

Title
+ Responsibility: <ul style="list-style-type: none">- Provides UI Interface for User to Start the Game and Adjust the Options- Serves as start of the Program- Main Menu to be brought back to once game has ended
+ Collaborator: <ul style="list-style-type: none">- Options- PlayerCard- TicTacToe

Options
+ Responsibility: <ul style="list-style-type: none">- Provides the ability to adjust options of the game such as SFX, Volume, and etc..
+ Collaborator: <ul style="list-style-type: none">- Title

card_stack
+ Responsibility: <ul style="list-style-type: none">- Creates the Card Sprite for the Dealer and Player Hand
+ Collaborator: <ul style="list-style-type: none">- DealerCard- PlayerCard- Deck

PlayerCard
+ Responsibility: <ul style="list-style-type: none">- Provides a UI Interface with Buttons to Allow Player to Play the Game
+ Collaborator: <ul style="list-style-type: none">- Deck- DealerCard- GVar

Deck
+ Responsibility: <ul style="list-style-type: none">- Provides the Deck of Cards to Both the Player and Dealer Scene- Maintains the Hand of Cards for the Player and Dealer
+ Collaborator: <ul style="list-style-type: none">- DealerCard- PlayerCard

DealerCard
+ Responsibility: <ul style="list-style-type: none">- Allows for Player to see Dealer's Score and Hand- Also Determines the Winner as it is the Ending Scene
+ Collaborator: <ul style="list-style-type: none">- Deck- PlayerCard- GVar

GVar
+ Responsibility: <ul style="list-style-type: none">- Contains Global Variables that are Necessary for the Game's Functionality such as Boolean Variables for Condition Checks, etc...
+ Collaborator: <ul style="list-style-type: none">- PlayerCard- DealerCard- TicTacToe

TicTac
+ Responsibility: <ul style="list-style-type: none">- Provides the Game Scene for the TicTacToe Game
+ Collaborator: <ul style="list-style-type: none">- TicTacToeBoard- TicTacToeGrid- GVar

Music
+ Responsibility: <ul style="list-style-type: none">- Provides a Music Track to be Player throughout the Game
+ Collaborator: <ul style="list-style-type: none">- Title- Options- PlayerCard- DealerCard- TicTacToe

TicTacToeGrid
+ Responsibility: <ul style="list-style-type: none">- Provides Button Grid for Player to Select and Dealer to Use
+ Collaborator: <ul style="list-style-type: none">- Title- TicTac- TicTacToeBoard

Transit
+ Responsibility: <ul style="list-style-type: none">- A utility class that provides a smooth transition between different game scenes
+ Collaborator: <ul style="list-style-type: none">- Title- Options- PlayerCard- DealerCard- TicTacToe

TicTacToeBoard
+ Responsibility: <ul style="list-style-type: none">- Keeps track of state of the TicTacToe Game on a Global Level in order for state to persist in-between rounds of 21.
+ Collaborator: <ul style="list-style-type: none">- TicTac- TicTacToeGrid