

# bazzite

**The next generation of Linux gaming**

*Powered by Fedora and Universal Blue*



**Who am I?**

# **Kyle Gospodnetich**

**Gospo is good, too**

Founder of Bazzite, Contributor at Universal Blue

Linux Community Engineer at Microsoft

Modder of Valve Games since I was 10  
*(Gaben **please** call me)*

**Ask me for Bazzite swag**

**Who am I?**

# **Noel Miller**

**Like the D&D Monster “Gnoll”  
Not-a-dog**

Core Contributor at Bazzite and Universal Blue

Technical Account Manager at Red Hat

Enjoy spending time with my family (and pets)

Addicted to Valve’s Deadlock  
*(Gaben **please** call me)*



# Now's our chance.



CHAPTER 2  
"A RED LETTER DAY"



Linux now has growing interest in a new market. It's time to capitalize on it.

# What is Bazzite?

A gaming quick-start under Universal Blue

Your favorite gaming community modding your  
operating system just like they mod your games





# Bazzite is:

## **Ready-to-use**

Install it, start Steam, and play their favorite games without installing any drivers or packages.

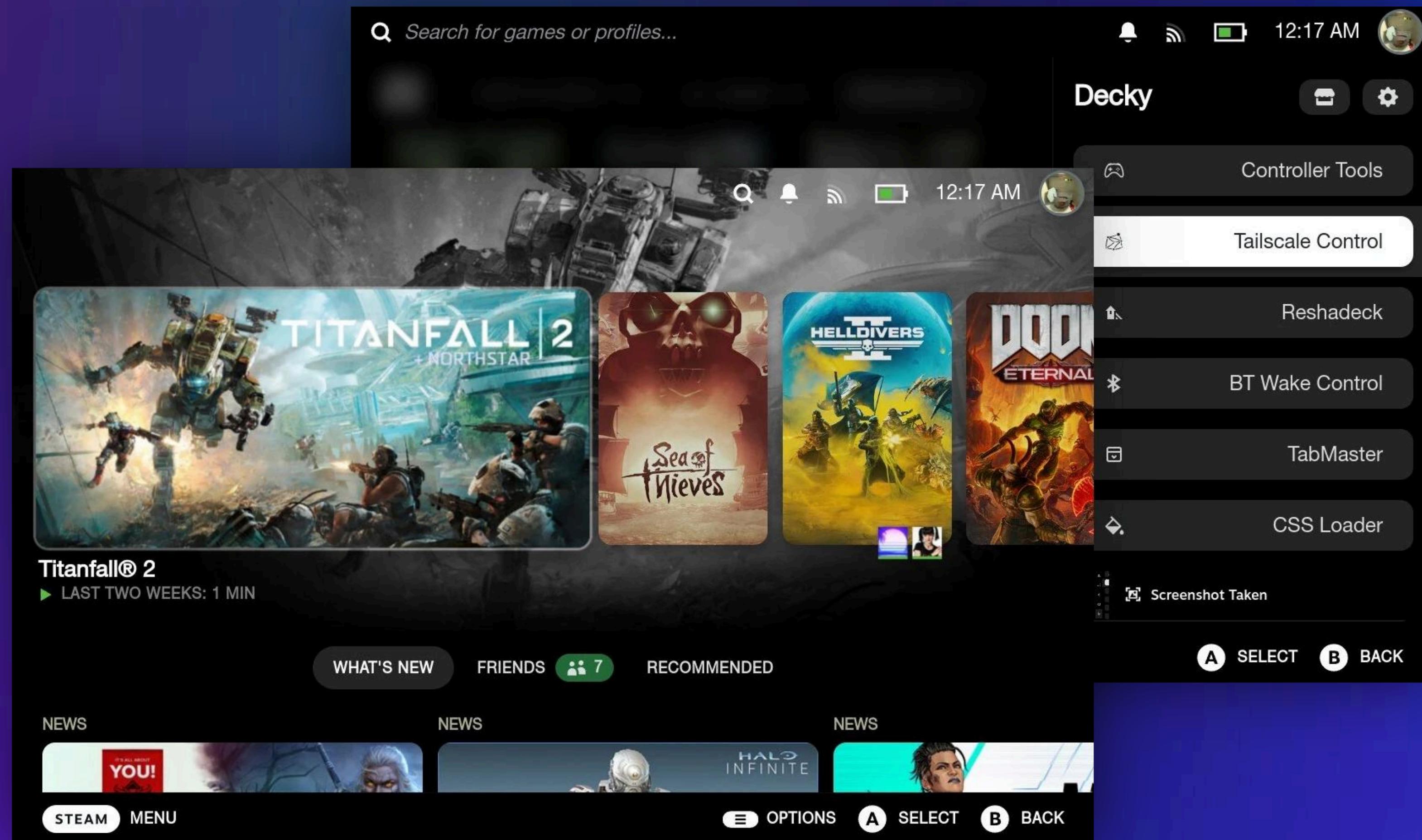
## **Convergent**

Desktops, Laptops, Tablets, and Handhelds all supported with the same User Experience.

## **Bulletproof**

Atomic design provides a solid base that is resilient and easy to work with.

# Turn (almost) any device into a game console



# Bazzite relies on:



## Customize your Handheld

Enables support for controller emulation (including paddles), touchpads, rumble, face buttons, RGB lighting, and more.

## Control your Hardware

Control all aspects of your hardware from a clean and intuitive UI, including GPU frequency, TDP controls, and CPU scheduler via sched-ext.

## Userspace input handler

Allows for rapid iteration and onboarding of new devices.

# Well, how did I get here?

It all started in the Northstar Mod for Titanfall 2 Discord



Kyle Gospo ☕ 9/7/22, 9:04 PM

SteamOS in distrobox when  
I'll [redacted] do it



Kyle Gospo ☕ 12/10/22, 12:43 AM

real

might make an OCI for Silverblue that is just Kinoite + SteamOS  
once 6.1 is live  
just to escape it all



Tony 💪 12/10/22, 12:44 AM

yea

that sounds pleasant tbh



jOrge 2/9/23, 9:48 AM

he ya'll, meet kyle, he's working on bazzite which is basically steamOS but made this way



Kyle Gospo ✨ 2/9/23, 9:49 AM



1



lazyPower 2/9/23, 9:49 AM

Thats extra dope Kyle 😊 Looking forward to pulling your layers and kicking the tires



1



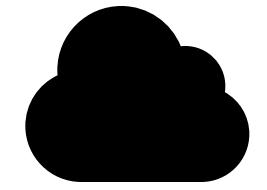
## Major Milestones

<b>Universal Blue is Born</b> <b>12/08/2022 - Hello world!</b>	<b>Bazzite Joins Universal Blue</b> <b>02/15/2023 - Population growing!</b>	<b>First to support the ROG Ally X</b> <b>07/08/2024 - First patches accepted into the Linux Kernel</b>	<b>Today</b> <b>03/08/2025 - Presenting at SCALE, 5463 commits later!</b>
<b>First Commit</b> <b>12/11/2022 - Hello world!</b>	<b>1.0 Release</b> <b>08/17/2023 - It sort of works, cool!</b>	<b>"The year of the Linux Gaming Desktop"</b> <b>02/25/2025 - Framework showcases Bazzite on their new Desktop</b>	

# One model for the Linux Desktop

The only thing immutable about Universal Blue is our will





# Be Cloud Native

## Industry Standard

Powering the servers of the world, and now powering your living room toys too.

## Approachable to new contributors

GitHub is easy for new contributors to work with and GitHub actions are far more approachable than traditional pipelines. **The majority of Bazzite's contributors have never contributed to Linux before.**

## Bring Modern Linux to the Desktop

Desktop Linux finally gets to enjoy advancements made in the cloud over a decade ago.

## Community Focused

Joining the Cloud Native community requires having a safe and welcoming space for contributors and users alike



# bootc

## Use bootc as your base

Operating systems as OCI/Docker container images.

### Less Configuration Drift

Day 1 and Day 2 operations are brought to Day 0

### Infinite Customization

Images can be based on other images and contents changed at will.

