Kyle Frost *Games Developer*

⚲ Leicester   ✉ frostkfd@gmail.com   ☎ 07914156064   ↖ kylefrost.co.uk   in linkedin.com/in/kyle-frost

⬡ github.com/Kyle-Frost

Profile

Skilled programmer with 6 years of development-focused academic experience, with strong knowledge of game engines, languages and practices- including Unity, Unreal, C# and C++. Experience working within a team as a team rep for a University 40+ commercial game cohort project; and experience working remotely using communication tools during a Covid-affected year of University. Unity and C# preference, but with experience in Unreal and C++, a good attitude to learning, strong adaptability skills and a passion for all things gaming.

Skills

Unity/C#	**Git/Version Control**	**Teamwork and Collaboration**
Unreal Engine (Familiar) *Familiarity with Blueprints*	**Slack/Teams/Zoom**	**Team Leading**
	Remote Working	**Communication Skills**
C++ (Familiar) *DirectX and Custom Engines*		

Education

Sep 2018 – Jul 2022 Bristol	**Games Technology (BSc)** *University of the West of England*
	• Graduated with first-class honours.
	• UWE eSports Society Member
	  - Competed in Valorant as Player and Coach.
	  - Competed in Overwatch.

Sep 2016 – Jul 2018 Leicester	**Games Development (BTEC Extended Diploma)** *Leicester College*

Professional Experience

Jun 2018 – Aug 2020 Leicester	**Website Consultant** *Midlands Fireplace & Fittings* • Upload and update products and product information using a web builder. • Create and design webpages to categorize products.

Interests

• Competitive Gaming	• eSports Coaching	• Game Jams
• Football	• Home Cooking	

References

References and code samples available on request.