

# CS1520 Recitation: Week 5

Web storage / Python / Flask(0)

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Jeongmin Lee

# Web storage

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# Using the Web Storage API

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The Web Storage API provides mechanisms

- **browsers can securely store key/value pairs**

# Using the Web Storage API

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The keys and the values are always **strings**.

Question: What happens if the key is an integer ?

# Using the Web Storage API

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The keys and the values are always strings.

Question: What happens if the key is an integer ?

**A: Integer key is automatically converted to string,  
like what objects do.**

# Types

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## sessionStorage

- maintains a separate storage area for each given origin
- available for the **duration of the page session**
- as long as the browser is open,  
including page reloads and restores

# Types

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## sessionStorage

- maintains a separate storage area for each given origin
- available for the duration of the page session
- as long as the browser is open,  
including page reloads and restores

## localStorage

- does the same thing
- persists even when the browser is closed and reopened

# Browser Support!

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Newer versions of most browsers support Web Storage.

**Although!!!** You need to be sure.

**Question: How would you check ?**



```
function storageAvailable(type) {  
    try {  
        var storage = window[type],  
            x = '__storage_test__';  
        storage.setItem(x, x);  
        storage.removeItem(x);  
        return true;  
    }  
    catch(e) {  
        //Print Not supported!  
        //Other reasons possible ? YES!  
        //Get error codes as e.code  
        //Get error names as e.name  
    }  
}
```

**window[type] ? What is this ?**

```
function storageAvailable(type) {  
    try {  
        var storage = window[type],  
            x = '__storage_test__';  
        storage.setItem(x, x);  
        storage.removeItem(x);  
        return true;  
    }  
    catch(e) {  
        //Print Not supported!  
        //Other reasons possible ? YES!  
        //Get error codes as e.code  
        //Get error names as e.name  
    }  
}
```

**window[type] ? What is this ?**

**A: The type of storages;**

**sessionStorage and localStorage**

# Get the storage first!

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```
var sess_storage = window["sessionStorage"]
```

```
var local_storage = window["localStorage"]
```

# Setting values in storage

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**Storage.setItem**(*key*, *value*) is used both to

- create new data items
- (if the data item already exists) update existing values.
- This takes two arguments
  - the **key** of the data item to create/modify
  - the **value** to store in it.

# Getting values from storage

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**Storage.getItem**(*key*) method is used to get a data item from storage.

# Deleting data records

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Web Storage provides a couple of ways to remove data.

**Storage.removeItem**(*key*) takes a single argument

- the **key** of the data item you want to remove
- and removes it from the storage object for that domain.

**Storage.clear**() takes no arguments, and simply empties the entire storage object for that domain.

# CS1520 Recitation:

# Python

...

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# Plan for Today

- Functions
- String functions
- Tuples
- Dictionaries
- List Manipulation

Note that this slide is largely based on the Python Cheat Sheet distributed at [http://www.cogsci.rpi.edu/~destem/igd/python\\_cheat\\_sheet.pdf](http://www.cogsci.rpi.edu/~destem/igd/python_cheat_sheet.pdf)



# Indentations

Indentation matters in Python

- Usually 4 space char or tab
- It creates boundary for function / if-else statement / for loops

# Functions

# Functions

## 1. Syntax

```
def function_name ( parameters ):
```

```
    # function contents here
```

```
    return [expression]
```

# Functions

## 1. Syntax

parameters can be omitted. But still you need  
parenthesis

```
def function_name ( parameters ) :
```

```
    # function contents here
```

```
    return [expression]
```

you must have indentation  
(recommend four spaces)

you can also omit return if  
no returning value exists

# Functions

## Example

