

```

1 public abstract class Thing implements Comparable<Thing>
2 {
3     private String color;
4
5     public Thing(String color)
6     {
7         setColor(color);
8     }
9
10    public Thing()
11    {
12        this("");
13    }
14
15    public void setColor(String color)
16    {
17        this.color = color;
18    }
19
20    public String getColor()
21    {
22        return color;
23    }
24
25
26    public String toString()
27    {
28        return "I am a "+getColor()+" thing";
29    }
30
31    public int compareTo(Thing other)
32    {
33        if (this.getArea() == other.getArea())
34            return 0;
35        if (this.getArea() > other.getArea())
36            return 1;
37        return -1;
38    }
39
40    /* Example compareTo method using the compareTo of the String class
41    public int compareTo(Thing other)
42    {

```

```
43     return this.getColor().compareTo(other.getColor());
44 }
45 */
46
47 public abstract String tellAboutYourself();
48
49 public abstract double getArea();
50
51 public static void main(String[] args)
52 {}
53 }
```

```
1 public class RectangularThing extends Thing
2 {
3     private int length;
4     private int width;
5
6     public RectangularThing(String color, int length, int width)
7     {
8         super(color);
9         setSides(length, width);
10    }
11
12    public RectangularThing()
13    {
14        this("",2,1);
15    }
16
17    public void setSides(int length, int width)
18    {
19        if (length<=0)
20            throw new InvalidThingException("Length of rectangle is invalid, must be greater
21            than 0: length = "+length);
22        if (width<=0)
23            throw new InvalidThingException("Width of rectangle is invalid, must be greater
24            than 0: width = "+width);
25        if (length <= width)
26            throw new InvalidThingException("Values for length and width of rectangle are
27            invalid, length must be greate than width: length = "+length+" and width = "+width);
28        this.width=width;
29        this.length=length;
30    }
31
32    public int getLength()
33    {
34        return length;
35    }
36
37    public int getWidth()
38    {
39        return width;
40    }
41
42    public double getArea()
```

```
40  {
41      return getLength() * getWidth();
42  }
43
44  public String toString()
45  {
46      return "I am a "+getColor()+" rectangular thing with length "+getLength()+" width
47      "+getWidth()+" and area "+getArea();
48  }
49
50  public String tellAboutYourself()
51  {
52      return "I am a "+getColor()+" rectangular thing. I just lie around and do nothing";
53  }
54
55  public static void main(String[] args)
56  {
57      RectangularThing block = new RectangularThing("Green",20,10);
58      System.out.println(block);
59  }
```

```
1 public class RoundThing extends Thing
2 {
3     private int radius;
4
5     public RoundThing(String color, int radius)
6     {
7         super(color);
8         setRadius(radius);
9     }
10
11    public RoundThing()
12    {
13        this("",1);
14    }
15
16    public int getRadius()
17    {
18        return radius;
19    }
20
21    public void setRadius(int r)
22    {
23        if (r<=0)
24        {
25            throw new InvalidThingException("Invalid RoundThing: Radius must be greater than
26            0: Radius = "+r);
27        }
28        else
29        {
30            radius=r;
31        }
32
33    public double getArea()
34    {
35        return Math.PI*Math.pow(getRadius(),2);
36    }
37
38    public String toString()
39    {
40        return "I am a "+getColor()+" round thing with radius "+getRadius()+" and area
41        "+getArea();
```

```

41     }
42
43     public String tellAboutYourself()
44     {
45         return "I am a "+getColor()+" round thing with radius "+getRadius()+" and I can
        rol. WHEEE!";
46     }
47
48     public static void main(String[] args)
49     {
50         RoundThing rt1 = new RoundThing();
51         try
52         {
53             rt1 = new RoundThing("Blue",10);
54             System.out.println("It works!!!");
55         }
56         catch (InvalidThingException error)
57         {
58             System.out.println(error);
59
60         }
61         System.out.println("And my program continues!!!!");
62         System.out.println(rt1);
63
64         try
65         {
66             rt1 = new RoundThing("Red",-1);
67             System.out.println("It works???!!!!");
68         }
69         catch (InvalidThingException error)
70         {
71             System.out.println(error);
72
73         }
74         System.out.println("And my program continues again???!!!!");
75         System.out.println(rt1);
76         System.out.println("\nASSIGNMENT: Explain what just happened!");
77
78
79     }
80 }

```

```

1 public class SquareThing extends Thing
2 {
3     private int length;
4
5     public SquareThing(String color, int length)
6     {
7         super(color);
8         setLength(length);
9     }
10
11    public SquareThing()
12    {
13        this("",1);
14    }
15
16    public void setLength(int length)
17    {
18        if (length<=0)
19            throw new InvalidThingException("Length of square is invalid, must be greater
20            than 0: length = "+length);
21        this.length=length;
22    }
23
24    public double getArea()
25    {
26        return Math.pow(getLength(),2);
27    }
28
29    public String tellAboutYourself()
30    {
31        return "I am a square thing. I do not do cool...";
32    }
33
34    public int getLength()
35    {
36        return length;
37    }
38
39    public String toString()
40    {
41        return "I am a "+getColor()+" Square thing with sides "+getLength()+" units long

```

```
        and area "+getArea();  
42    }  
43  
44    public static void main(String[] args)  
45    {  
46        SquareThing block = new SquareThing("Green",10);  
47        System.out.println(block);  
48    }  
49 }
```



```
1 import java.util.*;
2
3 public class StuffTest
4 {
5     public static final int MAX_NO_OF_THINGS = 5;
6
7     public static void main(String[] args)
8     {
9         Thing[] stuff = new Thing[MAX_NO_OF_THINGS];
10
11         stuff[0] = new RoundThing("Blue",5);
12         stuff[1] = new SquareThing("Red",2);
13         stuff[2] = new RoundThing("Green",1);
14         stuff[3] = new RectangularThing("Purple",20,10);
15         stuff[4] = new SquareThing("Cyan",20);
16
17         for (int i = 0; i < MAX_NO_OF_THINGS; i++)
18             System.out.println("stuff["+i+"] = "+stuff[i]);
19
20         Arrays.sort(stuff);
21
22         System.out.println("After sorting");
23
24         for (int i = 0; i < MAX_NO_OF_THINGS; i++)
25             System.out.println("stuff["+i+"] = "+stuff[i]);
26
27
28     }
29
30 }
```