

#### What are Services?

Reusable

Replaceable

Testable

Classes

Example: FlightService



### Service

```
@Injectable({ providedIn: 'root' })
export class FlightService {
    [...]
}
```



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[...]
}
```

services are singletons (in their "scope")



## Consumer gets injected service in constructor

```
@Component({
    selector: 'app-flight-search',
    templateUrl: 'flight-search.component.html'
})
export class FlightSearchComponent {
    from = '';
    to = '';
                                              Token
    flights: Flight[] = [];
    constructor(private flightService: FlightService) { ... }
    search(): void { [...] }
    select(flight): void { [...] }
```

#### Token vs. Service

 Token: What the consumer requests (e. g. flightService)

 Service: What the consumer receives (e. g. advancedFlightService)



### Token

- Almost everything can be a token
- In most cases: default implementation of service
- Abstract (Base)-Class
- Constant
- But no interface



## Factory

```
@Injectable({
    providedIn: 'root',
    useFactory: (http: HttpClient) => {
        return new DefaultFlightService(http);
    },
    deps: [HttpClient]
})
export abstract class FlightService {
    abstract find(from: string, to: string): Observable<Flight[]>;
}
```

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## Factory

```
@Injectable({
    providedIn: 'root',
    useFactory: (http: HttpClient) => {
        if (environment.production) {
            return new DefaultFlightService(http);
        } else {
            return new DummyFlightService(http);
    },
    deps: [HttpClient]
})
export abstract class FlightService {
    abstract find(from: string, to: string): Observable<Flight[]>;
```



## DEMO



# LAB

