Kyle Stych

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SOFTWARE DEVELOPER

Dedicated and highly knowledgeable technical professional with experience as a General Manager, Retail Manager, Bar Manager, and Sound Engineer. Illustrate professional attributes encompassing leadership responsibilities and indepth business acumen. Lead through collaborative communications with all members and levels. Absorb new languages, networks and software information through serving as a quick study. Ready to advance my career to the next level as a developer with a respected organization.

LANGUAGES | FRAMEWORKS | SOFTWARE

HTML, CSS, JavaScript, MongoDB, MySQL, Node (Express, Passport, Mongoose, Google API), Bootstrap, Git / Github, Heroku, VSCode, Postman

Courses Areas of Study		
Course Name	<u>Instructor</u>	<u>Source</u>
<u>JavaScript Basics for Beginners</u> Focus: Primitives, operators, loops, objects / prototypes, scovar vs. let / const, constructors	Mosh Hamedani pe, arrays, spread/rest operat	J
JavaScript: Understanding the Weird Parts	Anthony Alicea	Udemy
Focus: Execution contexts & lexical environments, OOJS, prototypal inheritance, classes, jQuery		
The Complete JavaScript Course 2020: Build Real Projects!	Jonas Schmedtmann	Udemy
Focus: ES5, ES6, DOM manipulation, MVC design structure, s Babel	cope, closures, asynchronous	JS, Webpack,
The Web Developer Bootcamp	Colt Steele	Udemy
Focus: HTML5, CSS3, Bootstrap, Node, NPM, ExpressJS, Pass MongoDB / Mongoose	port authentication, REST serv	ices,
The Ultimate MySQL Bootcamp: Go from SQL Beginner to		
Expert	Colt Steele	Udemy
Focus: Table creation, query structure, sorting, join tables		
Node.js: The Complete Guide to Build RESTful APIs (2018)	Mosh Hamedani	Udemy
Focus: Node, backend dev, MongoDB / Mongoose, DB schemas, validation (Joi), auth (JWTs), APIs, promises, Postman, TDD		
Git Complete: The definitive, step-by-step guide to Git	Jason Taylor	Udemy
Focus: Git bash commands, branching & merging, fast forwarding, rebasing, stashing		
CS50x	Harvard / FreeCodeCamp	YouTube
Focus: C programming basics (data types, loops, functions), compiling, machine code, sorting algorithms, pointers, memory access and allocation, Python and SQL basics		

EXPERIENCE SUMMARY

AGGIE THEATRE, Fort Collins, CO, 2007 - 2019

General Manager/Production Manager

- Served in a technical leadership role through advancing daily website updates, working within network infrastructures, and providing strengths in technical troubleshooting. Delivered poster creation through utilizing Photoshop in graphic design.
- Led human resource initiatives and management methodologies through hiring, management and training.
- Facilitated business financials through account reconciliation, payroll, wage garnishments and taxes while
 ensuring meticulous accuracy. Oversaw balances/deposits and accounts payable/receivable. Ability to
 address and collect balances while de-escalating intense negotiations.
- Successfully led a business annually generating receipts in excess of \$1 million and handling over 50,000 customers
- Settled contracts in excess of \$30,000 with budgets totaling more than \$10,000.
- Governed show advances and ensured seamless logistics regarding venue access, load-in, meet/greets, doors, show, load-out, combined with parking layout and bus schedule.
- Oversaw overall operations to include hospitality, runner, and security.

AGGIE THEATRE, Fort Collins, CO, 2005 - 2007

Bartender / Bar Manager

- Recruited, interviewed, hired and trained bar staff.
- Engaged with customers to develop loyalty and manage customer concerns.
- Ensured licenses are up to date including health, safety, liquor, combined with ensuring safety regulations.
- Advanced profitability by analyzing liquor costs versus sales, pricing and ordered stock.
- Created and operated inventory system which provided cost control and overall profitability.
- Work closely with liquor vendors to develop new productions or promotions.

Previous Career Overview

Sound Engineer, AGGIE THEATRE, Fort Collins, CO, 2004 - 2006

EDUCATION

AA – Liberal Arts, Muscatine Community College, Muscatine, IA Certificate of Recording Engineering, Conservatory of Recording Arts and Sciences, Tempe, AZ