```
def helloworld ():  
    print('hello world')
```

```
helloworld()
```

you can call a function like this

# Functions

## Example

```
def sum(a,b):  
    return a+b
```

```
sum(2,3)
```

# String Functions

# String Functions

## 1. Creation

- `the_str = "Hello World"`
- `the_str = 'Hello World'`
- `the_str = """Hello World"""` <- quite often used to write multi-line comments



# String Functions

## 2. Accessing

- `the_str[4]`
  - returns 'o'

# String Functions

## 3. Splitting

- `the_str.split(' ')`
  - returns ['Hello', 'World']

# String Functions

## 3. Splitting

- `the_str.split(' ')`
  - returns ['Hello', 'World']
- `the_str.split('r')`
  - returns ['Hello Wo', 'ld']
- Notice that 'r' is removed from both sides of output

# String Functions

## 4. Joining a list to a string

- `words = ['Welcome', 'to', 'CS1520', 'recitation']`
- `''.join(words)`
  - returns `'Welcome to CS1520 recitation'`
- `'ZZZ'.join(words)`
  - returns `'WelcomeZZZtoZZZCS1520ZZZrecitation'`

# String Functions

## 5. String formatting

- `this_string = "there"`
- `print("Hello {}!".format(this_string))`
  - returns "Hello there!"

# String Functions

## 5. String formatting (continue)

- When multiple items to print, put them into a tuple
  - `this_string = "there"`
  - `this_day = 6`
  - `this_month = "October"`

# String Functions

## 5. String formatting (continue)

- When multiple items to print, just pass them
  - `this_string = "there"`
  - `this_day = 6`
  - `this_month = "October"`
- `print("Hello {}! at {}th day of {} ".format(this_string, this_day, this_month))`
  - returns "Hello there! at 6th day of October"

# Python Tuples



# Python Tuples

- A tuple consists of values separated by commas.
- They are useful for ordered pairs and returning several values from a function.

# Python Tuples

## 1. Creation

- `emptyTuple = ()`
- `a = ("spam", )` <- Note the comma
- `b = ("spam")`
- `a == b`
  - returns **False!**
  - `a: tuple, b: string`

# Python Tuples

## 2. Accessing

- `c = ("spam", 12, 4)`
- `c[1]`
  - returns 12

# Python Tuples

- Tuple is **immutable**, while list isn't.
  - `a = (1,2)`
  - `a[0] = 4` // returns error

# Python Dictionaries

# Python Dictionaries

A dictionary is a set of **key:value** pairs. All keys must be **unique**.

## 1. Creation

- `empty_dic = {}`
- `new_dic = {'October':10, 'July':7, 'nine':9}`

## 2. Accessing

- `new_dic['July']` returns 7

# Python Dictionaries

## 3. Add new entry

- `new_dic['entry_key'] = 'entry_value'`

## 4. Deleting an entry

- `del new_dic['July']`

# Python Dictionaries

## 5. Finding

- `new_dic.has_key('z')`
  - return False
- `new_dic.keys()`
  - return ['October', 'nine']
- `new_dic.values()`
  - return [10, 9]



# Python Dictionaries

## 6. Iteration on loop

- for `key, value` in `new_dic.items()`:
  - `print(key)`
  - `print(value)`

# Python List Manipulation

# Python List Manipulation

List is one of the most important data structure in Python. It is very flexible and have many built-in functions.

## 1. creation

- `thelist = [1, 2, 4, 'a', 'b', 'c']`

## 2. accessing

- `thelist[3]` returns 'a'

# Python List Manipulation

## 3. Slicing

- `thelist[1:3]` returns `[2,4]`      `thelist = [1, 2, 4, 'a', 'b', 'c']`

# Python List Manipulation

## 3. Slicing

- `thelist[1:3]` returns `[2,4]`      `thelist = [1, 2, 4, 'a', 'b', 'c']`
- `thelist[2:]` returns `[4,'a','b','c']`      `thelist = [1, 2, 4, 'a', 'b', 'c']`

# Python List Manipulation

## 3. Slicing

- `thelist[1:3]` returns `[2,4]`
  - `thelist[2:]` returns `[4,'a','b','c']`
  - `thelist[:3]` returns `[1,2,4]`
- `thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`

# Python List Manipulation

## 3. Slicing

- `thelist[1:3]` returns `[2,4]`
  - `thelist[2:]` returns `[4,'a','b','c']`
  - `thelist[:3]` returns `[1,2,4]`
  - `thelist[-1]` returns `['c']`
- `thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`

# Python List Manipulation

## 3. Slicing

- `thelist[1:3]` returns `[2,4]`
  - `thelist[2:]` returns `[4,'a','b','c']`
