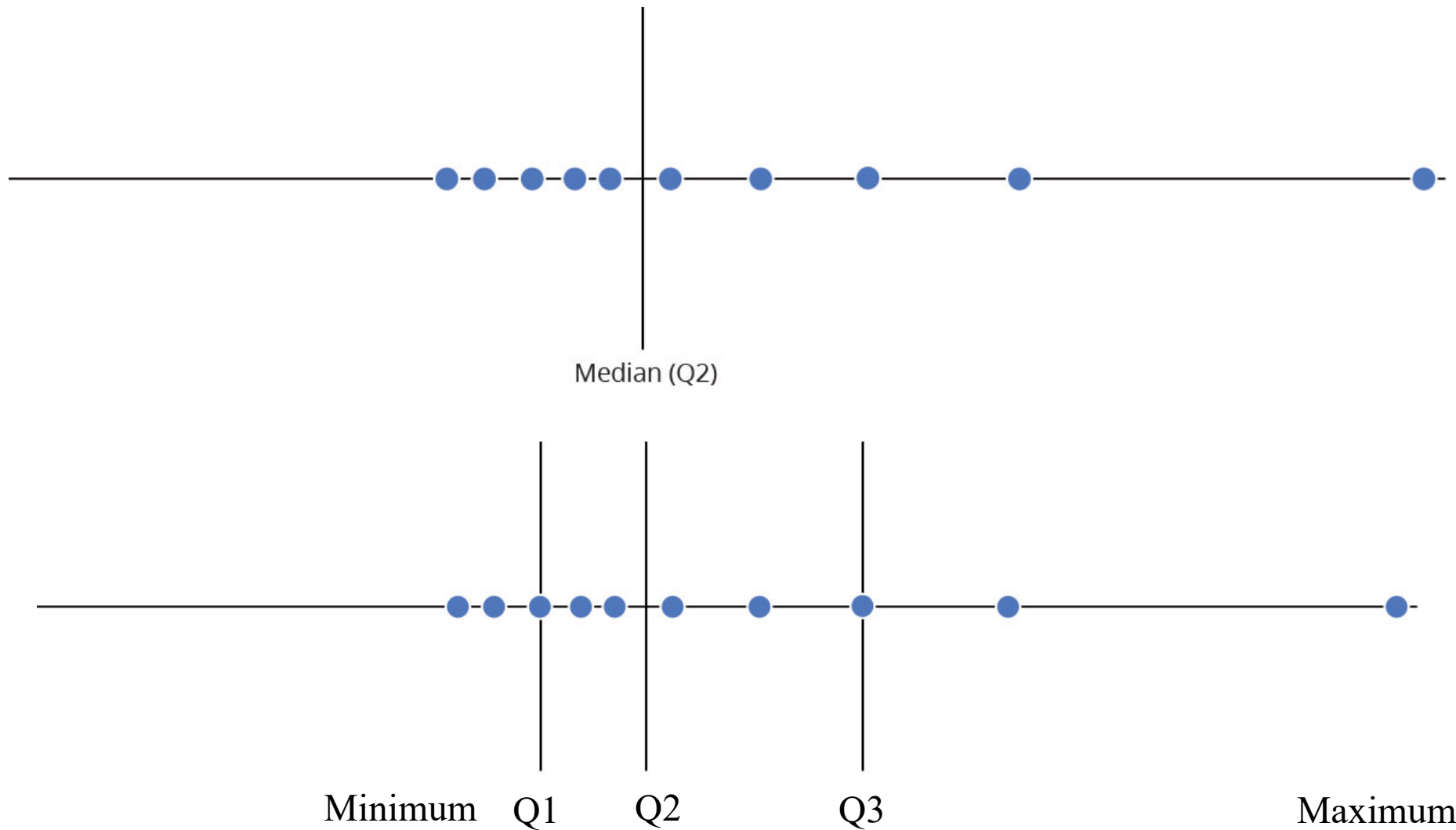
- Value that occurs most frequently in the data
- Unimodal, bimodal, trimodal

## Median - Example

Suppose that we consider the attribute:  
“unit price of different products” of a company



# Example of Five-number Summary



# Measuring the Dispersion of Data

## ■ Quartiles, outliers and boxplots

- **Quartiles:**  $Q_1$  (25<sup>th</sup> percentile),  $Q_3$  (75<sup>th</sup> percentile)
- **Inter-quartile range:**  $IQR = Q_3 - Q_1$
- **Five number summary:** min,  $Q_1$ , median,  $Q_3$ , max
- **Boxplot:** ends of the box are the quartiles; median is marked; add whiskers, and plot outliers individually

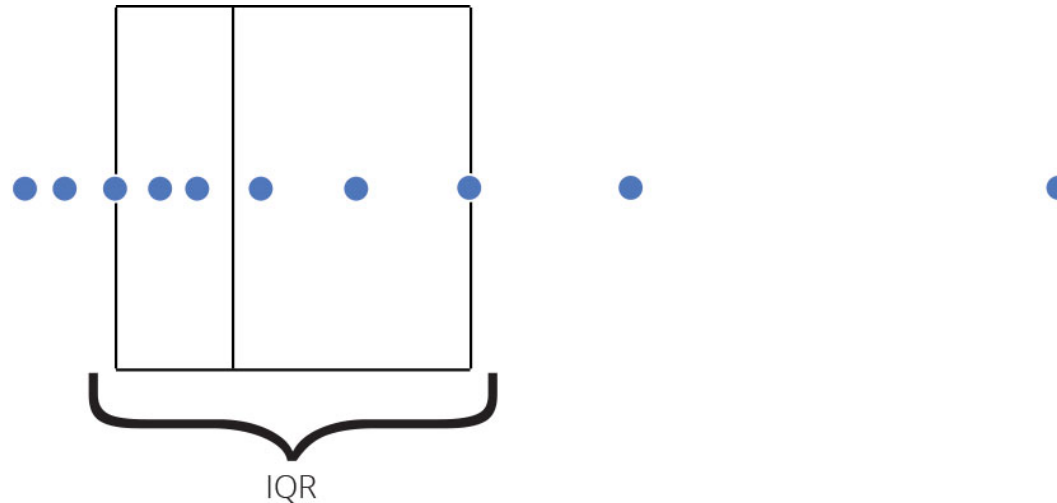
## ■ Variance and standard deviation (*sample: $s$ , population: $\sigma$* )

- **Variance:** (algebraic, scalable computation)

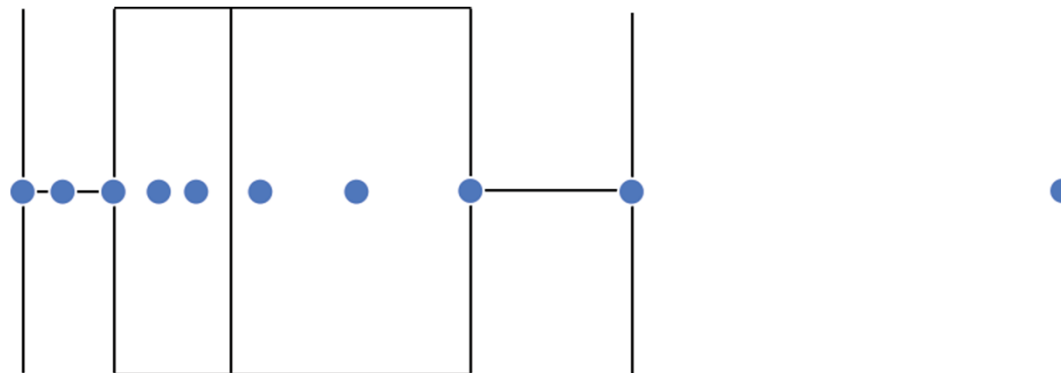
$$s^2 = \frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})^2 = \frac{1}{n-1} \left[ \sum_{i=1}^n x_i^2 - \frac{1}{n} \left( \sum_{i=1}^n x_i \right)^2 \right] \quad \sigma^2 = \frac{1}{N} \sum_{i=1}^n (x_i - \mu)^2 = \frac{1}{N} \sum_{i=1}^n x_i^2 - \mu^2$$

- **Standard deviation  $s$  (or  $\sigma$ )** is the square root of variance  $s^2$  (or  $\sigma^2$ )

## Example of inter-quartile range (IQR)



## Example of Boxplot



whisker and an outlier

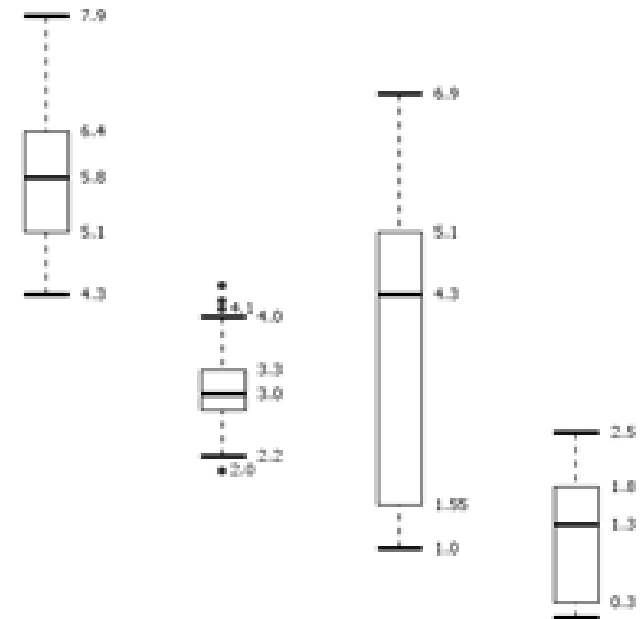
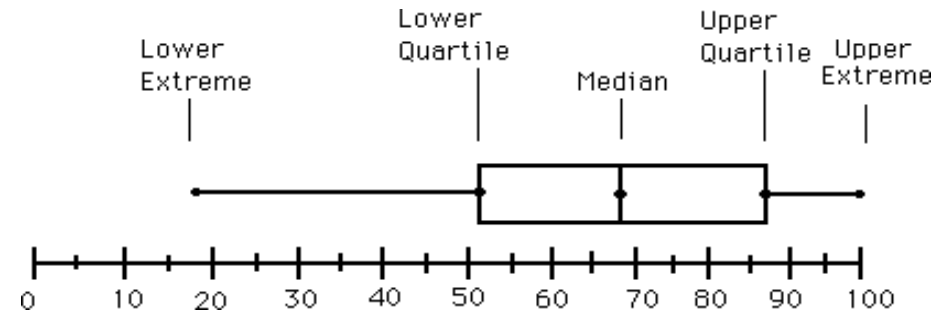
# Boxplot Analysis

## ■ Five-number summary of a distribution

- Minimum, Q1, Median, Q3, Maximum

## ■ Boxplot

- Data is represented with a box
- The ends of the box are at the first and third quartiles, i.e., the height of the box is IQR
- The median is marked by a line within the box
- Whiskers: two lines outside the box extended to Minimum and Maximum
- Outliers: points beyond a specified outlier threshold, plotted individually

