

FIT5032 Working with Signal R

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POST CLASS ACTIVITIES

TOPICS

- Real-time features of a web application
- Usage of SignalR at a basic level

It is not compulsory to complete this tutorial. It functions as a supplementary material to showcase how to use SignalR to demonstrate a real-time function.

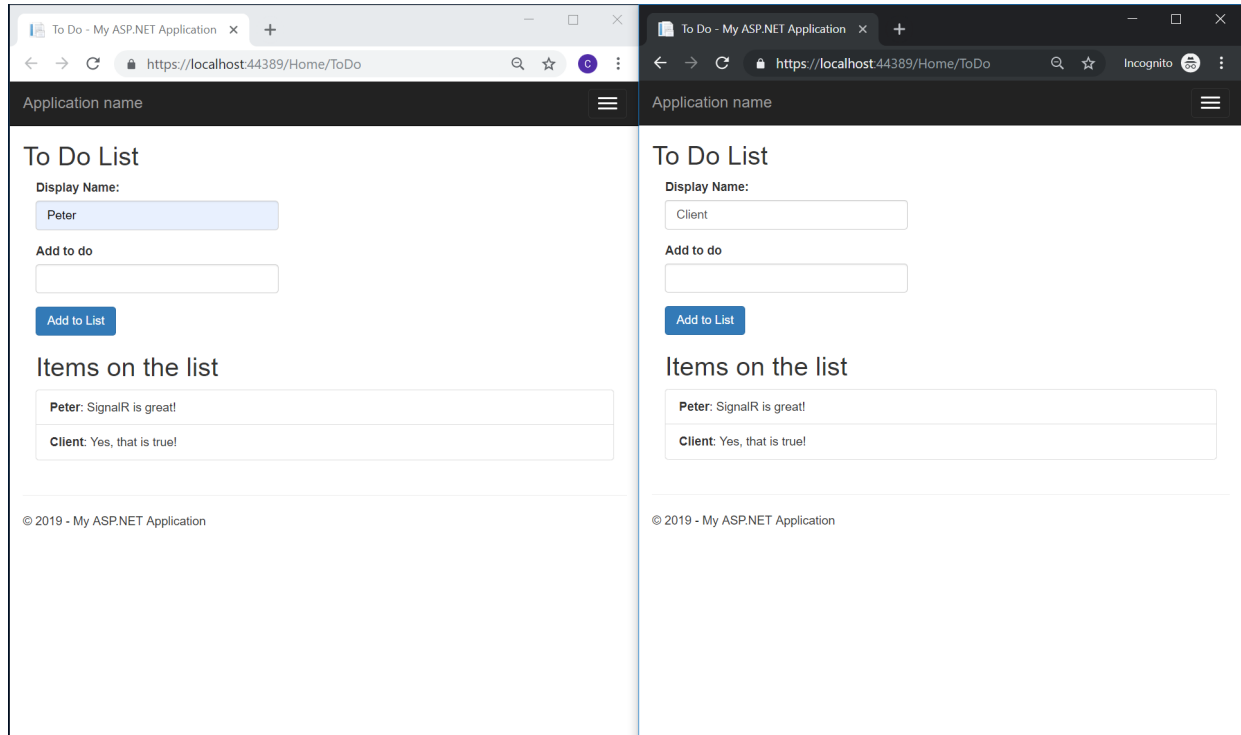
Real-time features are very important for modern websites. This can be accomplished using WebSockets. The most commonly used library these days is [Socket.io](https://socket.io/). However, in the .NET ecosystem, it can be done using SignalR. This supplementary material uses SignalR to accomplish the real-time features, which allows you to deliver information to your user as it happens.

Here are some examples of use cases that require real-time functionalities

- Live chat features
- Updated location of a user (For example when you are using Uber, the location of the driver constantly gets updated)
- Stock market prices (You do not want the user to constantly hit refresh on the page). In this case, whenever the values in the server are updated, it sends an update to each of the clients

By using SignalR it is possible to achieve a Pub/Sub architecture.

Upon the completion of this tutorial, you will have a basic understanding of how SignalR works. In the end product, you should be able to see how SignalR can perform real-time features.



You will notice that in this screenshot, I have opened two browsers. Both of these are clients. Once the first client creates an item on the to-do list, it will appear on the second client as well. This happens at real-time.

STUDIO ACTIVITIES

Step 1

Create a new project

ASP

LanguagePlatformProject typeRecent project templates

ASP.NET Web Application (.NET Framework)C#

ASP.NET Core Web Application

Project templates for creating ASP.NET Core applications for Windows, Linux and macOS using .NET Core or .NET Framework. Create Razor Pages, MVC, Web API, and Single Page (SPA) Applications.

C#WindowsLinuxmacOSWeb

ASP.NET Web Application (.NET Framework)

Project templates for creating ASP.NET applications. You can create ASP.NET Web Forms, MVC, or Web API applications and add many other features in ASP.NET.

C#WindowsWeb

ASP.NET Web Application (.NET Framework)

Project templates for creating ASP.NET applications. You can create ASP.NET Web Forms, MVC, or Web API applications and add many other features in ASP.NET.

Visual BasicWindowsWeb

ASP.NET Core Web Application

Project templates for creating ASP.NET Core applications for Windows, Linux and macOS using .NET Core or .NET Framework. Create Razor Pages, MVC, Web API, and Single Page (SPA) Applications.

