Project scheduler for : "war events control system"

➢ Main menu + navigation bar - 6h
➢ initial research - 10h
➢ General functionalities:
  ○ Registration of important event.
    ■ squad information (number of people, location, squad type; …)
      ● page with squad information - 6h
    ■ event information (date, time, location, …)
      ● pop-up with important event details - 3h
    ■ previous events informations
      ● table with previous events informations - 6h
      ● secondary map with old events marked - 7h
  ○ Update the status of the unit.
    ■ after engagement, register if help is required, if there are injured, if they need ammunitions, … and after disengagement, update status, disengage reinforcement units, update needs (ammunitions, food, …), register attack duration, …

- - - table for the evolution of the situation - 5h
  - Search for available units nearby.
    - distance of the units
      - distance calculation - 1h
    - time of travel to the event's site
      - time of travel calculation - 1h
  - Map of the war field with marks on the location of the units and the events.
    - locations save - 3h
    - Map scan - 5h
  - Language of the application
    - changement of language button - 1h
    - English
      - implementation of the language - 2h
    - French
      - implementation of the language - 2h
    - German
      - implementation of the language - 2h
  - management of conflict zones and safe zones
    - map registration of safe/unsafe areas. - 3h
    - map registration of care/supply zone. - 3h
- application testing - 3h
- bugs fixing - 10h

Total estimation ~ 79h