COMP 2005 W19 GROUP C

Group C Consists of:

- Jack Harrhy, (Login, Authenticate, Persistence)
- Aidan Langer, (Manual Grading)
- Xiaochuhan 'John' Huang, (Automatic Grading)
- Arsenii Shevchenko, (Take Quiz)
- Kyle Olmstead, (Create Quiz)

Use Cases

1. Login, Authenticate, Persistence

Title: Creating and logging into the application

Primary Actor: Professor **Stakeholders and Interests:**

Student: Wants an account to view quizzes for a class he is physically enrolled in.

Professor: Wants to create account for student, and assign to class.

Tech: Does not want to have the password for any of the above stakeholders to be stored in the database/logs, but wants all created users to end up stored in the database correctly.

Precondition: Professors account exists in the storage.

Main Scenario:

- 1. Professor logs into account with correct credentials
 - 1a. If credentials are incorrect, is not logged in.
- 2. Professor navigates to page to create a new user.
- 3. Professor creates a new user.
 - 3a. Professor is not permitted to create a user with the username of a user already in storage.
- 4. Professor adds new user to a class.
- 5. Student logs in.
 - 5a. If credentials are incorrect, is not logged in.
- 6. Student can view quizzes for class he was assigned to by the Professor.

2. Create Quiz

Title: Create Quiz

Primary Actor: Instructor

Stakeholders:

Student: Wants to take quiz. Instructor: Wants to make quiz.

Technician: Wants a smooth running system. **Precondition:** User is logged in as a instructor.

Main Scenario:

- 1. Instructor navigates to create quiz interface using a button on their home page.
- 2. Instructor is presented a form to begin building their quiz.
- 3. Instructor fills out all fields in their form and reaches point where they need only to add questions.
- 4. Instructor adds a question, is presented with the option to add a new one. Form extends if they do.
- 5. Quiz is saved by professor when they are satisfied.
- 6. Questions in the guiz are sent to the guestion bank.
- 7. Quiz is passed to storage.

Extensions:

- 1. Instructor can also follow a direct link.
- 3a. Unfilled attributes
- 2a. Quiz saved for later time to finish, if undone at release time, is not deployed.
- 3b. Unfinished quiz can be opened to be finished.
- 4a. Not priority, deploying with 3 questions for functionality.
- 5a. Can be changed before start date.
- 6a. Question Bank can be accessed at any time
- 7a. Instructor cannot modify the guiz after start time.

3. Take Quiz

Title: Take Quiz

Primary Actor: Student

Stakeholders and Interests:

Student: Wants to take a quiz.

Preconditions:

Student already logged in.

Quiz created.

Main scenario:

- 1. User opens quiz.
- 2. User chooses answers for questions.
- 3. User submits quiz.
- 4. User is moved to page of submission.
- 5. User may now go to main menu or log out.

Extensions:

1. User has exhausted attempts.

1a. User is shown a message they may not proceed with the quiz and they can go to the main menu or log out.

4. Automatic Grading

Title: Review Class Result

Primary Actor: Instructor

Stakeholders and Interests:

Instructor: Wants to review the class result of a quiz **Precondition**: User with Instructor privileges logged in already.

Main Scenario:

- 1. Instructor selects guiz for review
- 2. SuD lists class result and student submissions
- 3. Instructor selects class result
- 4. SuD displays the quiz items from top to bottom follows the order:participation, then average grade, then the histogram.
- 5. Instructor return to the previous page and select student submissions
- 6. SuD list all the student name with corresponding id that can take the guiz
- 7. Instructor select one of the student as desired
- 8. SuD displays items from to bottom follows the order: the student name, id, then the attempt 1 with its grade, then attempt 2 with its grade up to the number of attempts that the student took, lastly the highest grade
- 9. Instructor select one of the attempt as desired.
- 10. SuD displays the quiz questions with its corresponding correct answers and also with the student answers for instructor to review
- 11. Instructor repeats step 9 to 10.
- 12. Instructor repeats step 5 to 11.

Extensions:

- 8a. No attempts shows if student did not take the quiz
- 10a. Any question without a student answer means the student did not answer the corresponding question

5. Manual Grading

Title: Correct a True or False Question

Primary Actor: Instructor **Stakeholders and Interests:**

Instructor: Wants to fix an answer to a question.
Student: Wants a higher grade on the question.
Other Instructors: Wants a note of the change made.

Precondition: Instructor is logged into the persistence system in their instructor account.

Main Scenario:

- 1. Instructor pulls quiz from system, with it's grading and question set included.
- 2. Instructor chooses the question of interest and runs a program over it to change the correct answer.
- 3. The instructor logs this change for later review.
- 4. The system receives the correct answer, goes back through the persistence and correctly modifies the automatic grading components with no input from instructor.
- 5. Instructor repeats 2-4 for however many broken questions there may be.
- 6. Instructor logs out.