F#LinuxmacOSWindowsWeb

Not finding what you're looking for?
[Install more tools and features](#)

BackNext

Configure your new project

ASP.NET Web Application (.NET Framework)C#WindowsWeb

Project name

FIT5032_Week08C

Location

C:\Users\PeterChen\Desktop

...

Solution name ⓘ

FIT5032_Week08C

☐ Place solution and project in the same directory

Framework

.NET Framework 4.7.2

BackCreate

Create a new ASP.NET Web Application

Empty

An empty project template for creating ASP.NET applications. This template does not have any content in it.

Web Forms

A project template for creating ASP.NET Web Forms applications. ASP.NET Web Forms lets you build dynamic websites using a familiar drag-and-drop, event-driven model. A design surface and hundreds of controls and components let you rapidly build sophisticated, powerful UI-driven sites with data access.

MVC

A project template for creating ASP.NET MVC applications. ASP.NET MVC allows you to build applications using the Model-View-Controller architecture. ASP.NET MVC includes many features that enable fast, test-driven development for creating applications that use the latest standards.

Web API

A project template for creating RESTful HTTP services that can reach a broad range of clients including browsers and mobile devices.

Single Page Application

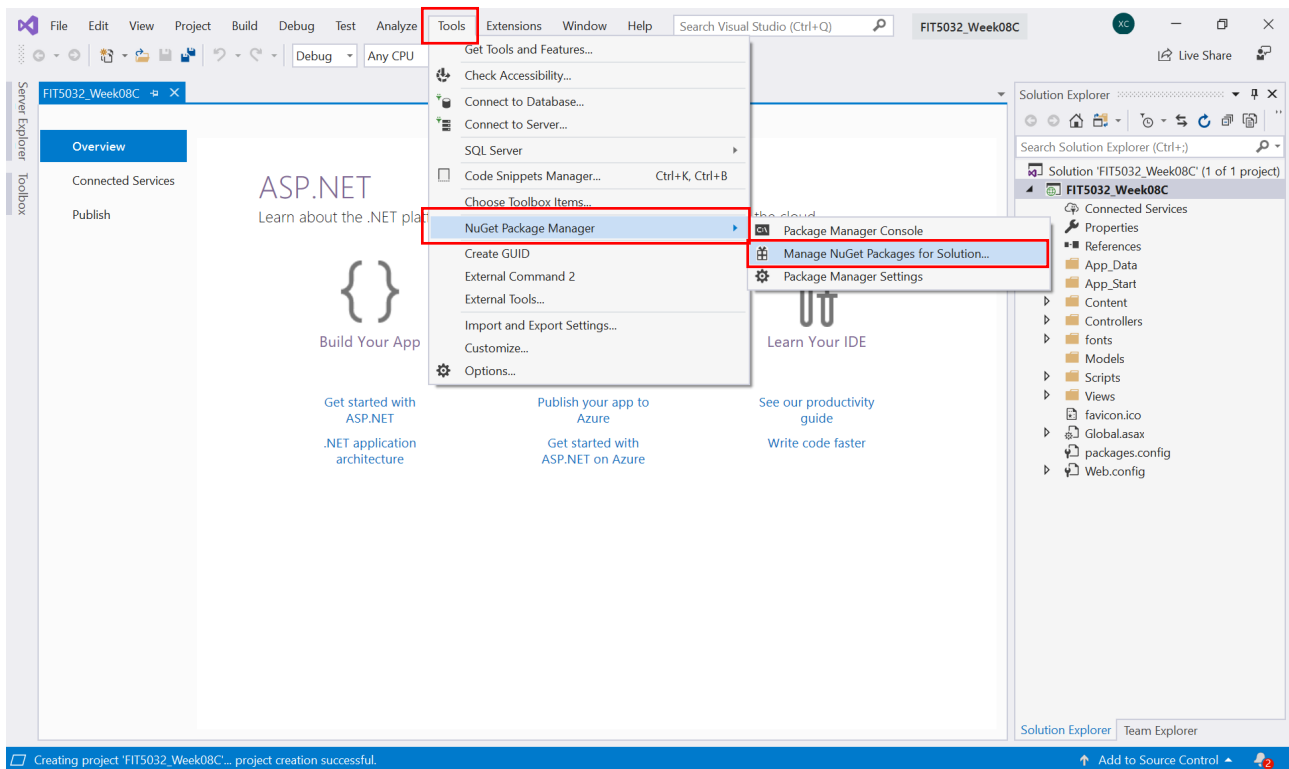
A project template for creating rich client side JavaScript driven HTML5 applications using ASP.NET Web API. Single Page Applications provide a rich user experience which includes client-side interactions using

Authentication
No Authentication
[Change](#)

