

Kyle Hollands

Image Gallery

Video Gallery

Hobbies

Contact Me



I'm currently employed with Maple Leaf Sports and Entertainment, which Ive been working with for about 6 years now. Prior to this, I had completed the Game Art and Animation program at Centennial College, since I had been an avid gamer earlier on. At a certain point I came to realize that my interests in Game Design were not what they were, and decided to branch out more in the technology field. I started completing courses on Coursera, which lead to my increased interest in business and technology (programming, web design, etc.) With that in mind, I decided to try out the Computer Systems Technology course at George Brown and go from there.

Professional Experience

• Floor Manager at Maple Leaf Sports and Entertainment | 2011 - Present

Responsible for overseeing department-wide back of house operations consisting of over 90 employees and over 20 locations, as well as assisting in front of house duties when required.

- Creating and updating department wide product requisitions for upcoming events.
- Maintaining the health and safety standards of employees and department locations. (Meeting with health inspectors, discussing and addressing areas of improvement, concern, etc.)
- Creating, updating and modifying department wide floor plans for employees.
- Assisting in the maintenance of employee mock numbers based off event demand.
- Ensuring equipment and tools are working correctly and communicating to the proper channels if required.
- Coaching employees in various areas, whether it be attire, work ethics, health and safety standards, etc.
- Writing and issuing end of year employee reviews.
- Providing employees with essential tools, such as swipe cards, name tags, uniforms, etc.
- Responsible for assisting in maintaining our Second Harvest (Food Donation) program.
- Assisting in the process of developing and launching new menu items for their respective locations.
- Assisting in analyzing the performance of menu items to determine long-term sustainability.
- Required to maintain unionized employee relations and manage conflicts efficiently when they arise.

• 3D Generalist at Phantom Compass | 2011 - 2012

Responsible for modeling, texturing and animation. I worked closely with the programmer and team lead through the use of drop-box for an asynchronous work environment.

Education

• Art and Design Foundation Studies

Covered color theory, font-styles, graphics design principles and a strong focus on figure drawing.

• Game Art and Animation

Covered 3D modelling and texturing principles, rigging, animating and Unreal Engine implementation.

Coursera Certifications

- Python for Everybody
- Improving Business Finances and Operations
- Investment Management
- Managerial Economics and Business Analysis
- Digital Marketing
- Strategic Leadership and Management
- Learning How to Learn

Relevant Coursework

• Web Development Assignment 1 (Portfolio)

The first assignment in the Web Development course. It focused on building a website from scratch, utilizing CSS and some basic javascript. (You are currently viewing that website.)

• Web Development Assignment 2 (Tutorial)

The second assignment in the Web Development course will serve the purpose of a tutorial. Currently a work in progress.

Skills

• General

- Experience managing and leading a large, diverse team of employees.
- Proficient working individually or in a team environment.
- Maintains a strong emphasis on communication.
- Highly organized coupled with effective time-management routines.

• Game Design

- Knowledge of multiple modelling tools, such as Autodesk Maya and 3DS Max.
- Experience utilizing 3rd party unwrapping software such as Headus UVLayout for increased efficiency.
- Utilization of Photoshop for texturing purposes.

• Web Development

- Fundamental knowledge of Web Development principles, utilizing HTML5, CSS and basic Javascript implementation.
- Experience with tools such as Moqups.com for prototypes and wireframes for page layout creation.
- Knowledge of WebStorm and Notepad++ for development purposes.

• Programming

- Fundamental knowledge of Python for data analysis and extraction purposes.
- Experience utilizing MySQL for data management.
- Knowledge of PyCharm and Notepad++ for development.