Kyle Gian

Game Development Student

0466652078

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EDUCATION

Australian Institute of Entertainment, Sydney

Diploma of Game Development

FEBRUARY 2020 - November 2020

- C# and C++
- Maths for Games
- Code Design and Data Structures
- Artificial Intelligence for Games
- Cross Platform Games
- Pre-Production
- Production

Australian Institute of Entertainment, Sydney

Advanced Diploma of Game Development

FEBRUARY 2021 - CURRENT (GRADUATION NOVEMBER 2021)

- Physics For Games
- Computer Graphics
- Complex Game Systems

WORK EXPERIENCE

Woolworths, Wyong - *Forklift Operator & Picker Packer*

OCTOBER 2018 - CURRENT

- Operating heavy machinery safely on a day to day basis
- Picking and packing orders accurately for stores

Tradelink Plumbing Supplies - *Branch Assistant*

MARCH 2013 - OCTOBER 2018

- Customer service
- Championing stock control including restocking, cycle counts and purchase order date revision

REFERENCES

References available upon request.