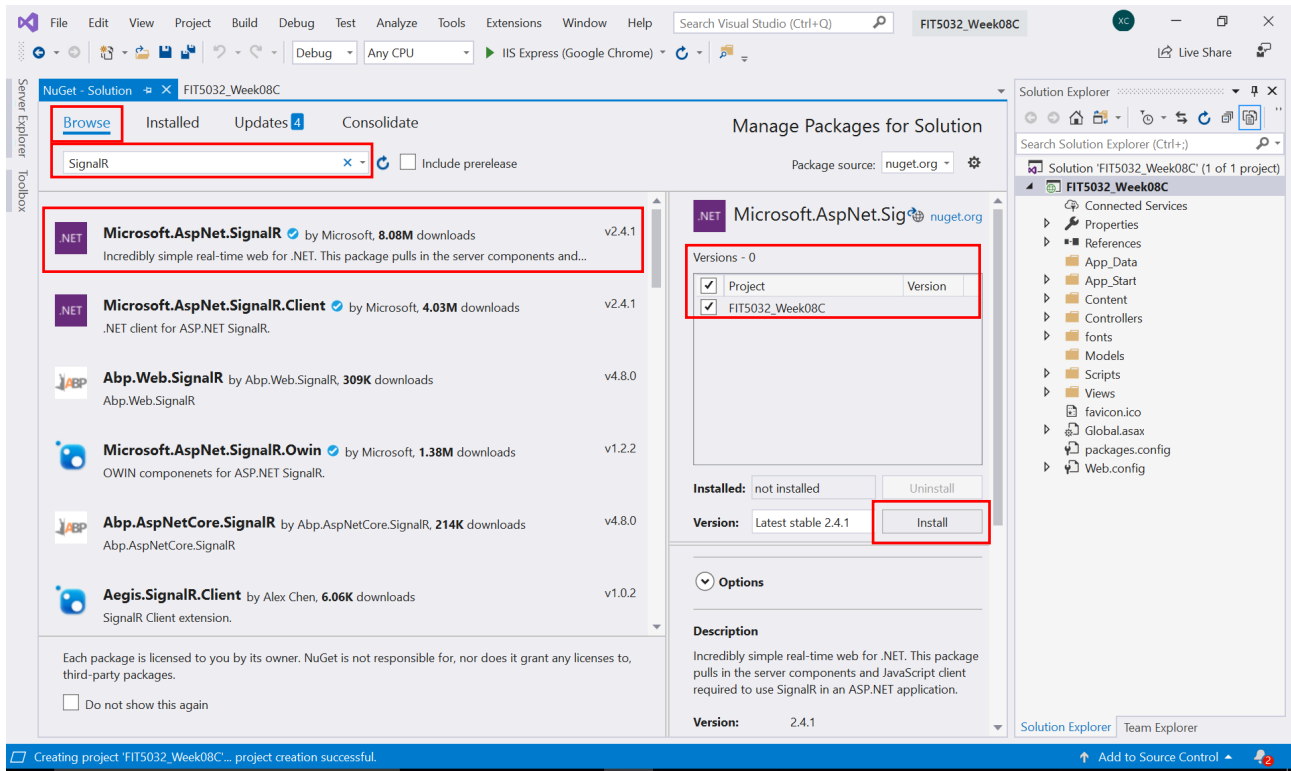
Add folders & core references
☐ Web Forms
☒ MVC
☐ Web API

Advanced
☒ Configure for HTTPS
☐ Docker support
(Requires [Docker Desktop](#))
☐ Also create a project for unit tests

