

# @Log (and friends)

## Captain's Log, stardate 24435.7: "What was that line again?"

The various `@Log` variants were added in lombok v0.10. *NEW in lombok 0.10:* You can annotate any class with a log annotation to let lombok generate a logger field.  
The logger is named `log` and the field's type depends on which logger you have selected.

*NEW in lombok v1.16.24:* Addition of google's FluentLogger (via `@Flagger`).

*NEW in lombok v1.18.10:* Addition of `@CustomLog` which lets you add any logger by configuring how to create them with a config key.

### Overview

You put the variant of `@Log` on your class (whichever one applies to the logging system you use); you then have a static final `log` field, initialized as is the commonly prescribed way for the logging framework you use, which you can then use to write log statements.

There are several choices available:

```
@CommonsLog
Creates
private static final org.apache.commons.logging.Log log = org.apache.commons.logging.LogFactory.getLog(LogExample.class);
@Flagger
Creates
private static final com.google.common.flogger.FluentLogger log = com.google.common.flogger.FluentLogger.forEnclosingClass();
@JBossLog
Creates
private static final org.jboss.logging.Logger log = org.jboss.logging.Logger.getLogger(LogExample.class);
@Log
Creates
private static final java.util.logging.Logger log = java.util.logging.Logger.getLogger(LogExample.class.getName());
@Log4j
Creates
private static final org.apache.log4j.Logger log = org.apache.log4j.Logger.getLogger(LogExample.class);
@Log4j2
Creates
private static final org.apache.logging.log4j.Logger log = org.apache.logging.log4j.LogManager.getLogger(LogExample.class);
@Slf4j
Creates
private static final org.slf4j.Logger log = org.slf4j.LoggerFactory.getLogger(LogExample.class);
@XSlf4j
Creates
private static final org.slf4j.ext.XLogger log = org.slf4j.ext.XLoggerFactory.getXLogger(LogExample.class);
@CustomLog
Creates
private static final com.foo.your.Logger log = com.foo.your.LoggerFactory.createYourLogger(LogExample.class);
```

This option *requires* that you add a configuration to your `lombok.config` file to specify what `@CustomLog` should do.

For example: `lombok.log.custom.declaration = com.foo.your.Logger com.foo.your.LoggerFactory.createYourLog(TYPE)(TOPIC)` which would produce the above statement. First comes a type which is the type of your logger, then a space, then the type of your logger factory, then a dot, then the name of the logger factory method, and then 1 or 2 parameter definitions; at most one definition with `TOPIC` and at most one without `TOPIC`. Each parameter definition is specified as a parenthesised comma-separated list of parameter kinds. The options are: `TYPE` (passes this `@Log` decorated type, as a class), `NAME` (passes this `@Log` decorated type's fully qualified name), `TOPIC` (passes the explicitly chosen topic string set on the `@CustomLog` annotation), and `NULL` (passes `null`).

The logger type is optional; if it is omitted, the logger factory type is used. (So, if your logger class has a static method that creates loggers, you can shorten your logger definition).

Please contact us if there is a public, open source, somewhat commonly used logging framework that we don't yet have an explicit annotation for. The primary purpose of `@CustomLog` is to support your in-house, private logging frameworks.

By default, the topic (or name) of the logger will be the (name of) the class annotated with the `@Log` annotation. This can be customised by specifying the `topic` parameter. For example: `@XSlf4j(topic="reporting")`.

### With Lombok

```
import lombok.extern.java.Log;
import lombok.extern.slf4j.Slf4j;

@Log
public class LogExample {

    public static void main(String... args) {
        log.severe("Something's wrong here");
    }
}

@Slf4j
public class LogExampleOther {

    public static void main(String... args) {
        log.error("Something else is wrong here");
    }
}

@CommonsLog(topic="CounterLog")
public class LogExampleCategory {

    public static void main(String... args) {
        log.error("Calling the 'CounterLog' with a message");
    }
}
```

### Vanilla Java

```
public class LogExample {
    private static final java.util.logging.Logger log = java.util.logging.Logger.getLogger(LogExample.class.getName());

    public static void main(String... args) {
        log.severe("Something's wrong here");
    }
}

public class LogExampleOther {
    private static final org.slf4j.Logger log = org.slf4j.LoggerFactory.getLogger(LogExampleOther.class);

    public static void main(String... args) {
        log.error("Something else is wrong here");
    }
}

public class LogExampleCategory {
    private static final org.apache.commons.logging.Log log = org.apache.commons.logging.LogFactory.getLog("CounterLog");

    public static void main(String... args) {
        log.error("Calling the 'CounterLog' with a message");
    }
}
```

### Supported configuration keys:

`lombok.Log.fieldName` = *an identifier* (default: `log`).  
The generated logger fieldname is by default `'log'`, but you can change it to a different name with this setting.  
`lombok.Log.fieldIsStatic` = [ `true` | `false` ] (default: `true`)  
Normally the generated logger is a `static` field. By setting this key to `false`, the generated field will be an instance field instead.  
`lombok.Log.custom.declaration` = *LoggerType*  
`LoggerFactoryType.loggerFactoryMethod(loggerFactoryMethodParams)(loggerFactoryMethodParams)`  
Configures what to generate when `@CustomLog` is used. (The italicized parts are optional). `loggerFactoryMethodParams` is a comma-separated list of zero to any number of parameter kinds to pass. Valid kinds: `TYPE`, `NAME`, `TOPIC`, and `NULL`. You can include a parameter definition for the case where no explicit topic is set (do not include the `TOPIC` in the parameter list), and for when an explicit topic is set (do include the `TOPIC` parameter in the list).  
`lombok.Log.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of any of the various log annotations as a warning or error if configured.  
`lombok.Log.custom.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.CustomLog` as a warning or error if configured.  
`lombok.Log.apacheCommons.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.apache.commons.CommonsLog` as a warning or error if configured.  
`lombok.Log.flogger.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.flogger.Flogger` as a warning or error if configured.  
`lombok.Log.jbossLog.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.jbossLog.JBossLog` as a warning or error if configured.  
`lombok.Log.javaUtilLogging.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.java.Log` as a warning or error if configured.  
`lombok.Log.log4j.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.log4j.Log4j` as a warning or error if configured.  
`lombok.Log.log4j2.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.log4j.Log4j2` as a warning or error if configured.  
`lombok.Log.slf4j.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.slf4j.Slf4j` as a warning or error if configured.  
`lombok.Log.xSlf4j.flagUsage` = [ `warning` | `error` ] (default: `not set`)  
Lombok will flag any usage of `@lombok.extern.slf4j.XSlf4j` as a warning or error if configured.

### Small print

If a field called `log` already exists, a warning will be emitted and no code will be generated.

A future feature of lombok's diverse log annotations is to find calls to the logger field and, if the chosen logging framework supports it and the log level can be compile-time determined from the log call, guard it with an `if` statement. This way if the log statement ends up being ignored, the potentially expensive calculation of the log string is avoided entirely. This does mean that you should *NOT* put any side-effects in the expression that you log.