To harness perception AI to create solutions that enrich people's lives



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Experience

3DII Research Engineer Seoul, South Korea Apr 2024 – Present

- Achieved <1 cm accuracy using only 5 images for foot reconstruction by incorporating DUSt3R into a Python multi-view 3D reconstruction pipeline.
 - Achieved 9× resolution upscaling without fine-tuning by modifying DUSt3R using a novel positional encoding adaptation Meta's LLM Research—Acknowledged by DUSt3R's lead author [Github Issue #62].
 - Added scale rectification via credit-card detection with YOLO.
- Reduced implant surgical planning time by 4x by automating the planning process.
 - o Trained and deployed a 3D volume segmentation model for CT scans and developed a panoramic curve detection algorithm (Ongoing 100% success rate for 600+ mandibular surgical cases). Iteratively made the panoramic curve detection algorithm 25x faster by using OpenMP and refactoring the code. Came up with a post-processing logic for the segmented CT volume that reduced GPU memory consumption by 50%.
 - Designed, trained, and deployed a diffusion model for missing-tooth filling by using Pytorch, ONNX, and C++.
- Researched and designed a transformer-based deep learning model to segment partial oral mesh scans.

Software Engineer

Oct 2023 – Mar 2024

- Reduced image annotation time by 50% by creating a 2D data-labeling tool with Segment Anything Model.
- Architected an iOS app using Swift and Firebase based on the MVVM design pattern to streamline image capture for a 3D teeth reconstruction pipeline, significantly increasing data acquisition efficiency. Integrated YOLO via CoreML to automatically filter out low-quality images, further enhancing data quality for downstream processing.

Synaptive Medical

Toronto, Canada

May 2018 - Sep 2019

- **Optics Engineer**
 - Analyzed intraoperative optical parameters to optimize search space and improve instrument performance.
 - Identified optimal horizontal disparity configurations across optical settings, enhancing imaging system accuracy.
 - Developed optical test protocols characterizing stray light angle and temperature effects on imaging quality.

Projects

Monocular Human Pose Estimation

Sep 2022 – Apr 2023

- Implemented a CNN-based deep learning pipeline for 3D human pose estimation.
- Adapted NVidia's "Physics-based Human Motion Estimation and Synthesis from Videos" for real-world constraints by modifying key assumptions.
- Applied noise filtering, Catmull-Rom spline fitting for robust post-processing and integrated physics-based optimization using RBDL, cvxopt, and Pybullet to boost model reliability.

Skills

Languages: Python, C++, Swift

Frameworks & Libraries: Pytorch, ONNX Runtime, OpenCV, CNN, ViT, Segment Anything, DUSt3R, YOLO, OpenCV

Education

University of Toronto

Master of Engineering, Computer Engineering. 3.66/4.0

University of Toronto

Bachelor of Applied Science, Mechanical Engineering. **3.74/4.0 Dean Honour's List**