

Render Pipeline Support

The package includes unitypackages for supporting different render pipelines (Assets > Peanar > LowPoly Mysterious Dungeon). If your scene has purple objects, please follow these steps:

- If you are using the Universal Render Pipeline, import the unitypackage that ends with URP.
- If you are using the High Definition Render Pipeline, import the unitypackage that ends with HDRP.