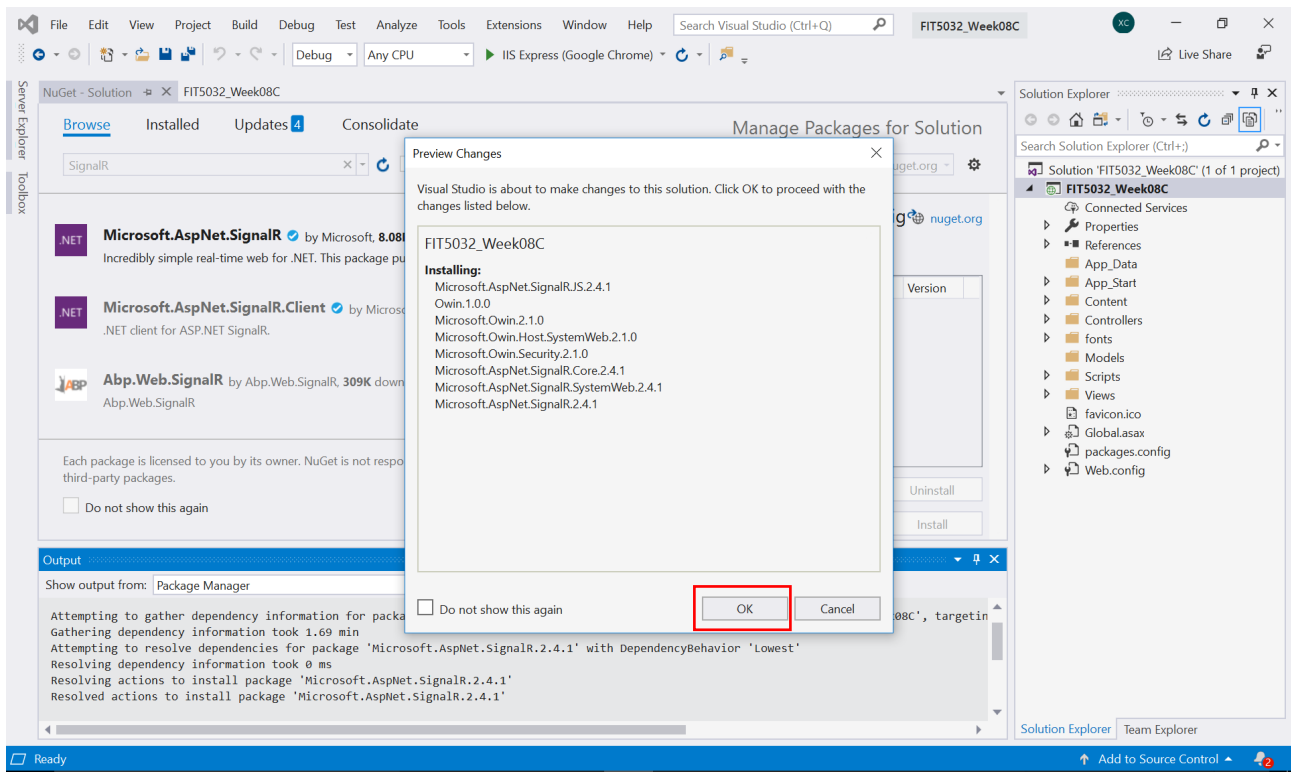
Step 2



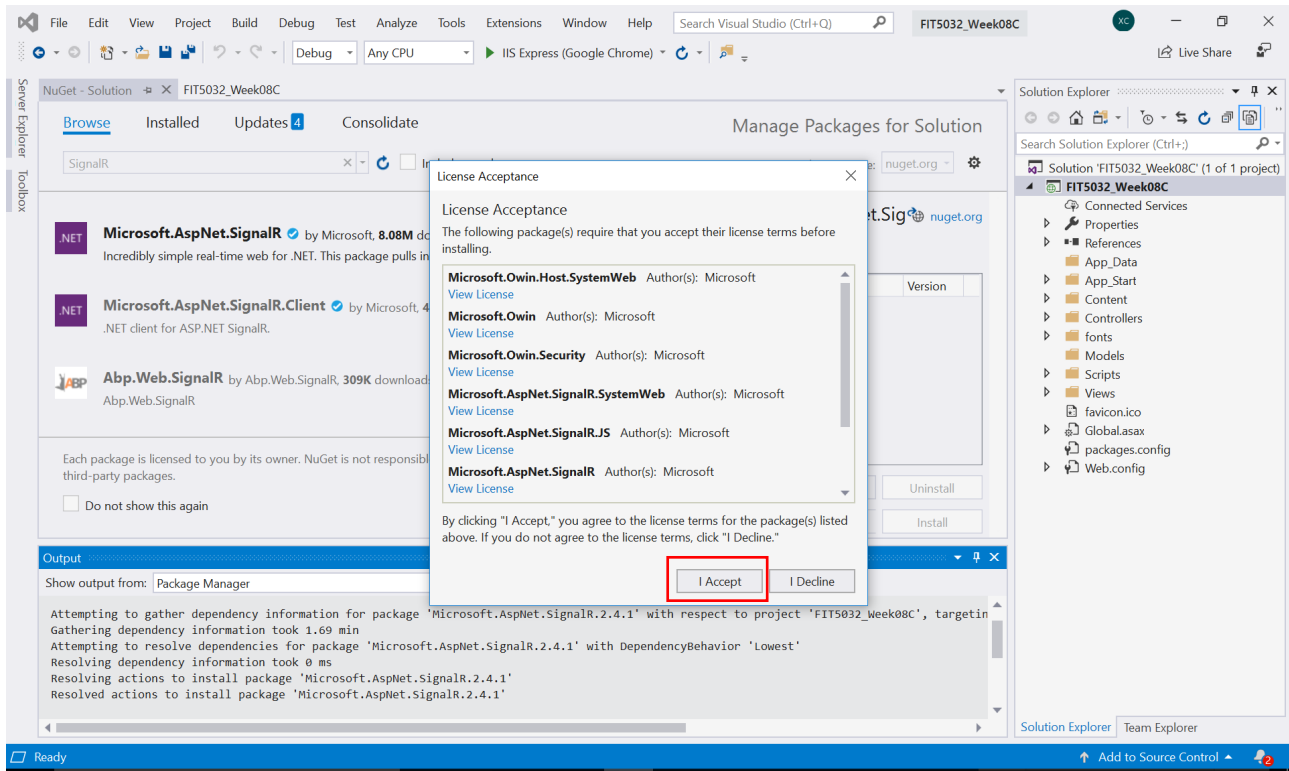
Step 3



Step 4

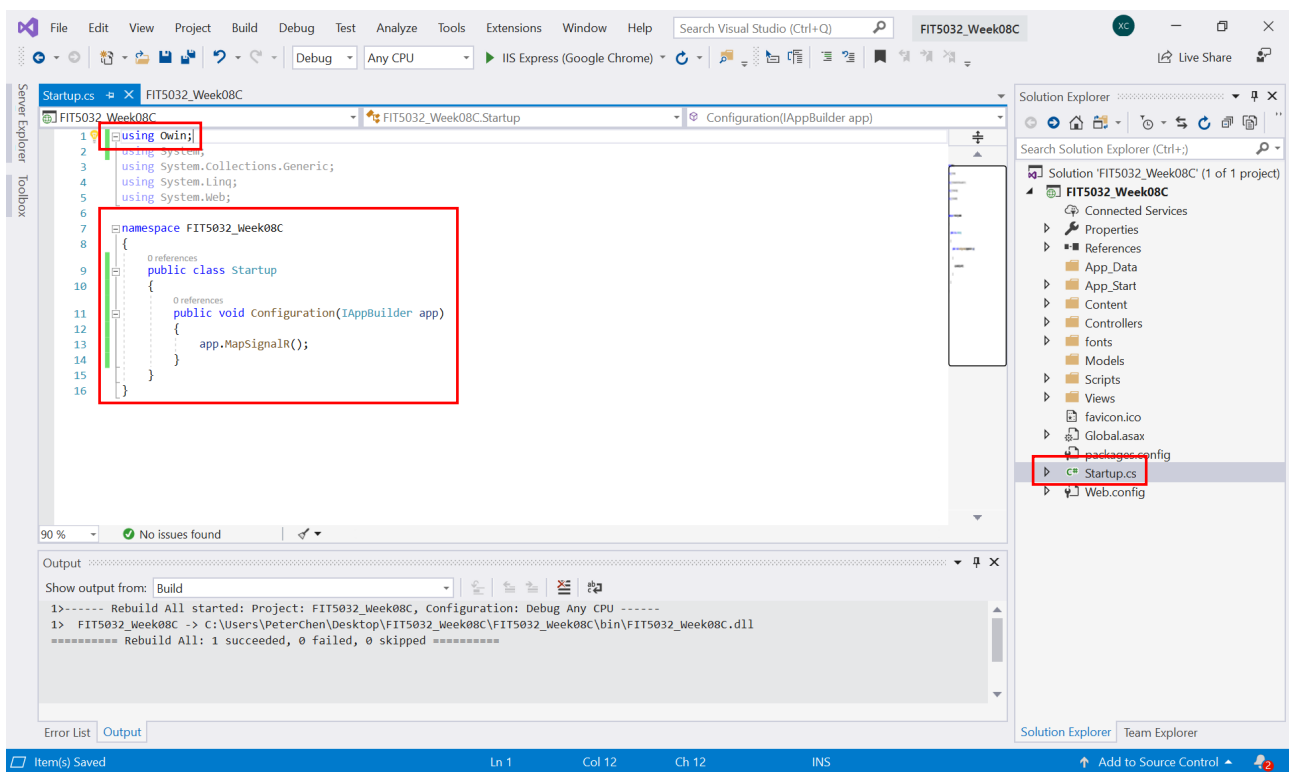


Step 5



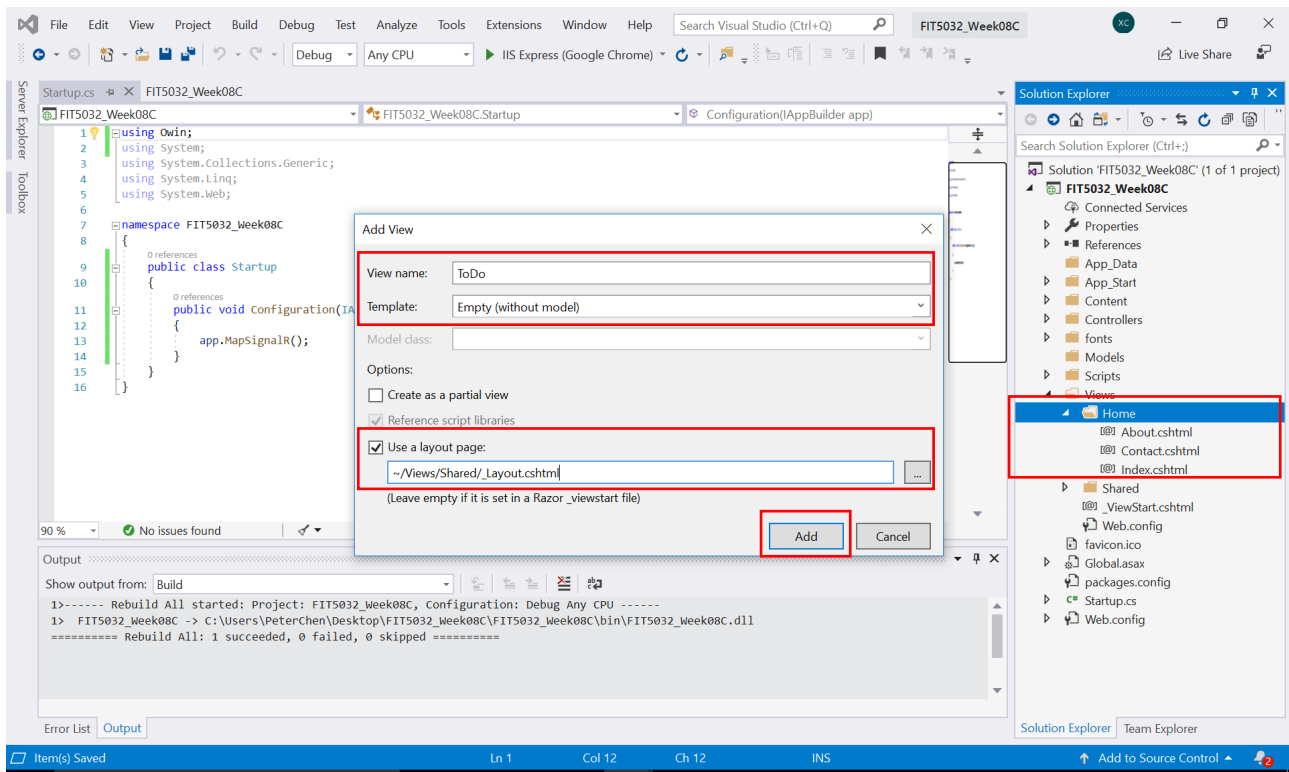
Step 6

SignalR needs to be started so there must be a **Startup** configuration created. Create the Startup class using the following code.



Step 7

Add a View called **ToDo** (Put it inside of the Views → Home folder).