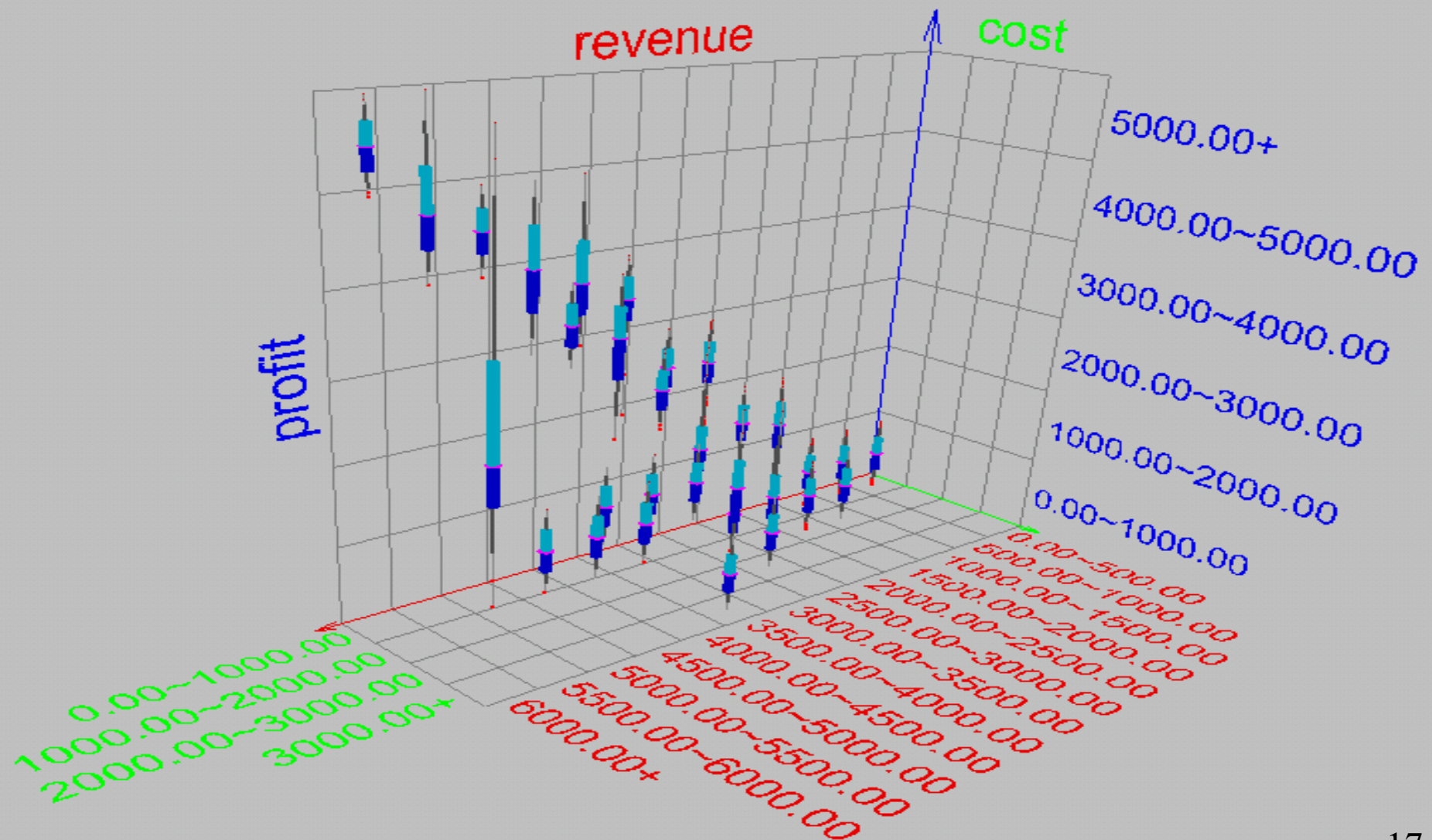


# Outliers

- An outlier is a data point that comes from a distribution different (in location, scale, or distributional form) from the bulk of the data
- In the real world, outliers have a range of causes, from as simple as
  - operator blunders
  - equipment failures
  - day-to-day effects
  - batch-to-batch differences
  - anomalous input conditions
  - warm-up effects

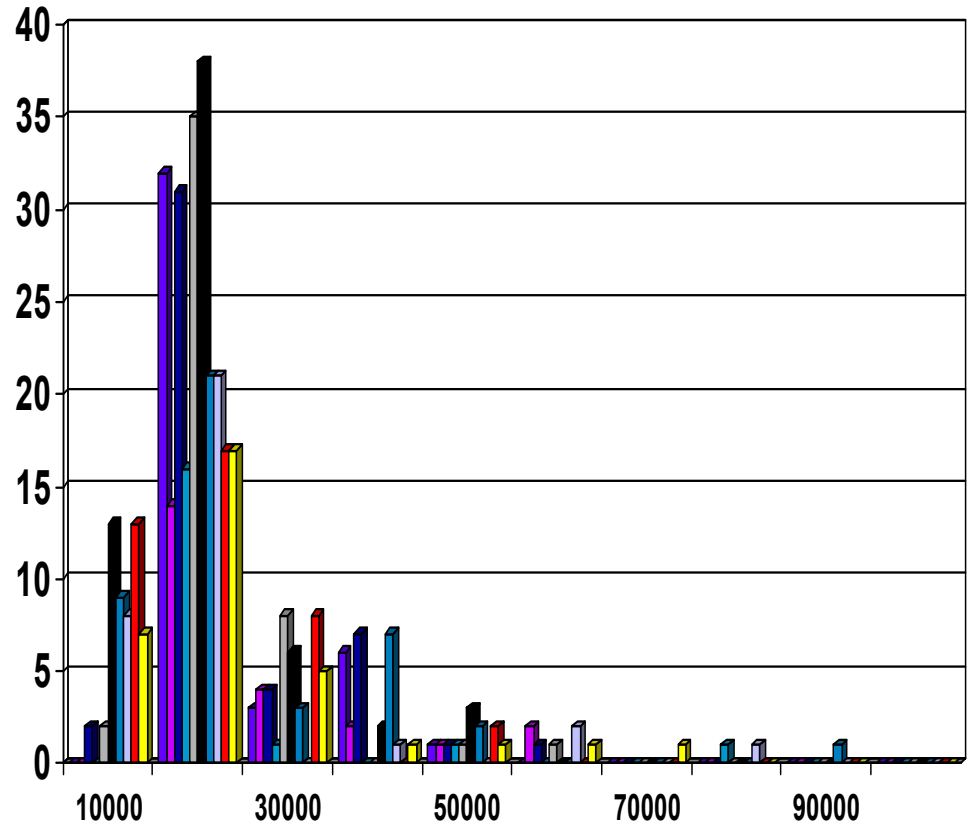
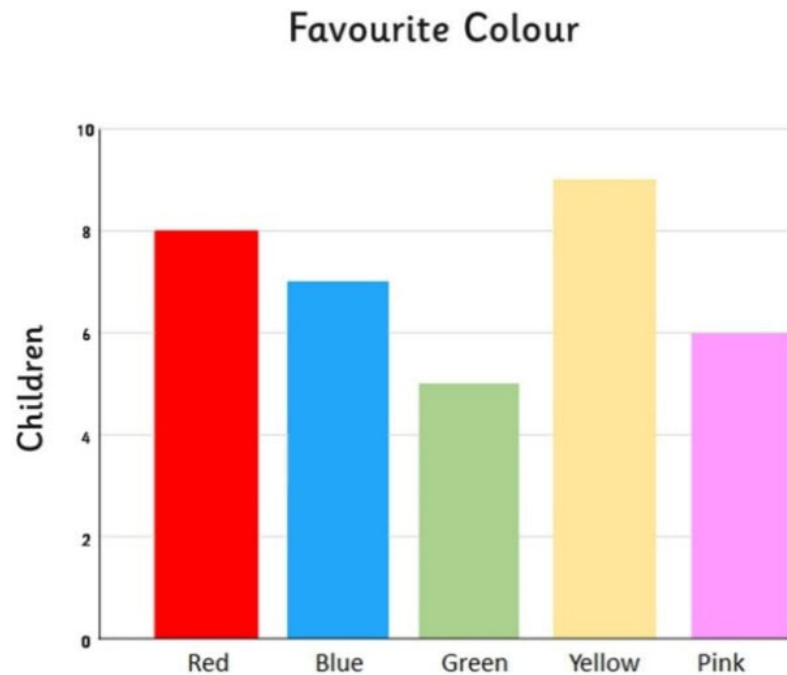


# Visualization of Data Dispersion: 3-D Boxplots



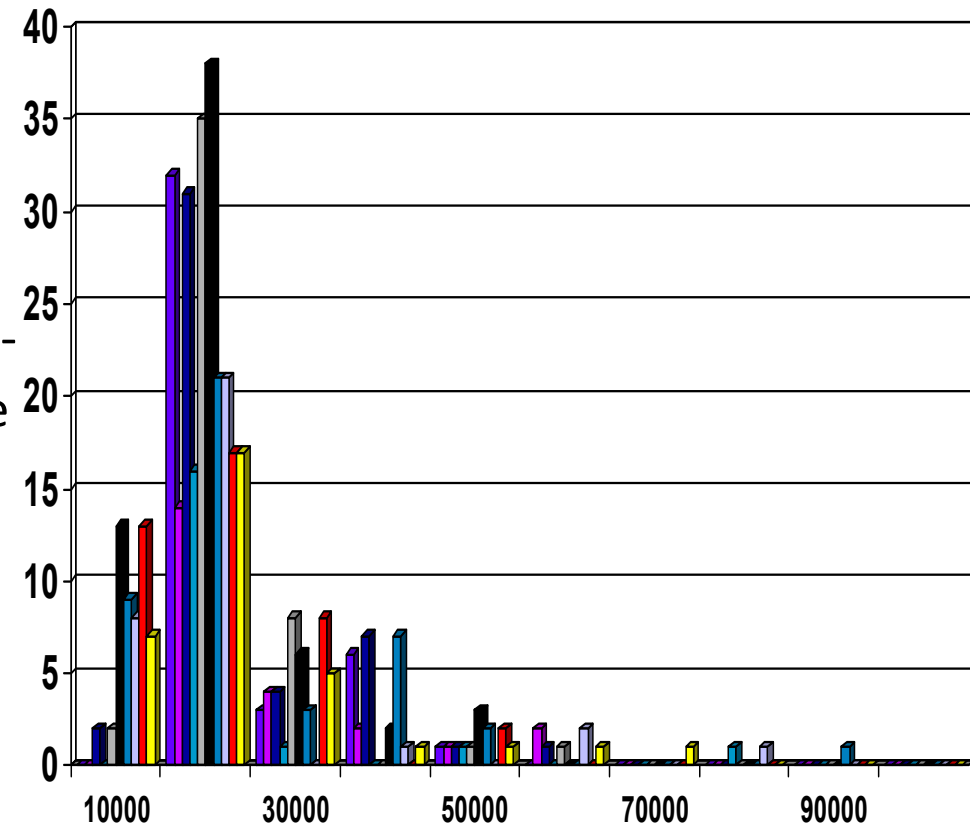
# Histograms

- Histogram: Graph display of tabulated frequencies, shown as bars
- x-axis are values, y-axis represent frequency
- It shows what proportion of cases fall into each of several categories
- Looks like a bar chart, e.g.



