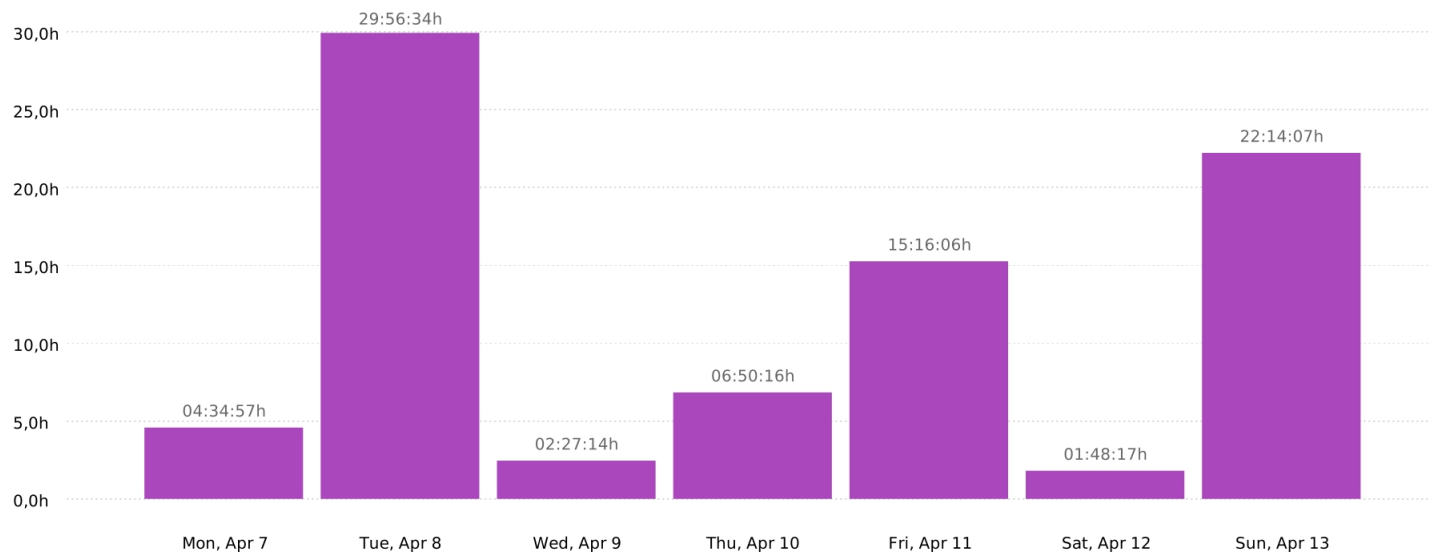


Summary report

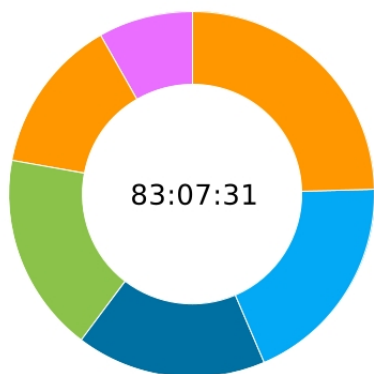
07/04/2025 - 13/04/2025



Total: 83:07:31 Billable: 00:00:00 Amount: 0,00 USD

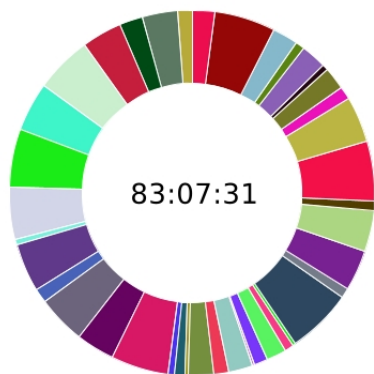


User



ddarren	06:54:14	8,31%
Kylian	11:24:17	13,72%
lounasss	14:39:46	17,64%
mouctar bah	13:58:00	16,80%
neilakrika	15:43:14	18,91%
Ömer	20:28:00	24,62%

Description



le 11/04 avec l'aide de @lounas finalisation de tous maintenant sauf un bug si on ajote le second joueur qui s'affiche pas sur la scenes.	01:05:00	1,30%
adjusting controller+route for Lobby handling #ea81db4a	02:36:00	3,13%
add log out #ef06684	01:40:00	2,01%
Weekly Meeting First Part [d64c3b1613754e83331c56400a172355d8dcaa4d] & [https://www.instagram.com/6takes.game.project]	03:00:00	3,61%

● forgot password/ password reset with@omer #dd31b2c	04:10:00	5,01%
● le 10/04 avec @lounas travail sur join lobby	03:32:00	4,25%
● weekly team meeting	04:20:00	5,21%
● forgot password done (godot - server - DB) w @neila #3225c07c	03:50:00	4,61%
● CFG files help Neila (branche creation / gitignore update)	00:24:00	0,48%
● completing models implementation + ForgotPassword #d63df35c	03:32:00	4,25%
● config file for url	01:04:29	1,29%
● @moctar socketio godot create-room (private pubic) : prise de contact avec le moteur de jeu godot pour fixer les bug lier a la communication server/client	03:31:51	4,25%
● le 08/04 rencrocntre team	02:50:00	3,41%
● meeting w @Team	04:16:00	5,13%
● GIT wiki update	00:26:00	0,52%
● Regroup git (merge) / discord management	00:45:00	0,90%
● Send homeworks for holidays	00:16:00	0,32%
● le 11/04 avec @lounas debug sur le lobby et affichage avec le nombre de joueur	01:51:00	2,23%
● Helping Group	01:05:00	1,30%
● token suppression after logout on click #f96cf844	01:49:00	2,19%
● Ad examples exports	00:09:57	0,20%
● Mascot Meme Variations	00:55:38	1,12%
● Godot Start on Player Features [01452f707e37c247335d41eaad1eae36d97cce4c]	01:30:07	1,81%
● Meeting report write	00:39:00	0,78%
● Instagram Posts Prep: "Find Luigi" Type Videos with our Mascot	00:13:32	0,27%
● @moctar socketio godot create-room (private pubic)	04:45:24	5,72%
● log out	00:43:45	0,88%
● LE 08/04 avec @lounas travail sur create lobby	03:01:00	3,63%
● Website first implémentation + first structure wireframe	03:00:00	3,61%

