

Towards Agda on the Web

Using GHC WASM backend, Language Server Protocol,
and VS Code for the Web

Problems

Installing Agda is Unreasonably Complicated

#5725, #6866, #ux:installation

- Our TA includes programmers, *mathematicians*, *computer scientists*, CS/math students, and more.
- Familiarity with Haskell toolchain is implicitly assumed.
- Compiling AGDA with `text-icu` is tricky because of `icu4c`.
- More information does not help (#6866).
- LEAN 4's quick installation has only 3 steps
 - Get VS CODE, Open VS CODE, Get LEAN 4 extension

Maintaining Binary Distributions for Different Platforms?

#5202

- License (maybe a non-issue?)
- Installing from prepackaged Agda is fine ...
- except for Windows users.
 - Maintaining a GitHub workflow to compile the Windows bindist is costly.
 - Packaging AGDA using Windows installer requires expertise.
- Still requires many steps to set up AGDA and AGDA mode.
 - Where is GHCup-equivalent?

Updating Documentation is Costly and not Fun

#6866, again

- More information is sometime less useful.
- Relying on pull requests is not sustainable (less organised).
- `hello world` example confuses many people.
- Lean 4 has just enough information for casual users
 - <https://lean-lang.org/lean4/doc/quickstart.html>

Agda Mode for Emacs isn't Eternal

[#5917](#), [#6953](#), [#6983](#)

- Agda mode was implemented by Makoto Takeyama (not active) and is maintained by Nils Anders Danielsson.
 - The user base of Emacs is small.
 - Very few Emacs-fluent developers
- Philip Kaludercic ([@phikal](#)) has recently contributed a lot of PRs, but many of them are stalled.
- Agda mode is broken with Emacs >28 and
 - WSL only provides Emacs >28 ([discussion](#))

Agda Mode for VS Code is not Maintainable

<https://github.com/banacorn/agda-mode-vscode>

- Implemented originally by Ting-Gian Lua (@banacorn, only active for AIM) and
- Currently maintained by Zong-You Shih and me.
- Agda mode for VS Code is written in ReScript (!).
 - The user base of ReScript is tiny.

Summary

- Installing Agda is more complicated than the typical practice.
- Maintaining binary distributions is subtle (especially for Windows).
- More information does not help.
- IMO, Agda modes for Emacs and VS Code seem eroding.

Vision

Agda Web

Essential criteria

- Agda should be usable in any modern browser.
 - Cross-platform, incl. Linux, macOS, Windows, Android, and iOS
- Installation should still be possible and easy.
- Any library from a Git repository should be usable without manual download.
- (License notice is available on Hackage.)

Agda Web

Desirable criteria

- All features supported by the Agda mode for Emacs should also be supported.
- Only one language should be used for dev.
- No additional repo to maintain— still agda/agda instead of agda/web-agda.
- Can be used for interactive textbook
 - e.g., <https://lovetsoftware.com/NaturalNumbers/>

But, how?

Technologies

GHC JavaScript and WASM Backends

Thanks to Tweag and IOG

JavaScript backend merged into GHC

December 13, 2022 · 20 min read

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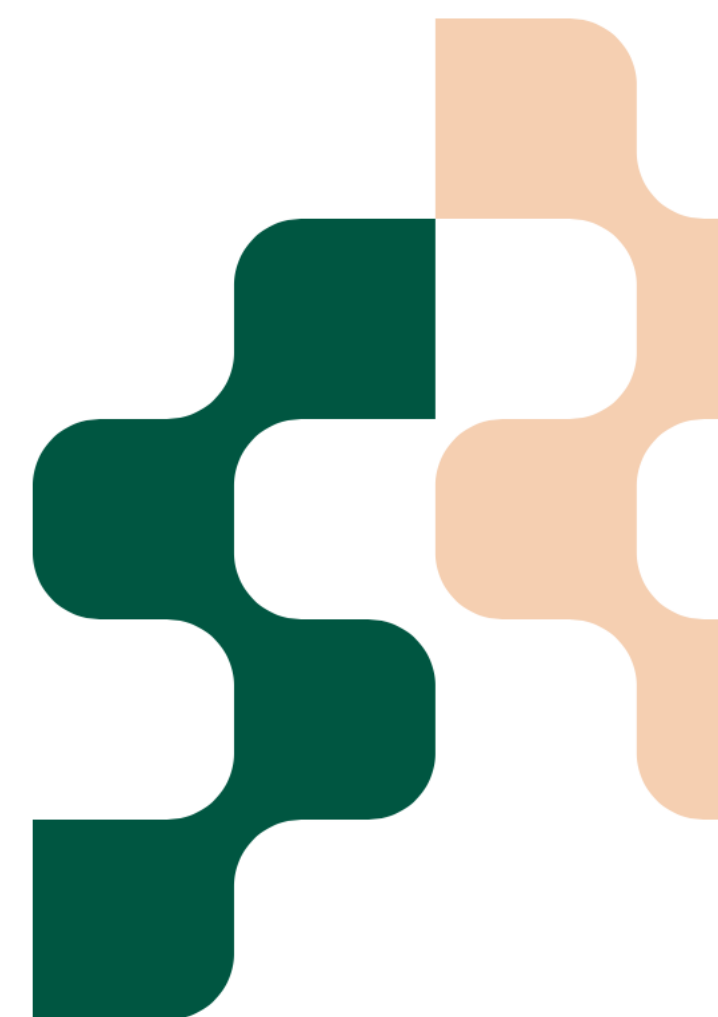
Joshua Meredith