Step 8

The **ToDo.cshtml** is provided as follows.

```
@{
    ViewBag.Title = "To Do";
    Layout = "~/Views/Shared/_Layout.cshtml";
}
<h2>To Do List</h2>
<div class="container">
    <form onsubmit="return false">
        <div class="form-group">
            <label>Display Name:</label>
            <input type="text" class="form-control" id="displayname" required />
        </div>
        <div class="form-group">
            <label>Add to do</label>
            <input type="text" class="form-control" id="message" required />
        </div>
        <button type="submit" class="btn btn-primary" id="sendmessage">Add to List</button>
    </form>
    <h2>Items on the list</h2>
    <ul id="discussion" class="list-group"></ul>
</div>
@section scripts {
    <!--Script references. -->
    <!--The jQuery library is required and is referenced by default in _Layout.cshtml. -->
    <!--Reference the SignalR library. -->
    <script src="~/Scripts/jquery.signalR-2.4.1.min.js"></script>
    <!--Reference the autogenerated SignalR hub script. -->
    <script src="~/signalr/hubs"></script>
    <!--SignalR script to update the chat page and send messages.-->
    <script>
        $(function () {
            // Reference the auto-generated proxy for the hub.
            var toDo = $.connection.toDoHub;
            // Create a function that the hub can call back to display messages.
            toDo.client.addNewMessageToPage = function (name, message) {
                // Add the message to the page.
                $('#discussion').append("<li class='list-group-item'><strong>" + htmlEncode(name)
                    + '</strong>: ' + htmlEncode(message) + '</li>');
            };
            // Start the connection.
            $.connection.hub.start().done(function () {
                $('#sendmessage').click(function () {
                    var displayName = $('#displayname').val();
                    var message = $('#message').val();
                    if (displayName.length == 0 || message.length == 0)
                        return;
                    // Call the Send method on the hub.
                    toDo.server.send($('#displayname').val(), $('#message').val());
                    // Clear text box and reset focus for next comment.
                    $('#message').val("");
                });
            });
        });
        // This optional function html-encodes messages for display in the page.
        function htmlEncode(value) {
            var encodedValue = $('<div />').text(value).html();
            return encodedValue;
        }
    </script>
}
```


Please ensure that the SignalR version is checked and updated accordingly.

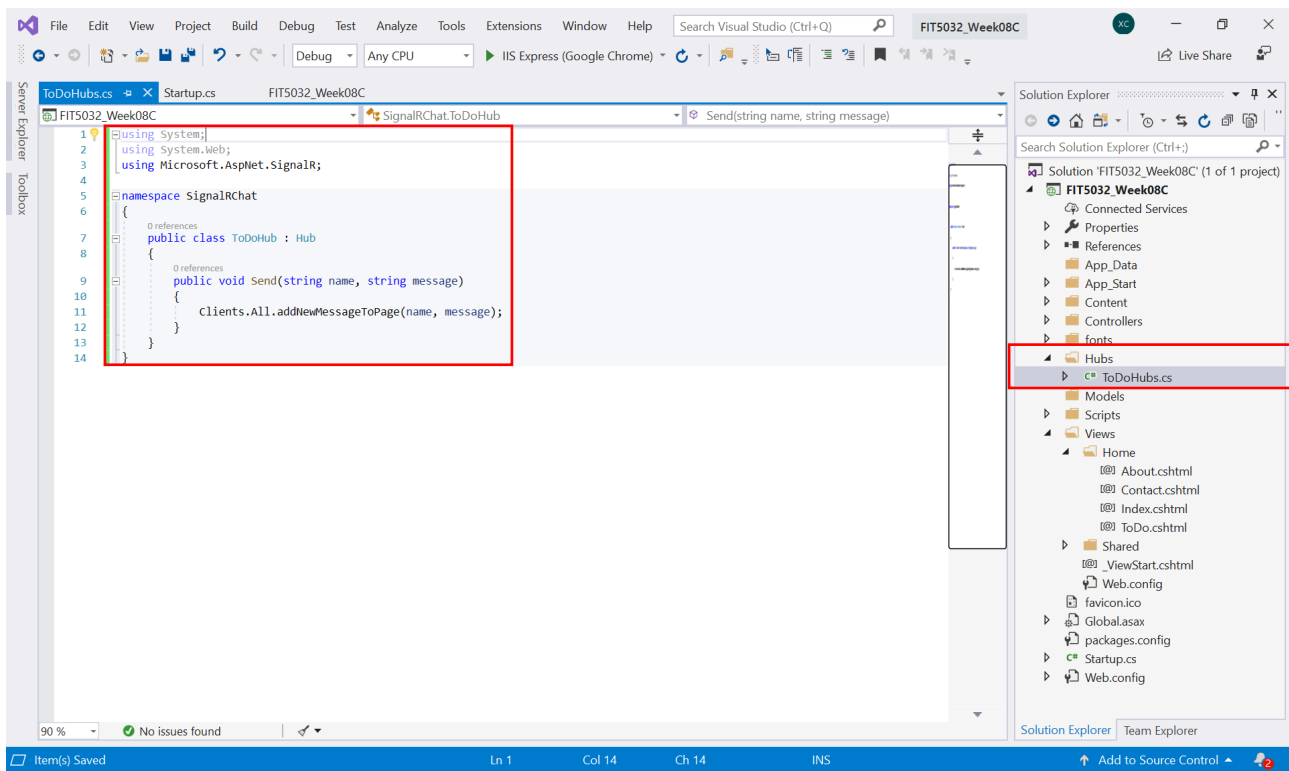
```
<script src="~/Scripts/jquery.signalR-2.4.1.min.js"></script>
```