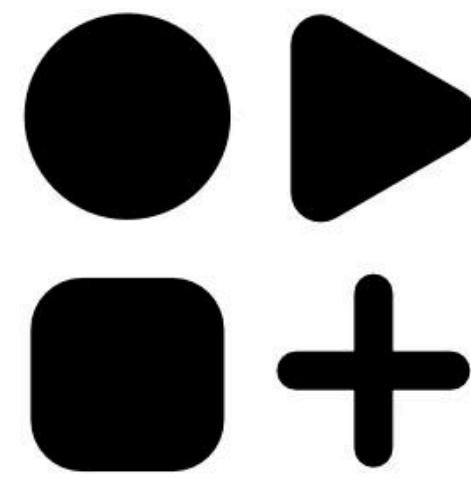
### Upgrade Reliability

Rollback to the previous state. Staged updates are discarded and updates are automatic.

### Industry Standard

Bootc is part of the CNCF and will have larger widespread adoption due to these benefits

**It's a normal container, just add water! (a kernel)**



# Flathub

**Give your users what they want  
They're likely already using this anyway**

**Provides Economic Sustainability for Developers**

Helps keep our favorite OSS projects alive.

**Developer Focused, Developer Run**

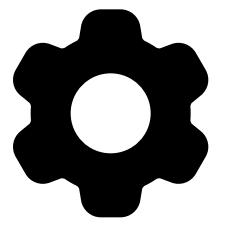
Gives developers full agency over their packages - they will appreciate this. Better security through peer review!

**A better experience for your users**

Provides an easier-than-Windows install solution for new users looking for their favorite apps. This will help with growth!

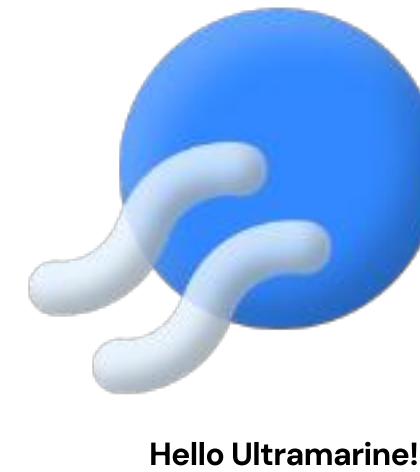
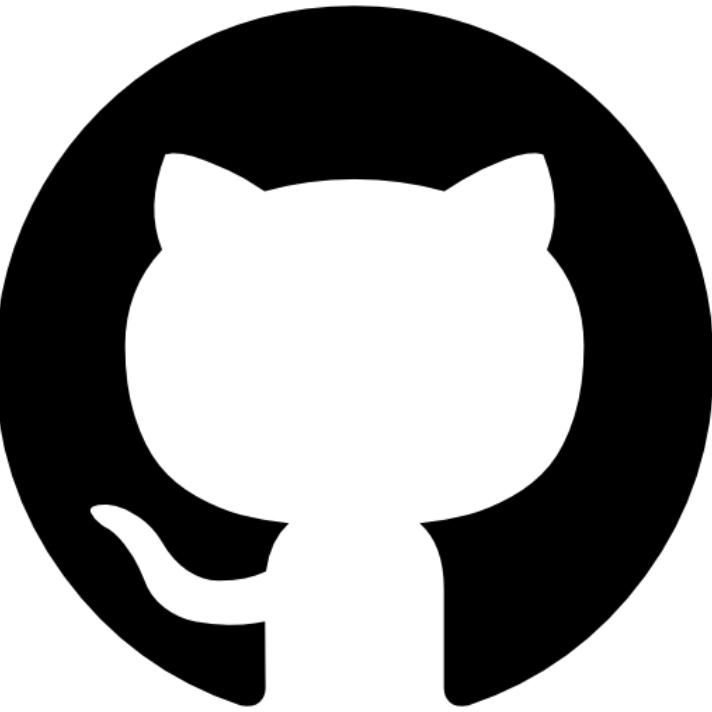
**You're figuring out the operating system, let the pros figure out the applications.**





## Use Existing Infrastructure

We utilize **GitHub Actions**, **Fedora Copr**, **Cloudflare R2**, and **repositories from Terra**, **Negativo**, and **RPMFusion** to save time and keep things running smoothly.



**It costs less than \$100/month to run  
Universal Blue**

**(Serving over 30,000 weekly users)**



# Pragmatism is better for your audience than idealism

Make open source accessible to everyone.

## Popular Software



Steam is the single greatest tool for gaming, supporting it is a requirement for growth.

## Community Building



Discord has 150 million active monthly users. Your audience is already there.

## Working Hardware



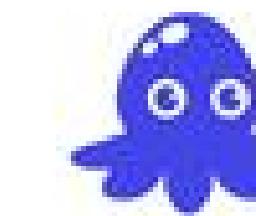
Working Nvidia hardware OOTB provides a better experience to 70% of your audience.

# Industry Standard, Industry Attention

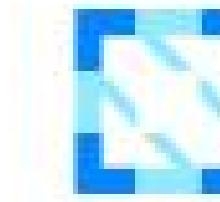
- Cloud Native brings investment to Open Source.
- Cloud Native developers are excellent contributors, you'll want to attract them to your project.
- Skills learned here are applicable to real Linux jobs paying real money. *You can advance your career doing your hobby!*



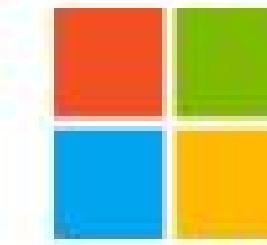
Canonical



Chainguard



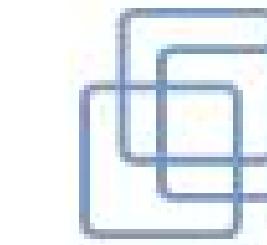
CLOUD NATIVE  
COMPUTING FOUNDATION



Microsoft



Red Hat



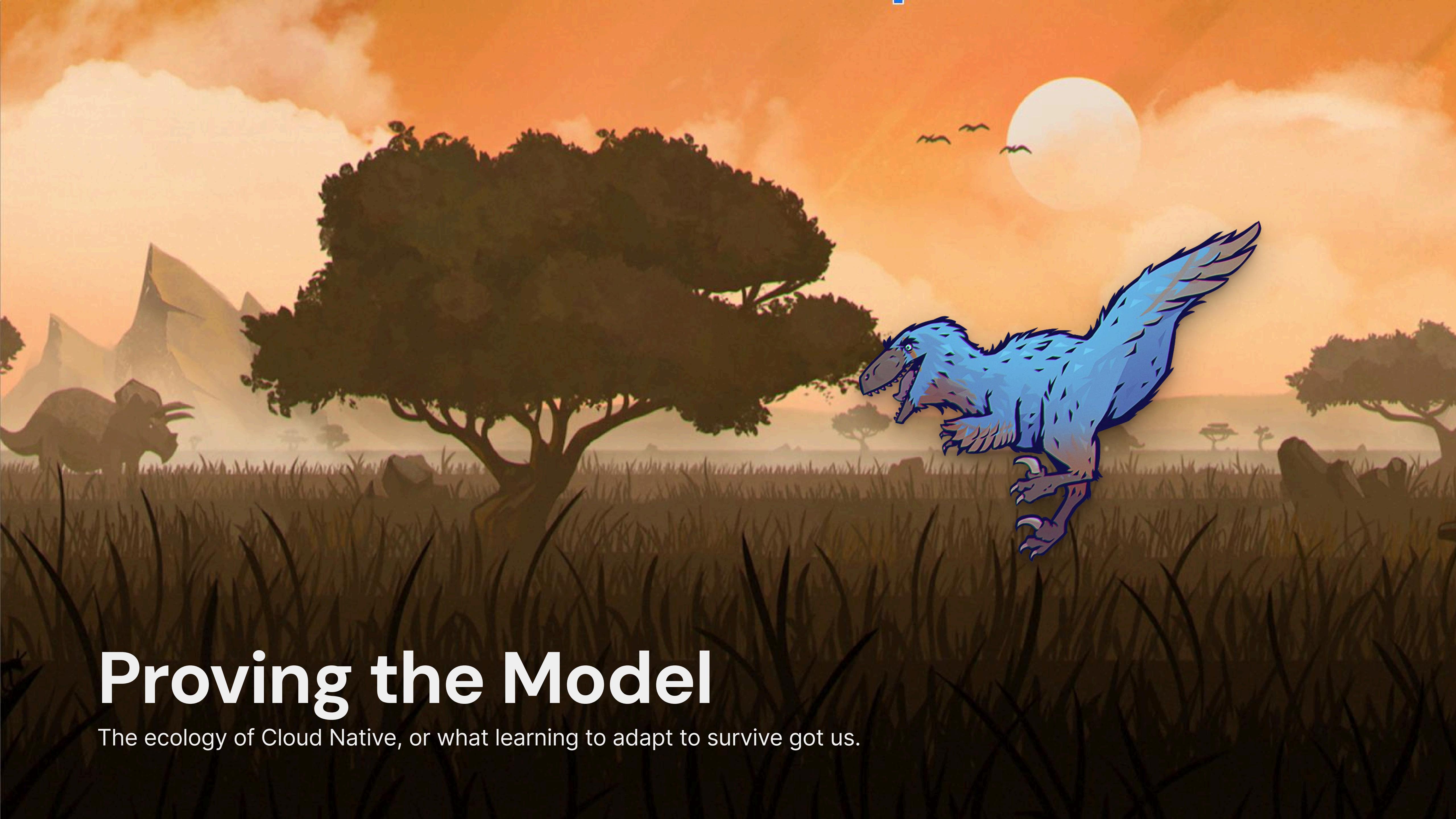
vmware®

# Sit on the shoulders of giants

Open source is built on those that came before, and you should do the same. Not-invented-here syndrome is a real thing that kills real projects.