  - `thelist[:3]` returns `[1,2,4]`
  - `thelist[-1]` returns `['c']`
  - `thelist[4:-1]` returns `['b','c']`
- `thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`  
`thelist = [1, 2, 4, 'a', 'b', 'c']`



# Python List Manipulation

## 4. Length

- `len(thelist)`
  - returns 6

# Python List Manipulation

## 5. Sort

- `sorted(thelist)`
  - returns sorted (new) list

# Python List Manipulation

## 5. Sort

- `sorted(thelist)`
  - returns sorted (new) list
- `thelist.sort()`
  - returns nothing. It sorts the list itself.

# Python List Manipulation

## 5. Sort (continue)

- Sort with inverse order (default is ascending order)
  - => `reverse=True`

# Python List Manipulation

## 5. Sort (continue)

- Sort with inverse order (default is ascending order)
  - => `reverse=True`
- `sorted(thelist, reverse=True)`
  - returns `['c', 'b', 'a', 4, 2, 1]`

# Python List Manipulation

## 5. Sort (continue)

- Sort with inverse order (default is ascending order)
  - => `reverse=True`
- `sorted(thelist, reverse=True)`
  - returns `['c', 'b', 'a', 4, 2, 1]`
- `thelist.sort(reverse=True)`
  - change the list's contents to `['c', 'b', 'a', 4, 2, 1]`

# Python List Manipulation

## 6. Add new element

- `thelist.append('z')`
  - `thelist: [1,2,4, 'a', 'b', 'c', 'z']`
- New element is added at the end of the list

# Python List Manipulation

## 7. Add new element with specific position

- `thelist.insert(2, 'x')`
  - 2: specific position
  - 'x': new element
  - thelist: [1,2, 'x', 4, 'a', 'b', 'c', 'z']



# Python List Manipulation

## 8. Return and remove

- `thelist.pop()`
  - return the last element and remove the element
  - return 'z'
  - thelist: [1,2, 'x', 4, 'a', 'b', 'c']

# Python List Manipulation

## 8. Return and remove (continue)

- `thelist.pop(0)`
  - return and remove the element **at specific position**
  - return 1
  - thelist: [2, 'x', 4, 'a', 'b', 'c']

# Python List Manipulation

## 9. List concatenation

- `thelist + [0]`
  - returns `[2, 'x', 4, 'a', 'b', 'c', 0]`

# Python List Manipulation

## 10. Find the index of an item

- `thelist.index('x')`
  - returns `1`
  - `thelist`: `[2, 'x', 4, 'a', 'b', 'c', 0]`
- When multiple same items are exist, it returns first item's position

# CS1520 Recitation:

## Install Flask (with VirtualENV)

...

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# Installing Flask

# A Big Picture

What you need to install/do for running Flask is as follows, in the order written:

1. Install Python 3.6
2. Install PIP (download get-pip.py, `python get-pip.py`)
3. Install Virtual Environment (`pip install virtualenv`)
4. Create a new environment (`python -m virtualenv new_env -p ...`)
5. Activate the new environment (`source bin/activate <mac/linux>;  
script/activate.bat <windows>`)
6. Install Flask (`pip install Flask`)
7. Create new Flask app (next recitation )
8. Run the new app (`python first.py`)
9. Open a browser and see (`http://localhost:5000`)

# Start with Virtual ENV

1. Install Virtual Environment first
  - `pip install virtualenv`



# Start with Virtual ENV

\*\* For windows

1-1. Download get-pip.py file and run it

- <https://bootstrap.pypa.io/get-pip.py>

1-2. Setup pip and then virtual env

- `pip install --upgrade pip setuptools`
- `pip install virtualenv`

# Start with Virtual ENV

## 2. Create new environment with Python 3.6

- `python -m virtualenv cs1520_flask -p`  
`/Library/Frameworks/Python.framework/Versions/3.6/bin/python`  
(example for my setting)

# Start with Virtual ENV

You can get your own python interpreter location by this

- OS X / Linux:
  - Open a terminal and type this and hit enter
    - `which python`
    - `or`
    - `which python3` or `which python3.6`

# Start with Virtual ENV

You can get your own python interpreter location by this

- Windows:
  - Open a terminal and get into a python that you can use as with version 3.6. and type this and run line-by-line
    - `import sys`
    - `sys.executable`

then, something like this will be on your screen

# Start with Virtual ENV

