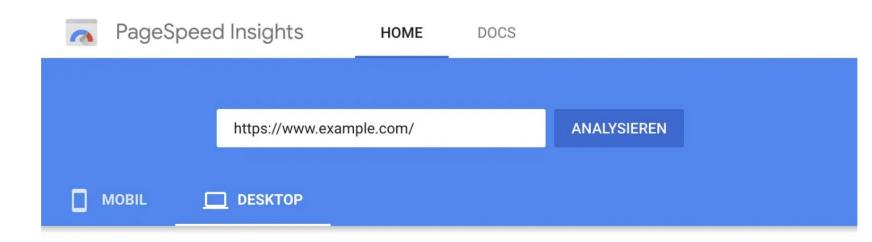




Outline

- 1. Use web performance best practices
- 2. Use Build Optimization
- 3. Avoid large 3rd party libs / CSS frameworks
- 4. Use Lazy Loading
- 5. Critical Rendering Path / Above the fold
- 6. Server-side rendering
- 7. Prerender on the server





Best Practices





▲ 0-49

#1: Use web performance best practices - I

Problem(s):

- Images not optimized (use webp or avif)
- Images not properly sized (use srcsets)
- Slow server infrastructure
- Unused JS code or CSS styles
- Too large assets, too many assets
- Caching not configured correctly
- Compression not configured correctly
- ...



#1: Use web performance best practices - II

Identify:

- Lighthouse & PageSpeed Insights
- WebPageTest or
- Chrome DevTools



#1: Use web performance best practices - III

Solution(s):

- Images not optimized > Use .webp, .avif or .svg
- Images not properly sized → Use srcsets
- Slow server infrastructure → HTTP/2, CDN
- Unused JS code or CSS styles → Clean up & lazy load assets
- Too large assets, too many assets → Clean up & lazy load assets
- Caching not configured correctly

 Configure it
- Compression not configured correctly → Brotli or Gzip
- ...



Build optimization





Advantages of Angular Ivy (since V9)

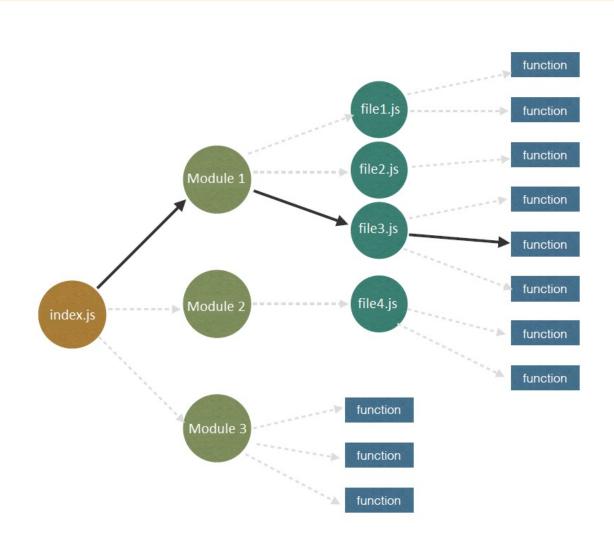
- Angular ViewEngine itself was not tree-shakable
- Default since NG 10, for libs default since NG 12
- AOT per default

 You don't need to include the compiler!
- Ivy also does a lot of under the hood optimization
- Tools can easier analyse the code
 - Remove unneeded parts of frameworks
 - Called Tree Shaking
 - Also 3rd party and
 - Even our own libs



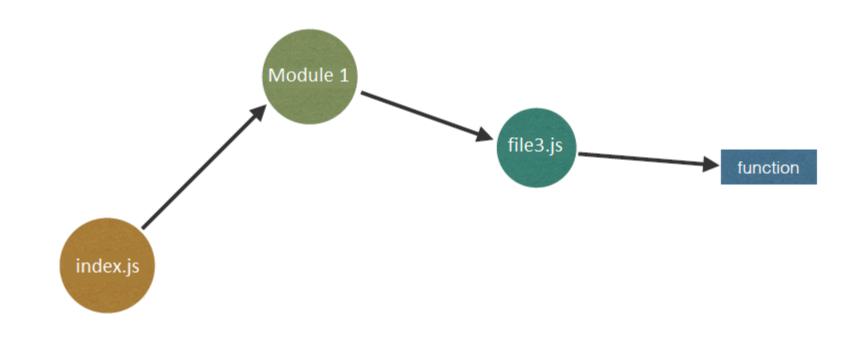
Tree Shaking

Before Tree Shaking



Tree Shaking

After Tree Shaking





#2: Use Build Optimization – I

Problem:

- Too large build
- Downloading the Angular App takes too much time / ressources



#2: Use Build Optimization – II

Identify:

- CSS / JS Files not minimized
- Unused JS code included in the build

#2: Use Build Optimization — III

Solution:

- Use production build
 - ng build --c production (--stats-json)
- Set up angular.json correctly

```
"optimization": true,
"outputHashing": "all",
"sourceMap": false,
"namedChunks": false,
"extractLicenses": true,
"vendorChunk": false,
"buildOptimizer": true,
```



DEMO – Build Configuration



#3: Avoid large 3rd party libs / CSS frameworks

Problem:

- Importing large 3rd party libraries that are not treeshakable
 - moment
 - lodash
 - charts
 - •



#3: Avoid large 3rd party libs / CSS frameworks

Identify:

- Source Map Analyzer or
- Webpack Bundle Analyzer



#3: Avoid large 3rd party libs / CSS frameworks

Solution:

- Remove or replace that lib / framework
 - moment → date-fns
 - $lodash \rightarrow lodash-es$
 - ...