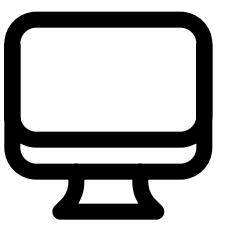
**Bazzite is proudly standing upon the following shoulders**





# Proving the Model

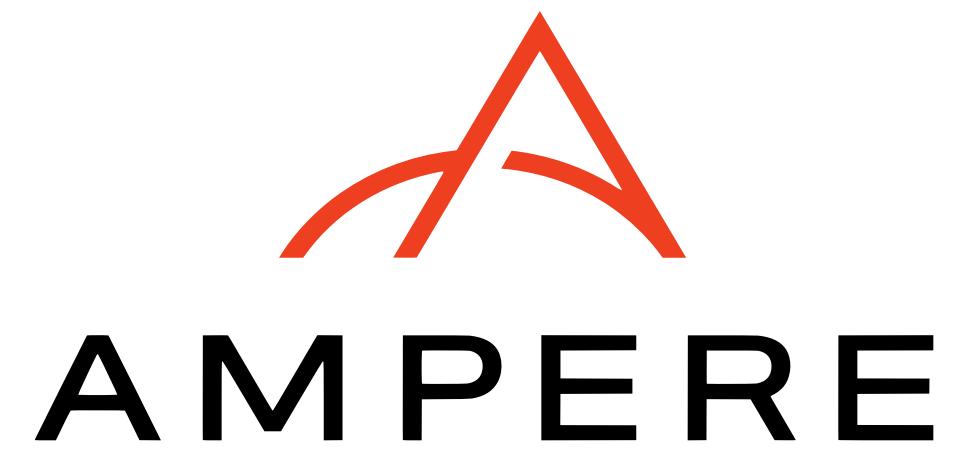
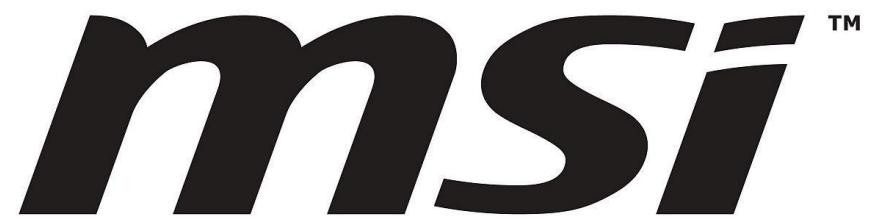
The ecology of Cloud Native, or what learning to adapt to survive got us.



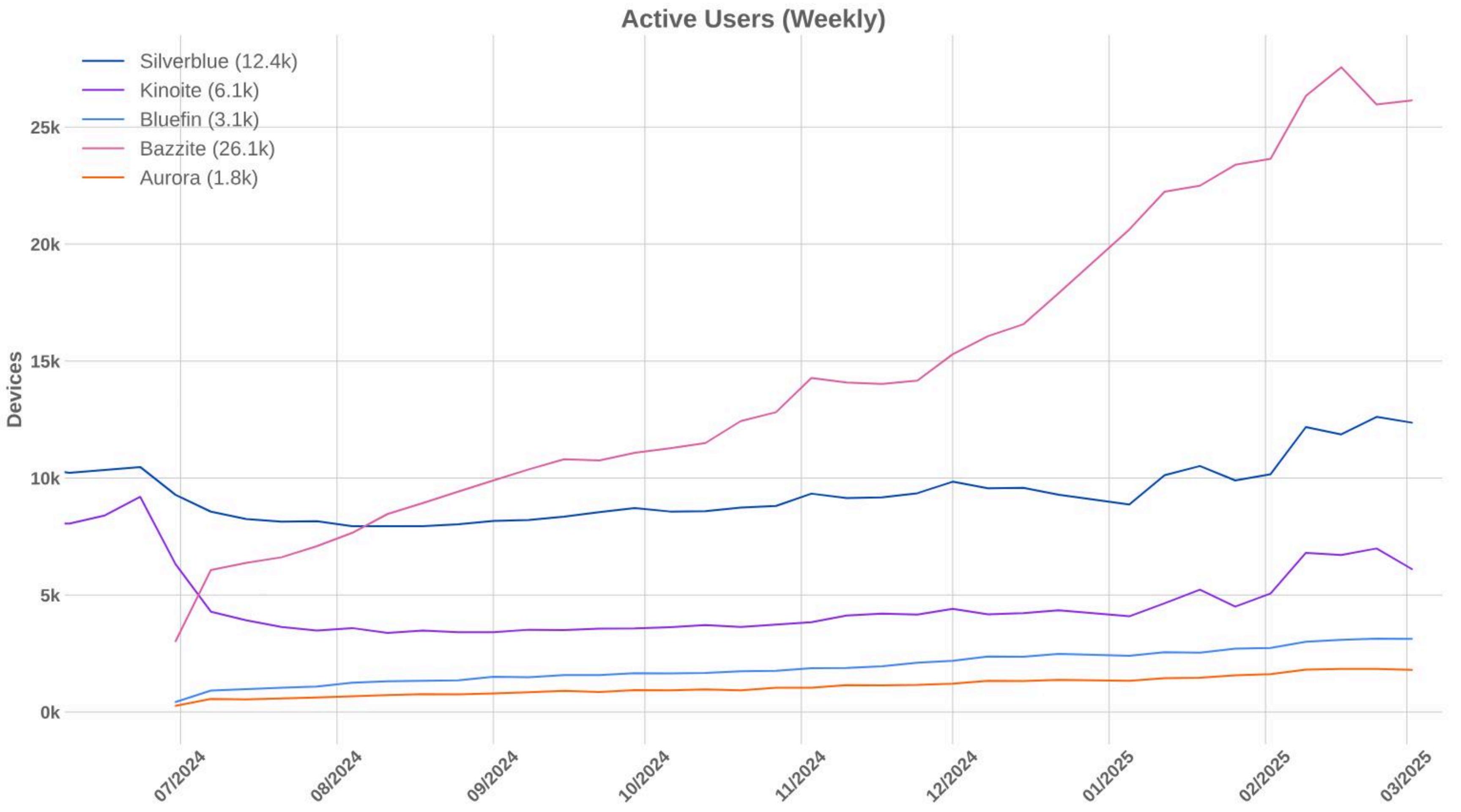
## Device Support Day One!

And a special thanks to everyone shown here!

- Implementing device input in userspace allows for fast onboarding of new hardware.
- This model allows us to rapidly iterate with non-technical users by meeting them on their terms.
- It takes less than an hour to ship a new image.



# Explosive Growth!



**Over 11 million pulls on the GitHub Container Registry and counting!**

**5k stargazers on GitHub!**

# Explosive Growth!

Thanks Cloudflare ❤

24 Hours 7 Days **30 Days**

1 FEBRUARY – 3 MARCH

Unique Visitors

**265.12k**

Total Requests

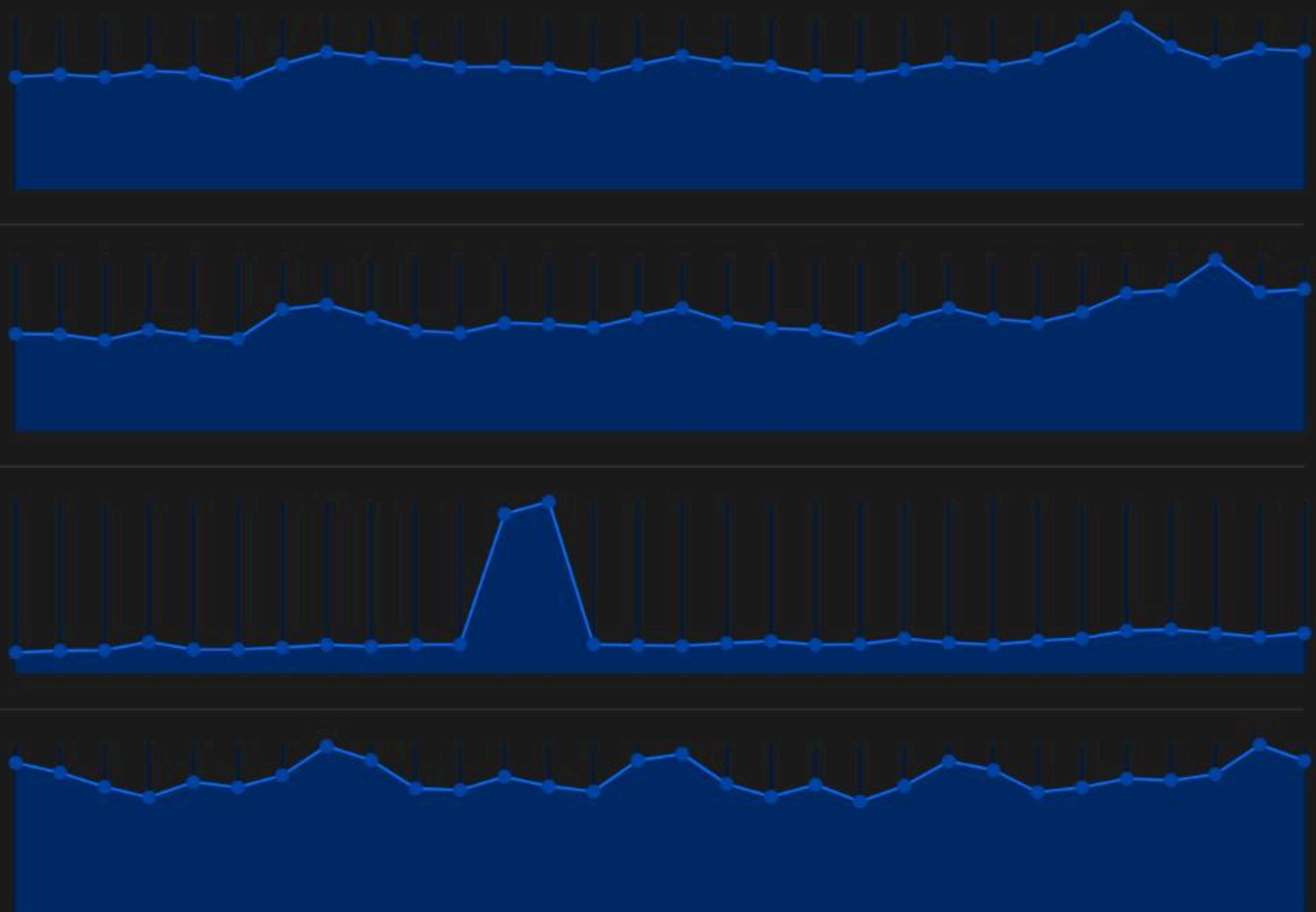
**19.13M**

Percent Cached

**0.59%**

Total Data Served

**475 TB**



# The year of the Linux gaming desktop



Nirav Patel  
CEO of Framework Computer



# Mainstream Attention!



**“** Since I installed Bazzite, I have not had to mess with drivers, hook up to a monitor and keyboard for desktop mode, or do anything other than play games.

## Forbes

**“** Other people may recommend Bazzite strictly on principle, as cheerleaders of Linux and open source. I'm recommending Bazzite because it's objectively better than Windows for [the ROG Ally], and delivers a true handheld gaming experience.

## Tedium.

**“** While Bazzite is branded as a gaming distro—and is known as a pretty solid alternative OS for the Steam Deck, something I still need to test—it is also a very capable GNOME-based desktop experience, one where many of the hardware and software headaches are solved for you by the time you plug it in.

## The Verge

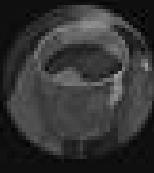
**“** [...] if I already owned an Asus ROG Ally X, or regular Ally, or the Lenovo Legion Go, I would absolutely install Bazzite on it right away, perhaps using a dual-boot configuration to make sure I can easily swap back. You might be surprised by how little you'll miss Windows. You might be surprised by just how much better the portable experience can get.

# YouTube Presence!

The image shows a YouTube channel page for 'digitalfoundry'. The channel logo is at the top left. Below it are three video thumbnails:

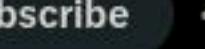
- Bazzite - 'SteamOS' For Windows PC Handhelds - Is It A Game-Changer?**  
208K views • 4 months ago  
Digital Foundry  
Every time we review a PC Windows gaming handheld, the key criticism is always the same: the OS simply isn't good enough for ...  
4K
- Installing Linux on Apple's Stupid Trashcan**  
478K views • 1 year ago  
Action Retro  
Use the exclusive code YTB930 to buy FlexiSpot E7 now for the best price! US: <https://bit.ly/3L3013r> CA: <https://bit.ly/3L5xCdb> I ...  
4K
- We Built The Smallest Steam Deck OS Gaming PC And It Has A GPU!**  
582K views • 4 months ago  
ETA PRIME  
in this video we build A Super Small Form factor Bazzite Linux gaming PC that plays AAA PC games at 1080P! Steam Deck ...  
4K

# Community Attention!

 @FrazzledCat 11 hours ago  
Gamers have always pushed technology forward. We are the enthusiasts and - pun intended - we're the game changers. 

 3   Reply

 sartctig · 2 mo. ago  
I honestly don't know how they pulled it off, insane, valve had 0 support for gaming mode with nvidia didn't they?  
  
Bazzite really is pushing Linux gaming forward, excited for the future.  
  
65 votes

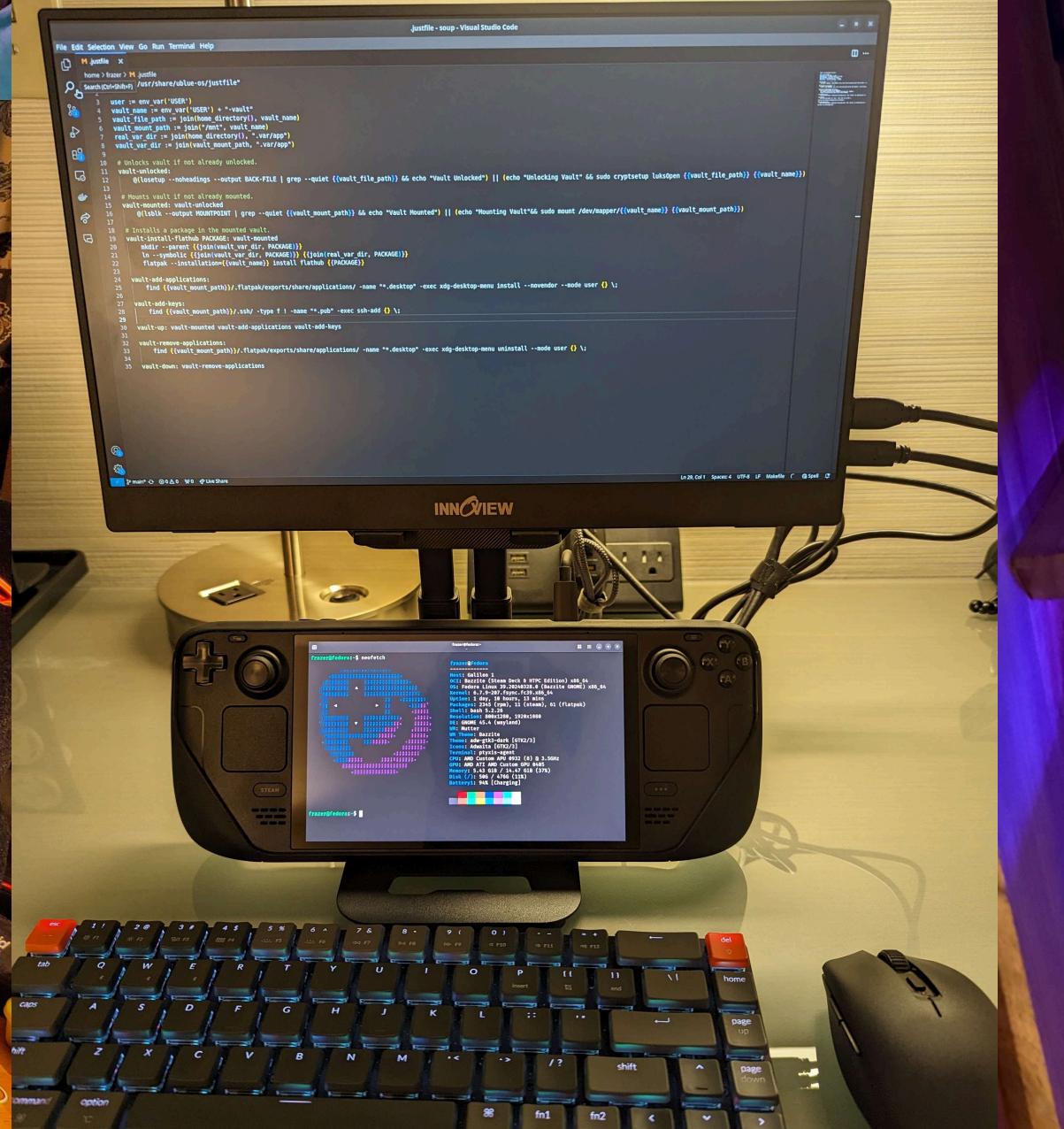
 Mutahar  
@OrdinaryGamers  ...  
SteamOS works so well I installed it on a pc (changed some parts around too).  
  
