Design Document

Samantha Rydzewski, Kaitlin Hoang, Kyler Kopacz

Our project is battleship, which is a game. The user will input information by clicking the screen and pressing the space bar. The program will respond by generating a hit and displaying it on the screen. In the end, our program will be a game where the player and the computer take turns shooting at each other's ships and this will be displayed on the computer. Here are examples of what our project looks like:





