

# Kyle Close

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## EDUCATION

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**Conestoga | Kitchener, ON**

**Computer Engineering**

**May 2022**

**Relevant Courses:** Data Structures & Algorithms, Computer Networking, Harvard CS50 (online)

## TECHNICAL SKILLS

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**Programming Languages:** Javascript, Typescript, HTML, CSS, C#, Go, Python

**Relevant Technologies:** Git, React, Node, Tailwind, Redux, Material UI, DotNet

**Operating Systems:** Windows, Linux, Mac

## RELEVANT EXPERIENCE

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**Conexiom | Developer | Vancouver, BC**

**May 2022 - Aug 2025**

- Leveraged proprietary software and C# to effectively and efficiently resolve customer inquiries.
- Collaborated effectively within Agile teams, contributing to efficient workflows and project completion.
- Played a pivotal role in the quality assurance process, contributing to testing and validating internal tools and software changes.

**Toyota | Summer Student | Cambridge, ON**

**May 2021 - Sep 2021**

- Ensured accurate and efficient installation of airbags on a high-speed production line, adhering to strict safety and quality standards.
- Transported finished RAV4 vehicles to designated destinations, ensuring timely and accurate placement.

## PROJECTS

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**Chess | Personal Project**

**2024**

- Used React/Typescript to build out the front end functionality and game logic.
- Leveraged the Stockfish API to implement a backend to allow users to play against the computer.
- Additionally, implemented a shortest path visualization for the knight using breadth first search.

**Bitelog | Personal Project**

**2024**

- Created a food journaling website to help track and find food sensitivities/allergies. Designed using Figma.
- Used React to build out the front-end and Node with Typescript to build the back-end.
- Allows for creating personal user accounts to store data using Postgres.

**Portfolio | Personal Project**

**2023**

- Designed and built a personal portfolio to showcase my skills and projects. [kyleclose.dev](https://kyleclose.dev)

**Maze Solving Robot | Capstone Project**

**2022**

- Designed & built small motor car that traverses any non-looping maze and solves it following the shortest path.
- Wrote a custom shortest path algorithm in C.

## LEADERSHIP EXPERIENCE

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**Trained Developers | Conexiom | Vancouver, BC**

- Trained developers on an internal process that all developers are required to do on a shift basis.
- Taught best practices as well as some personal time-saving methods to increase productivity on the team.