KUNYANG XIE (KYRIE)

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EDUCATION

University of Waterloo, Waterloo, Canada Sep. 2021 - Dec. 2022 MEng in Software Engineering, GPA: 91/100 Univ. of Electronic Sci. and Tech. of China, Chengdu, China Sep. 2017 - Jun. 2021 BEng in EE, GPA: 3.8/4 University of Glasgow, Glasgow, UK Sep. 2017 - Jun. 2021

BEng in EEE with First Class Honors, GPA: 19.2/22

INTERNSHIP

Embedded System Intern

Tsinghua University - Sichuan Energy Internet Research Institute

Mar. 2021 - May. 2021

Chengdu, China

- Built an i3-architecture 3D printer, used Solidworks to design the mechanical structures, STM32 for the control unit, and **Altium Designer** to design the PCBs of peripheral circuits.
- Designed a connection component between the screw and the frame to improve the stability of Y-axis motion.
- Responsible for the code design of the stepper motor drive (DRV8711), and the PCB component selecting, wiring and soldering.

PROJECTS

Turbo Wallet - Money Management App [GitHub]

Jan. 2022 - Apr. 2022

- Led the back-end development to built a web server based on Express.js invoking RESTful APIs to respond the requests from the front-end, the project ranked top 3% in the contest.
- Designed and implemented Non-relational database MongoDB to manage the income and expenditure records of users.
- Implemented **JWT** key weight scheme to obtain user information and achieve secure login function.

Pedestrian Re-Identification based on Deep Learning Methods [GitHub]

Jan. 2021 - Jun. 2021

- Designed a deep learning model based on **PyTorch** framework, which employed **ResNet-50** as pedestrian's feature extraction method and **Tri-Hard** Loss as metric learning method.
- Created the UESTC ReID Dataset, trained the model in Market-1501 dataset for 60 epochs, and tested the model in both dataset.
- The mAP and rank@1 index of the model achieve 74.6% and 80.0% respectively for UESTC ReID Dataset.
- This project was awarded the second-class excellent graduation project of UESTC.

Security Cameras Installation System [GitHub]

Sep. 2021 - Dec. 2021

- Used Python to generate a map contains roads and intersections to simulate a city's traffic, and employing the Dijkstra algorithm by C++ to find the shortest path.
- Solved the Vortex Cover problem by using CNF-SAT to simulate the whether the installation of cameras can cover all the city streets.
- Used multi-threading and parallel processing to run more efficiently.

SKILLS

Languages Java, Python, JavaScript, C/C++, MATLAB, Verilog, LATEX

Git, Node.js, Express, MongoDB, Mocha, PyTorch Frameworks