



Curriculum Outline

The ACG Curriculum Consists of 5 Courses

3 Block Coding Courses



2 JavaScript Courses



Block Coding

ACG's 3 Block Coding Courses consist of 24 Missions that teach students to apply various concepts including "sequence" and "repetition".

Our patented OOBBC (object-oriented block coding) is uniquely structured to familiarize students with text coding, helping them transition to the next level of writing code.



Course 1: Block Coding Elementary



Target Age 6 ~ 10

Learning Time – 4 hours

5 Missions

Mission 1

Off to Space We Go



Space adventure
for beginners.

Event, Sequence

Astronomy

Industry, Innovation
and Infrastructure

Mission 3

Hungry Recycle Robot



The giant robot that
can eat up recyclable
trash!

Event, Sequence,
Variable

Technology

Responsible
consumption and
production

Mission 2

Avoid the Obstacles



Intruders from the
graveyard orbit. What
is their identity?

Event, Sequence,
Coordinate

Astronomy

Climate Action

Mission 4

Trouble in the Little Garden



Find out what caused
the roses to become
sick!

Event, Variable,
Coordinate

Biology

Life on Land

Mission 5

More Trouble in the Little Garden



Where's the ladybug?

Event, Variable, Coordinate, Physics
Biology
Life on land

Course 2: Block Coding Basic



Target Age 8 ~ 11

Learning Time - 32 hours

13 Missions

Mission 1 Find OT2



Team Astro goes inside the computer to save OT2.

Event, coordinate, variable

Technology
Engineering

Industry,
Innovation and
Infrastructure

Mission 3 Save the Turtles



Team Astro, save the endangered sea turtles!

Event, Sequence, Physics

Biology

Life Below Water

Mission 2 Rescue OT2



Rescue OT2 before it's too late!

Event, Sequence, Speed

Engineering

Industry,
Innovation and
Infrastructure

Mission 4 Hailstorm Alert



The plane might crash due to a hailstorm!

Event, Sequence, Coordinate, Physics

Climatology

Partnerships for the Goals

Mission 5

Save the Submarine



How will Astro lift up a marine probe has sunk?

Event, Variable,
Sequence,
Coordinate

Astronomy

Industry,
Innovation and
Infrastructure

Mission 7

Stormy Night



Thunder and lightning in the mountains. The lamas are in danger!

Event, Variable,
Sequence

Climatology

Partnerships for
the Goals

Mission 6

Snow and Slide



An avalanche has occurred at the top of a mountain!

Sequence, Event,
Variable, Frame

Climatology

Industry,
Innovation and
Infrastructure

Mission 8

Tornado Watch



Everyone will be in danger if the tornado isn't taken care of!

Event, Variable,
Sequence

Climatology

Partnerships for
the Goals

Mission 9

Rescue the Penguin



After the glacier collapsed, the penguins are lost!

Event, Variable, Physics

Biology

Climate Action

Mission 11

Escape the Sinkhole



The exit is nowhere to be found. Perhaps the key is inside the yarn!

Event, Array, Coordinate

Geology

Decent Work and Economic Growth

Mission 10

Astro Kitty and the Sinkhole

It's a sinkhole! Will Astro Kitty be able to find a way out?



Event, Coordinate, Sequence

Geology

Decent Work and Economic Growth

Mission 12

Antimatter Device Mishap

Let's throw the antimatter thruster into outer space!



Event, sequence, physics, variable

Engineering

Industry, Innovation and Infrastructure

Mission 13

Halt the Train



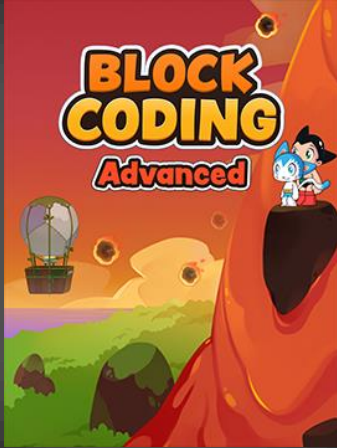
The world's fastest train, the Blue Express. It has one flaw... It can't stop!!

Sequence, Event, Speed, Variable, If Statement

Physics

Industry, Innovation and Infrastructure

Course 3: Block Coding Advanced



Target Age 9 ~ 12

Learning Time - 24 hours

6 Missions

Mission 1

Cast Away



Suzu fell onto a deserted island. She needs to escape!

if /else Statement, Variable

Chemistry

Industry, Innovation and Infrastructure

Mission 3

Avoid the Soldier Termite



There are ferocious soldiers around the queen!