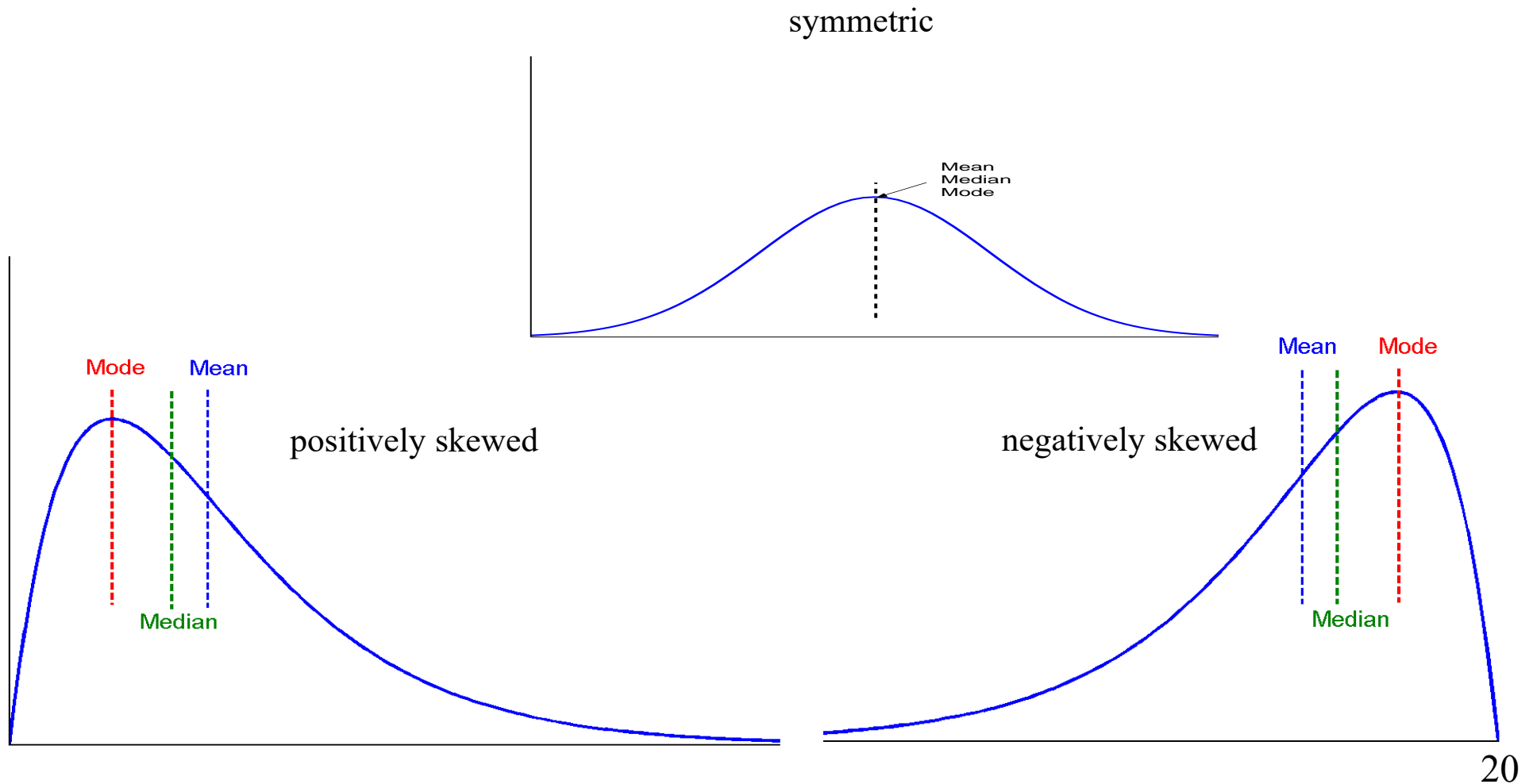
# Histograms

- Differs from a bar chart in that it is the *area* of the bar that denotes the value, not the height as in bar charts, a crucial distinction when the categories are not of uniform width
- The categories are usually specified as non-overlapping intervals of some variable. The categories (bars) must be adjacent

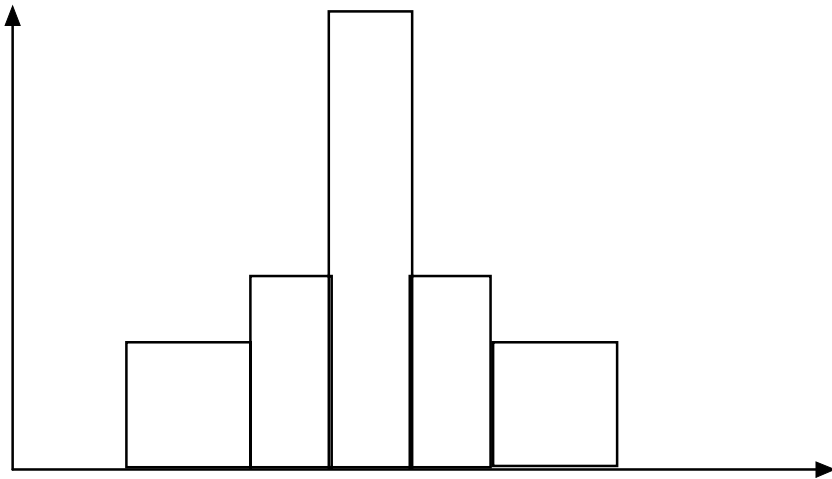
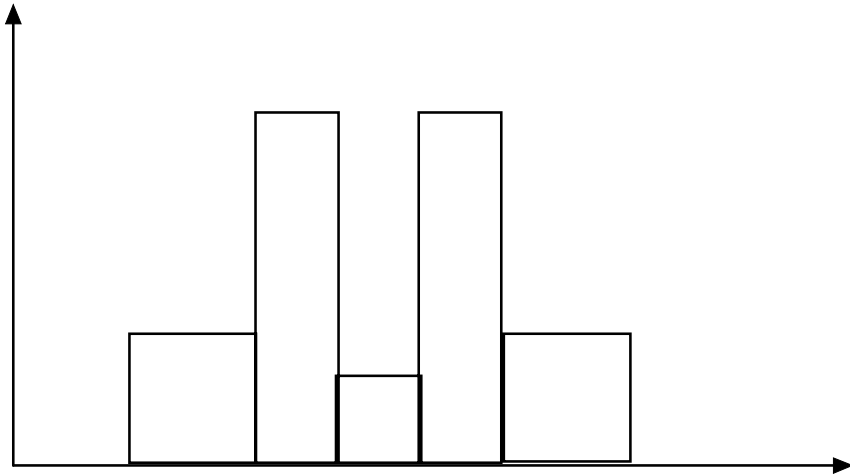


# Histograms

Median, mean and mode of  
symmetric, positively and negatively skewed data

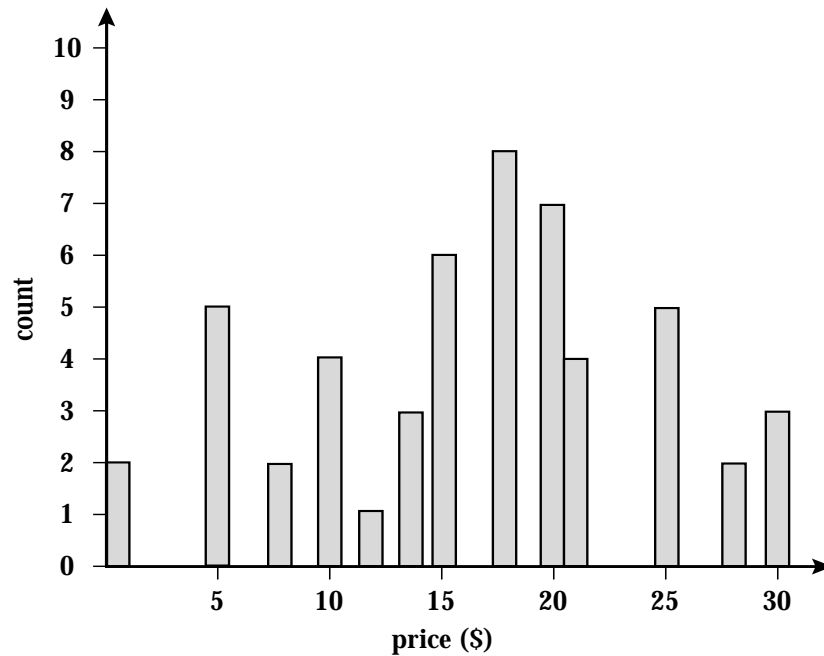


# Histograms Often Tell More than Boxplots

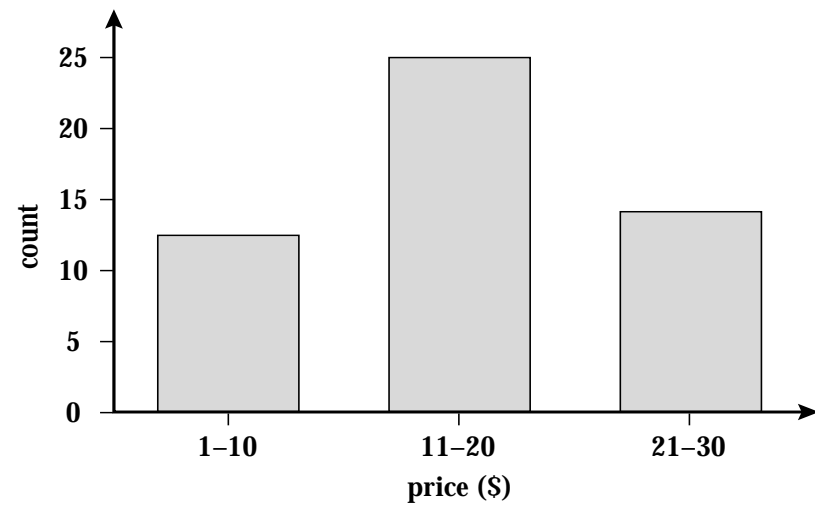


- The two histograms shown in the left may have the same boxplot representation
  - The same values for: min, Q1, median, Q3, max
- But they have rather different data distributions

# Histograms



Singleton buckets



Buckets denoting a  
Continuous range of values

# Histograms

- How are buckets determined and the attribute values partitioned?
  - Equiwidth: The width of each bucket range is uniform
  - Equidepth: The buckets are created so that, roughly, the frequency of each bucket is constant

# Histogram Examples

- Suppose that the values for the attribute *age*:

13, 15, 16, 16, 19, 20, 20, 21, 21, 22, 25, 25, 25, 25, 30, 30, 30, 30, 32, 33, 33, 37, 40, 40, 40, 42, 42

## Equiwidth Histogram:

Bucket range	Frequency
13-22	10
23-32	9
33-42	8

## Equidepth Histogram:

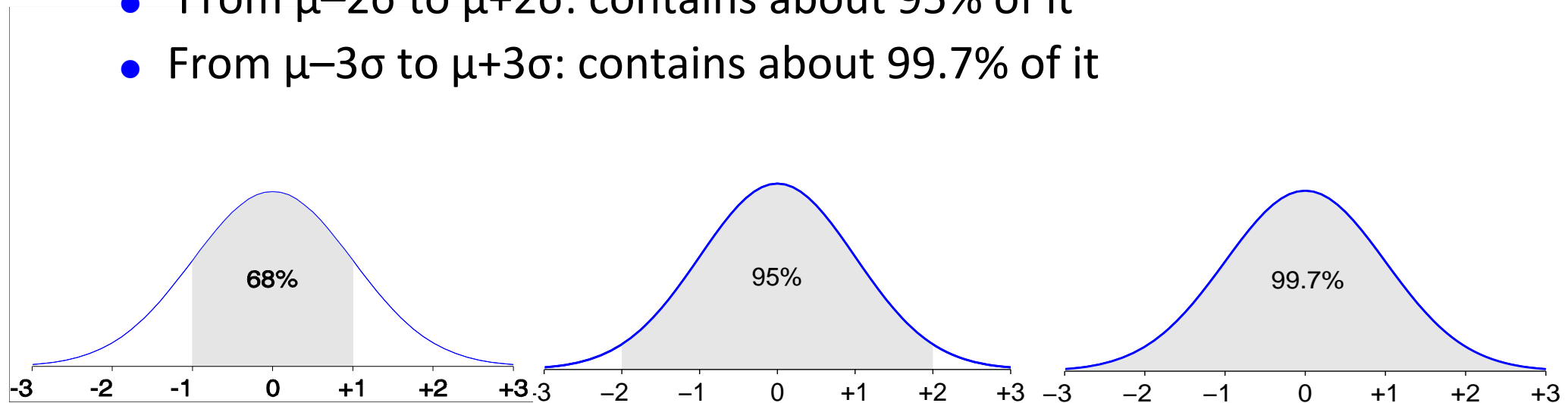
Bucket range	Frequency
13-21	9
22-30	9
32-42	9



