

## PSP1 Project Summary

Programmer Name: *Kevin Hale*

Program Name: *Uno*

Date: *10-13-16*

Time in Phase (minutes)	Estimated	Actual	To Date	To Date %
Planning	<i>65</i>			
Design	<i>120</i>			
Code	<i>1,500</i>			
Code Review	***	***	***	***
Compile	<i>10</i>			
Test	<i>90</i>			
Postmortem	<i>30</i>			
TOTAL	<i>1,815</i>			

Defects Injected	Estimated	Actual	To Date	To Date %
Planning	***			
Design	***			
Code	***			
Code Review	***	***	***	***
Compile	***			
Test	***			
Postmortem	***			
TOTAL	***			

### SUMMARY

	Estimated	Actual	To Date
Program Size (LOC)	<i>2000</i>		
LOC/Hour	<i>80</i>		
Defects/KLOC	<i>100</i>		

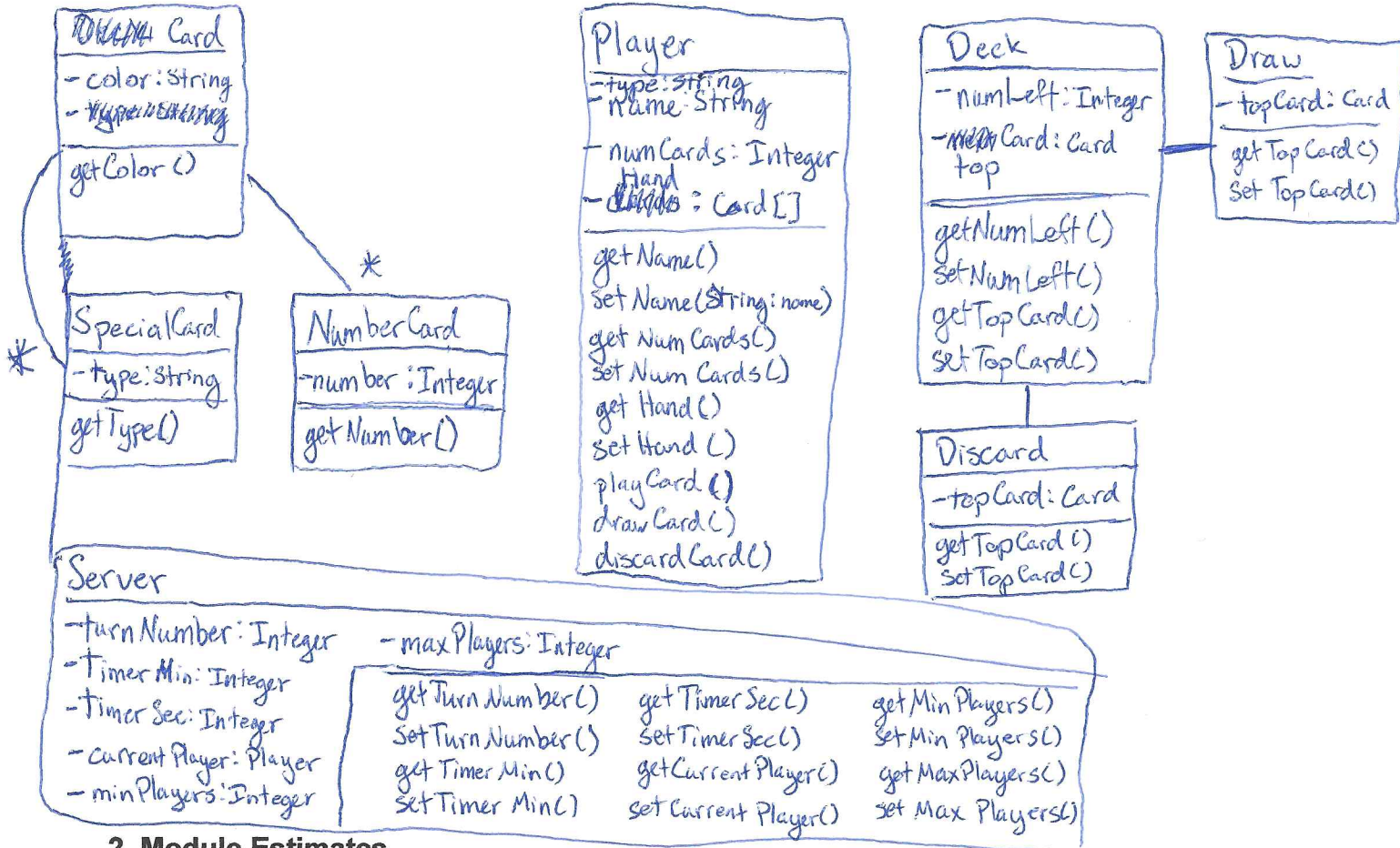
## PSP Time Recording Log

Student Name	Kevin Hale	Date	10-12-16
Program Name	Uno	Assignment #	Project
LOC Start	1	LOC End	

[illegible]

# PSP Estimating Worksheet

## 1. Conceptual Design (Sketch your design here)



## 2. Module Estimates

Module Description	Estimated Size
Card	20
Special Card	50
Normal Card	100
Server	1000
Player	300
Deck	100
Discard	50
Draw	50

TOTAL ESTIMATED SIZE: 1670



## PSP Defect Recording Log

Defect Types	
10 Documentation	60 Checking
20 Syntax	70 Data
30 Build, Package	80 Function
40 Assignment	90 System
50 Interface	100 Environment

Student Kevin Hale Date 10-13-16  
 Program UNG Program # \_\_\_\_\_

Project	Date	Number	Type	Inject	Remove	Fix Time	Fix Ref.

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Project	Date	Number	Type	Inject	Remove	Fix Time	Fix Ref.

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Project	Date	Number	Type	Inject	Remove	Fix Time	Fix Ref.

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Project	Date	Number	Type	Inject	Remove	Fix Time	Fix Ref.

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Project	Date	Number	Type	Inject	Remove	Fix Time	Fix Ref.

Description: \_\_\_\_\_

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