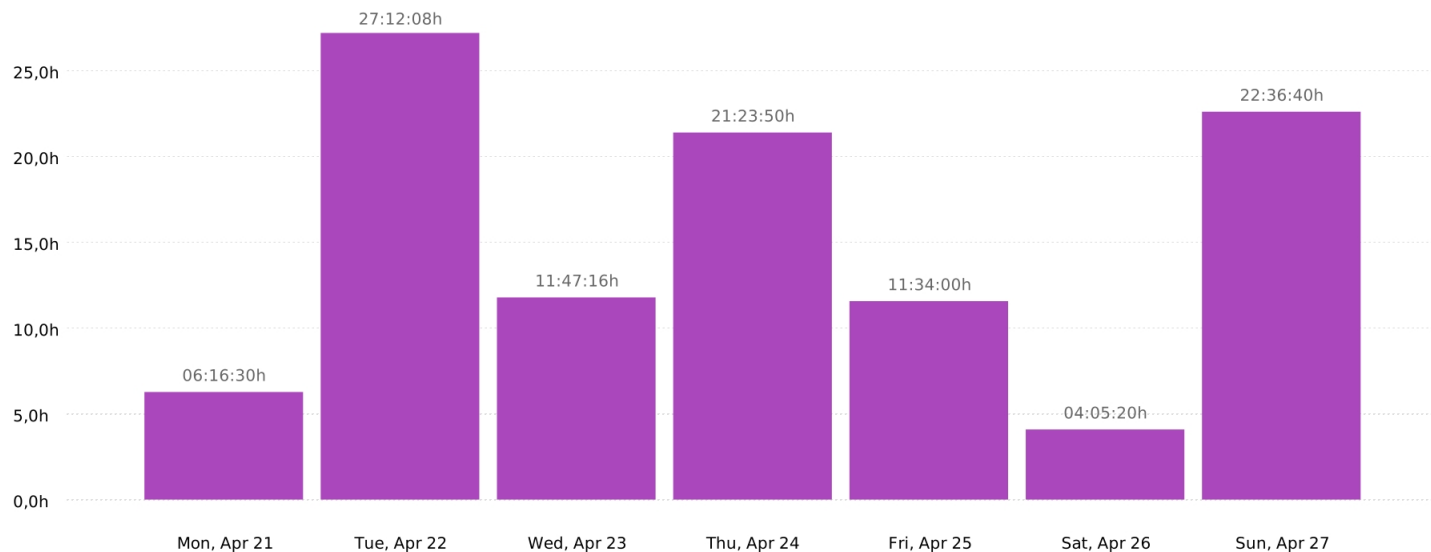


Summary report

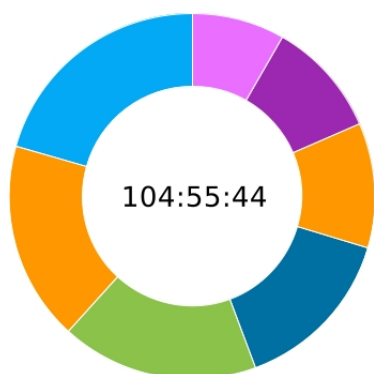
21/04/2025 - 27/04/2025



Total: 104:55:44 Billable: 00:00:00 Amount: 0,00 USD

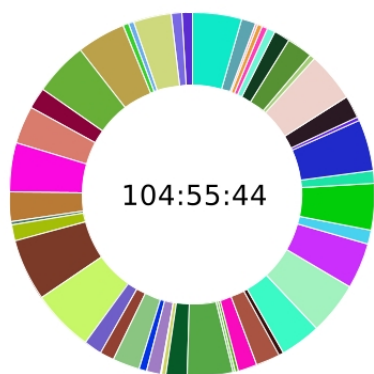


User



neilakrika	21:40:13	20,65%
Ömer	18:28:00	17,60%
lounasss	18:16:03	17,41%
mouctar bah	15:32:00	14,80%
Kylian	11:34:00	11,02%
Elie	10:45:00	10,25%
ddarren	08:40:28	8,27%

Description



Implement Form Logic Website	00:56:00	0,89%
tried to work on color blind still not working but a bit better (not a lot to show since it didn't work but committed something pluswatched a useless video that didn't help at all (link : https://youtu.be/KeHKKLuygoY?si=LtQNtjGocAlwzIS4)	01:00:00	0,95%
commit hash: 5290735064b5c932fac4fd45490f6cb948cacde0		
start linking lobby and game scene	03:31:00	3,35%

