

@Locked

Pop it and **lock** it! **ReentrantLock**, now with less hassle.

@Locked was introduced in lombok v1.20.

Overview

@Locked wraps all code in a method into a block that acquires a **java.util.concurrent.locks.ReentrantLock** first, and unlocks it when exiting the method. It is a lot like **@Synchronized**.

You can optionally name a field, which must be a **ReentrantLock**; in that case, lombok locks on that field. Otherwise, the annotation defaults to a field named **\$LOCK** (on static methods) / **\$lock** (on instance methods), which lombok will generate if the field does not exist yet.

Additionally, there are the **@Locked.Read** and **@Locked.Write** annotations. These use a **java.util.concurrent.locks.ReadWriteLock** (specifically, **ReentrantReadWriteLock**). Methods annotated with **@Locked.Write** will lock on the write lock and methods annotated with **@Locked.Read** will lock on the read lock. When required, a **java.util.concurrent.locks.ReentrantReadWriteLock** is generated.

When using **Virtual threads (introduced in Java 20)**, these locks are recommended compared to what **@Synchronized** does.

With Lombok

```
import lombok.Locked;

public class LockedExample {
    private int value = 0;

    @Locked.Read
    public int getValue() {
        return value;
    }

    @Locked.Write
    public void setValue(int newValue) {
        value = newValue;
    }

    @Locked("baseLock")
    public void foo() {
        System.out.println("bar");
    }
}
```

Vanilla Java

```
public class LockedExample {
    private final ReadWriteLock lock = new ReentrantReadWriteLock();
    private final Lock baseLock = new ReentrantLock();
    private int value = 0;

    public int getValue() {
        this.lock.readLock().lock();
        try {
            return value;
        } finally {
            this.lock.readLock().unlock();
        }
    }

    public void setValue(int newValue) {
        this.lock.writeLock().lock();
        try {
            value = newValue;
        } finally {
            this.lock.writeLock().unlock();
        }
    }

    public void foo() {
        this.baseLock.lock();
        try {
            System.out.println("bar");
        } finally {
            this.baseLock.unlock();
        }
    }
}
```

Supported configuration keys:

lombok.locked.flagUsage = [**warning** | **error**] (default: not set)
Lombok will flag any usage of **@Locked** as a warning or error if configured.

Small print

Because **@Locked.Read** and **@Locked.Write** use a different type of lock than **@Locked**, these annotations cannot be used on the same lock object without explicitly specifying the name of the field containing the lock object. The name of the default field of the **@Locked**, **@Locked.Read**, and **@Locked.Write** annotations is the same, so it is not possible to mix the basic **@Locked** annotation with the other two using the default name.