Kyle Abarquez



kyleabarquez.com



(949) 229 - 9691

Personal Statement

A highly organized individual passionate about designing and creating interactive digital products. Specializing in UX UI design along with front-end coding capabilities. Seeking a position to build upon a deep interest in usability, design, and aesthetics.

Skills

- UX UI Design
- Interaction Design
- Responsive Web Design
- Front-End Development
- Graphic Design
- SVG Art / Animation

Technologies

- Adobe Illustrator
- Adobe Photoshop
- Adobe After Effects
- Sketch App
- Principle, Flinto
- HTML, CSS, Javascript

Experience

Mar. 2019 - Present

Motion Graphics Designer

Working within Apple Motion to design animated video plugins, titles, lower thirds, and more for use within Final Cut Pro.

Pixel Film Studios Aliso Viejo, CA

2017 - Current

Freelance Designer & Web Dev.

Design and development of various websites and mobile applications.

Freelance Work

2015 - 2017

English Second Language Instructor

English teacher for 2 elementary schools in Mito, Japan. Taught 30 classes per week (K-6) in addition to time spent lesson planning and material construction.

Ibaraki Prefectural Government, Japan

Education

Feb - Aug 2018

UX/UI Bootcamp Completion

User research, testing, user-centric design, front-end development & more. Worked with team members to create projects starting from research leading to coded prototypes.

University of California, Irvine - Dept. of Continuing Education

2011 - 2015

BA in Studio Art

Design fundamentals, art theory, and traditional art mediums such as painting, drawing, photography, and sculpture.

University of California, Irvine