• Social Media Research for posts on instagram	00:30:00	0,48%
• Work Report for Project Manager + Insta posts	00:33:40	0,53%
• prise en compte des settings d'un lobby lors de la creation d'une partie + deroulement du jeu jusqu'a la fin => 1d2220ca	04:25:00	4,21%
• SinglePlayer offline mode only in GODOT - Settings+Class DONE + GameLogic in progress... #a5c32449	05:02:00	4,80%
• Pull develop + worked on Accessibility button (hash: 2dead9f1fdec4acac0117288f1fdccb57a90f83b) + videos YouTube on main menus (https://www.youtube.com/watch?v=Z8jcjy_jZyk&list=PLhBqFleCVBkXQiE8Nm4Co_1iJJ4L7Ulr)	02:00:00	1,91%
• debug game board	03:30:00	3,34%
• Weekly meeting + finish one round playable	04:30:00	4,29%
• SinglePlayer working on game dynamics w @mouctar	02:47:00	2,65%
• Godot Menu Alignment [9a2a4925a435ab3f1575241607d99b4e807001e6]	00:17:57	0,29%
• Open Alwaysdata Account to heberg website and connect MySQL DB to form	01:28:00	1,40%
• le 24/04 realisation avec @omer l'affichage des bot ,timer et dynamique carte sur gameboard	05:47:00	5,51%
• GameLogic+testTerminal done, gotta test on godot, working on scenes GODOT w @mouctar #a5c32449	05:46:00	5,50%
• finish play game #b57850a	01:40:00	1,59%
• WEBSITE : Improve Form Security / File attachment problem (4f176b4fae745e7731fafb8f9fea58f8d8aa14a8)	01:21:00	1,29%
• display players, add labels	02:30:00	2,38%
• le 25/04 j'ai essayer ensuite d'apter les cartes en fonciion des tour et le timer aussi tout est bon	00:44:00	0,70%
• Godot EditProfile Visual Fix [a8b0e9c11ef66a8685bcc5077521304b62ae295b]	01:17:57	1,24%

● Instagram Post Monday 21.04	00:04:21	0,07%
● le 26/04 j'ai essayer de faire le jeu en solo avec les implementation de@ omer mais avec des bugs	00:24:00	0,38%
● le 25/04 avec omer on a essayer d'apter les cartes en fonciion des tour	01:57:00	1,86%
● meeting w @Team + organised all what weve done till present	04:11:00	3,99%
● rédaction d'un rapport concernant les progrès réalisés	00:17:32	0,28%
● Merge request + issue + new commit: 6b50e17c2b1b4836ef6b5ec493fdb69427f4e017	00:15:00	0,24%
● debug card display #32951d5	01:46:53	1,70%
● add lobby info in lobby scene #08f56515	02:10:00	2,06%
● Update Report (forgot server précision)	00:31:00	0,49%
● le 22/04 rencontre team	03:46:00	3,59%
● Meeting + Godot Work	04:52:46	4,65%
● Menu Accessibilite: plusieurs commit: b7a6eed5a444ab3a3582fdd134494e7a670d72d6 da4910dc7530370ca1a46215b9bee9beb8a5145f 42df9275a86a569107cb82aee60b6cdaa89050ce db735cea51e2dbb85d7a4b8fb7af7f4fa9cd5bc2	04:15:00	4,05%
● Interface du lobby mutliplayer commit hach: ad04715aed074888535f2acb5e2c335fe6d1efad	01:15:00	1,19%
● Prise en compte de : "joueur absent" + Possibilité d'ajouter des bots + Ajuster les événements en fonctions des besoins du `front` + Bugfix sur une partie avec plusieurs joueurs =>878483b9	04:20:00	4,13%
● Godot Menu Alignement [d8c46d3a51e28a196fe66c6f3a613e731d9a6952]	01:11:07	1,13%
● Week Meeting	04:46:00	4,54%
● Instagram Post Creation + Post	00:22:40	0,36%
● #575c7f5 display players in mp lobby waiting room success	02:02:20	1,94%
● working with neila on 'deroulement jeu '	04:37:22	4,41%

● le 24/04 crrection de quelques bugs pour les bot	00:31:00	0,49%
● le 26/04 j'ai adpater le gameboard de neila pour l'animation avec ce que j'ai fait mais le flip ça marche pas	02:23:00	2,27%
● started working on colorblindess got a lot of issues but got a shader without bugs so committed the code and will continue working on color blindness after a small break b94dd341a1712e427bbf2369db4d4defa3105829	01:30:00	1,43%
● server update on git, resolved conflict issues #f6b32675	00:42:00	0,67%
● Write Week Report	00:34:00	0,54%
● Envoi objectif de la semaine / gestion team Discord	00:26:00	0,41%
● Send Time Sheet	00:14:00	0,22%
● Réunion Discord + Gestion Team	01:18:00	1,24%
● working on feature => "Nouvelle manche" + "icon du joueur"	04:36:09	4,39%

User / Description	Duration	Amount
neilakrika	21:40:13	0,00 USD
start linking lobby and game scene	03:31:00	0.00 USD
debug game board	03:30:00	0.00 USD
Weekly meeting + finish one round playable	04:30:00	0.00 USD
finish play game #b57850a	01:40:00	0.00 USD
display players, add labels	02:30:00	0.00 USD
debug card display #32951d5	01:46:53	0.00 USD
add lobby info in lobby scene #08f56515	02:10:00	0.00 USD
#575c7f5 display players in mp lobby waiting room success	02:02:20	0.00 USD
Ömer	18:28:00	0,00 USD
SinglePlayer offline mode only in GODOT - Settings+Class DONE + GameLogic in progress... #a5c32449	05:02:00	0.00 USD
SinglePlayer working on game dynamics w @mouctar	02:47:00	0.00 USD