Event, if Statement, sequence

Biology

Life on Land

Mission 2

Off to Termite Kingdom



Astro Kitty is the king of the termite kingdom!

Event, Sequence, Physics

Biology

Life on Land

Mission 4

Fungi Everywhere



An ancient fungus has swallowed Dr. Blunt! How will Team Astro escape?

Operator, if Statement, Variable

Biology

Life on Land

Mission 5

Plasma Storm Inbound



The sun's plasma is about to hit the spaceship!

Variable, Clone, Coordinate, Event

Physics

Partnerships for the Goals

Mission 6

Deflect the Plasma Blasts



The plasma is right in front of us. What is Astro's solution?

Loop statement

Physics

Partnerships for the Goals

Block Coding Overview

Course	CSTA	Mission	IT	STEM	SDG
Elementary	1A-AP-09 1A-AP-10	Off to Space We Go	Event, sequence	Astronomy - Planets and space development	Goal 9. Industry, Innovation and Infrastructure
		Avoid the Obstacles	Sequence, event, coordinate	Astronomy - Formation of the stars	Goal 13. Climate Action
		Hungry Recycle Robot	Sequence, event, variable	Technology - The role of satellites	Goal 12. Responsible consumption and production
		Trouble in the Little Garden	Event, coordinate, variable	Technology - Recycling	Goal 15. Life on Land
		More Trouble in the Little Garden	Event, coordinate, physics, variable	Biology - Insect ecology	Goal 15. Life on Land
Basic	1A-AP-11 1A-AP-12	Find OT2	Event, coordinate, variable	Biology - Insect ecology	Goal 9. Industry, Innovation and Infrastructure
		Rescue OT2	Event, sequence, speed	Engineering - Computers and viruses	Goal 9. Industry, Innovation and Infrastructure
		Save the Turtles	Event, sequence, physics	Engineering - Computers and viruses	Goal 14. Life Below Water
		Hailstorm Alert	Event, sequence, coordinate, physics	Biology - Ocean ecology	Goal 17. Partnerships for the Goals
		Save the Submarine	Event, variable, sequence, coordinate	Climatology - How hail is formed	Goal 8. Decent Work and Economic Growth
		Snow and Slide	Sequence, event, variable, frame	Chemistry - Changes in the properties of water according to heat	Goal 9. Industry, Innovation and Infrastructure
		Stormy Night	Event, variable, sequence	Climatology - How an avalanche occurs	Goal 17. Partnerships for the Goals
		Tornado Watch	Event, variable, sequence	Climatology - How lightning is created	Goal 17. Partnerships for the Goals
		Rescue the Penguin	Event, variable, physics	Engineering - Conductors and nonconductors	Goal 13. Climate Action
		Astro Kitty and the Sinkhole	Event, coordinate, sequence	Climatology - How a tornado is formed	Goal 8. Decent Work and Economic Growth
		Escape the Sinkhole	Event, array, coordinate	Biology - Polar ecosystem	Goal 8. Decent Work and Economic Growth
		Antimatter Device Mishap	Event, sequence, physics, variable	Geology - How sinkholes are formed	Goal 9. Industry, Innovation and Infrastructure
		Halt the Train	Sequence, event, speed, variable, if conditions	Geology - How sinkholes are formed	Goal 9. Industry, Innovation and Infrastructure
				Engineering - The principles and roles of a cooling system	Goal 9. Industry, Innovation and Infrastructure
Advanced	1B-AP-09 1B--AP-10 1B-AP-11	Cast Away	if ~ else conditions, variable	Math - Arithmetics	Goal 9. Industry, Innovation and Infrastructure
		Off to Termite Kingdom	Event, sequence, physics	Physics - Momentum and velocity	Goal 9. Industry, Innovation and Infrastructure
		Avoid the Soldier Termite	Event, if conditions, sequence	Chemistry - The movement of the air depending on the temperature	Goal 15. Life on Land
		Fungi Everywhere	Event, if conditions, sequence comparison operator, event, if conditional statement, variable	Biology - Termite ecology	Goal 15. Life on Land
		Plasma Storm Inbound	Variable, duplicate, coordinate, event	Biology - Termite ecology	Goal 15. Life on Land
		Deflect the Plasma Blasts	Loop statements	Biology - Fungal ecology	Goal 17. Partnerships for the Goals
				Physics - Plasma and magnetic fields	Goal 17. Partnerships for the Goals

JavaScript

ACG's 2 JavaScript Courses consist of 12 different Missions that teach students advanced concepts such as "functions" and "arrays".