Step 9

Create a folder called **Hubs** and create a **ToDoHubs.cs** file with the following code.

```
using System;
using System.Web;
using Microsoft.AspNet.SignalR;

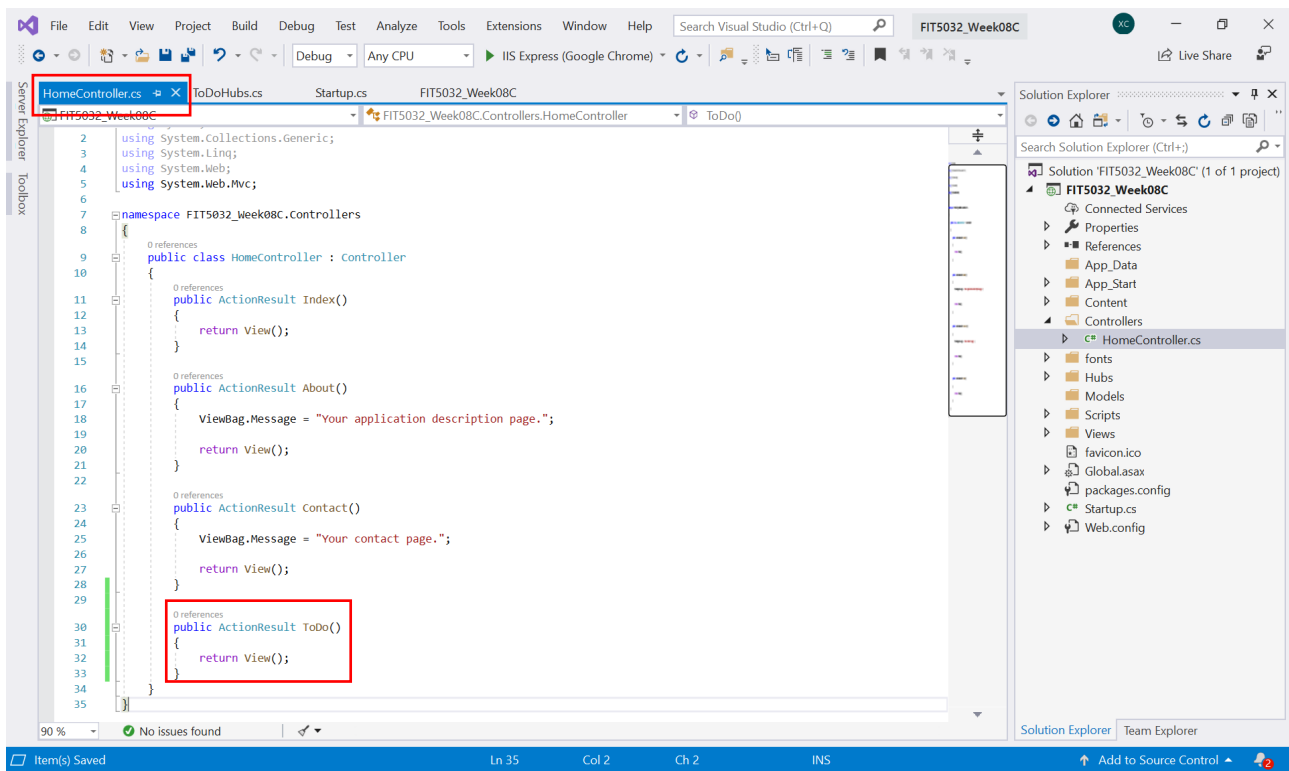
namespace SignalRChat
{
    public class ToDoHub : Hub
    {
        public void Send(string name, string message)
        {
            Clients.All.addNewMessageToPage(name, message);
        }
    }
}
```



Step 10

Remember to also introduce the controller method at the **HomeController.cs**

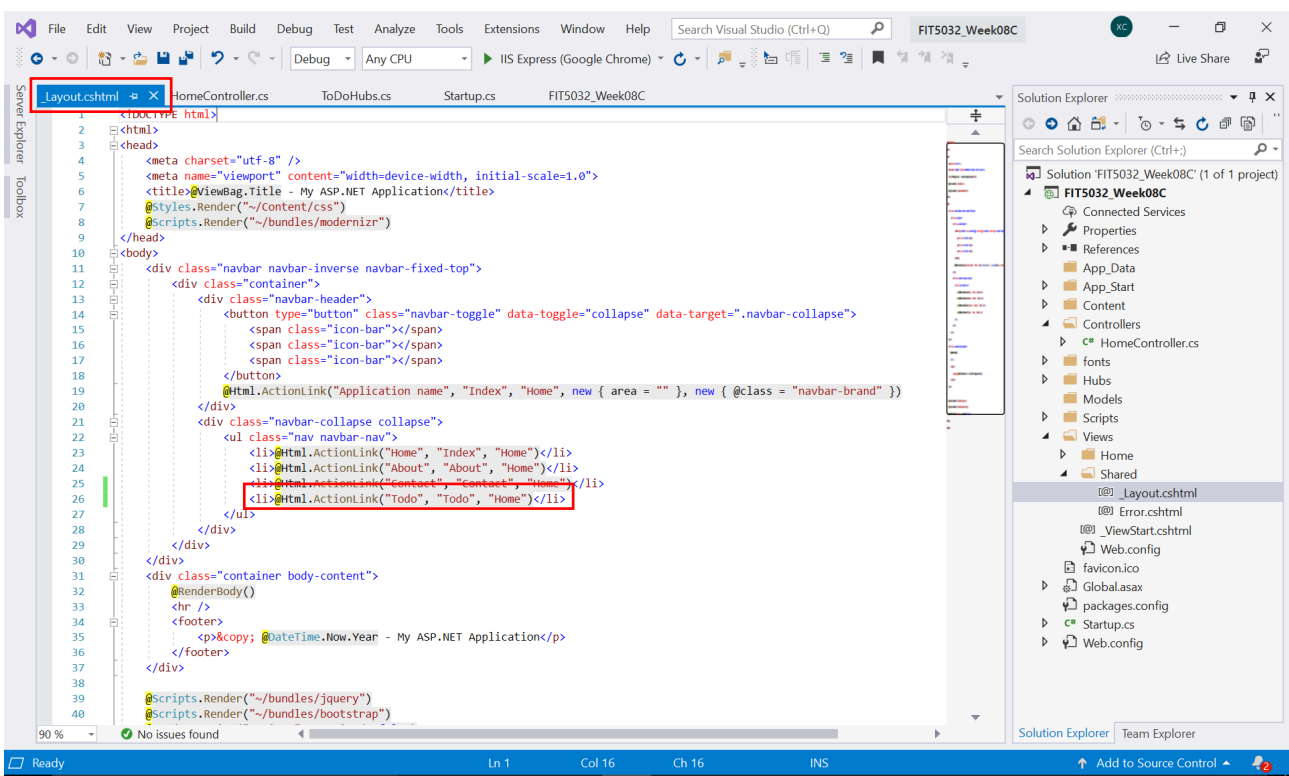
```
public ActionResult Todo()  
{  
    return View();  
}
```