# Equiwidth Histograms

## Properties of Normal Distribution Curve

- The normal (distribution) curve
  - From  $\mu - \sigma$  to  $\mu + \sigma$ : contains about 68% of the measurements ( $\mu$ : mean,  $\sigma$ : standard deviation)
  - From  $\mu - 2\sigma$  to  $\mu + 2\sigma$ : contains about 95% of it
  - From  $\mu - 3\sigma$  to  $\mu + 3\sigma$ : contains about 99.7% of it

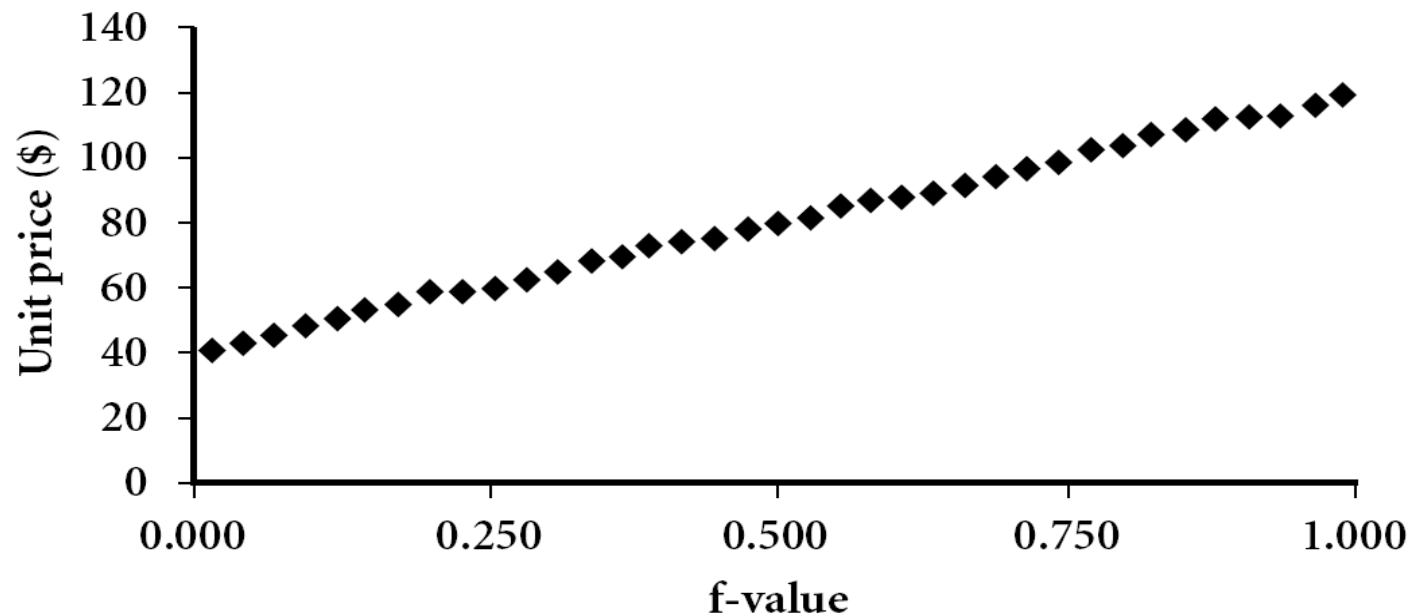


# Graphic Displays of Basic Statistical Descriptions

- **Boxplot:** graphic display of five-number summary
- **Histogram:** x-axis are values, y-axis repres. frequencies
- **Quantile plot:** each value  $x_i$  is paired with  $f_i$  indicating that approximately  $100 f_i \%$  of data are  $\leq x_i$
- **Scatter plot:** each pair of values is a pair of coordinates and plotted as points in the plane

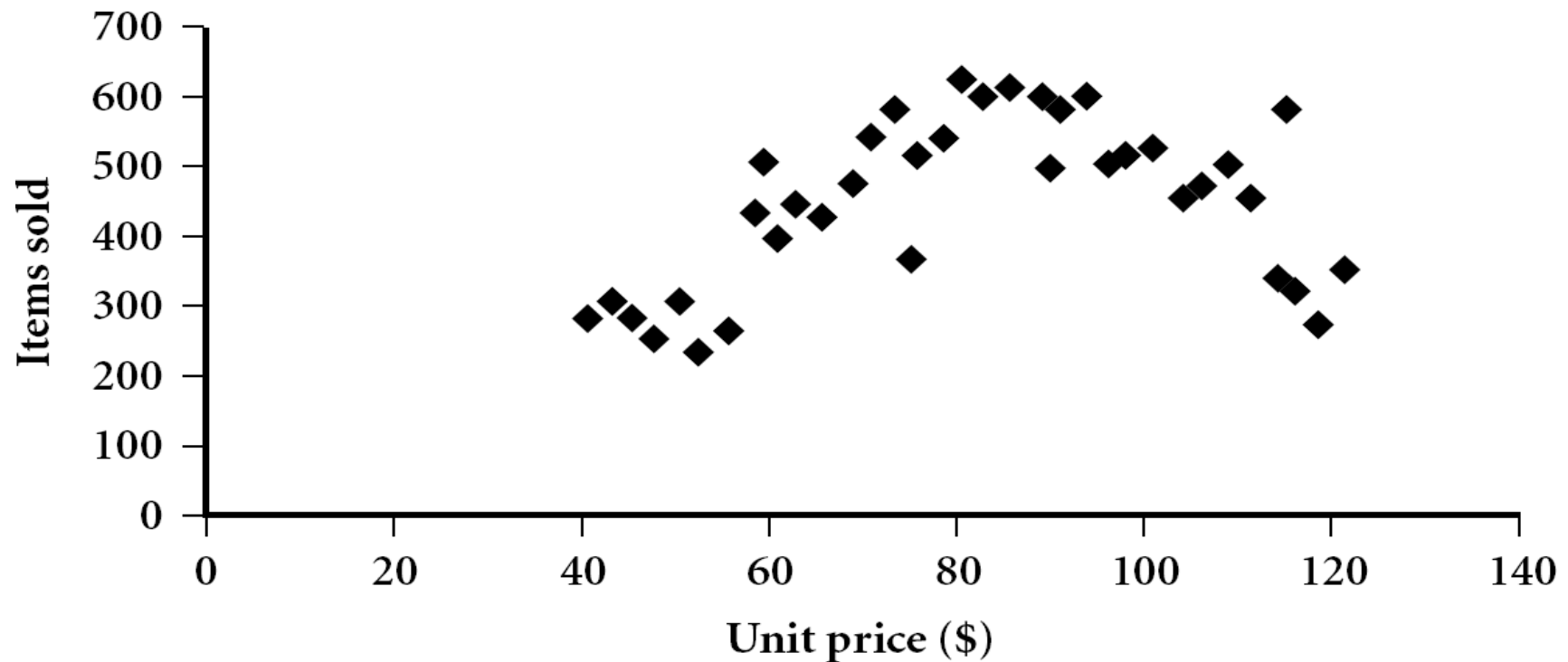
# Quantile Plot

- Displays all of the data (allowing the user to assess both the overall behavior and unusual occurrences)
- Plots **quantile** information
  - For a data  $x_i$  data sorted in increasing order,  $f_i$  indicates that approximately  $100 f_i\%$  of the data are below or equal to the value  $x_i$



# Scatter Plot

- Provides a first look at bivariate data to see clusters of points, outliers, etc
- Each pair of values is treated as a pair of coordinates and plotted as points in the plane



# Correlation

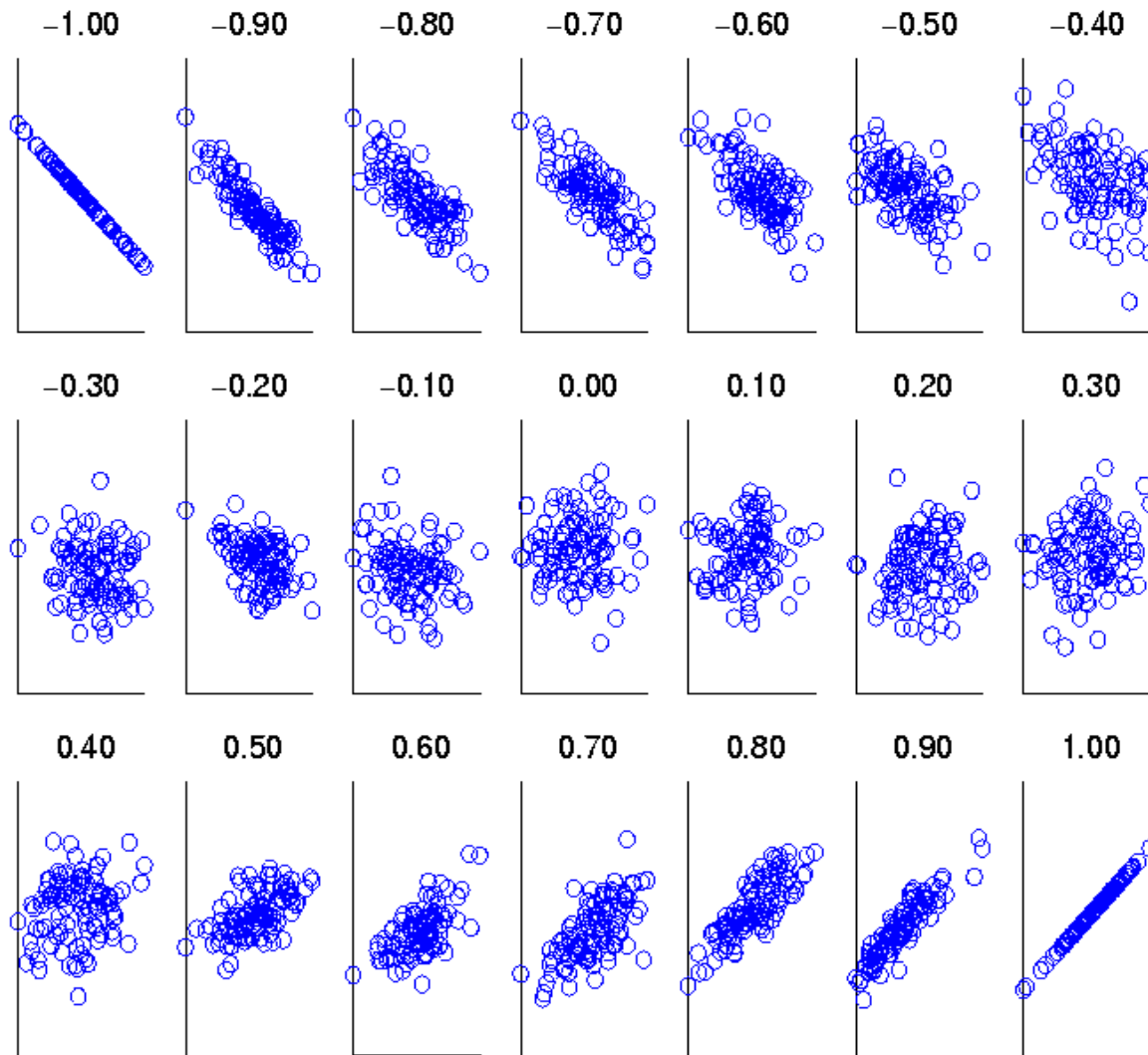
- Correlation coefficient (also called **Pearson's product moment coefficient**)

$$r_{A,B} = \frac{\sum_{i=1}^n (a_i - \bar{A})(b_i - \bar{B})}{(n-1)\sigma_A\sigma_B} = \frac{\sum_{i=1}^n (a_i b_i) - n\bar{A}\bar{B}}{(n-1)\sigma_A\sigma_B}$$

where  $n$  is the number of tuples,  $\bar{A}$  and  $\bar{B}$  are the respective means of  $A$  and  $B$ ,  $\sigma_A$  and  $\sigma_B$  are the respective standard deviation of  $A$  and  $B$ , and  $\sum(a_i b_i)$  is the sum of the  $AB$  cross-product.