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WEBASSEMBLY BACKEND MERGED INTO GHC

22 November 2022 — by Cheng Shao

[haskell](#) [ghc](#) [webassembly](#)



GHC JavaScript and WASM Backends

Haskell for the Web

- VS Code extensions are JavaScript programs
 - ... can be implemented in Haskell using (new) GHC JS backend.
- LSP is a Haskell package for implementing LSP server
 - ... and be compiled into WASM to run in a browser.
- In theory, Agda ecosystem can all be written in Haskell and compiled to JS/WASM.

Language Server Protocol

One 'Server' to Rule Them (editors) All

The Matrix Problem

Each editor implements their own language support

The problem: "The Matrix"

	Go	Java	TypeScript	...
Emacs				
Vim				
VSCoDe				
...				

The LSP Solution

Each editor (resp. language) needs only one client (resp. server).

The solution: lang servers and clients

Go	✓
Java	✓
TypeScript	✓

...

Emacs	✓
Vim	✓
VSCoDe	✓

...

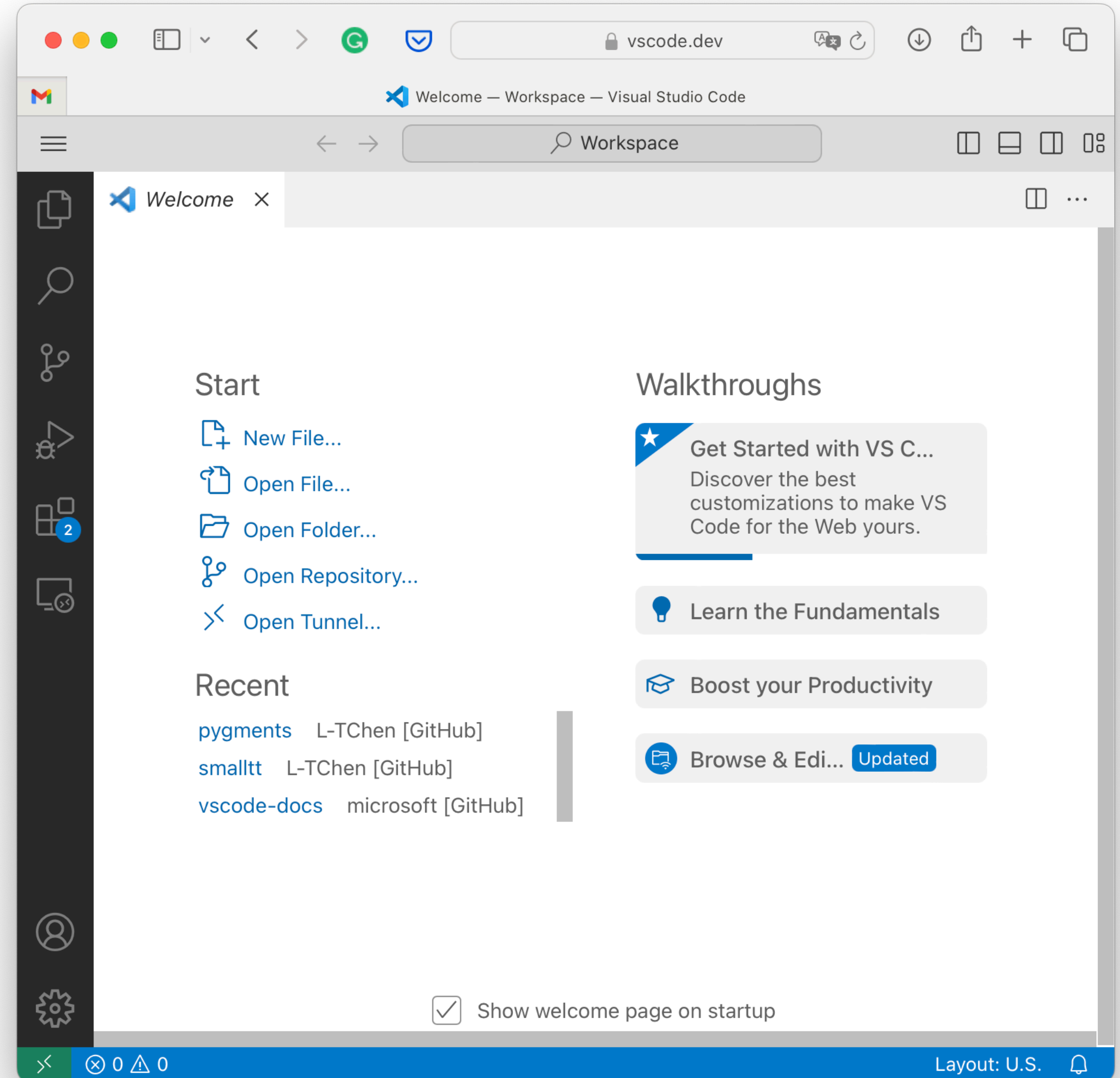
Language Server Protocol

A protocol for common IDE features

1. highlighting
 2. formatting
 3. code action (interactive programming)
 4. type-checking
 5. Goto definition, finding references, renaming identifiers, etc.
- Language clients are implemented in editors incl. Emacs, Vim, VS Code, etc.