● Godot Update + Website AI WireFrames	00:44:00	0,88%
● adding soundboard on Godot (hover+click+music) #3e242c77	04:25:00	5,31%
● personalize pop up error message on forgot pass overlays #37dd899f	03:20:00	4,01%
● @moctar socketio godot create-room (private pubic) +meeting	01:00:00	1,20%
● le 10/04 avec @lounas finalisation avec join lobby mais avec quelques bugs	01:39:00	1,98%
● debug log out #43c11e1	00:25:00	0,50%
● 8c96149eeb973a7e73a87e6c964cbade2b9711fe =>prise en compte des settings lors de la creation d'une room exemple le host decide que le max c 5 joueurs alors faut adapter la room	01:51:58	2,24%
● Review and manage git + send homeworks	00:40:17	0,81%
● implementation Partie.js	01:52:08	2,25%
● Week Meeting	04:30:00	5,41%
● @moctar socketio godot create-room (private pubic) :c5fc83da4f297215663f836da632c53d8c277979	01:38:25	1,97%

User / Description	Duration	Amount
ddarren	06:54:14	0,00 USD
Weekly Meeting First Part [d64c3b1613754e83331c56400a172355d8dcaa4d] & [https://www.instagram.com/6takes.game.project]	03:00:00	0.00 USD
Helping Group	01:05:00	0.00 USD
Ad examples exports	00:09:57	0.00 USD
Mascot Meme Variations	00:55:38	0.00 USD
Godot Start on Player Features [01452f707e37c247335d41eaad1eae36d97cce4c]	01:30:07	0.00 USD
Instagram Posts Prep: "Find Luigi" Type Videos with our Mascot	00:13:32	0.00 USD
Kylian	11:24:17	0,00 USD
CFG files help Neila (branche creation / gitignore update)	00:24:00	0.00 USD

GIT wiki update	00:26:00	0.00 USD
Regroup git (merge) / discord management	00:45:00	0.00 USD
Send homeworks for holidays	00:16:00	0.00 USD
Meeting report write	00:39:00	0.00 USD
Website first implémentation + first structure wireframe	03:00:00	0.00 USD
Godot Update + Website AI WireFrames	00:44:00	0.00 USD
Review and manage git + send homeworks	00:40:17	0.00 USD
Week Meeting	04:30:00	0.00 USD
lounasss	14:39:46	0,00 USD
@moctar socketio godot create-room (private pubic) : prise de contact avec le moteur de jeu godot pour fixer les bug lier a la communication server/client	03:31:51	0.00 USD
@moctar socketio godot create-room (private pubic)	04:45:24	0.00 USD
@moctar socketio godot create-room (private pubic) +meeting	01:00:00	0.00 USD
8c96149eeb973a7e73a87e6c964cbade2b9711fe =>prise en compte des settings lors de la creation d'une room exemple le host decide que le max c 5 joueurs alors faut adapter la room	01:51:58	0.00 USD
implementation Partie.js	01:52:08	0.00 USD
@moctar socketio godot create-room (private pubic) :c5fc83da4f297215663f836da632c53d8c277979	01:38:25	0.00 USD
mouctar bah	13:58:00	0,00 USD
le 11/04 avec l'aide de @lounas finalisation de tous maintenant sauf un bug si on ajote le second joueur qui s'affiche pas sur la scenes.	01:05:00	0.00 USD
le 10/04 avec @lounas travail sur join lobby	03:32:00	0.00 USD
le 08/04 rencrocntre team	02:50:00	0.00 USD
le 11/04 avec @lounas debug sur le lobby et affichage avec le nombre de joueur	01:51:00	0.00 USD
LE 08/04 avec @lounas travail sur create lobby	03:01:00	0.00 USD
le 10/04 avec @lounas finalisation avec join lobby mais avec quelques bugs	01:39:00	0.00 USD
neilakrika	15:43:14	0,00 USD

add log out #ef06684	01:40:00	0.00 USD
forgot password/ password reset with@omer #dd31b2c	04:10:00	0.00 USD
weekly team meeting	04:20:00	0.00 USD
config file for url	01:04:29	0.00 USD
log out	00:43:45	0.00 USD
personalize pop up error message on forgot pass overlays #37dd899f	03:20:00	0.00 USD
debug log out #43c11e1	00:25:00	0.00 USD
Ömer	20:28:00	0,00 USD
adjusting controller+route for Lobby handling #ea81db4a	02:36:00	0.00 USD
forgot password done (godot - server - DB) w @neila #3225c07c	03:50:00	0.00 USD
completing models implementation + ForgotPassword #d63df35c	03:32:00	0.00 USD
meeting w @Team	04:16:00	0.00 USD
token suppression after logout on click #f96cf844	01:49:00	0.00 USD
adding soundboard on Godot (hover+click+music) #3e242c77	04:25:00	0.00 USD