PS5 controller and everything works like a console. Super simple setup that took at most 40 minutes.



# Bluefin or bazzite/ublue   
 Cfkschaller  42m  
While we spent a lot of effort making sure Fedora Workstation is a great place to do gaming, I think I have to give Bazzite credit for most of this growth:  
[boilingsteam.com/linux-distro-...](http://boilingsteam.com/linux-distro-...)  
So big thank you and congrats to Jorge Castro and the Bazzite team! #linux #gaming #fedora #bazzite

Boiling Steam · 17h  
**Linux Distros Ev...**  
By ekianjo

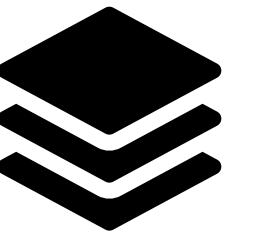
 randomaside@lemmy.dbzer0.com  English ↑ 47 · 4 months ago  
Just rebuilt my living room gaming PC this weekend and installed Bazzite. The most exciting feature for me so far has been that SLEEP WORKS. I can just put the system to sleep and resume whenever I want. 10/10



# Build Your Own

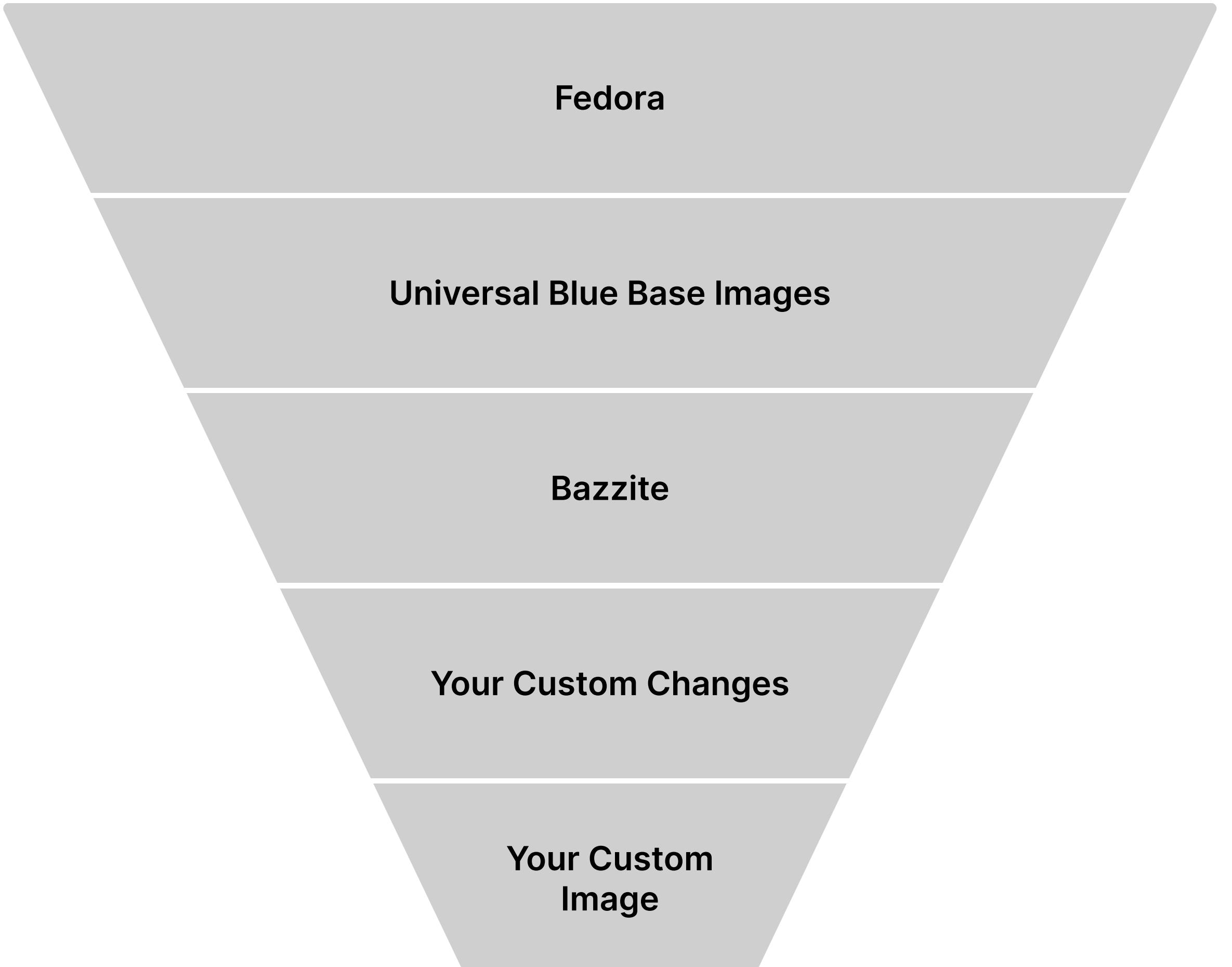
Bazzite and by extension Universal Blue is infinitely customizable!





## How Custom Images are Built

Our images start with **Fedora**, then **Universal Blue**, then **Bazzite**. You can consume our images at any step in this process to build your own!



ublue-os / image-template

Type / to search

Code Issues 12 Pull requests 1 Discussions Security Insights Settings

image-template Public template

Edit Pins Unwatch Fork 55 Starred 252 Use this template

Fork your own copy of ublue-os/image-template

main 4 Branches 0 Tags Go to file Add file Code About

renovate[bot] chore(deps): update docker/metadata-action digest to 902fa8e (#70) 32fe0f1 · last week 66 Commits

.github chore(deps): update docker/metadata-action digest to 9... last week

.gitignore feat: add justfile pattern from M2's PRs to bluefin (#54) 2 months ago

Containerfile fix: remove bootc container lint check (#63) 2 months ago

Justfile fix: default btrfs filesystem for image (#62) 2 months ago

LICENSE chore: add license 2 years ago

README.md docs: add discussion links 2 months ago

artifacthub-repo.yml Update artifacthub-repo.yml 2 months ago

build.sh feat: add copr example (#58) 2 months ago

image.toml feat: add justfile pattern from M2's PRs to bluefin (#54) 2 months ago

iso.toml feat: add justfile pattern from M2's PRs to bluefin (#54) 2 months ago

README Apache-2.0 license Security

image-template

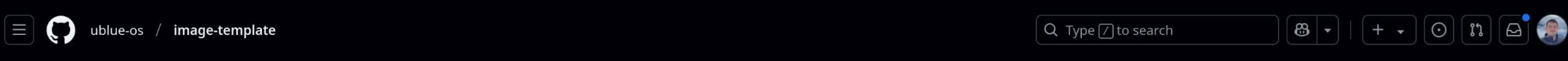
Purpose

Build your own custom Universal Blue Image!