Visual Studio Code for the Web

<https://vscode.dev/>



Visual Studio Code for the Web

<https://vscode.dev/>

- Requirements
 - Any modern browser
 - (Optional) Support for File System Access API
- Features
 - LSP
 - Extensions
 - Remote GitHub repository
 - Local folders on supported browsers)
 - Even on mobile devices!

Visual Studio Code for the Web

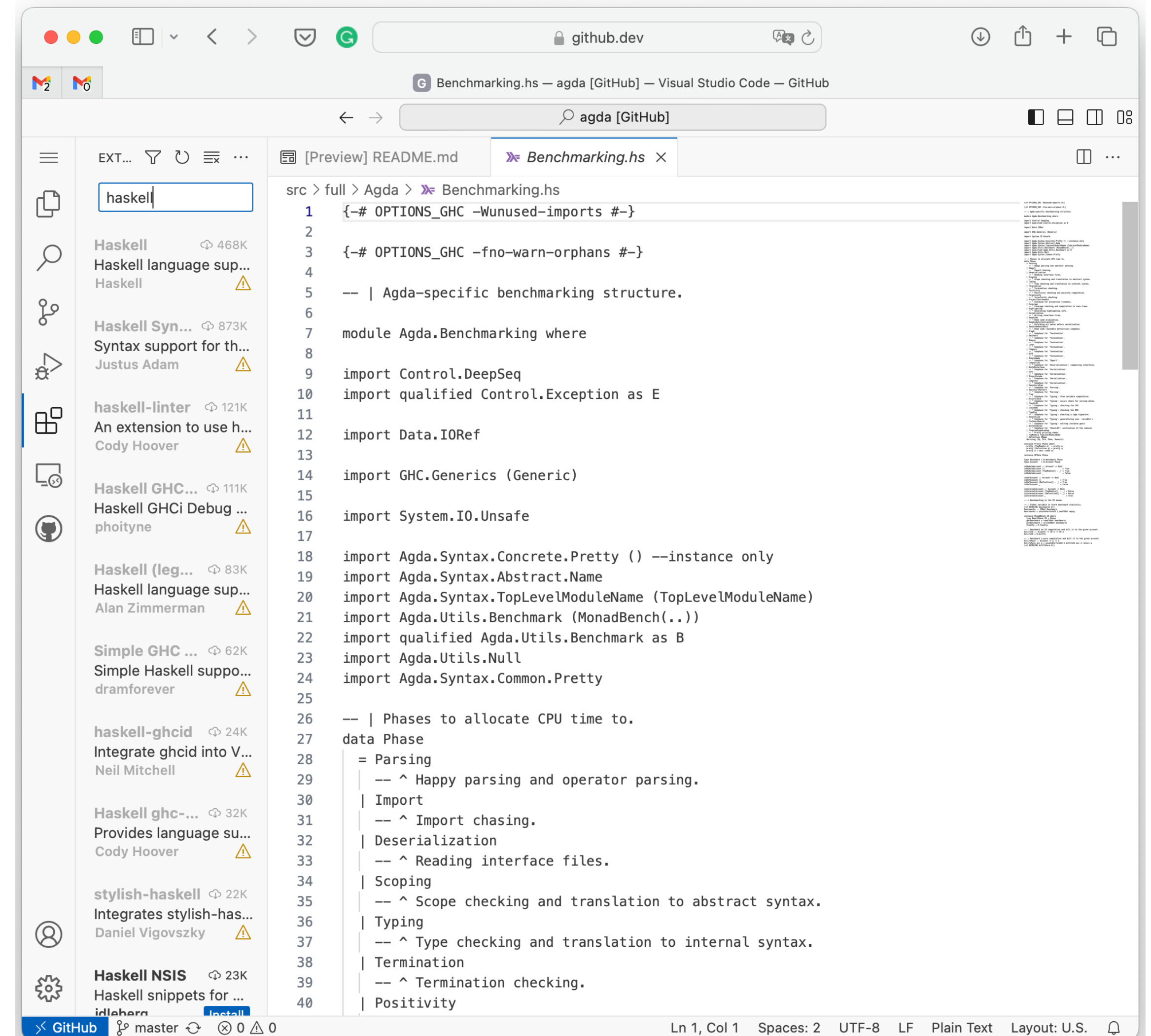
<https://vscode.dev/>

- VS Code for the Web can be ‘installed’ to run locally.
- Supported by
 - Safari on macOS/iOS, or
 - Chrome on Windows/macOS/Linux
- JavaScript/WASM is the new Java (with WebAssembly System Interface).