DEMO – Large Libs



Lazy Loading

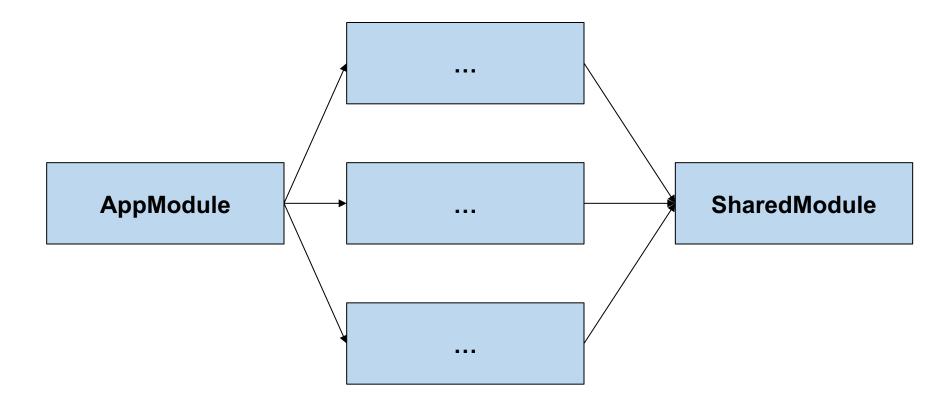


Lazy Loading

- Lazy Loading means: Loading it later
- Better startup performance
- Delay during execution for loading on demand



Module Structure



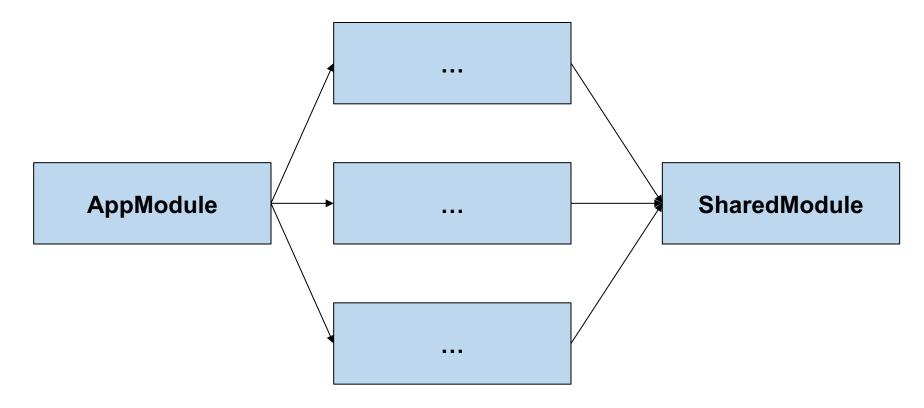
Root Module

Feature Modules

Shared Module



Lazy Loading



Root Module

Feature Modules

Shared Module



Root Module with Lazy Loading



Routes for "lazy" Module



Routes for "lazy" Module



Triggers Lazy Loading w/ loadChildren



Preloading



Preloading

- Module that might be needed later are loaded after the application started
- When module is needed it is available immediately



Activate Preloading

```
imports: [
    [...]
    RouterModule.forRoot(
        ROUTE_CONFIG,
        { preloadingStrategy: PreloadAllModules });
]
...
```



#4: Use Lazy Loading

Problem:

- Loading to much source (libs / components) at startup
- Resulting in a big main bundle (and vendor if used)



#4: Use Lazy Loading a lot

Identify:

- Not using lazy loading throughout the App (source code)
- Webpack Bundle Analyzer or
- Import Graph Visualizer



#4: Use Lazy Loading a lot - but carefully ;-)

Solution:

- Implement lazy loading whereever you can
 - Use lazy loading with the router
 - Modules
 - Components (new in NG14!)
 - Maybe use a CustomPreloadStrategy if App is very big
 - Use dynamic components
- Use Import Graph Visualizer to detect why things land in main bundle
- But don't lazyload the initial feature, because it will be delayed ;-)



DEMO – Lazy Loading



#5: Critical Rendering Path / Above the fold - I

Problem:

Bad PageSpeed Score that cannot be fixed with #1



#5: Critical Rendering Path / Above the fold - II

Identify:

- Initial load is too slow
 - Using Lighthouse / PageSpeed Insights or
 - WebPageTest



#5: Critical Rendering Path / Above the fold - III

Solution:

- Use custom lazy loading of content below the fold
 - Not trivial
 - Has to be implemented manually



Server-side rendering



#6: Server-side rendering (Angular Universal)

Problem:

• After download rendering on the client takes too much time

Search Engines not able to index



#6: Server-side rendering (Angular Universal)

Identify:

After .js files have been loaded js main thread takes too long

Search Engines don't index correctly



#6: Server-side rendering (Angular Universal)

Solution:

Use Angular Universal

Page is rendered on the server and then served to the client



#7: Prerender important routes (Universal)

Problem:

Server response takes to long cos page has to be rendered



#7: Prerender important routes (Universal)

Identify:

Long server response time when using Universal SSR



#7: Prerender important routes (Universal)

Solution:

- Prerender the important pages on the server
 - Built-in Angular Universal since V11
- Then serve them rendered to the user



#7: Use a (URL) cache

Alternative Solution:

- Of course you could also use an alternative caching solution
 - E.g. Cloudflare or any other CDN



Lab

Initial Load Performance



Recap

- 1. Use web performance best practices
- 2. Use Build Optimization
- 3. Avoid large 3rd party libs / CSS frameworks
- 4. Use Lazy Loading
- 5. Critical Rendering Path / Above the fold
- 6. Server-side rendering
- 7. Prerender or cache on the server



References

- Optimize the bundle size of an Angular application
 - https://www.youtube.com/watch?v=19T3O7XWJkA

- Angular Docs
 - NG Build
 - Lazy-loading feature modules
 - Server-side rendering (SSR) with Angular Universal

