

# Tutor Report - Week 1

*You can find the detailed report of this week on Seafire for further information.*

## Summary of Discussion

- **Date:** 04/02
- **Time:** 13:30 - 17:30
- **Attendees:**
  - **Tutor:** Stéphane Cateloin
  - **Project Manager:** Kylian Gerard
  - **Team Members:**
    - Elie Antonios
    - Omer Ali Armagan
    - Mamadou Mouctar Bah
    - Lounas Chikhi
    - Darren Delgado
    - Neila Krika

## Key Points Discussed

- **Topic 1:** Decision process for selecting the project manager
- **Topic 2:** Presentation of several game options to help us choose
- **Topic 3:** Discussion about various technologies (e.g., Unity)

## Decisions Made

- We narrowed down our choices to three games and ultimately selected "6 qui prend !" as our project.

## Actions and Next Steps

- Finalize the choice of programming languages for the server and client.
- Decide on the database management system (DBMS) to use.

## Notes

- We initially forgot to specify the project manager during session. I later confirmed via email that **GERARD Kylian** is officially the project manager.

--> End of Report <--

*Kylian GERARD*

[Contact](#)