Readme Apache-2.0 license Security policy Activity Custom properties 252 stars 16 watching 55 forks Report repository

Contributors 14

Languages Just 82.8% Dockerfile 8.8% Shell 8.4%



< Code Issues 12 Pull requests 2 Discussions Security Insights Settings

## Create a new fork

A *fork* is a copy of a repository. Forking a repository allows you to freely experiment with changes without affecting the original project. [View existing forks.](#)

*Required fields are marked with an asterisk (\*).*



Single sign on to see results in the **microsoft**, **Azure**, and **microsofthackathons** organizations.

Select an organization ▾

Owner \*

Choose an owner ▾

Repository name \*

/ image-template

By default, forks are named the same as their upstream repository. You can customize the name to distinguish it further.

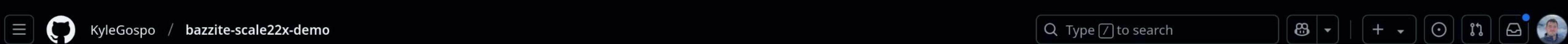
Description (optional)

Build your own custom Universal Blue Image!

Copy the `main` branch only

Contribute back to ublue-os/image-template by adding your own branch. [Learn more.](#)

Create fork



<> Code Pull requests Actions Projects Security Insights Settings

## bazzite-scale22x-demo Public template

forked from [ublue-os/image-template](#)

[Pin](#) [Watch 0](#) [Fork 0](#) [Star 0](#) [Use this template](#)

[main](#) 1 Branch 0 Tags

Go to file

Add file

<> Code

About

This branch is 1 commit ahead of [ublue-os/image-template:main](#).

[Contribute](#)

[Sync fork](#)

 <b>KyleGospo</b>	Install plasma-mobile upon bazzite-deck	8a72167 · 6 minutes ago	67 Commits
 .github	Install plasma-mobile upon bazzite-deck	6 minutes ago	
 .gitignore	feat: add justfile pattern from M2's PRs to bluefin ( <a href="#">ublue-</a> ...)	2 months ago	
 Containerfile	Install plasma-mobile upon bazzite-deck	6 minutes ago	
 Justfile	fix: default btrfs filesystem for image ( <a href="#">ublue-os#62</a> )	2 months ago	
 LICENSE	chore: add license	2 years ago	
 README.md	docs: add discussion links	2 months ago	
 artifacthub-repo.yml	Update artifacthub-repo.yml	2 months ago	
 build.sh	Install plasma-mobile upon bazzite-deck	6 minutes ago	
 image.toml	feat: add justfile pattern from M2's PRs to bluefin ( <a href="#">ublue-</a> ...)	2 months ago	
 iso.toml	feat: add justfile pattern from M2's PRs to bluefin ( <a href="#">ublue-</a> ...)	2 months ago	

[README](#) [License](#)

Build your own custom Universal Blue Image!

[Readme](#)

[Apache-2.0 license](#)

[Activity](#)

[0 stars](#)

[0 watching](#)

[0 forks](#)

**Releases**

No releases published

[Create a new release](#)

**Packages** 1

 [bazzite-scale22x-demo](#)

**Languages**



# image-template

The screenshot shows a GitHub commit history for a repository named 'main'. A specific commit titled 'Install plasma-mobile upon bazzite-deck' is selected, which is a merge commit from the branch 'bazzite-deck' into 'main'. The commit hash is 8a7216702c1ab8cb7a9ad871afba1c931b035c24. The commit message is 'Install plasma-mobile upon bazzite-deck'. The commit was made by Kyle Gospodnetich on Saturday, March 8, 2025, at 2:53 PM, and committed on Saturday, March 8, 2025, at 3:04 PM. The commit has 3 files changed, with 54 deletions and 2 additions. The commit includes a detailed description of the changes made to the build system, including the addition of a package enablement script and the installation of the plasma-mobile package.

**Commits**

- No changes
- Commit Changes**
- Install plasma-mobile upon bazzite-deck** [3]
- Kyle Gospodnetich main origin/main
- chore(deps): update docker/metadata-action digest to 902fa8e (#70)  
renovate[bot] upstream/main
- chore(deps): update sigstore/cosign-installer action to v3.8.1 (#69)  
renovate[bot] Fri, Feb 21, 6 AM
- chore(deps): update sigstore/cosign-installer action to v3.8.0 (#66)  
renovate[bot] Mon, Feb 10, 9 PM
- fix: remove bootc container lint check (#63)  
Robert Sturla Sun, Jan 26, 8 AM
- fix: default btrfs filesystem for image (#62)  
Tulip Blossom Sun, Jan 26, 7 AM
- docs: add discussion links  
Jorge O. Castro Fri, Jan 24, 6 AM
- Update README.md  
Jorge O. Castro Fri, Jan 24, 6 AM
- docs: update README.md  
Jorge O. Castro Fri, Jan 24, 6 AM
- Update artifacthub-repo.yml  
Jorge O. Castro Fri, Jan 24, 6 AM
- Update build.yml (#61)  
Cristian Torres Thu, Jan 23, 7 PM
- feat: add copr example (#58)  
Jorge O. Castro Sat, Jan 11, 4 PM
- fix: signing also needs to be lowercase :sob: (#57)  
Tulip Blossom Sat, Jan 11, 1 PM
- fix: registry-case action is still necessary (#56)  
Tulip Blossom Sat, Jan 11, 12 PM
- fix: incorrect URL for bib image on justfile (#55)

**Files**

**Summary**

Commit Hash: 8a7216702c1ab8cb7a9ad871afba1c931b035c24  
Tree: df46dca6265b4ae7838cba996d3305e02460e4c3  
Author: Kyle Gospodnetich <me@kylegospodneti.ch>  
Date: Sat, Mar 8, 2025, 2:53 PM, committed on Sat, Mar 8, 2025, 3:04 PM  
Parent: 32fe0f14d688e3adc26a13da75773dfd8ba90f8b  
Branches: main origin/main  
Stats: 3 files changed: -54 +2

**Install plasma-mobile upon bazzite-deck**

**Collapse all**

- .github/workflows/build.yml -20 +0
- Containerfile -14 +1
- build.sh -20 +1

**build.sh**

```
2 2
3 3 set -ouex pipefail
4 4
5 5 #### Install packages
6
7 7 # Packages can be installed from any enabled yum repo on the image.
8 8 # RPMfusion repos are available by default in ublue main images
9 9 # List of rpmfusion packages can be found here:
10 10 # https://mirrors.rpmfusion.org/mirrorlist?path=free/fedora/updates/39/x86_64/repoview/index.html&protocol=https&redi
11
12 12 # this installs a package from fedora repos
13 13 dnf install -y tmux
14
15 15 # Use a COPR Example:
16 16 #
17 17 # dnf5 -y copr enable ublue-os/staging
18 18 # dnf5 -y install package
19 19 # Disable COPRs so they don't end up enabled on the final image:
20 20 # dnf5 -y copr disable ublue-os/staging
21
22 22 ##### Example for enabling a System Unit File
23
24 24 systemctl enable podman.socket
25 25 dnf5 -y install plasma-mobile
26
```