Github.dev

A variant of VS Code Web

- Press `` in any GitHub repository
- <https://docs.github.com/en/codespaces/the-githubdev-web-based-editor>



CodeMirror

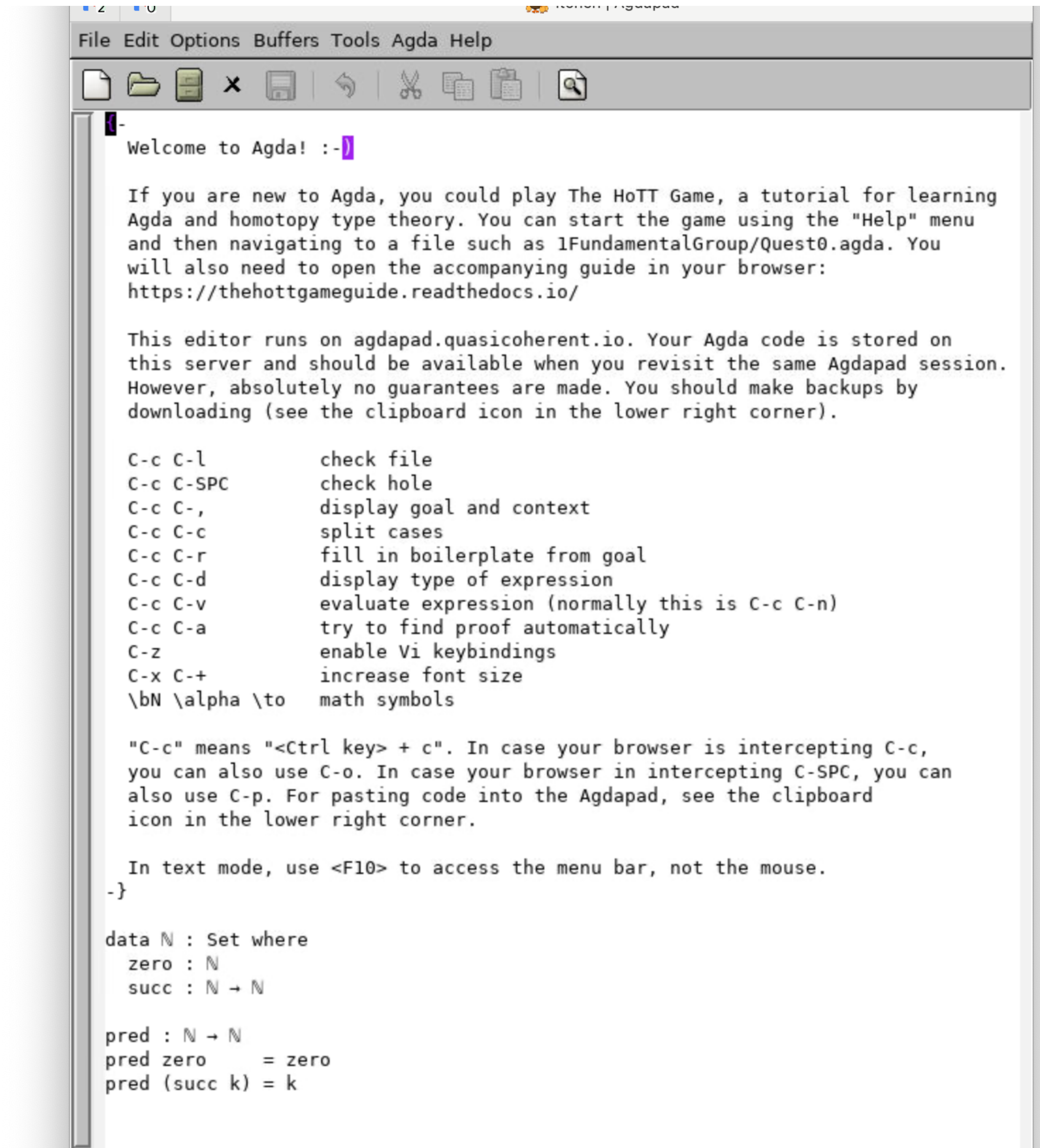
CodeMirror



Case Studies

Agda Pad

- Agda Pad is a VNC server running on an Emacs instance.
- <https://agdapad.quasicoherent.io/>



The screenshot shows the Emacs editor interface for Agda Pad. The menu bar includes File, Edit, Options, Buffers, Tools, Agda, and Help. The toolbar contains icons for file operations and editing. The main text area displays a welcome message and a list of Emacs keyboard shortcuts for Agda. At the bottom, there is a snippet of Agda code defining natural numbers.

```
File Edit Options Buffers Tools Agda Help
Welcome to Agda! :-|

If you are new to Agda, you could play The HoTT Game, a tutorial for learning
Agda and homotopy type theory. You can start the game using the "Help" menu
and then navigating to a file such as 1FundamentalGroup/Quest0.agda. You
will also need to open the accompanying guide in your browser:
https://thehottgameguide.readthedocs.io/

This editor runs on agdapad.quasicoherent.io. Your Agda code is stored on
this server and should be available when you revisit the same Agdapad session.
However, absolutely no guarantees are made. You should make backups by
downloading (see the clipboard icon in the lower right corner).

C-c C-l      check file
C-c C-SPC    check hole
C-c C-,      display goal and context
C-c C-c      split cases
C-c C-r      fill in boilerplate from goal
C-c C-d      display type of expression
C-c C-v      evaluate expression (normally this is C-c C-n)
C-c C-a      try to find proof automatically
C-z          enable Vi keybindings
C-x C-+      increase font size
\bN \alpha \to  math symbols

"C-c" means "<Ctrl key> + c". In case your browser is intercepting C-c,
you can also use C-o. In case your browser is intercepting C-SPC, you can
also use C-p. For pasting code into the Agdapad, see the clipboard
icon in the lower right corner.

In text mode, use <F10> to access the menu bar, not the mouse.
-}

data N : Set where
  zero : N
  succ : N → N

pred : N → N
pred zero    = zero
pred (succ k) = k
```