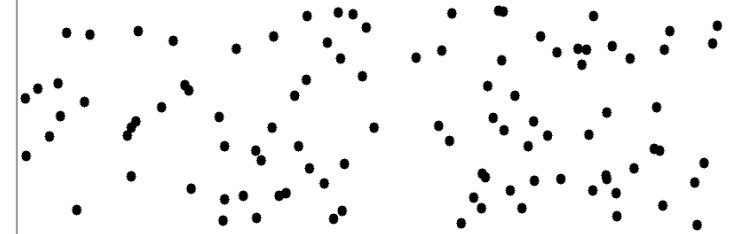
- If  $r_{A,B} > 0$ ,  $A$  and  $B$  are positively correlated ( $A$ 's values increase as  $B$ 's). The higher, the stronger correlation.
- $r_{A,B} = 0$ : independent;  $r_{AB} < 0$ : negatively correlated

# Correlation



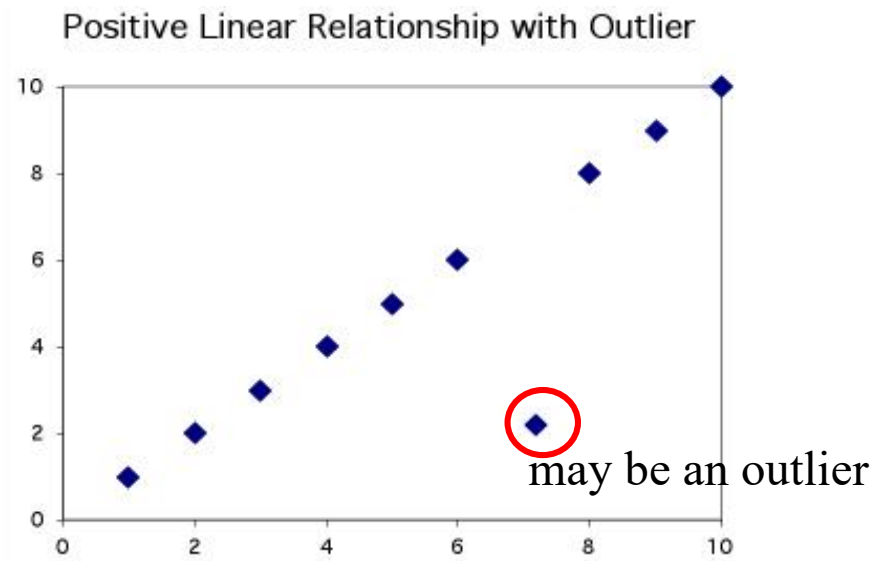
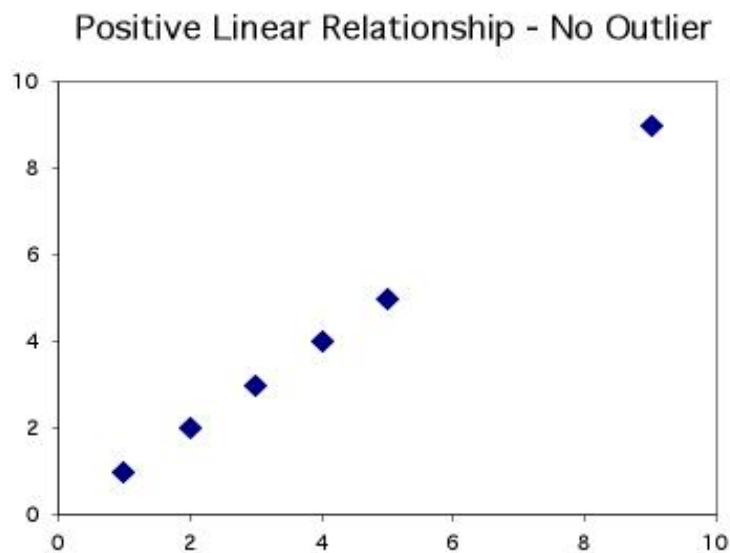
**Scatter plots  
showing the  
similarity from  
-1 to 1**

# Uncorrelated Data



# More on Outliers

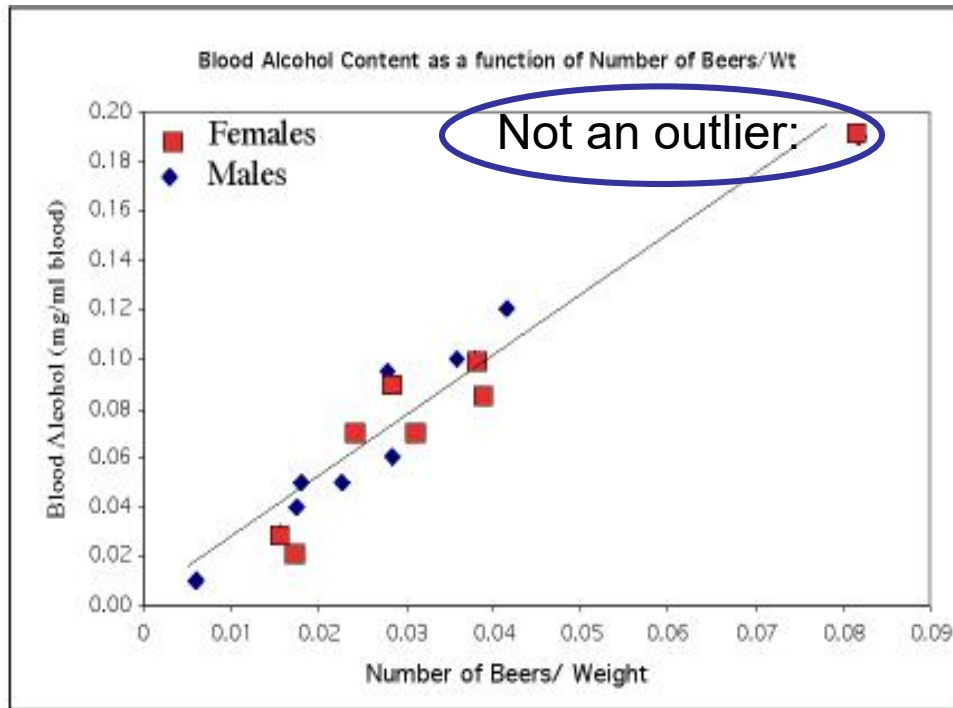
- An **outlier** is a data value that has a very low probability of occurrence (i.e., it is unusual or unexpected).



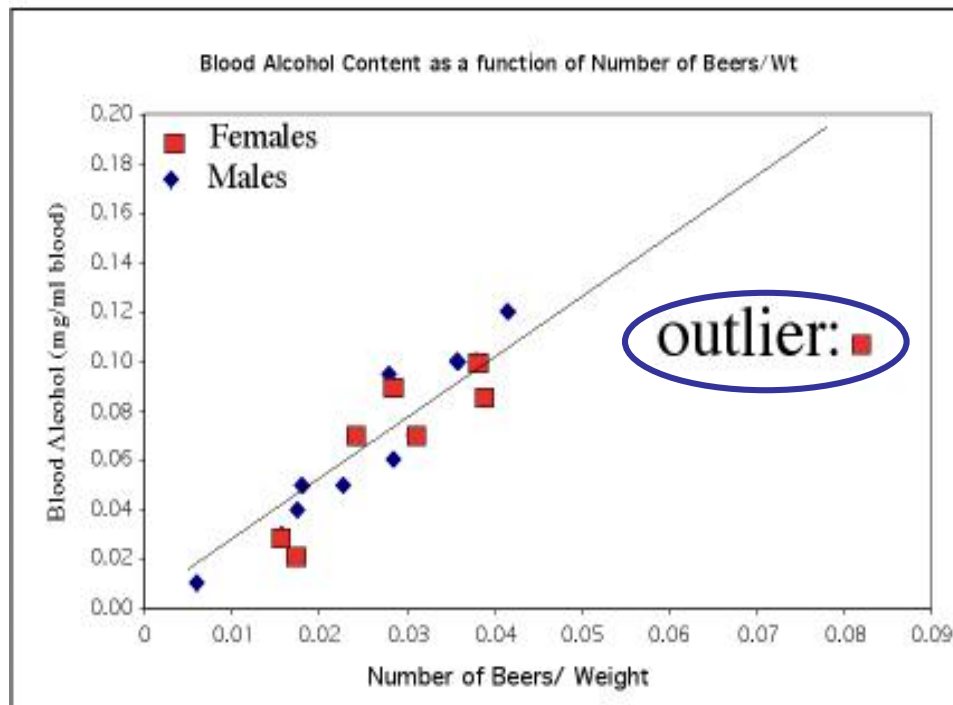
- In a scatter plot, outliers are points that fall outside of the overall pattern of the relationship.



# Outliers



- The upper right-hand point here is probably not an outlier of the relationship
- It is what you would expect for this many beers given the linear relationship between beers/weight and blood alcohol.



- This point is not in line with the others, so it may be an outlier of the relationship.

