# Kyle Frost Games Developer

 ✔ Leicester
 Image: In the content of the content

github.com/Kyle-Frost

### Profile

Skilled programmer with 6 years of development-focused academic experience, with strong knowledge of game engines, languages and practices- including Unity, Unreal, C# and C++. Experience working within a team as a team rep for a University 40+ commercial game cohort project; and experience working remotely using communication tools during a Covid-affected year of University. Unity and C# preference, but with experience in Unreal and C++, a good attitude to learning, strong adaptability skills and a passion for all things gaming.

## Skills

Unity/C# Git/Version Control Teamwork and Collaboration

Slack/Teams/Zoom

Unreal Engine (Familiar)
Familiarity with Blueprints

Remote Working Communication Skills

C++ (Familiar)

DirectX and Custom Engines

#### **Education**

Sep 2018 – Jul 2022

Bristol

Games Technology (BSc)

University of the West of England

- Graduated with first-class honours.
- UWE eSports Society Member
  - Competed in Valorant as Player and Coach.
  - Competed in Overwatch.

Sep 2016 - Jul 2018

Leicester

Games Development (BTEC Extended Diploma)

Leicester College

### **Professional Experience**

Jun 2018 - Aug 2020

Leicester

### Website Consultant

Midlands Fireplace & Fittings

- Upload and update products and product information using a web builder.
- Create and design webpages to categorize products.

#### Projects

Nov 2021 - May 2022

### Kojima Wars (University Commercial Games Project)

Online Multiplayer FPS/RTS using Unity

- Worked as team rep to liaise with other teams about ongoing and completed work, as well as planning and integrating systems.
- Worked on Combat systems, including adjustable weapon system, various abilities and skill trees.
- Networked combat systems using Unity netcode.
- Modelled various abilities using Unity Probuilder.

#### Interests

Competitive Gaming

eSports Coaching

• Game Jams

**Team Leading** 

Football

• Home Cooking

Dogs!