Idris Playground

- Idris runs on a server (Google Cloud Run)
- Costly – Servers are billed when someone is using the website.
- The interface is nicer.
- <https://learn-idris.net/play>

Learn Idris Problem list Playground [Login with GitHub](#)

Idris Playground

```
add : Nat -> Nat -> Nat
add (S m) n = S (add m n)
```

[Idris v4 v2](#) [⚡ Check](#)

[↕ Case split](#) [+ Add clause](#) [☀ Gen def](#) [🔍 Proof search](#) [? Type of](#)

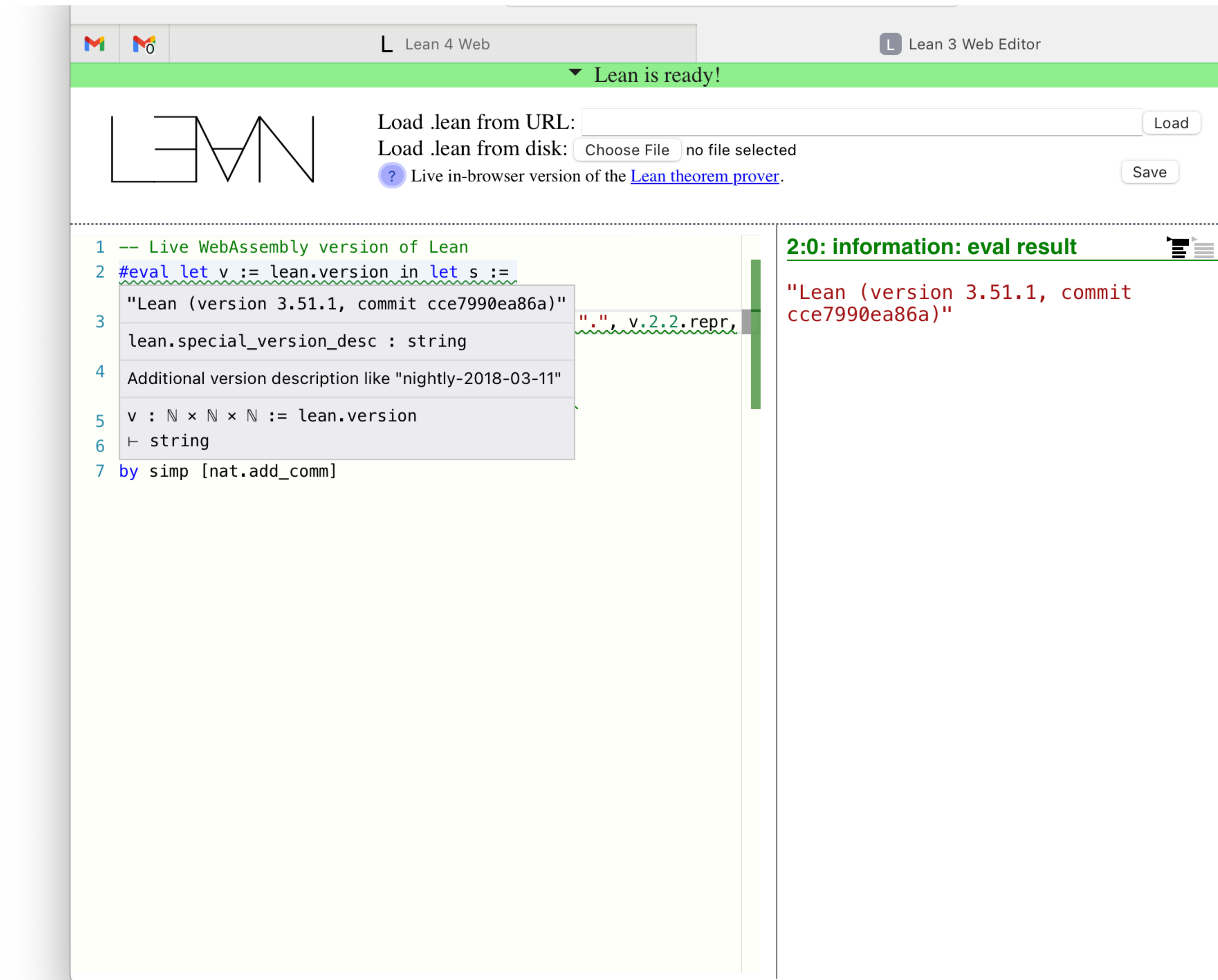
[🔗 Permalink](#)

```
add is not covering. Missing cases:
  add 0 _
Error(s) building file
/tmp/tmpa_efazf1/play.idr: play.idr:1:1-
-2:1:Main.add is not covering:
  Missing cases:
  ($resolved1166 $resolved1007 {_:245})
```

[🌐 Help](#)

Lean 3 Web

- <https://github.com/leanprover-community/lean-web-editor>
- Lean 3 compiled to WASM and runs in the browser
- Language server is supported.
- Built by Emscripten.