```
>>> import sys  
>>> sys.executable  
'C:\\Python26\\python.exe'
```

- and you can use 'C:\\Python26\\..' with -p argument in Virtual env command.

# Start with Virtual ENV

3. Get into the folder and activate environment

- `cd/cs1520_flask`
- `source bin/activate` (OS X/Linux)
- `script/activate.bat` (Windows)

4. Now, we are in the new environment

```
bash-3.2$  
bash-3.2$ source bin/activate  
(cs1520_flask) bash-3.2$
```

# Get Flask

## 5. Install Flask

- `pip install flask`

Note that this installation is only on current environment.  
Not your system's Python.

```
((cs1520_flask) bash-3.2$ pip install flask
Collecting flask
  Downloading Flask-0.12.2-py2.py3-none-any.whl (83kB)
    100% |#####| 92kB 1.3MB/s
Collecting Werkzeug>=0.7 (from flask)
  Downloading Werkzeug-0.12.2-py2.py3-none-any.whl (312kB)
    100% |#####| 317kB 1.5MB/s
Collecting click>=2.0 (from flask)
  Downloading click-6.7-py2.py3-none-any.whl (71kB)
    100% |#####| 71kB 2.1MB/s
Collecting Jinja2>=2.4 (from flask)
  Downloading Jinja2-2.9.6-py2.py3-none-any.whl (340kB)
    100% |#####| 348kB 2.2MB/s
Collecting itsdangerous>=0.21 (from flask)
  Downloading itsdangerous-0.24.tar.gz (46kB)
    100% |#####| 51kB 2.0MB/s
Collecting MarkupSafe>=0.23 (from Jinja2>=2.4->flask)
  Downloading MarkupSafe-1.0.tar.gz
Building wheels for collected packages: itsdangerous, MarkupSafe
  Running setup.py bdist_wheel for itsdangerous ... done
  Stored in directory: /Users/visionary/Library/Caches/pip/wheels
  Running setup.py bdist_wheel for MarkupSafe ... done
  Stored in directory: /Users/visionary/Library/Caches/pip/wheels
Successfully built itsdangerous MarkupSafe
Installing collected packages: Werkzeug, click, MarkupSafe, Jinja2
Successfully installed Jinja2-2.9.6 MarkupSafe-1.0 Werkzeug-0.12.2
((cs1520_flask) bash-3.2$
```

# Run First Application

- save it as first.py

```
from flask import Flask  
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world():  
    return 'Hello World!'
```

```
if __name__ == '__main__':  
    app.run()
```

- run >> python first.py



# Run First Application

- save it as first.py

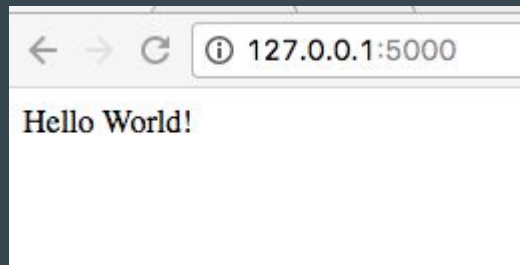
```
from flask import Flask  
app = Flask(__name__)
```

```
@app.route('/')  
def hello_world():  
    return 'Hello World!'
```

```
if __name__ == '__main__':  
    app.run()
```

- run >> python first.py

```
(cs1520_flask) bash-3.2$ python first.py  
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
```



Questions?