GameLogic+testTerminal done, gotta test on godot, working on scenes GODOT w @mouctar #a5c32449	05:46:00	0.00 USD
meeting w @Team + organised all what weve done till present	04:11:00	0.00 USD
server update on git, resolved conflict issues #f6b32675	00:42:00	0.00 USD
lounasss	18:16:03	0,00 USD
prise en compte des settings d'un lobby lors de la creation d'une partie + deroulement du jeu jusqu'a la fin => 1d2220ca	04:25:00	0.00 USD
rédaction d'un rapport concernant les progrès réalisés	00:17:32	0.00 USD
Prise en compte de : "joueur absent" + Possibilité d'ajouter des bots + Ajuster les événements en fonctions des besoins du `front` + Bugfix sur une partie avec plusieurs joueurs =>878483b9	04:20:00	0.00 USD
working with neila on 'deroulement jeu '	04:37:22	0.00 USD
working on feature => "Nouvelle manche" + "icon du joueur"	04:36:09	0.00 USD
mouctar bah	15:32:00	0,00 USD
le 24/04 realisation avec @omer l'affichage des bot ,timer et dynamique carte sur gameboard	05:47:00	0.00 USD
le 25/04 j'ai essayer ensuite d'apter les cartes en fonciion des tour et le timer aussi tout est bon	00:44:00	0.00 USD
le 26/04 j'ai essayer de faire le jeu en solo avec les implementation de@ omer mais avec des bugs	00:24:00	0.00 USD
le 25/04 avec omer on a essayer d'apter les cartes en fonciion des tour	01:57:00	0.00 USD
le 22/04 rencontre team	03:46:00	0.00 USD
le 24/04 crrection de quelques bugs pour les bot	00:31:00	0.00 USD
le 26/04 j'ai adpater le gameboard de neila pour l'animation avec ce que j'ai fait mais le fllip ça marche pas	02:23:00	0.00 USD
Kylian	11:34:00	0,00 USD
Implement Form Logic Website	00:56:00	0.00 USD
Open Alwaysdata Account to heberg website and connect MySQL DB to form	01:28:00	0.00 USD
WEBSITE : Improve Form Security / File attachement problem (4f176b4fae745e7731fafb8f9fea58f8d8aa14a8)	01:21:00	0.00 USD
Update Report (forgot server précision)	00:31:00	0.00 USD

Week Meeting	04:46:00	0.00 USD
Write Week Report	00:34:00	0.00 USD
Envoi objectif de la semaine / gestion team Discord	00:26:00	0.00 USD
Send Time Sheet	00:14:00	0.00 USD
Réunion Discord + Gestion Team	01:18:00	0.00 USD
Elie	10:45:00	0,00 USD
<p>tried to work on color blind still not working but a bit better (not a lot to show since it didn't work but committed something plusnwatched a useless video that didn't help at all (link : https://youtu.be/KeHKKLuygoY?si=LtQNtjGocAlwzIS4)</p> <p>commit hash: 5290735064b5c932fac4fd45490f6cb948cacde0</p>	01:00:00	0.00 USD
Social Media Research for posts on instagram	00:30:00	0.00 USD
<p>Pull develop + worked on Accessibility button (hash: 2dead9f1fdec4acac0117288f1fdccb57a90f83b) + videos YouTube on main menus (https://www.youtube.com/watch?v=Z8jcjy_jZyk&list=PLhBqFleCVBkXQiE8Nm4Co_1iJJ4L7UIzr)</p>	02:00:00	0.00 USD
<p>Merge request + issue + new commit: 6b50e17c2b1b4836ef6b5ec493fdb69427f4e017</p>	00:15:00	0.00 USD
<p>Menu Accessibilite: plusieurs commit: b7a6eed5a444ab3a3582fdd134494e7a670d72d6da4910dc7530370ca1a46215b9bee9beb8a5145f42df9275a86a569107cb82aee60b6cdaa89050ce db735cea51e2dbb85d7a4b8fb7af7f4fa9cd5bc2</p>	04:15:00	0.00 USD
<p>Interface du lobby mutliplayer commit hach: ad04715aed074888535f2acb5e2c335fe6d1efad</p>	01:15:00	0.00 USD
<p>started working on colorblindess got a lot of issues but got a shader without bugs so committed the code and will continue working on color blindness after a small break b94dd341a1712e427bbf2369db4d4defa3105829</p>	01:30:00	0.00 USD
ddarren	08:40:28	0,00 USD
Work Report for Project Manager + Insta posts	00:33:40	0.00 USD
Godot Menu Alignment [9a2a4925a435ab3f1575241607d99b4e807001e6]	00:17:57	0.00 USD
Godot EditProfile Visual Fix [a8b0e9c11ef66a8685bcc5077521304b62ae295b]	01:17:57	0.00 USD
Instagram Post Monday 21.04	00:04:21	0.00 USD
Meeting + Godot Work	04:52:46	0.00 USD
Godot Menu Alignement [d8c46d3a51e28a196fe66c6f3a613e731d9a6952]	01:11:07	0.00 USD