# Major Tasks in Data Preprocessing



## ■ Data cleaning

- Fill in missing values, smooth noisy data, identify or remove outliers, and resolve inconsistencies

## ■ Data integration

- Integration of multiple databases, data cubes, or files

## ■ Data transformation

- Normalization and aggregation

## ■ Data reduction

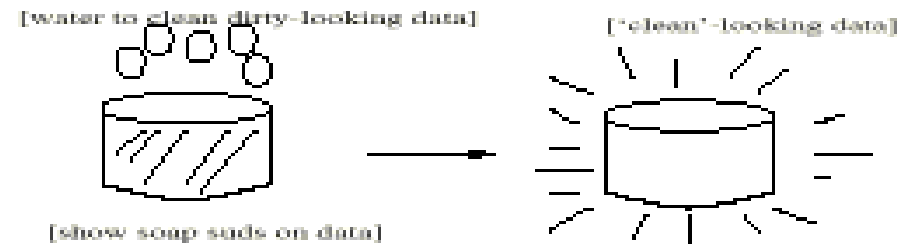
- Obtains reduced representation in volume but produces the same or similar analytical results

## ■ Data discretization

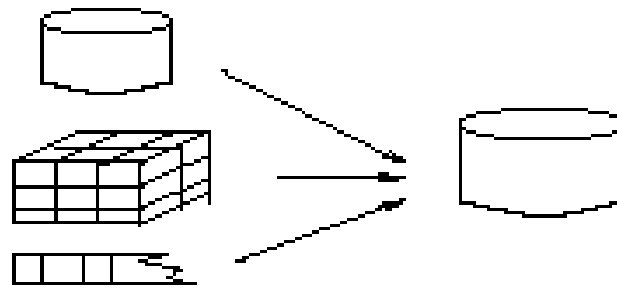
- Part of data reduction but with particular importance, especially for numerical data

# Forms of data preprocessing

## Data Cleaning



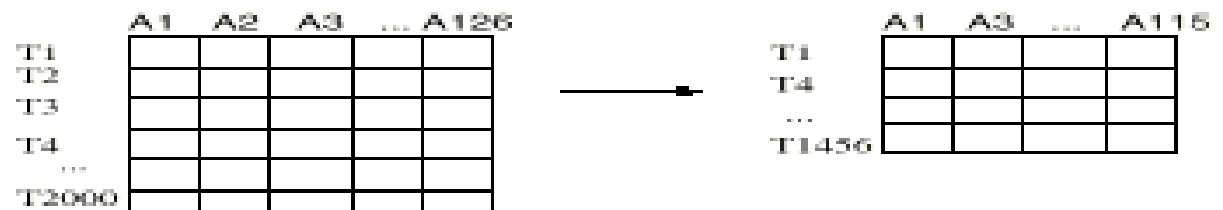
## Data Integration



## Data Transformation

-2, 32, 100, 59, 48      →      -0.02, 0.32, 1.00, 0.59, 0.48

## Data Reduction



# Data Cleaning

- Data cleaning tasks
  - Fill in missing values
  - Identify outliers and smooth out noisy data
  - Correct inconsistent data

# Recover Missing Values

## Moving Average

- A **simple moving average** is the unweighted mean of the previous  $n$  data points in the time series
- A **weighted moving average** is a weighted mean of the previous  $n$  data points in the time series
  - A weighted moving average is more responsive to recent movements than a simple moving average

# Data Transformation

- Smoothing: remove noise from data
- Aggregation: summarization, data cube construction
- Normalization: scaled to fall within a small, specified range
  - min-max normalization
  - z-score normalization
- Attribute/feature construction
  - New attributes constructed from the given ones

# Data Transformation: Normalization

- min-max normalization

$$v' = \frac{v - \text{min}}{\text{max} - \text{min}} (\text{new\_max} - \text{new\_min}) + \text{new\_min}$$

- z-score normalization

$$v' = \frac{v - \text{mean}}{\text{stand\_dev}}$$

## Normalization - Examples

- Suppose that the minimum and maximum values for attribute income are 12,000 and 98,000 respectively. How to map an income value of 73,600 to the range of  $[0.0, 1.0]$ ?
- Suppose that the mean and standard deviation for the attribute income are 54,000 and 15,000. How to map an income value of 73,600 using z-score normalization?



## Normalization – Examples (Answers)

1) min-max normalization

$$\frac{73600 - 12000}{98000 - 12000} (1.0 - 0) + 0 = 0.716$$

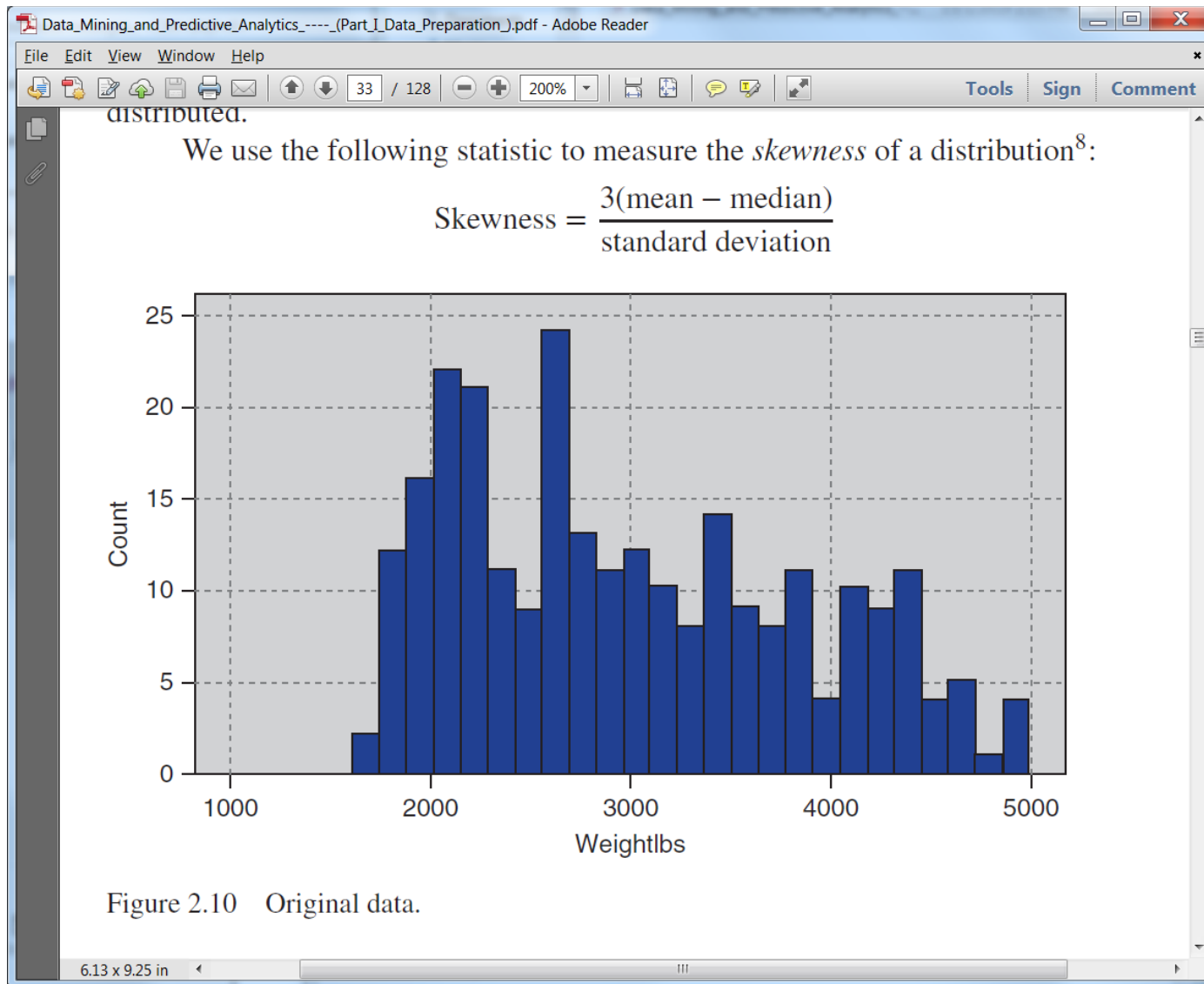
2) z-score normalization

$$\frac{73600 - 54000}{15000} = 1.307$$

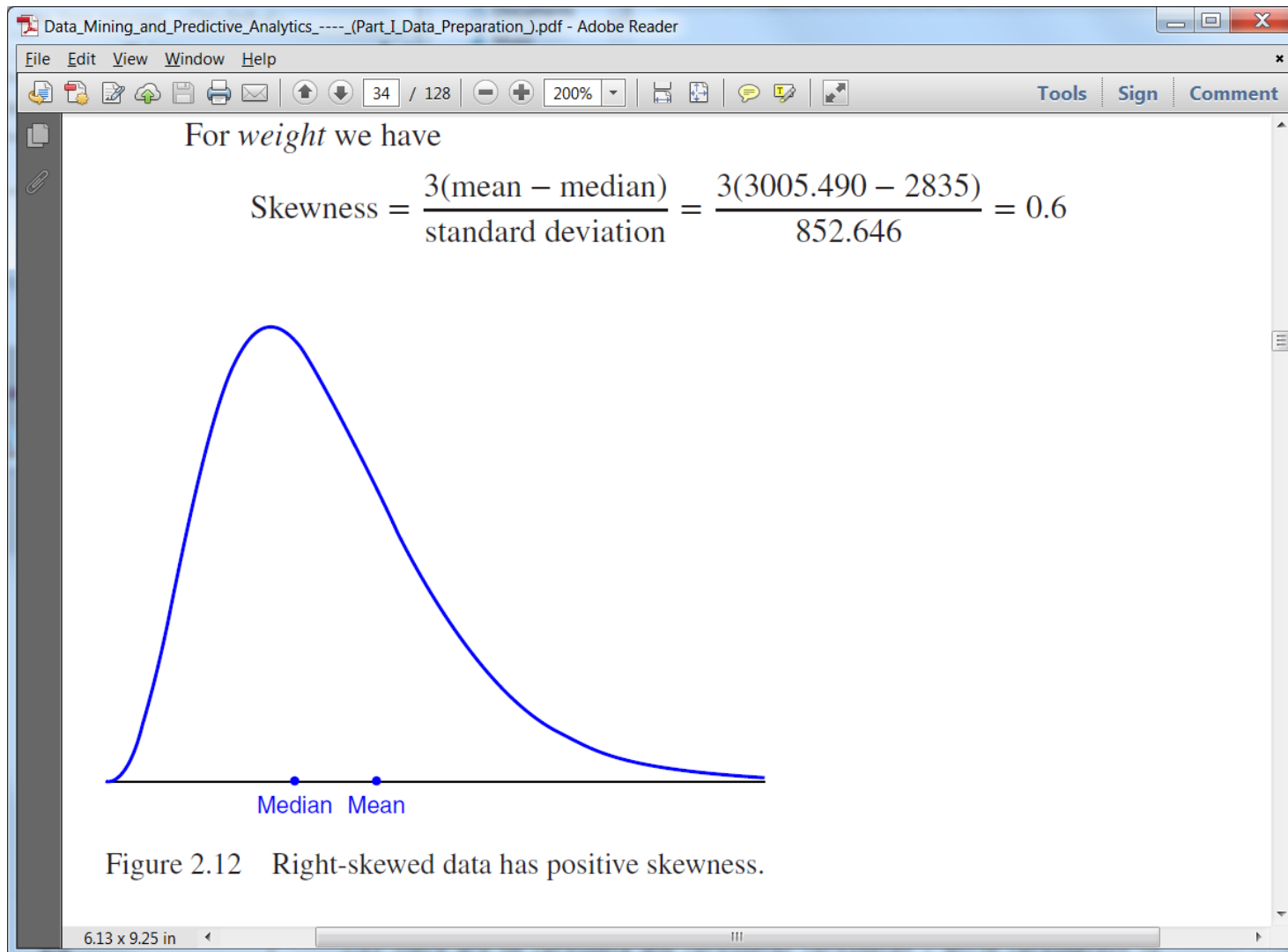
## Transformation to Achieve Normality

- Some data mining methods require that the variables be normally distributed.
- Note that z-score standardization cannot achieve normality, i.e. distribution may still be skewed
- Apply a transformation such as natural log, square root, and inverse square root

