CIS 260 Computer Programming I Programming Project: Pirate Trading Post

Avast me hearties! Ye have been pinched to computerize the Pirate's Trading Post

At the Pirate Trading Post we only accept gold doubloons... but we can make change!

Ask the user for the cost of the item in "bits" (Spanish *reale*) and the number of doubloons received. Calculate and display the change in bits, Pieces of Eight (PE), pistole and doubloons.

Computer folks know that 8 bits = 1 byte, but that obviously never caught on with pirates...

Make change using the least number of coins possible.

Pirate Trading Post			
Pirate Coin	Equivalent in Reales	Equivalent in Piece of Eight	Equivalent in Doubloons
Bit (Reale)	1 Reale	1/8 P/E	1/128 Doubloon
Piece of Eight (Duro/peso)	8 Reale	1 P/E	1/16 Doubloon
Pistole	32 Reale	4 P/E	1/4 Doubloon
Gold Doubloon	128 Reale	16 P/E	1 Doubloon

Be sure to clearly prompt the user (even if they are a scalawag), use echo printing and clearly identify the results.

[Note: Extra "pirate talk" is ok, as long as the I/O is clear... savvy?]

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Example:

AVAST! Ye have entered the Pirate Trading Post...
How many bits was yer item?

9

How many gold doubloons have ye got?

1

Yer change is:

7 bit
2 Pieces of Eight
3 Pistole
0 Doubloon

Now shove off before I make ye walk the plank!
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During the Design Phase:

Write a *pseudocode* algorithm of the steps to solve this problem, and construct a test set for the program following the guidelines discussed in class. (i.e. Sample Input, Expected Output, Rationale)

During Coding:

Be sure to comment appropriately and use good variable names.

Project Deliverables:

Final Program: (in *Presentation Format*)

Problem Description
Algorithm
Test Set Design
Source Code
Sample Output