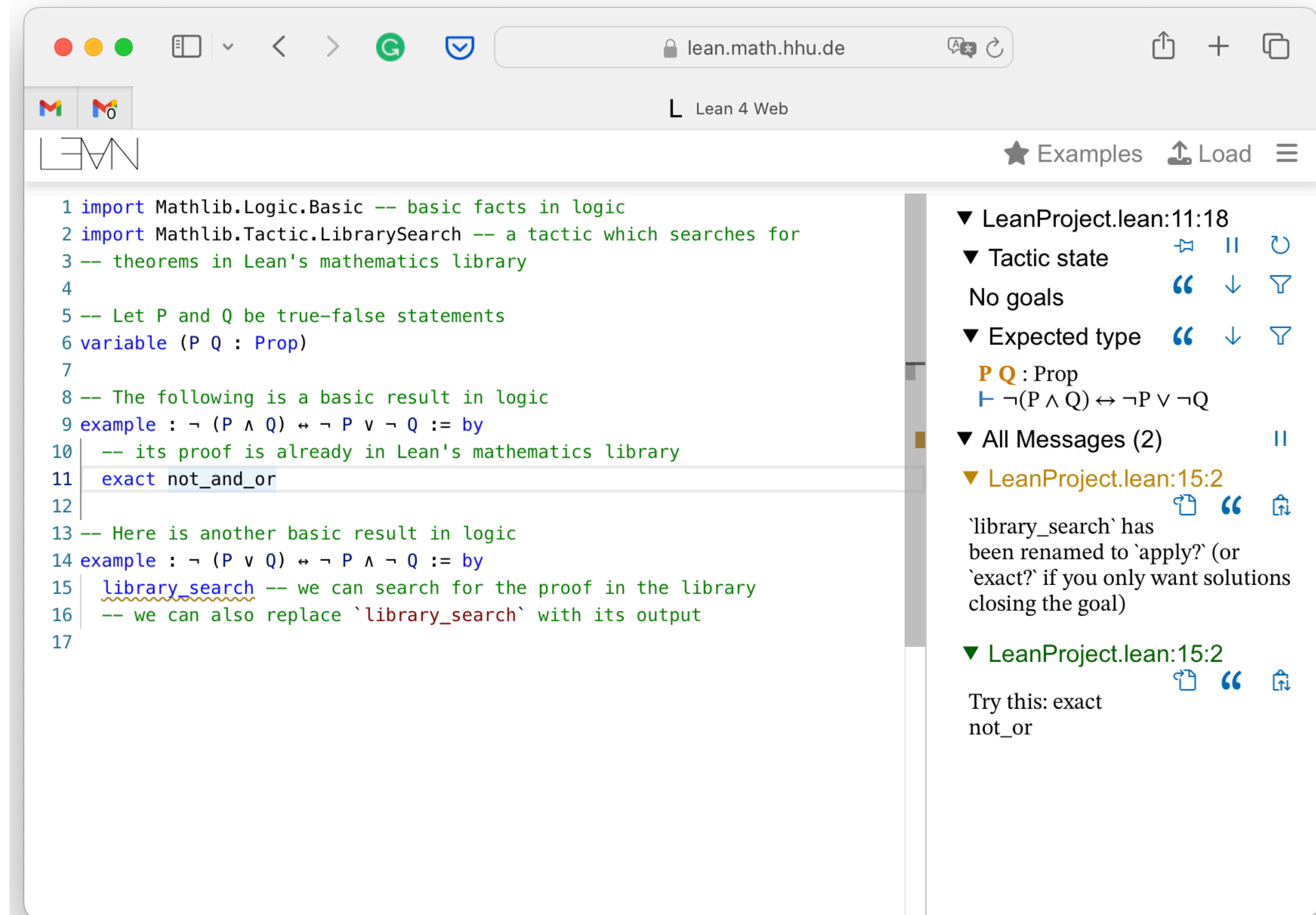
The screenshot shows the Lean 3 Web Editor interface. At the top, there are tabs for "Lean 4 Web" and "Lean 3 Web Editor". A green banner at the top right says "Lean is ready!". Below the banner, there is a logo for "LEAN" and a "Load .lean from URL:" field with a "Load" button. There is also a "Load .lean from disk:" field with a "Choose File" button and a "no file selected" message, and a "Save" button. A link for "Live in-browser version of the Lean theorem prover." is also present. The main area is a code editor with the following code:

```
1 -- Live WebAssembly version of Lean
2 #eval let v := lean.version in let s :=
3   "Lean (version 3.51.1, commit cce7990ea86a)"
4   lean.special_version_desc : string
5   Additional version description like "nightly-2018-03-11"
6   v : ℕ × ℕ × ℕ := lean.version
7   ⊢ string
8 by simp [nat.add_comm]
```

On the right side, there is a panel titled "2:0: information: eval result" showing the output of the evaluation: "Lean (version 3.51.1, commit cce7990ea86a)".