With the help of ACG's auto-fill feature, students who may be new to text coding can easily select the desired command to input.



Course 4: JavaScript Advanced



Target Age 10 ~ 13

Learning Time - 35 hours

8 Missions

Mission 1

Bobo's Not Pleased



A gorilla kidnapped a child?!

Event, Sequence
Astronomy
Industry, Innovation and Infrastructure

Mission 3

Approaching Sandstorm



A sandstorm is sweeping over the city!

Event, Coordinate, Random number
Climatology
Climate Action

Mission 2

Into the Ocean



What has happened to the coral reef?

Coordinate
Biology
Life Below Water

Mission 4

Paleozoic Nightmare



An island ruled by insects?

Event, coordinate, if Statmenet, variable
Biology
Life on Land

Mission 5

Disable the Frequency Emitter



What is the machine that is tormenting the whale?

Variable, if /else Statement, vent
Astronomy
Industry, Innovation and Infrastructure

Mission 7

Poison Mountain Analysis



So many withered leaves... What happened on this mountain?

if Statement, variable, Operator, Event
Chemistry
Responsible consumption and production

Mission 6

Damaged Satellite



Team Astro faces an unprecedented crisis trying to make repairs!

Variable, if/ else Statement, Operator
Technology
Climate Action

Mission 8

Poison Mountain Restoration



A giant explosion is imminent! Astro has a powerful secret weapon.

Global variable, if Statement, Operator
Chemistry
Responsible consumption and production

Course 5: JavaScript Mastery



Target Age 10 ~ 13

Learning Time - 11 hours

4 Missions

Mission 1

Garbage Island



Clean the ocean
before the turtles
swallow the trash in
the sea.

Function

Biology

Life Below Water

Mission 3

OT2's Naming Algorithm



Dr. Serene has created
a new flower. What's
the name?

Variable, Array,
Random number

Technology

Industry,
Innovation and
Infrastructure

Mission 2

OT2's Advice



OT2 presents today's
health advice.

Variable, Array,
Random number

Technology

Industry,
Innovation and
Infrastructure

Mission 4

Volcanic Nightmare



The world is engulfed
in flames. Keep
everyone safe!

Function, Clone, if
Statement,
Variable, Operator

Geology

Partnerships for
the Goals

JavaScript Overview

Course	CSTA	Mission	IT	STEM	SDG
Advanced	1B- AP- 11 2-AP-11	Bobo's Not Pleased	Event, coordinate, sequence	Biology - Habits of the mountain gorilla	Goal 15. Life on Land
		Into the Ocean	Event, coordinate, sequence	Biology - Coral Reef ecology	Goal 14. Life Below Water
		Approaching Sandstorm	Event, coordinate, random number	Climatology - How sandstorms are formed Engineering - Solving problems through a scientific approach	Goal 13. Climate Action
		Paleozoic Nightmare	Event, coordinate, random number, if conditional statement, variable	Biology - Paleozoic climate	Goal 15. Life on Land
		Disable the Frequency Emittee	Variable, if ~ else conditional statement, event	Biology - Animals using ultrasound	Goal 14. Life Below Water
		Damaged Satellite	Variable, if ~ else conditional statement, arithmetic operator, event	Technology - Role of satellites	Goal 13. Climate Action
		Poison Mountain Analysis	Conditional statement, variable, arithmetic operator, event	Chemistry - Flame reactions to metal elements	Goal 12. Responsible consumption and production
		Poison Mountain Restoration	Global variable, conditional statement, arithmetic operator, event	Chemistry - Flame reactions to metal elements	Goal 12. Responsible consumption and production
Mastery	1B-AP-12 2-AP-12 3-AP-14	Garbage Island	Function	Biology - Impact of marine pollution on the ecosystem	Goal 14. Life Below Water
		OT2's Advice	Variable, array, random number	Technology - Artificial intelligence	Goal 9. Industry, Innovation and Infrastructure
		OT2's Naming Algorithm	Variable, array, random number	Technology - Plant engineering	Goal 9. Industry, Innovation and Infrastructure
		Volcanic Nightmare	Function, cloning, if conditional statement, variable, operator	Geology - Volcanic activity	Goal 17. Partnerships for the Goals

