Image Gallery

Interests | Game Design

This appears to be an image of a nebula.

An artists rendition of a planet and its moon.

An image of deep space.

Another image of a distant nebula.

This is a rendition of futuristic space travel.

View of the night sky from an undisclosed location.

A mausoleum in a small graveyard I modeled in Maya/3DS Max and showcased in the Unreal Engine.

A horror scene in a morgue, modeled in Maya/3DS Max and showcased in the Unreal Engine.

A scene from a small game I modeled, textured and animated. Pieces were modeled in Maya and showcased in the Unity Engine.

A desert scene featuring a Dragon Blood Tree, modeled in Maya/3DS Max and showcased in the Unreal Engine.

A simple sword prop modeled in Maya/3DS Max and showcased in the Unreal Engine.

A scene from a small game I modeled, textured and animated. Pieces were modeled in Maya and showcased in the Unity Engine.