Management Protocols | *SlugDex*

Agreed Upon Weekly Schedule:
- SCRUMs: Monday, Wednesday, Friday
- TA Meeting: Monday, 4-5PM

Overall Strategy:
We are first and foremost a team whose mutual interest is in the successful development and launch of *SlugDex*. If conflicts arise, we commit to communicate and listen to issues wholeheartedly with our peer's best interests in mind. Following, we will create solutions that address this in balance with our project's goals. As a team, we trust in each other and are confident in taking on, trading, or dropping work as needed. Ultimately, we agree to support not just professional relationships, but foster collaboration as mutually invested friends.

Task Assignment:
- Start with free discussion and self-assignment of tasks based on interest.
- If conflict, the Scrum Master is responsible for breaking ties and assigning roles.

Task / Story Changes:
- When considering development solutions that are different from the given task or story, let members know via Discord, or wait until the next Scrum meeting.
- The Scrum Manager must approve this as work that is accomplishable, and the Product Owner must approve this as work that is applicable.
- Similarly, new features can be added this way via the product backlog.

Obstacles:
- Let other members know of the issue during Scrum meetings, or Discord.
- Detail the issue and the best way the team can help (or not help) to resolve it.
- It is the Scrum Master's responsibility to facilitate this resolution, so that the task can eventually be completed.

Accountability:
- Every team member is responsible for completing their assigned task in a timely manner according to the estimate from the Sprint plan.
- Delays and personal obstacles must be communicated to the team and the Scrum Master, either on Discord or in meetings.
- The Scrum Master must monitor progress at every meeting, and can change tasks assignments / responsibilities at any time to facilitate this.