**Hunk History**

## Jobs

✓ Build and push image

Run details

⌚ Usage

⤷ Workflow file

▼ ✓ Build Image

```
206      replacing plasma-workspace-libs      x86_64 6.3.1-1.fc41 <unknown> 10.9 MiB
207      plasma-workspace-wayland            x86_64 6.3.2-1.fc41 updates    225.9 KiB
208      replacing plasma-workspace-wayland x86_64 6.3.1-1.fc41 <unknown> 217.8 KiB
209      Installing:
210          plasma-mobile                  x86_64 6.3.2-1.fc41 updates    11.4 MiB
211      Installing dependencies:
212          plasma-nano                   x86_64 6.3.2-1.fc41 updates    211.7 KiB
213
214      Transaction Summary:
215          Installing:      2 packages
216          Upgrading:       6 packages
217          Replacing:        6 packages
218
219      Total size of inbound packages is 23 MiB. Need to download 23 MiB.
220      After this operation, 12 MiB extra will be used (install 64 MiB, remove 52 MiB).
221      [1/8] plasma-nano-0:6.3.2-1.fc41.x86_64 100% | 304.7 KiB/s | 87.2 KiB | 00m00s
222      [2/8] libkworkspace6-0:6.3.2-1.fc41.x86 100% | 1.3 MiB/s | 148.5 KiB | 00m00s
223      [3/8] plasma-lookandfeel-fedora-0:6.3.2 100% | 3.2 MiB/s | 400.8 KiB | 00m00s
224      [4/8] plasma-mobile-0:6.3.2-1.fc41.x86_100% | 4.9 MiB/s | 2.6 MiB | 00m01s
225      [5/8] plasma-workspace-common-0:6.3.2-1 100% | 855.5 KiB/s | 42.8 KiB | 00m00s
226      [6/8] plasma-workspace-wayland-0:6.3.2-100% | 1.8 MiB/s | 97.0 KiB | 00m00s
227      [7/8] plasma-workspace-libs-0:6.3.2-1.f 100% | 29.2 MiB/s | 3.1 MiB | 00m00s
228      [8/8] plasma-workspace-0:6.3.2-1.fc41.x 100% | 21.9 MiB/s | 16.4 MiB | 00m01s
229      -----
230      [8/8] Total                      100% | 21.8 MiB/s | 22.8 MiB | 00m01s
231      Running transaction
232      [ 1/16] Verify package files      100% | 111.0 B/s | 8.0 B | 00m00s
233      [ 2/16] Prepare transaction     100% | 27.0 B/s | 14.0 B | 00m01s
234      [ 3/16] Upgrading plasma-workspace-comm 100% | 63.8 MiB/s | 196.0 KiB | 00m00s
235      [ 4/16] Upgrading libkworkspace6-0:6.3. 100% | 8.0 MiB/s | 352.5 KiB | 00m00s
236      [ 5/16] Upgrading plasma-workspace-libs 100% | 138.7 MiB/s | 11.0 MiB | 00m00s
237      [ 6/16] Upgrading plasma-lookandfeel-fe 100% | 72.4 MiB/s | 444.5 KiB | 00m00s
238      [ 7/16] Upgrading plasma-workspace-wayl 100% | 15.8 MiB/s | 226.7 KiB | 00m00s
239      [ 8/16] Upgrading plasma-workspace-0:6. 100% | 17.9 MiB/s | 41.3 MiB | 00m02s
240      [ 9/16] Installing plasma-nano-0:6.3.2-100% | 6.9 MiB/s | 226.3 KiB | 00m00s
241      [10/16] Installing plasma-mobile-0:6.3. 100% | 24.4 MiB/s | 11.8 MiB | 00m00s
242      [11/16] Removing plasma-workspace-0:6.3 100% | 228.5 KiB/s | 5.7 KiB | 00m00s
243      >>> [RPM] file /usr/lib/.build-id/fc/eadbc81caadc06e172b4641ca1855c6b4ba5ed: rem
244      >>> [RPM] file /usr/lib/.build-id/fb/cbf009bbc1db04457b6a13ad745d471291cad8: rem
245      >>> [RPM] file /usr/lib/.build-id/f3/4d463b200b5c1d4ed823428a71e816ba61d1f4: rem
246      >>> [RPM] file /usr/lib/.build-id/f3/073e532751db373d56d4eecc9870dea4877be1: rem
```

5m 16s

# **Check it out for yourself**

**Image  
Template**



**SCaLE 22x  
Repository**



# If you build it, they will come

[Phosphophypr](#)



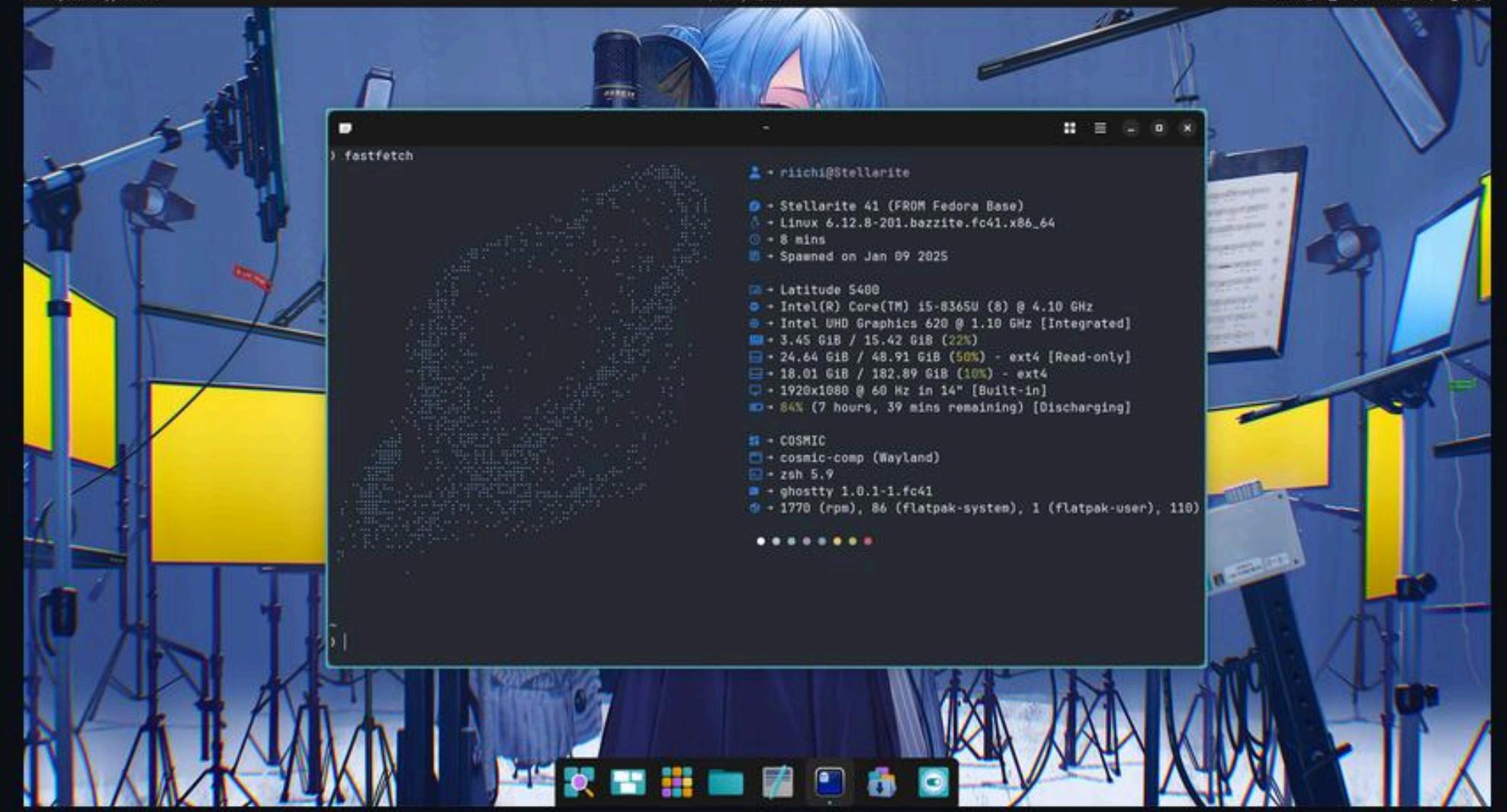
Phosphophypr is a Hyprland-focused Fedora Atomic Image tailored for your personal needs.

[Stellarite](#)

An opinionated Linux gaming distribution, powered by Fedora and Universal Blue.

**Note**

These images are not associated with System76! If you have issues, please understand they might be COSMIC related, OR they might be related to this image. The COSMIC Desktop Environment is still ALPHA. Do not daily drive this image on your main workstation unless you know what you're doing.

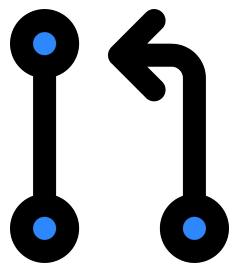


**About**

# Contribute

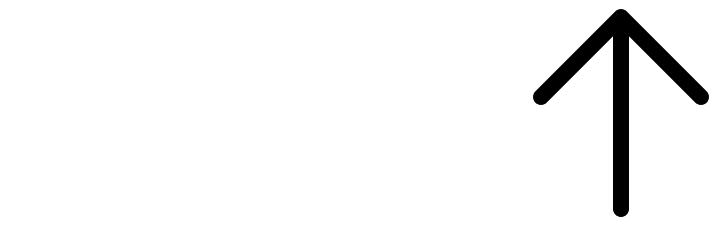
Like what we're doing? Come help us continue!





# Pull Requests

Being built in GitHub means getting your changes in Bazzite is a single pull request away!