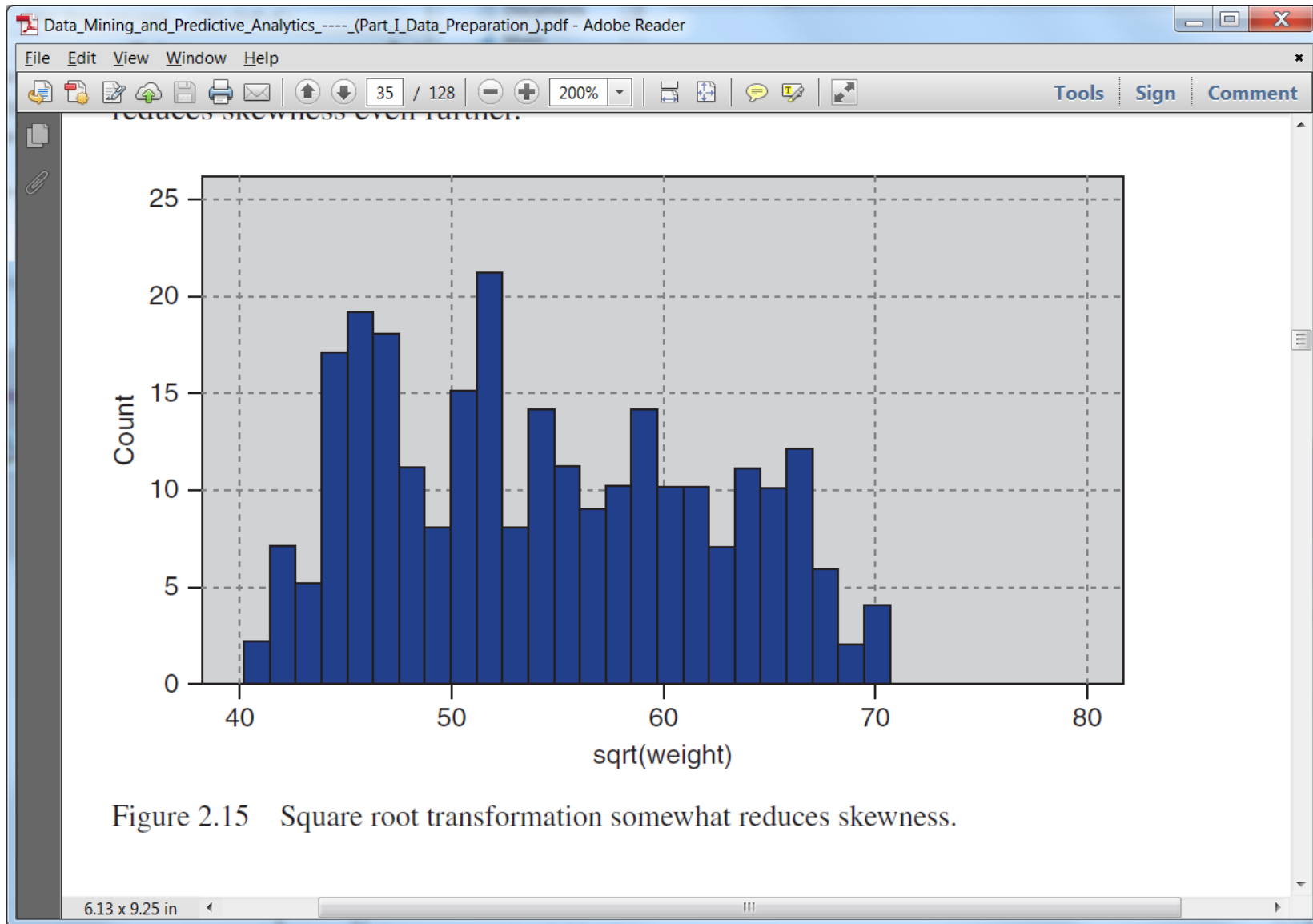
# Transformation to Achieve Normality



# Transformation to Achieve Normality



# Transformation to Achieve Normality



# Transformation to Achieve Normality

The statistics in Figure 2.17 are used to calculate the reduction in skewness:

$$\text{Skewness (sqrt(weight))} = \frac{3(54.280 - 53.245)}{7.709} \approx 0.40$$
$$\text{Skewness (ln(weight))} = \frac{3(7.968 - 7.950)}{0.284} \approx 0.19$$

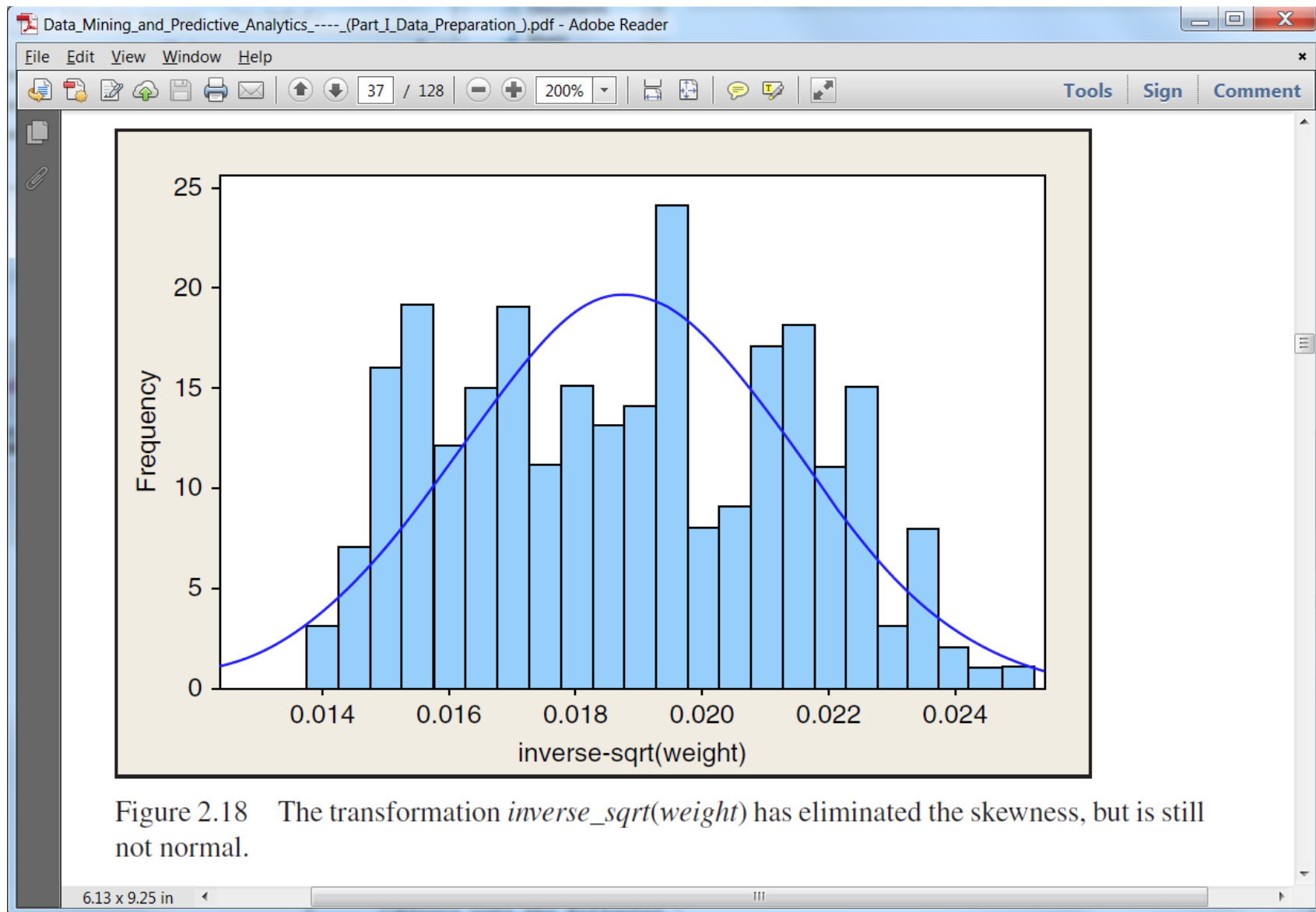
Finally, we try the inverse square root transformation  $1/\sqrt{\text{weight}}$ , which gives us the distribution in Figure 2.18. The statistics in Figure 2.19 give us

$$\text{Skewness (inverse\_sqrt(weight))} = \frac{3(0.019 - 0.019)}{0.003} = 0$$

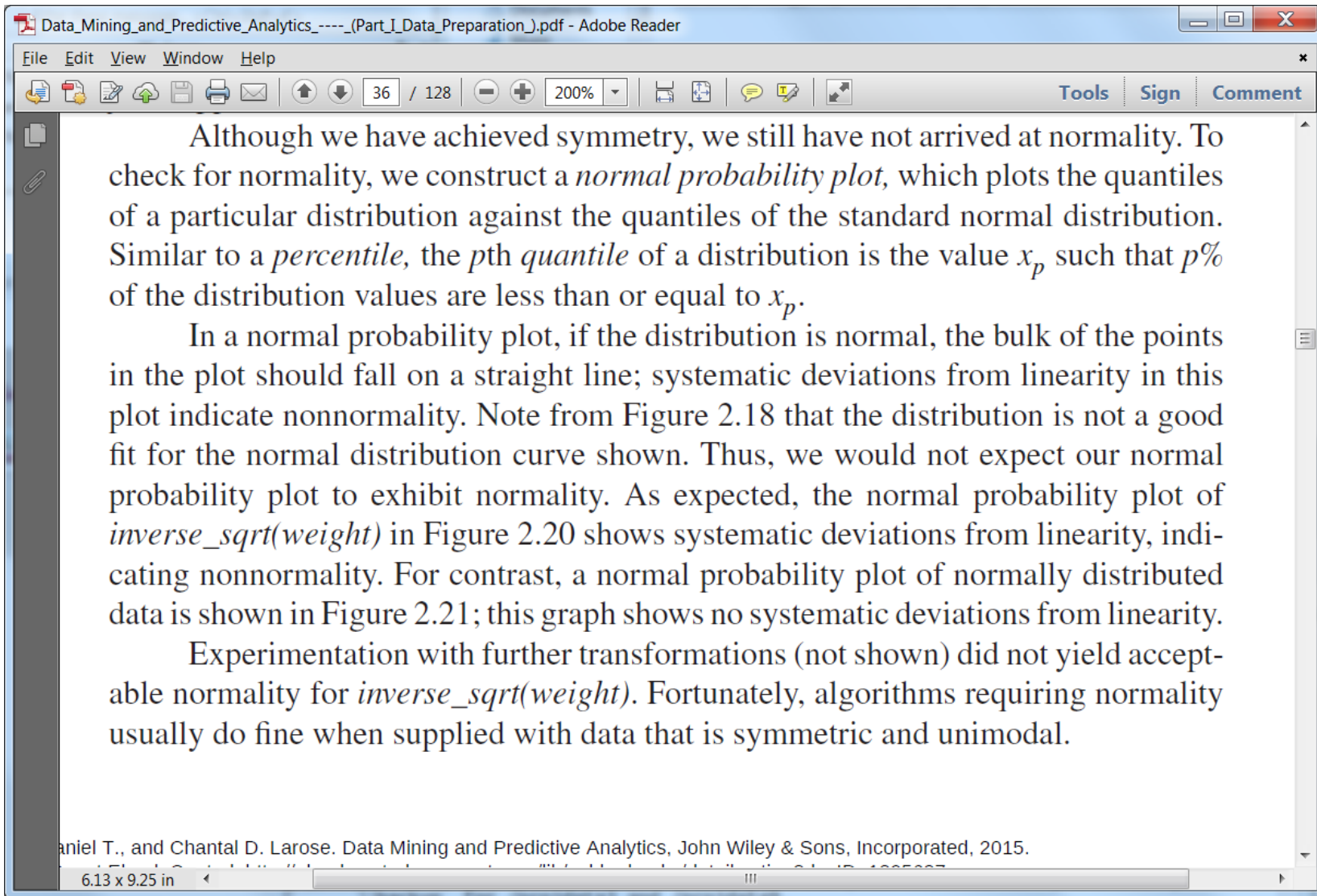
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# Transformation to Achieve Normality