Step 11

To make things easier, you can also put a hyperlink at the **_Layout.cshtml** file.

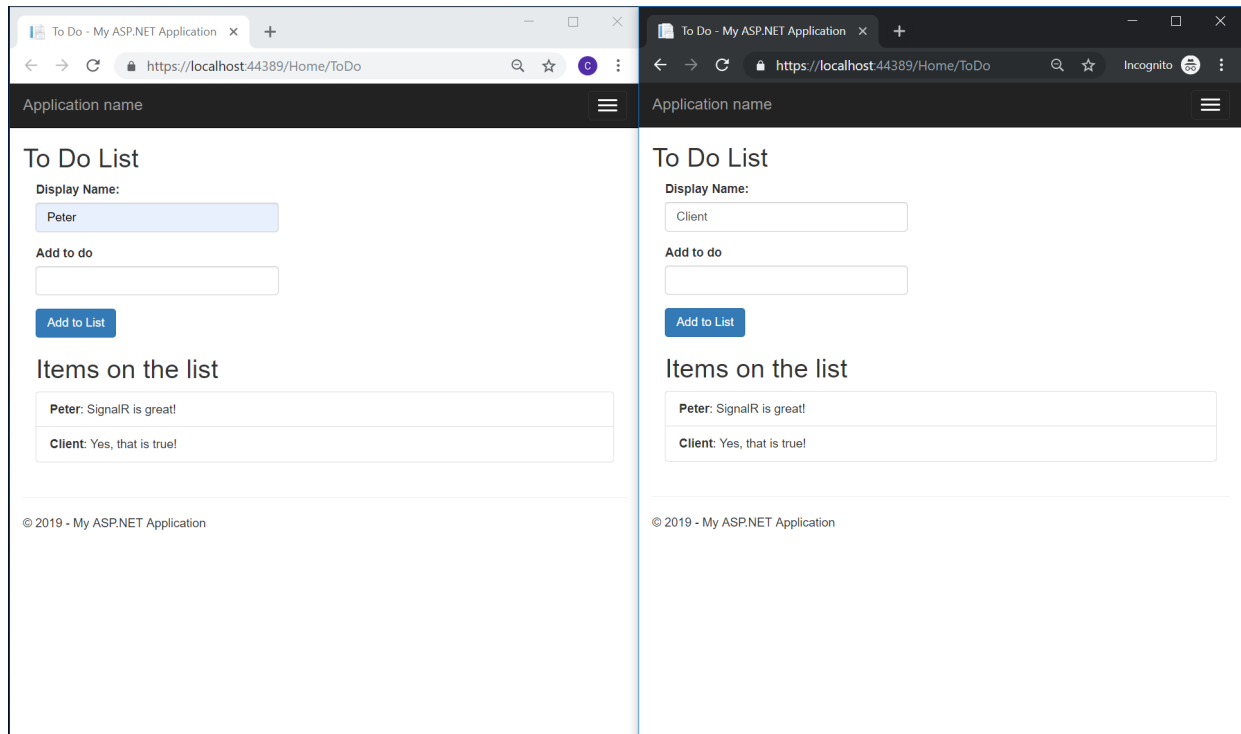
```
<div class="navbar-collapse collapse">
  <ul class="nav navbar-nav">
    <li>@Html.ActionLink("Home", "Index", "Home")</li>
    <li>@Html.ActionLink("About", "About", "Home")</li>
    <li>@Html.ActionLink("Contact", "Contact", "Home")</li>
    <li>@Html.ActionLink("Todo", "Todo", "Home")</li>
  </ul>
</div>
```



Step 12

After you have done so, you can test it out by opening 2 browsers. You can have one of the browsers in Incognito mode (CTRL + SHIFT + N on Google Chrome).

If you add to-dos, you will realize that the other client will receive the item as well. This happens at real-time. So, you do not see the browser being "Refreshed".



CONCLUSION

Upon the completion of this supplementary material, you will gain a basic understanding of how SignalR works. The current project uses a modified version of the tutorial online with some basic Bootstrap classes added.

At the moment, only the clients send messages to each other, but it is possible for the server to send real-time updates as well.