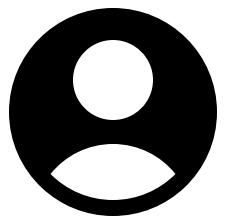


## Upstream Work

Contribute to upstream projects that Bazzite utilizes, including:

- Universal Blue
- Fedora Project
- Terra
- Handheld Daemon
- KDE
- GNOME
- Valve's Gamescope
- systemd

**Developers: Add your applications to Flathub!**



## Help Wanted!

### New First Install Tool

Bazzite Portal is our initial tool that pops up when you first install. We would love some contributions around improving this!

### Support more hardware!

This is an ongoing (never ending) effort. We would like to support ARM devices and new handhelds that come to market.

### Eliminate installation friction!

Whether it's improving **Anaconda** or helping us write a **new installer** for the future, we'd love any help you can give!

# Meet the rest of the team!



Antheas Kapanekakis

HHD & Bazzite  
Maintainer



HikariKnight

Virtualization Support /  
Scripting



RJ Trujillo

Tooling for CI/CD  
Pipelines, Alternative  
Desktop Support



Zeglius

Documentation  
Maintenance / Scripting



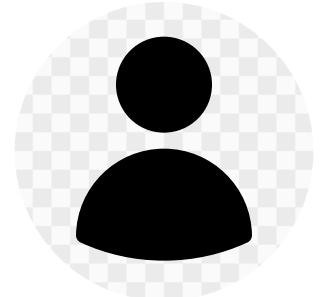
Aaron Lee

SimpleDeckyTDP,  
Scripting, and Command  
Line Utilities



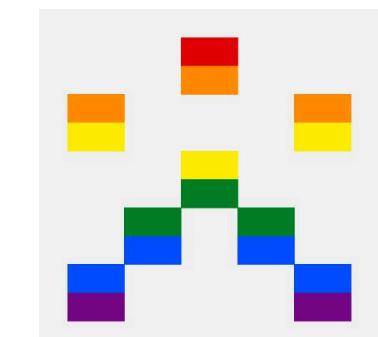
Matthew Schwartz

Steam Gaming Mode  
Consulting and Testing



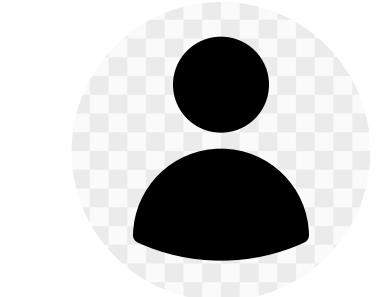
Bouhaa

Steam Gaming Mode  
Consulting and Testing



Jan

Kernel Patches



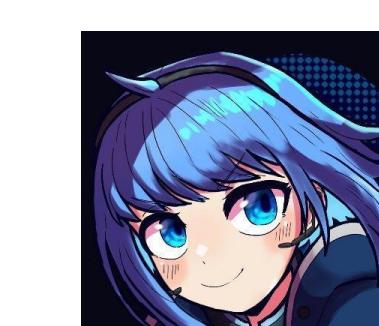
Jason Nagin

Creator of Build  
Container Installer (used  
to create our ISOs)



Sterophonick

Driver backports and  
game fixes



Adelia

Branding Manager



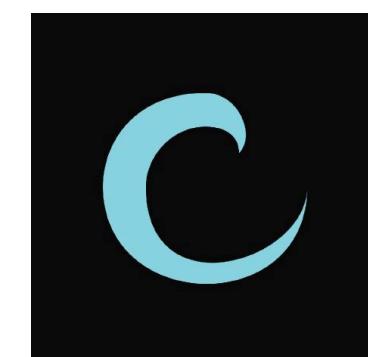
Benjamin Sherman

Image Maintenance

# So many people!



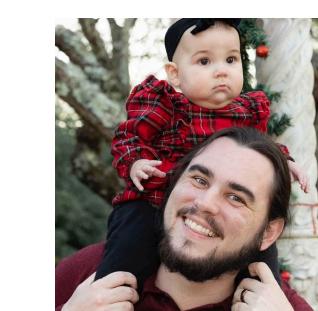
Dreamyuki  
Scripting



Sean Srock  
Animator & Bug Fixing



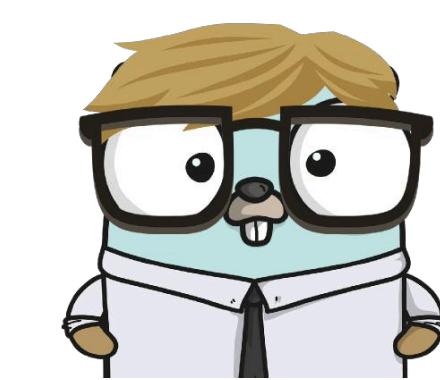
wolfyreload  
Video tutorials



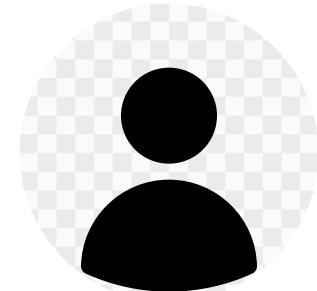
Kurt Himebauch  
Decky Plugins, ujust  
extraordinaire



Brian Ketelsen  
Image Maintenance



Robert Sturla  
Image Maintenance



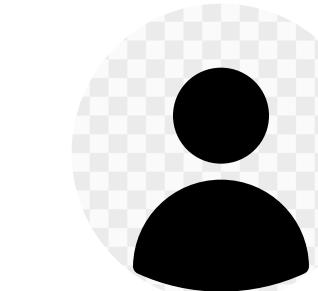
M2  
Image Maintenance



Niklas Haiden  
Image Maintenance



Tulip Blossom  
Image Maintenance



Gareth Widlansky  
Image Maintenance



Ryan Brue  
Image Maintenance



Ian Off  
Documentation, Testing

# The list doesn't stop!



XYNY

Alternate Custom Image  
Tooling and Early  
Branding



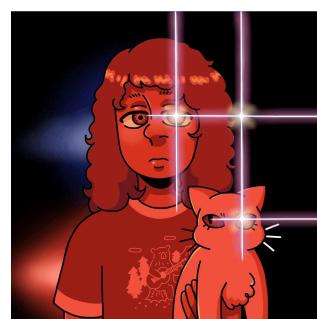
FiftyDinar

Alternate Custom Image  
Tooling, Bug Fixes



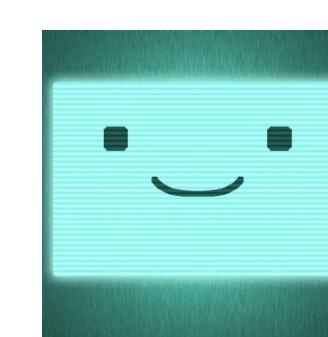
RoyalOughtness

Security Consulting



Valerie

Technical Support &  
Social Media



termdisc

Technical Support



Jorge Castro

**Dinosaur Guy**



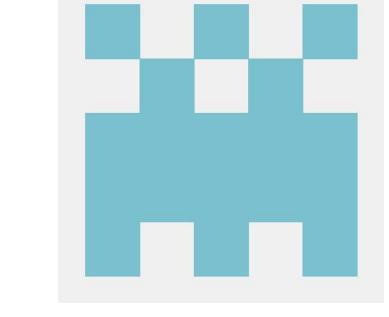
Pat Connors

Documentation, **being  
the best**



Justin Garrison

Developer Relations



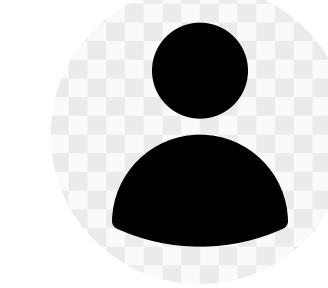
Tony

Pilot



Contributor Emeritus

All of our previous core  
contributors and early  
testers!



Community Members

Providing each other  
support on discord,  
reddit, and discourse



Fedora

For all the work they do  
upstream that allows us  
to exist!

## And over 100 contributors on GitHub!

## Summary



- **Cloud Native reduces development friction, follows modern standards, and allows you to focus on what matters.**
- **Flathub greatly improves the experience for your users and application developers will thank you.**
- **Utilizing existing infrastructure will save you time and money.**
- **Supporting applications and hardware your users are already using, even if against your ideals, will lead to further adoption.**
- **Wear your influences and upstream code sources with pride. You wouldn't be here without them.**

# Thank you

We appreciate you being at our talk and hope you are enjoying SCaLE! We hope to be back next year with even more cool stuff to talk about!

Didn't get to ask your question or have feedback?  
Shoot us an email at [scale@bazzite.gg](mailto:scale@bazzite.gg)