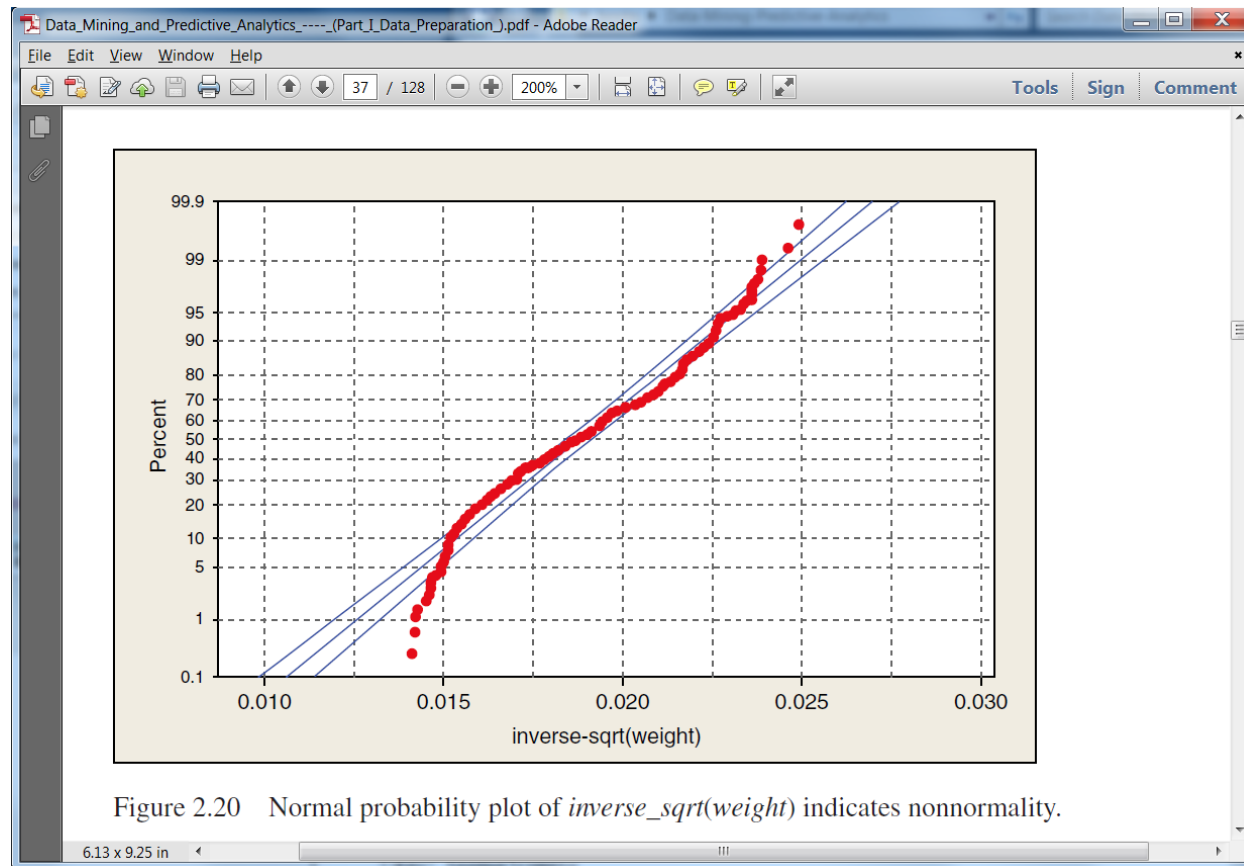


# Transformation to Achieve Normality





# Transformation to Achieve Normality



- Fortunately methods requiring normality usually do fine when supplied with data that is symmetric and unimodal.

# Data Reduction Strategies

- Complex data analysis/mining may take a very long time to run on the complete data set
- Data reduction
  - Obtains a reduced representation of the data set that is much smaller in volume but yet produces the same (or almost the same) analytical results
- Data reduction strategies
  - Dimensionality reduction

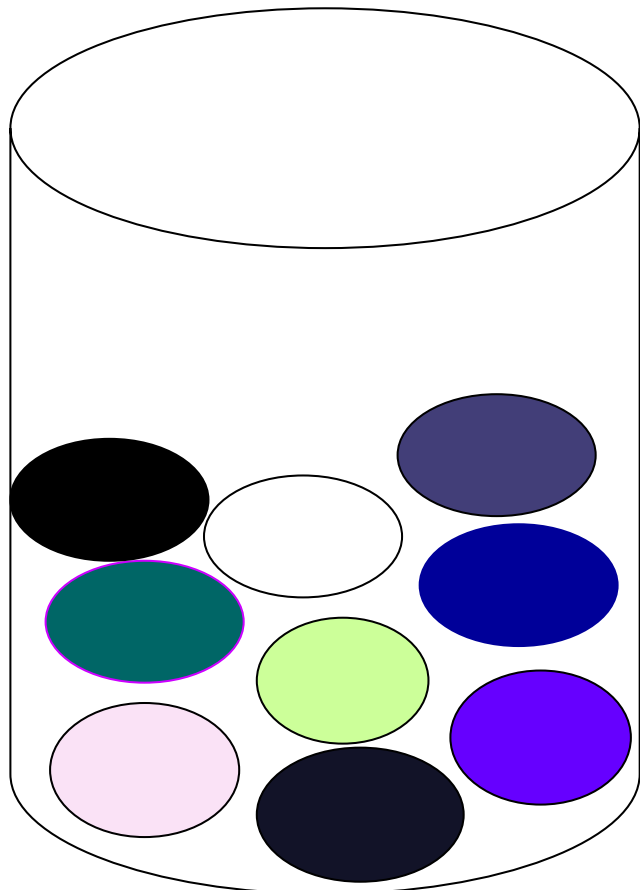
# Dimensionality Reduction

- Feature selection (i.e., attribute subset selection):
  - Select a minimum set of features useful for data mining
  - reduce # of patterns in the patterns, easier to understand

# Sampling

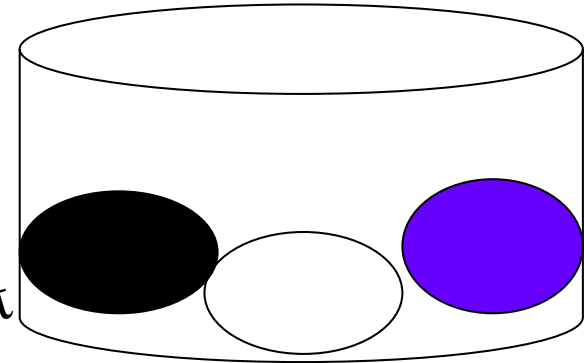
- Allow a mining algorithm to handle an extremely large amount of the data
- Choose a **representative** subset of the data

# Sampling

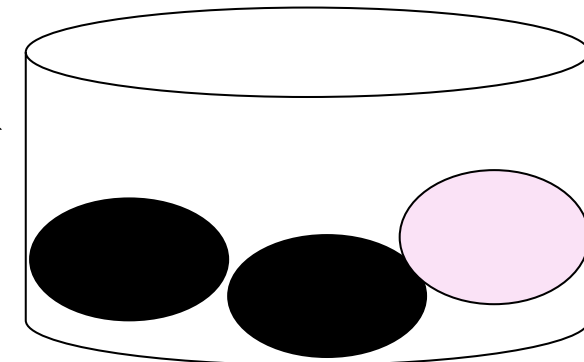


Raw Data

*SRSWOR*  
(simple random  
sample without  
replacement)

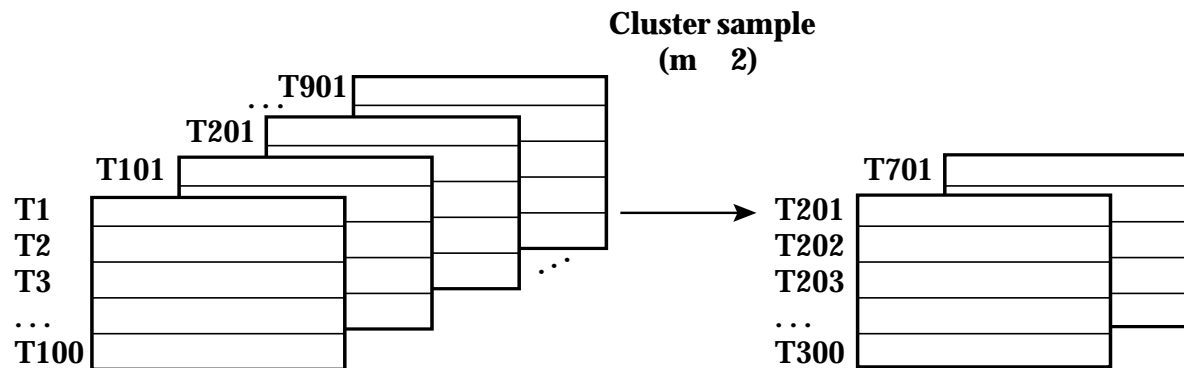
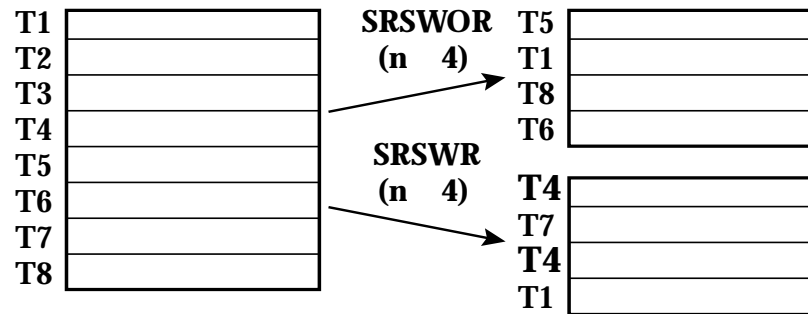


*SRSWR*  
(simple random  
sample with  
replacement)



# Sampling

- Simple random sampling may have very poor performance in the presence of skew
- Adaptive sampling method - Stratified sampling:
  - Approximate the percentage of each class (or subpopulation of interest) in the overall database
  - Used in conjunction with skewed data



**Stratified sample (according to age)**

T38	young
T256	young
T307	young
T391	young
T96	middle-aged
T117	middle-aged
T138	middle-aged
T263	middle-aged
T290	middle-aged
T308	middle-aged
T326	middle-aged
T387	middle-aged
T69	senior
T284	senior

T38	young
T391	young
T117	middle-aged
T138	middle-aged
T290	middle-aged
T326	middle-aged
T69	senior