Lean 4 Web

- <https://github.com/leanprover-community/lean4web>
- Runs on a web server, not in the browser



The screenshot shows the Lean 4 Web interface in a browser window. The address bar shows the URL `lean.math.hhu.de`. The page title is "Lean 4 Web". The interface includes a logo, navigation links for "Examples" and "Load", and a code editor with the following content:

```
1 import Mathlib.Logic.Basic -- basic facts in logic
2 import Mathlib.Tactic.LibrarySearch -- a tactic which searches for
3 -- theorems in Lean's mathematics library
4
5 -- Let P and Q be true-false statements
6 variable (P Q : Prop)
7
8 -- The following is a basic result in logic
9 example : ¬ (P ∧ Q) ↔ ¬ P ∨ ¬ Q := by
10 | -- its proof is already in Lean's mathematics library
11 | exact not_and_or
12
13 -- Here is another basic result in logic
14 example : ¬ (P ∨ Q) ↔ ¬ P ∧ ¬ Q := by
15 | library_search -- we can search for the proof in the library
16 | -- we can also replace `library_search` with its output
17
```

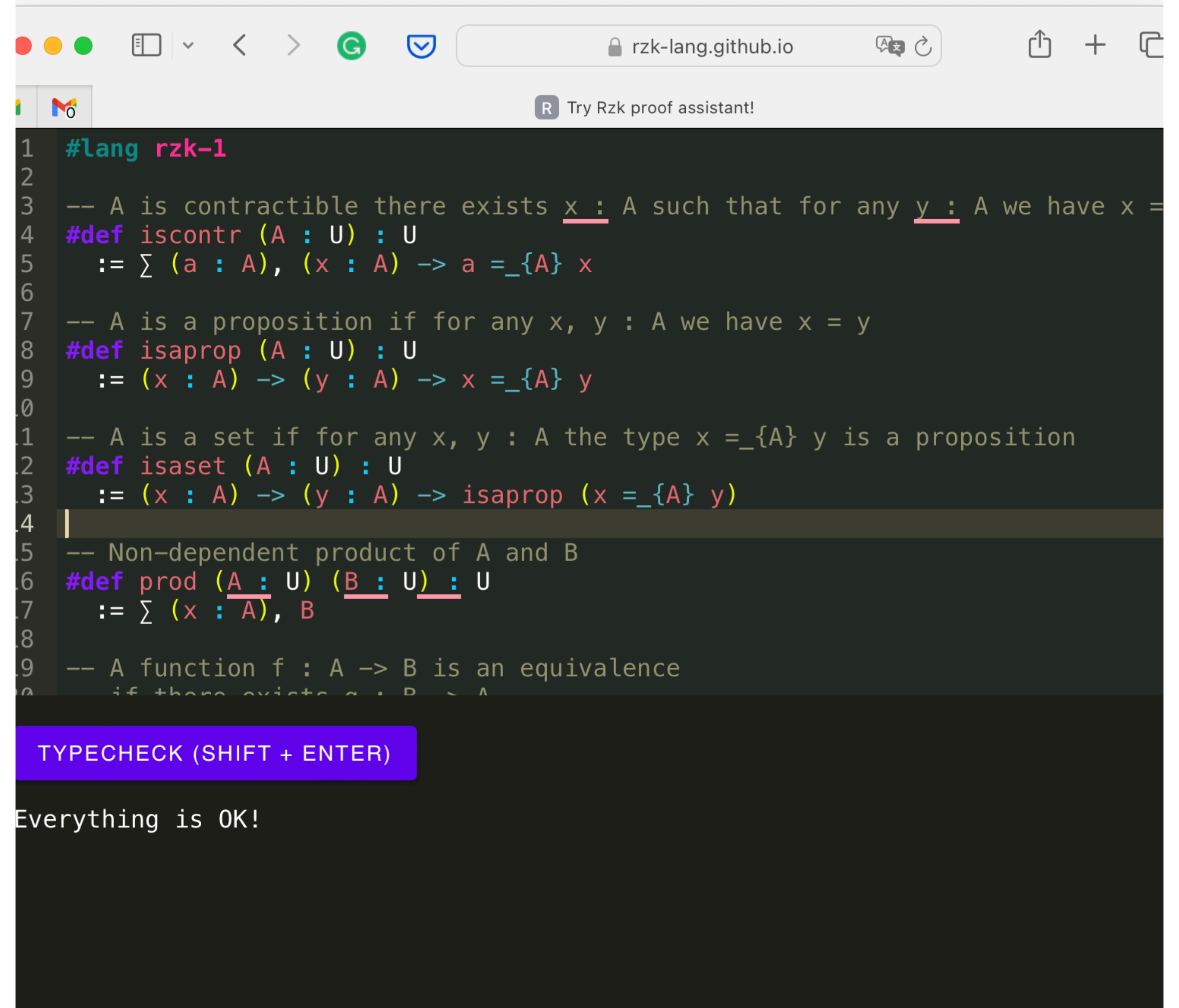
The right-hand side of the interface displays a message panel with the following content:

- ▼ LeanProject.lean:11:18
 - ▼ Tactic state
 - No goals
 - ▼ Expected type
 - $P Q : \text{Prop}$
 - $\vdash \neg(P \wedge Q) \leftrightarrow \neg P \vee \neg Q$
 - ▼ All Messages (2)
 - ▼ LeanProject.lean:15:2
 - 'library_search' has been renamed to 'apply?' (or 'exact?' if you only want solutions closing the goal)
 - ▼ LeanProject.lean:15:2
 - Try this: exact
 - not_or

