DAVID B. REBANCOS II
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TECHNICAL SKILLS

Programming Languages: C#, C++, Java, Python, Javascript, SQL
Frameworks: .NET, ASP.NET (MVC & Core), Node.js, React.js, Django, Flutter
Database Management: MySQL, MsSQL, SQLite
Development: Unity, Android Studio, Visual Studio, Netbeans
Data Analytics: R Studio, Power Bi
UI/UX Design: Adobe XD, Figma, Adobe Photoshop
3D Modelling: Blender

WORK EXPERIENCES

City Hall Staff   Nov 2021 – Dec 2021
Office of the Mayor   **Manila City Hall**

- Coordinated giveaway logistics, distributed Social Amelioration Program (SAP) benefits, and assisted senior citizens with document organization for SAP eligibility.

City Hall Staff   Jun 2022 – Jul 2022
City Council   **Manila City Hall**

- Assisted individuals in acquiring medication and cash assistance, compiled visitor information, and guided them through completing forms and securing notary services.

Local Government Unit Representative   Aug 2023 – Sept 2023
Public Employment Service Office   **Manila City Hall**

- Distributed SAP benefits to senior citizens in my designated Barangay, maintained order during distribution, and audited documentation to ensure accurate allowance distribution.

Digital Network Associate   Jul 2024 – Present
I.T Department   **Nationlink/Infoserve Inc.**

- Developed and maintained business intelligence and CRM web applications using ASP.NET MVC/Core and Web API, integrating interactive dashboards and automated email notifications.
- Performed NOC duties ensuring 24/7 system uptime for ATM, POS, and EMV networks; generated and published daily performance reports for internal analytics.

PROJECTS

Point of Sales (POS) for Universidad De Manila's Canteen | C#, Visual Studio, MsSQL   2021

- Developed a user-friendly Point of Sale System for Universidad De Manila's Canteen, optimizing real-time sales, payment transactions, and operations, resulting in improved customer service and streamlined processes.

UDM Visitor Tracker and Feedback Manager System | C#, Visual Studio, MsSQL   2021

- Created a desktop application to manage visitor data during the pandemic, recording essential details and facilitating feedback for campus improvements.

E-Pocket | C#, Visual Studio, MsSQL   2021

- Developed E-Pocket, a secure desktop application for managing online wallets, simplifying financial management with a user-friendly interface and robust features for both individuals and businesses.

Space Attack | C#, Unity   2022

- Designed and developed an Android mobile game featuring a spaceship navigating through meteor storms, integrating a health system and strategic shooting mechanics for an engaging gameplay experience.

ICTowers | C#, Unity   2022

- Created ICTowers, a mobile platform arcade game aimed at IT education, featuring resource collection, level unlocking, and educational content presented in a visually appealing pixel art style.

KinderPal | C#, Unity, Blender   2023

- Developed KinderPal, a mobile-based learning app for Barangay 740 Day Care Center, integrating AR and 3D-rendered objects to offer a comprehensive and engaging educational experience for children.

UDM RESEARCH HUB | Python, Django, JavaScript, HTML, CSS, SQLite   2024

- Built a web application for Universidad De Manila to manage and store research documents, incorporating search and filter features, user management, and a user-friendly interface for easy access to academic materials.

EDUCATION

Bachelor of Science in Information Technology	Graduated: August 2024
Universidad de Manila	659-A Cecilia Muñoz St, Ermita, Manila
College of Engineering and Technology	

ACHIEVEMENTS AND AWARDS

Cum Laude, Universidad de Manila **– August 2024 | GPA: 3.50**
Dean's Lister, First to Fourth Year, Universidad de Manila **–** June 2021 to 2024
Tagisan ng Talino – Champion, Universidad de Manila **–** December 2022
With Honors, Grade 11- 12, Senior High School, Universidad de Manila – June 2018 - 2020
Bronze Medal, Taekwando - 2015
Silver Medal, Taekwando - 2013

CERTIFICATE OF TRAININGS AND SEMINARS

NC II - Computer System Servicing - TESDA (October 2019)
AML/CTF Fundamentals - Anti-Money Laundering Council of the Philippines (July 2024)
JavaScript Essentials 1 & 2 - CISCO Networking Academy (August 2025)
C++ Essentials 1 & 2 - CISCO Networking Academy (August 2025)