Sprint 3 Report

Quilt

Mozaic Team March 9th, 2016

Actions to stop doing:

- Being overly ambitious when creating our user stories and tasks associated with them
- Plan out user stories better as we had duplicates and ended up doing ones that were not on the sprint plan

Actions to start doing:

- Start cutting off non essential features that will not make it into the final release
- Do better at estimating our time on sprint plans as we heavily underestimate the time needed to complete tasks

Actions to keep doing:

- Good communication between teammates via Slack
- Keep scheduling weekly jam sessions as those are very helpful
- Friendly atmosphere between members helps boost morale

Work completed:

- As a developer I want the user to be able to upload their own pictures, and display them as thumbnails in the quilt so we don't destroy the user/servers bandwidth.
- As a Developer, I need to limit the sizes of the images so our databases don't blow up.
- As a user, I need to be able to leave comments on an image, so that another user can know my thoughts on an image.
- As a user, I want to be able to post anonymously so nobody knows who posted images that I do not want to be connected with.
- As a developer, I want to wrap up a website and get it to a working state so that I
 have a working release with core functionalities. (Extra User Story added halfway
 through sprint to compile all our stuff together and fix bugs, therefore no story
 points or time associated with this user story)

Work not completed:

- As a user, I want to be able to bookmark part of a Quilt so that I can come back and browse starting from where I last left off.
- As a user, I need to be able to find the images I have posted on the Mosaic so

that I can see the location it is in the Mosaic.

• Work completion rate:

- Total number of user stories completed during the prior sprint: 4
- Total number of estimated ideal work hours completed during the prior sprint: 17 hours
- Total number of days during the prior sprint: 14 Days
- For the previous sprint, the user stories/day and ideal work hours/day: 1.64 Story Points/Day and 1.21 Hours/Days