Rzk's Online Playground

A proof assistant for ∞ -category theory

- Based on CodeMirror
- GHCJS is used to compile Rzk
- Released via GitHub workflow
- <https://rzk-lang.github.io/rzk/develop/playground/>



The screenshot shows a web browser window at `rzk-lang.github.io`. The main content is a code editor with the following text:

```
1 #lang rzk-1
2
3 -- A is contractible there exists x : A such that for any y : A we have x =
4 #def iscontr (A : U) : U
5   :=  $\sum (a : A), (x : A) \rightarrow a =_{\{A\}} x$ 
6
7 -- A is a proposition if for any x, y : A we have x = y
8 #def isaprop (A : U) : U
9   := (x : A)  $\rightarrow$  (y : A)  $\rightarrow$  x =_{\{A\}} y
10
11 -- A is a set if for any x, y : A the type x =_{\{A\}} y is a proposition
12 #def isaset (A : U) : U
13   := (x : A)  $\rightarrow$  (y : A)  $\rightarrow$  isaprop (x =_{\{A\}} y)
14
15 -- Non-dependent product of A and B
16 #def prod (A : U) (B : U) : U
17   :=  $\sum (x : A), B$ 
18
19 -- A function f : A  $\rightarrow$  B is an equivalence
20 if there exists  $g : B \rightarrow A$ 
```

Below the code editor is a purple button labeled "TYPECHECK (SHIFT + ENTER)". Below the button, the text "Everything is OK!" is displayed.

Clarity

Everything works in VS Code for the Web

Web-based proof assistants | hiro.so

/-/iro : Mempool


Search the Hiro Mempool... | Browse by topic | Browse by type

Write Clarity Smart Contracts With Zero Installations: How We Built an In-Browser Language Server Using WASM

In order to offer maximum flexibility and convenience to our developers, we built one of the first LSP extensions that is compatible with github.dev and vscode.dev. This redesigned extension brings support for Clarity right in the web browser, without installing anything.

Story details

Type	product update
Topic(s)	'engineering' 'product'
Published	1 year ago
Author(s)	Hugo Caillard

(((clarity + 

Polar

Everything works in VS Code
for the Web

The screenshot shows a web browser window at osohq.com. The page features a dark background with a large illustration of two purple, stylized figures. The left figure is labeled 'Internals' and 'Gabe Jackson'. The right figure is labeled 'January 10, 2022'. The main text reads: 'How we built a VS Code extension with Rust, WebAssembly, and TypeScript'. Below this, there are three notification messages: 'Notification: textDocument/didOpen;', 'Notification: textDocument/publishDiagnostics;', and 'Notification: textDocument/publishDiagnostics;'. The top navigation bar includes links for 'Rules Modeler', 'Use Cases', 'Pricing', 'Developers', and 'Company', along with 'Try Oso' and 'Book a Demo' buttons. The bottom of the page contains a light blue button and a snippet of text: 'We build Oso, a batteries-included framework for building authorization in your application. At the core of Oso is Polar, a'.

Plan

Overview

Web Agda should be Fully Functional, not a Playground

- Use Haskell to implement the entire ecosystem, incl.
 - Language server for Agda (editor-independent)
 - VS Code extension for Agda
- The Quickstart should include only one step:
 - Go to <http://agda.github.io/web-agda/>
- Use Git repository to import libraries
- Native binaries can be compiled from the *same* codebase.

Things to Do

- Replace Haskell bindings to other languages with bindings to WASM
- Refactor Agda into smaller packages to reduce its size
 - agda-utils
 - agda-type (syntaxes)
 - agda-core (for parsing, type checking, termination, interaction)
 - agda-int (for interaction instances)
- agda-backend
- Lots of performance tuning
- Implement the language server for Agda with GHC WASM (agda-lsp)
- Implement a new VS Code extension for Agda with GHCJS
- Add the Git support for library management and
- ...etc.

Discussion

Useful Information

GHC JS

- Available through GHCup-0.1.19.5 RC
- <https://discourse.haskell.org/t/ann-ghcup-0-1-19-5-release-candidate-ghc-js-cross-support/6995>

GHC WASM

- Bindist for Linux is available as CI/CD artefacts
 - <https://gitlab.haskell.org/ghc/ghc-wasm-meta/-/artifacts>
- macOS users need to compile their own binaries.
 - <https://gitlab.haskell.org/ghc/ghc-wasm-meta>

Cabal

- Cabal can be configured to compile a package with GHC JS/WASM
 - Options: `with-compiler`, `with-hc-pkg`
 - <https://cabal.readthedocs.io/en/3.4/cabal-project.html>

Language Server Protocol

- lsp Haskell package: <https://hackage.haskell.org/package/lsp>
- The official homepage: <https://microsoft.github.io/language-server-protocol/>
- Agda language server: <https://github.com/banacorn/agda-language-server>

VS Code Extension

- Your first VS code extension: <https://code.visualstudio.com/api/get-started/your-first-extension>